# **Theories of Consciousness**

### NCC, BCC, CCC

#### **Neural correlates of consciousness**

What neural activity is present only with awareness?

- \* Activity in a dedicated set of neurons?
- \* Special property of neural activity, e.g., globally coherent states or synchrony?

e.g., binocular rivalry, fusion

#### Behavioral correlates of consciousness

Allport: memory, potential to act, and subjective confidence

#### Computational correlates of consciousness

principles of information processing that characterize the differences between conscious and unconscious processing

information processing: the transformation of representations



# **Classes of Computational Models**

#### **Cognitive architectures**

general blueprint for understanding information processing e.g., global workspace model

#### Specific models

explain data from specific experiments

e.g., attentional blink model

Most models are aimed at "the easy problem"

Can any computational model tackle "the hard problem"?

#### Privileged role

Availability to consciousness depends on activity of certain brain systems whose function is to produce subjective experience

#### **Priviliged Role**

#### **Meta-representation**

When conscious of X (e.g., yellow flower), you can potentially be conscious of being conscious of X, of knowing X, of knowing this is a fact and not a belief, etc.

Availability to consciousness depends on the extent to which a representation is itself an object of representation for further systems of representation.

**Priviliged Role** 

**Meta-representation** 

#### **Quality of representation**

Availability to consciousness depends on quality of representation

How to define quality?

- stability: temporal duration of representation maintenance
- strength of representation: # neurons or activity of neurons e.g., threshold theories and binocular fusion study
- distinctiveness of representation: overlap between other similar reps
- familiarity/experience

Note: involves active representations, as discussed by Maia & Cleeremans

**Priviliged Role** 

**Meta-representation** 

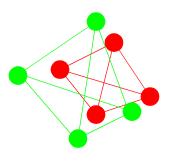
**Quality of representation** 

#### Integration

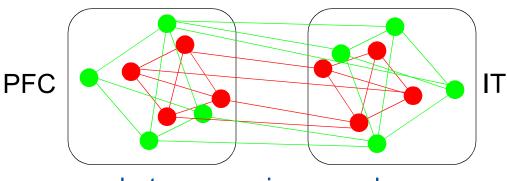
Availability to consciousness depends on processes that integrate (make coherent, synchronize) activity of multiple brain regions.

This view requires some type of competition to choose one interpretation.

"Winning coalition in a large-scale competition determines the contents of consciousness" -> constraint-satisfaction search



within region search



between region search

**Priviliged Role** 

**Meta-representation** 

**Quality of representation** 

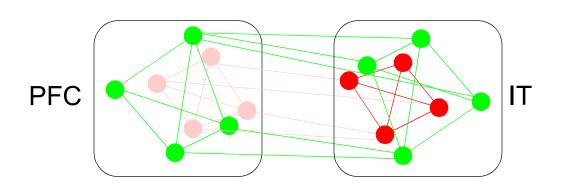
#### Integration

Availability to consciousness depends on processes that integrate (make coherent, synchronize) activity of multiple brain regions.

This view requires some type of competition to choose one interpretation.

"Winning coalition in a large-scale competition determines the contents of consciousness" -> constraint-satisfaction search

Can also be cast as biased competition



**Priviliged Role** 

**Meta-representation** 

**Quality of representation** 

Integration

#### Integration and quality-of-representation views are consistent

achieving integration produces high quality representation

#### Integration and meta-representation views are consistent

representations created by constraint satisfaction search are fed back as the input to the next search (? according to Maia & Cleeremans)

#### **Executive Control**

#### A.k.a. cognitive control, executive function

# Operations that monitor and regulate ongoing processing in a goal-directed manner

following arbitrary directions

processing aspects of the environment that interrupt routine action

e.g. ball rolling into street as you drive

overriding default actions

e.g., driving to post office instead of home

decision points

e.g., what to have for lunch

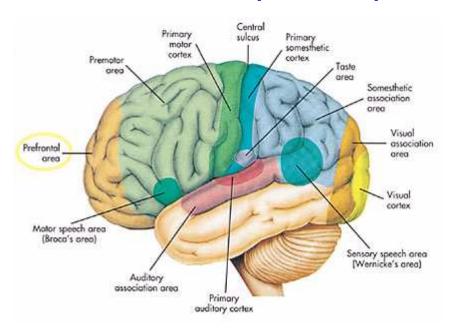
maintaining information in working memory

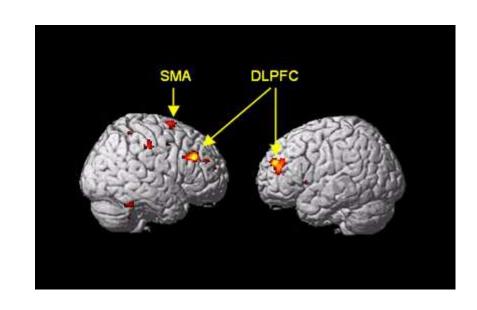
e.g., phone number

When control is required, we usually become aware of the triggering events, both internal and external.

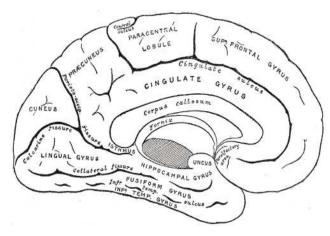
#### **Brain Areas Involved in Executive Control**

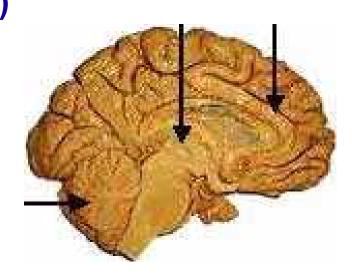
#### prefrontal cortex (DLPFC)





#### anterior cingulate cortex (ACC)





### **Experimental Tasks to Study Executive Control**

#### **Stroop task**

Name the ink color

**ORANGE BLUE GREEN** 

Overriding default response

#### **Task switching**

Add then subtract

92

4 1

8 7

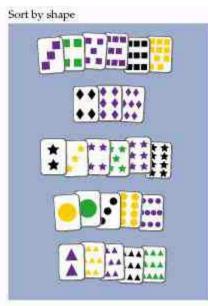
6 2

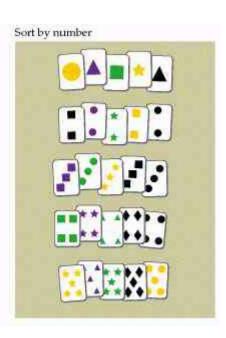
23

### **Experimental Tasks to Study Executive Control**

#### Wisconsin Card Sorting Task







#### **N-Back Task**

Subjects view a long sequence of letters

For each letter, indicate whether it is a target or nontarget

Targets defined by condition

1-back: letter is a target if it matches the previous letter

2-back: letter is a target if it matches the letter before the previous one

# What is the Relationship Between Executive Control and Awareness?

Routine, domain-specific operations do not require awareness

e.g., object recognition, motor control, reading, navigating environment

**Executive control operations require awareness** 

# Dehaene et al. (2003)

#### **Task**

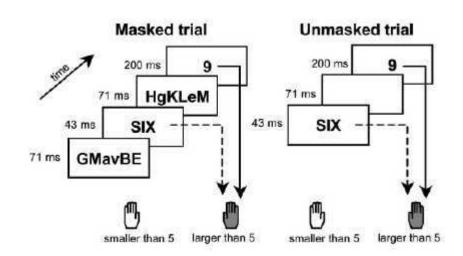
Indicate whether target digit is "less than 5" or "greater than 5"

Prime (spelled digit) precedes target

Prime can be congruent (e.g., "six - 9") or incongruent ("four - 9")

Prime can be masked (unconscious) or unmasked (conscious)

Unmasked primes demand cognitive control.

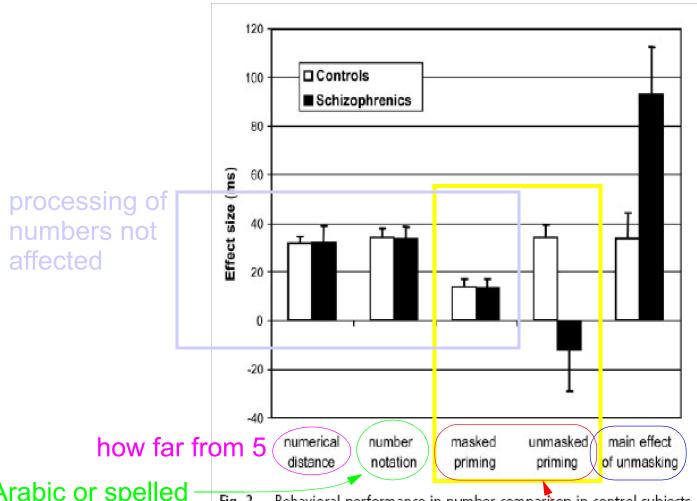


#### **Subjects**

**Normals** 

Schizophrenics ("structural and functional abnormalities in ACC and related prefrontal areas")

# Dehaene et al. (2003)



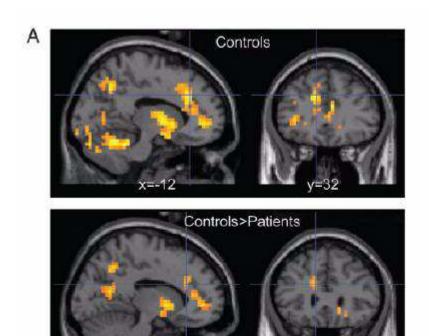
Arabic or spelled

Behavioral performance in number comparison in control subjects and in patients with schizophrenia (mean effect size in milliseconds  $\pm$  SE). Both groups show identical effects of numerical distance, number notation, and subliminal priming. However, they differed in the unmasked priming effect, which required conscious control of interference. Patients were also severely slowed in the unmasked condition compared with the masked condition.

unmasked - masked RT: operation of control to suppress potentially conflicting information

> incongruent congruent RT

# Dehaene et al. (2003)



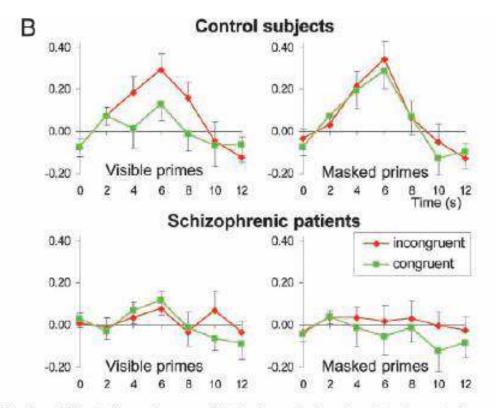


Fig. 4. Effect of conscious conflict in the anterior cingulate in controls and in patients. (A Upper) Congruity × visibility interaction in normal subjects showing greater activation in ACC and other brain regions on incongruent trials than on congruent trials, but only when the prime was unmasked. This effect was not found in patients, thus resulting in a triple-interaction group × congruity × visibility (A Lower). Curves show the mean percent signal change in the left ACC as a function of time (B), revealing a hypoactivation and ar absence of conscious conflict effect in the patients.

#### Conflict regulation by ACC is possible only with awareness.

awareness -> conflict regulation ... or ... conflict regulation -> awareness

### **Global Workspace Theory**

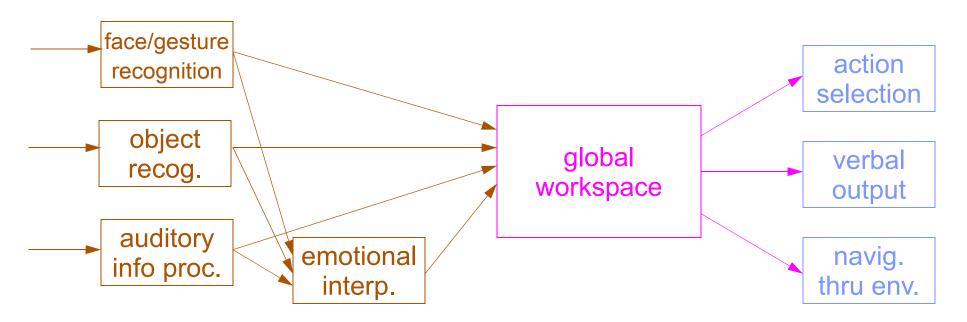
A type of *integration* theory (vs. quality of representation, etc.)

Global workspace facilitates widespread communication between otherwise independent brain functions.

Many specialized perceptual processing systems

Many specialized response processing systems

Global workspace serves to connect them



Related to blackboard models in Al

# **Global Workspace Theory**

# Global workspace serves as a means of coordination and control.

Central information exchange

#### Related to notion of working memory

visual working memory: tracking visual objects, imagery

verbal working memory: inner speech, used for holding on to task-related instructions

#### Data consistent with global workspace theory

- More activation when stimuli are conscious than unconscious (e.g., binocular fusion study). [consistent with many theories]
- Activation of frontal-parietal circuits when stimuli are conscious (binocular rivalry studies)
- More powerful learning mechanisms come into play when information is conscious (implicit/explicit learning contrast)
- Executive control requires awareness.

# **Global Workspace Theory**

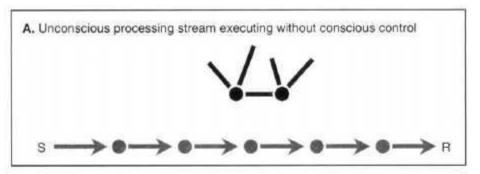
#### **Criticisms**

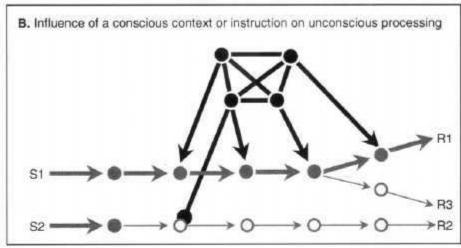
- Explains how access can take place, but not how content is selected
- More of a framework than a theory
- Many other views are consistent with the above data
- Allows for many different neural implementations: some variants allow distributed neural representation of workspace, others place workspace in frontal regions

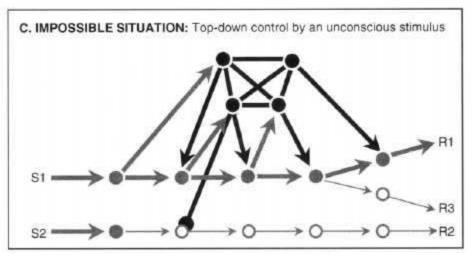
### Global Workspace Model (Dehaene et al.)

A state of representational coherence within a global workspace gives rise to both consciousness and cognitive control.

ACC and PFC are neural substrates of global workspace.







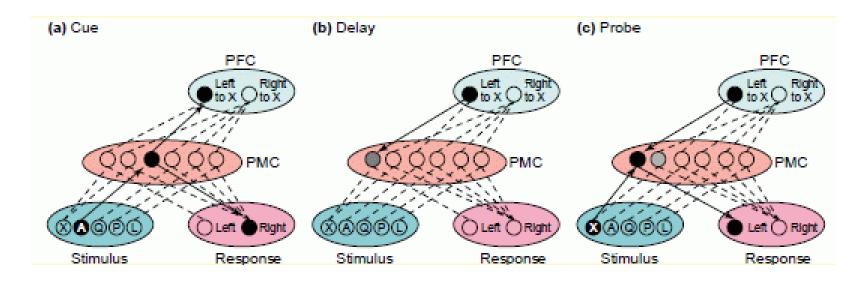
### Global Workspace Model (Braver, Cohen, O'Reilly)

#### **AX-CPT**

push left button if A then X; right button otherwise

AQPXALAXLQQXAX

#### Connectionist model



#### Can be interpreted as a global workspace model

PFC serves as workspace

Can be interpreted as biased competition model

# An Information Flow Perspective on Access Consciousness

Michael C. Mozer Donald W. Mathis Jennifer Finger Michael Colagrosso

Institute of Cognitive Science and Department of Computer Science University of Colorado, Boulder

Cognitive Science Fall 2008

# **Cognitive Architecture**

# Cortical computation can be characterized by coarse-scale, functionally specialized pathways.

E.g., visual word-form recognition

identification of semantic features of visual objects

auditory word recognition

computation of spatial relationships

construction of motor plans

Cognition requires coordination of multiple pathways.

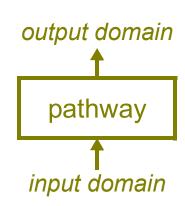
#### Pathways act as associative memories.

E.g., visual word recognition

input: visual features output: letter strings

Past experience imposes well-formedness constraints on the output.

Letter strings must be consistent with English orthography. Output is the best-fitting interpretation of the input.

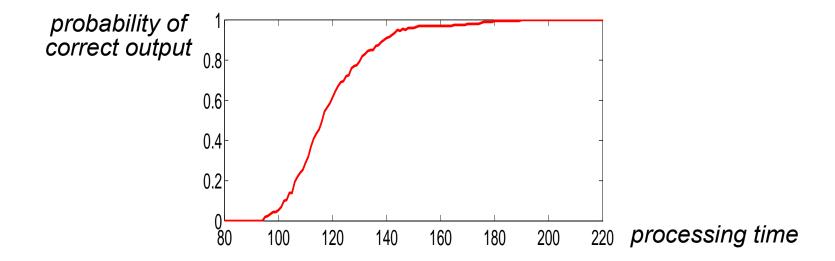


# **Cognitive Architecture**

#### Pathway operation shows a speed-accuracy trade off.

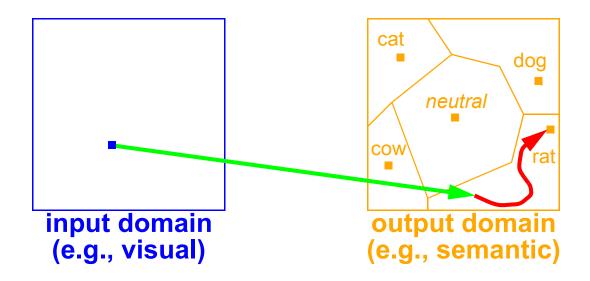
Initial output appears rapidly, but is inaccurate.

Pathway asymptotically converges on the best interpretation.

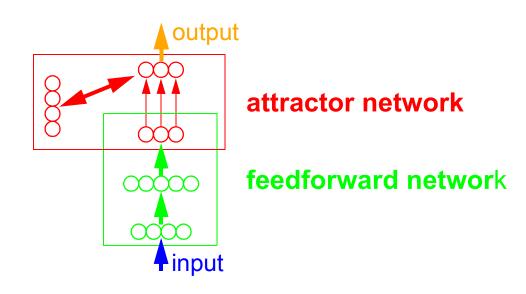


With each experience, pathway tends to produce its response more rapidly.

# **Pathway Operation**



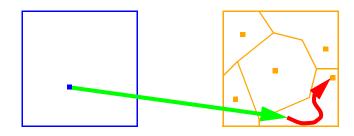
#### Implementation using two standard connectionist components:



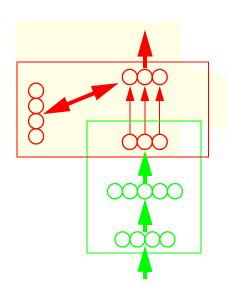
# **Pathway Implementation**

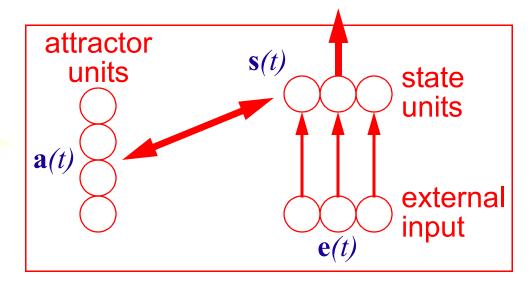
#### **Speed-accuracy trade off due to**

- inaccuracies in feedforward mapping
- noise in unit activities



#### **Pathway Dynamics**





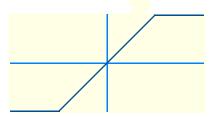
attractor unit update equation.

$$\hat{\mathbf{a}}_{j}(t) = \exp(-\|\mathbf{s}(t) - \mathbf{\mu}_{j}\|^{2}/\beta_{j})$$

$$a_{j}(t) = \hat{a}_{j}(t) / \sum \hat{a}_{i}(t)$$

state unit update equation:

$$s_i(t) = h \left[ s_i(t-1) + \omega_{ext} e_i(t) + \omega_{attr} \sum_j a_j(t-1) \mu_{ji} + \eta_i(t;\sigma) \right]$$

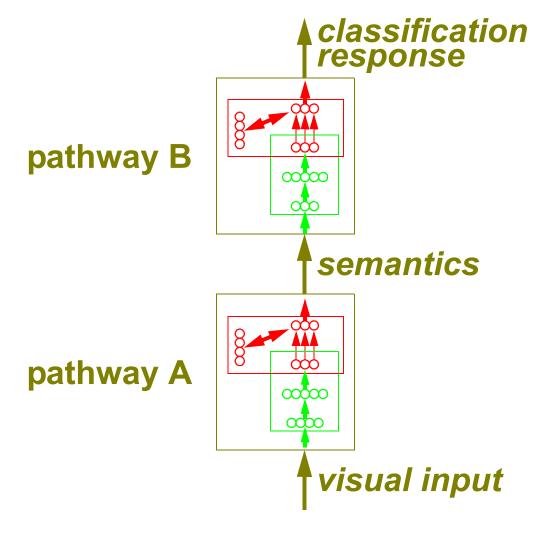


free parameters

 $\mu_i$ : center of attractor j

 $\beta_i$ : width of attractor j

### **Cascaded Pathways**

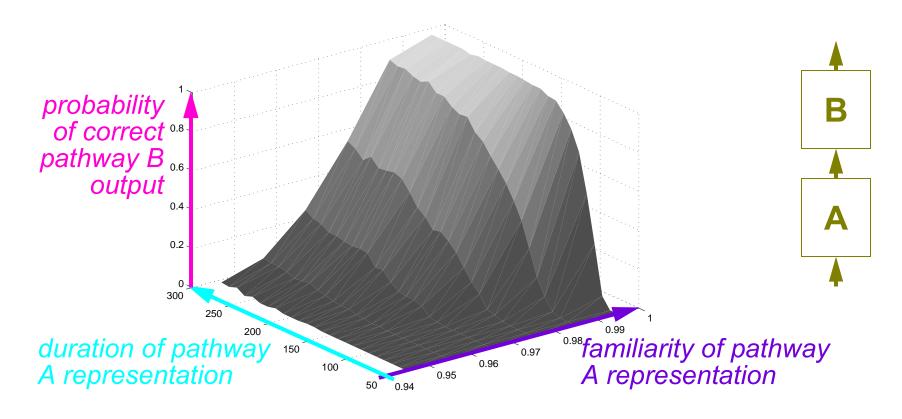


#### **Sequential operation?**

- biologically implausible
- computationally inefficient

#### **Information Flow**

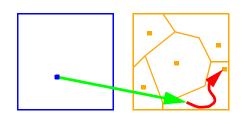
What sort of representation in the output of pathway A will support a response from pathway B?



Sufficient condition: familiar and temporally persistent representation

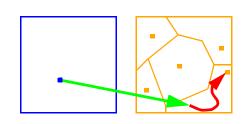
#### **Information Flow**

Familiar and persistent representation attained when pathway reaches attractor



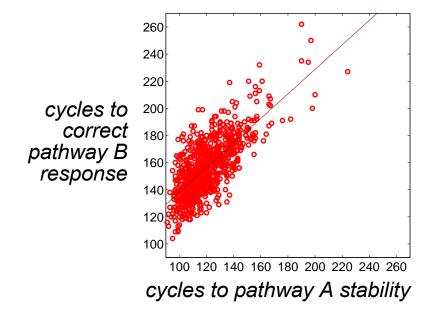
#### **Information Flow**

Familiar and persistent representation attained when pathway reaches attractor

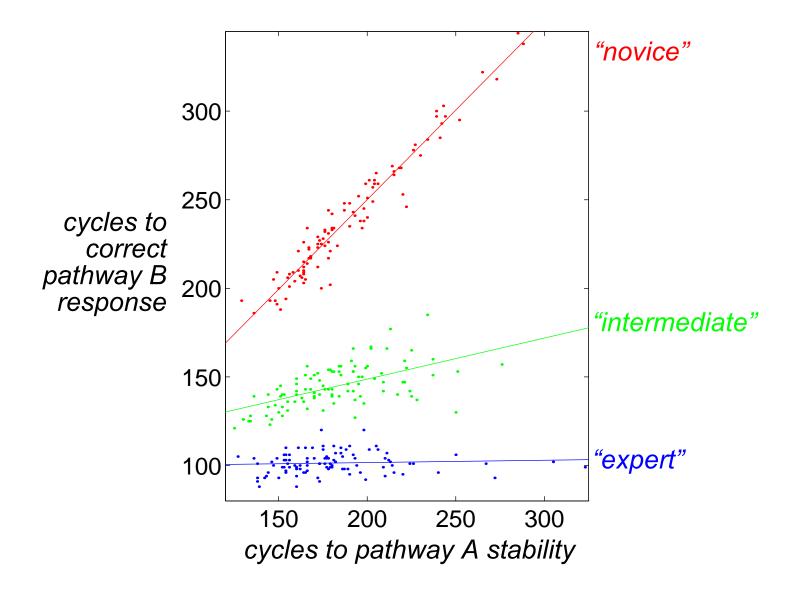


At attractor, representation is stable.

Stability defined to occur if  $d(t) < \zeta$ , where  $d(t) = \alpha d(t-1) + (1-\alpha)d(t)$ ,  $d(t) = ||\mathbf{s}(t) - \mathbf{s}(t-1)||$ ,  $\zeta = 0.25$ , and  $\alpha = 0.9$ 

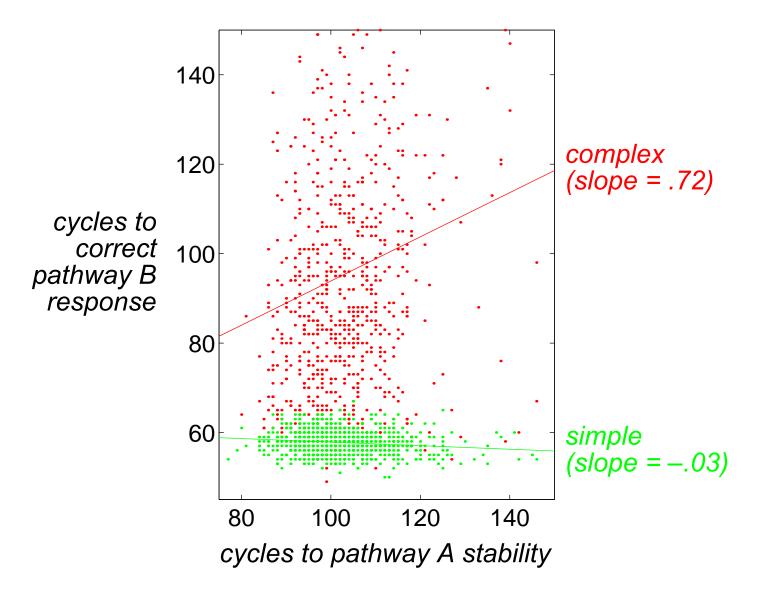


# **Level of Expertise**



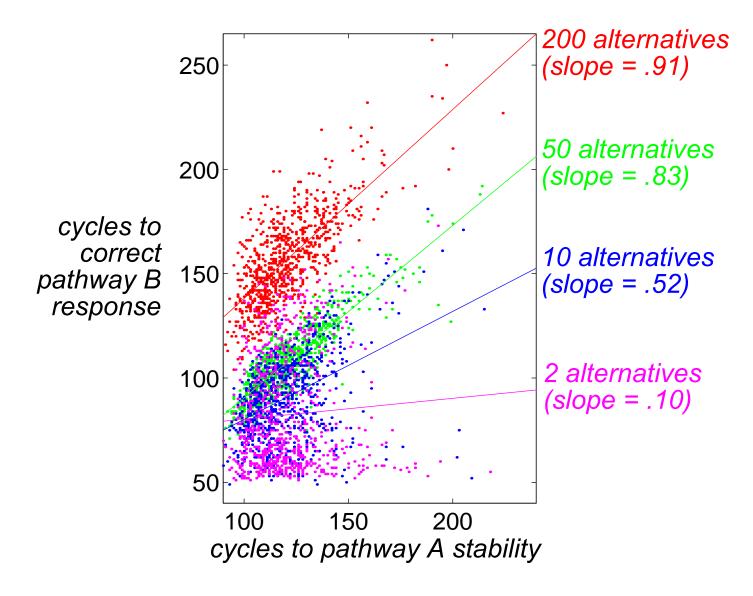
Stability required to initiate underlearned responses.

# **Task Difficulty**



Stability required for tasks relying on finer granularity of information.

### **Number of Response Alternatives**



Stability required for discriminations involving a large number of alternatives.

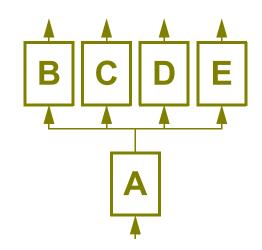
# Role of Stability

Stability of a pathway's output is *sufficient* to induce the correct response from pathways to which it is connected.

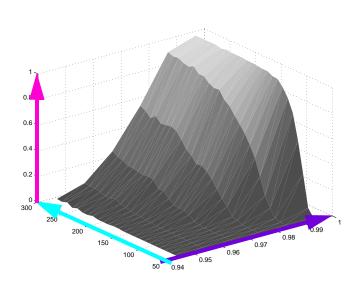
# Stability of a pathway's output is *necessary* when

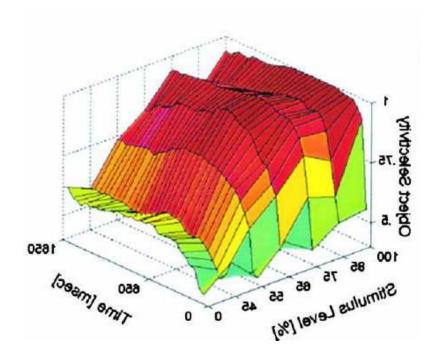
- decision making with limited domain expertise
- responses are arbitrary or complex
- responses involve discrimination among many alternatives

Stable representations are the most accessible — they allow for the flexible control of behavior (including verbal report).

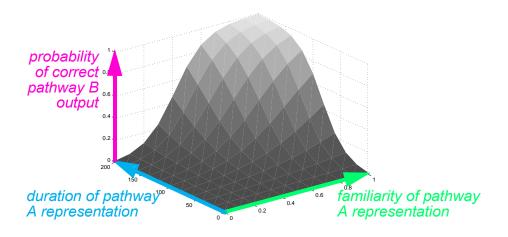


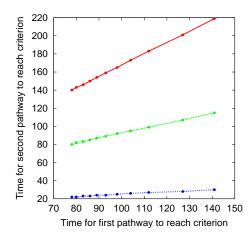
# **Neurobiological Correlate of Stability?**

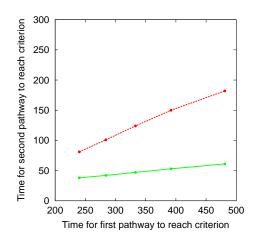


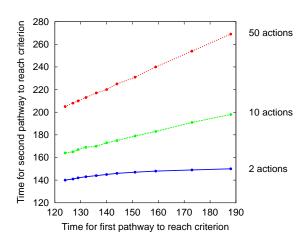


# Similar Properties for Belief Net Implementation









#### **Conscious states are interpretations**

Attractor state is an interpretation.

#### Conscious states require high quality representations

Any attractor state is a high quality representation, in the sense that adding noise moves away from attractor and also lowers quality of a representation.

Probably makes more sense to focus on familiarity than quality: Familiarity a natural way of explaining how pathway A can have an effect on pathway B.

Conscious states require temporal persistence

Conscious states require explicit representations

**Conscious states are attractors** 

# Consciousness entails global availability of information to to widespread brain sources

Baars, Dehaene & Naccache: global workspace framework

My story requires functional connectivity between perceptual and response pathways for access to occur.

Frontal areas could provide this functional connectivity, so global workspace ideas complement my story.

#### Attention is a prerequisite for consciousness

In my story, attention is not necessary, but it makes awareness more likely: Standard notion of attention is to amplify some representations. Attractor corresponding to amplified representation more likely to be chosen.

I.e., biased competition notion can apply to this sort of model as well