## CSCI 5417 Information Retrieval Systems Jim Martin

Lecture 11 9/29/2011

# Today 9/29

- Classification
  - Naïve Bayes classification
    - Unigram LM

#### Where we are...

- Basics of ad hoc retrieval
  - Indexing
  - Term weighting/scoring
    - Cosine
  - Evaluation
- Document classification
- Clustering
- Information extraction
- Sentiment/Opinion mining

10/17/11 CSCI 5417 - IR 3

## Is this spam?

From: "" <takworlld@hotmail.com>

Subject: real estate is the only way... gem oalvgkay

Anyone can buy real estate with no money down

Stop paying rent TODAY!

There is no need to spend hundreds or even thousands for similar courses

I am 22 years old and I have already purchased 6 properties using the methods outlined in this truly INCREDIBLE ebook.

Change your life NOW!

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Click Below to order:

http://www.wholesaledaily.com/sales/nmd.htm

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#### **Text Categorization Examples**

#### Assign labels to each document or web-page:

- Labels are most often topics such as Yahoo-categories finance, sports, news>world>asia>business
- Labels may be genres editorials, movie-reviews, news
- Labels may be opinion like, hate, neutral
- Labels may be domain-specific

```
"interesting-to-me" : "not-interesting-to-me" 
"spam" : "not-spam" 
"contains adult content" : "doesn't" 
important to read now: not important
```

10/17/11 CSCI 5417 - IR 5

## Categorization/Classification

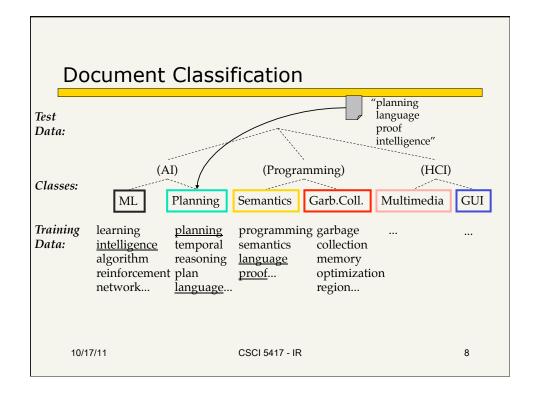
- Given:
  - A description of an instance, *x*∈*X*, where X is the *instance language* or *instance space*.
    - Issue for us is how to represent text documents
  - And a fixed set of categories:

$$C = \{c_1, c_2, ..., c_n\}$$

- Determine:
  - The category of x:  $c(x) \in C$ , where c(x) is a categorization function whose domain is X and whose range is C.
    - We want to know how to build categorization functions (i.e. "classifiers").

## **Text Classification Types**

- Those examples can be further classified by type
  - Binary
    - Spam/not spam, contains adult content/doesn't
  - Multiway
    - Business vs. sports vs. gossip
  - Hierarchical
    - News> UK > Wales> Weather >
  - Mixture model
    - .8 basketball, .2 business



## **Bayesian Classifiers**

Task: Classify a new instance D based on a tuple of attribute values  $D = \langle x_1, x_2, \ldots, x_n \rangle$  into one of the classes  $c_j \in C$ 

$$c_{MAP} = \underset{c_{j} \in C}{\operatorname{argmax}} P(c_{j} \mid x_{1}, x_{2}, ..., x_{n})$$

$$= \underset{c_{j} \in C}{\operatorname{argmax}} \frac{P(x_{1}, x_{2}, ..., x_{n} \mid c_{j}) P(c_{j})}{P(x_{1}, x_{2}, ..., x_{n} \mid c_{j}) P(c_{j})}$$

$$= \underset{c_{j} \in C}{\operatorname{argmax}} P(x_{1}, x_{2}, ..., x_{n} \mid c_{j}) P(c_{j})$$

10/17/11 CSCI 5417 - IR 9

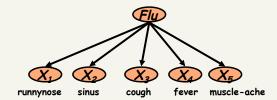
## Naïve Bayes Classifiers

- $\blacksquare P(c_i)$ 
  - Can be estimated from the frequency of classes in the training examples.
- $P(x_1, x_2, ..., x_n | c_j)$ 
  - $O(|X|^n \bullet |\mathring{C}|)$  parameters
  - Could only be estimated if a very, very large number of training examples was available.

Naïve Bayes Conditional Independence Assumption:

■ Assume that the probability of observing the conjunction of attributes is equal to the product of the individual probabilities  $P(x_i|c_i)$ .

#### The Naïve Bayes Classifier (Belief Net)

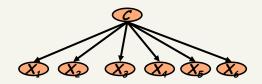


 Conditional Independence **Assumption:** features detect term presence and are independent of each other given the class:

$$P(X_1,...,X_5 \mid C) = P(C)P(X_1 \mid C) \bullet P(X_5 \mid C) \bullet \cdots \bullet P(X_5 \mid C)$$

10/17/11 CSCI 5417 - IR 11

## Learning the Model



- First attempt: maximum likelihood estimates
  - simply use the frequencies in the data

$$\hat{P}(c_j) = \frac{N(C=c_j)}{N}$$
 
$$\hat{P}(x_i \mid c_j) = \frac{N(X_i = x_i, C=c_j)}{N(C=c_j)}$$
 10/17/11 CSCI 5417 - IR 12

## Smoothing to Avoid Overfitting

$$\hat{P}(x_i \mid c_j) = \frac{N(X_i = x_i, C = c_j) + 1}{N(C = c_j) + k}$$

Add-One smoothing

# of values of  $X_i$ 



10/17/11

CSCI 5417 - IR

13

## Stochastic Language Models

 Models probability of generating strings (each word in turn) in the language (commonly all strings over Σ). E.g., unigram model

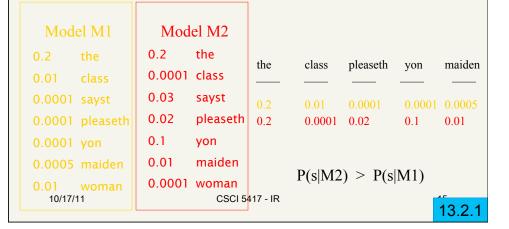
#### Model M

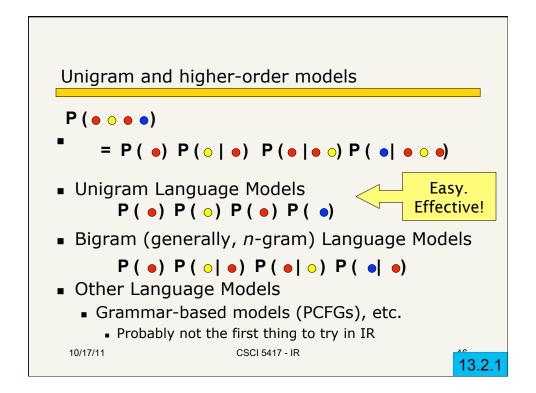
0.2	the	the	man	likes	the	woman	
0.1	a						
0.01	man	0.2	0.01	0.02	0.2	0.01	
0.01	woman						
0.03	said			m	nultiply		
0.02	likes					= 0.000000	በበጸ
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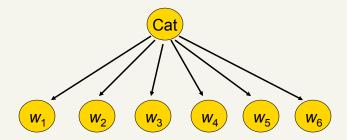
## Stochastic Language Models

Model probability of generating any string





Naïve Bayes via a class conditional language model = multinomial NB



 Effectively, the probability of each class is done as a class-specific unigram language model

10/17/11 CSCI 5417 - IR 17

# Using Multinomial Naive Bayes to Classify Text

Attributes are text positions, values are words.

$$c_{NB} = \underset{c_{j} \in C}{\operatorname{argmax}} P(c_{j}) \prod_{i} P(x_{i} \mid c_{j})$$

$$= \underset{c_{j} \in C}{\operatorname{argmax}} P(c_{j}) P(x_{1} = \text{"our"} \mid c_{j}) \cdots P(x_{n} = \text{"text"} \mid c_{j})$$

- Still too many possibilities
- Assume that classification is independent of the positions of the words
  - Use same parameters for each position
  - Result is bag of words model (over tokens not types)
    10/17/11 CSCI 5417 IR 18

## Naïve Bayes: Learning

- From training corpus, extract *Vocabulary*
- Calculate required  $P(c_i)$  and  $P(x_k \mid c_i)$  terms
  - For each  $c_i$  in C do
    - docs<sub>j</sub> ← subset of documents for which the target class is c<sub>j</sub>
    - $P(c_j) \leftarrow \frac{|docs_j|}{|\operatorname{total} \# \operatorname{documents}|}$
    - Text<sub>i</sub> ← single document containing all docs<sub>i</sub>
    - for each word  $x_k$  in *Vocabulary* 
      - $n_k$  ← number of occurrences of  $x_k$  in  $Text_i$
      - $P(x_k \mid c_j) \leftarrow \frac{n_k + \alpha}{n + \alpha \mid Vocabulary \mid}$

10/17/11 CSCI 5417 - IR 19

#### Multinomial Model

```
TRAINMULTINOMIALNB(\mathbb{C}, \mathbb{D})

1 V \leftarrow \text{EXTRACTVOCABULARY}(\mathbb{D})

2 N \leftarrow \text{COUNTDOCS}(\mathbb{D})

3 for each c \in \mathbb{C}

4 do N_c \leftarrow \text{COUNTDOCSINCLASS}(\mathbb{D}, c)

5 prior[c] \leftarrow N_c/N

6 text_c \leftarrow \text{CONCATENATETEXTOFALLDOCSINCLASS}(\mathbb{D}, c)

7 for each t \in V

8 do T_{ct} \leftarrow \text{COUNTTOKENSOFTERM}(text_c, t)

9 for each t \in V

10 do totoondomain totoondomain
```

## Naïve Bayes: Classifying

- positions ← all word positions in current document which contain tokens found in *Vocabulary*
- lacktriangle Return  $c_{NB}$ , where

$$c_{NB} = \underset{c_j \in C}{\operatorname{argmax}} P(c_j) \prod_{i \in positions} P(x_i \mid c_j)$$

10/17/11 CSCI 5417 - IR 21

## **Apply Multinomial**

APPLYMULTINOMIALNB( $\mathbb{C}$ , V, prior, condprob, d)

- 1  $W \leftarrow \text{ExtractTokensFromDoc}(V, d)$
- 2 for each  $c \in \mathbb{C}$
- 3 **do**  $score[c] \leftarrow log prior[c]$
- 4 for each  $t \in W$
- 5  $\operatorname{do} score[c] += \log cond \operatorname{prob}[t][c]$
- 6 **return** arg max<sub> $c \in \mathbb{C}$ </sub> score[c]

#### Naive Bayes: Time Complexity

- Training Time:  $O(|D|L_d + |C||V|)$  where  $L_d$  is the average length of a document in D.
  - Assumes V and all  $D_i$ ,  $n_i$ , and  $n_{ij}$  pre-computed in O(|  $D|L_d$ ) time during one pass through all of the data.
  - Generally just  $O(|D|L_d)$  since usually  $|C||V| < |D|L_d$
- Test Time:  $O(|C| L_t)$  where  $L_t$  is the average length of a test document.
- Very efficient overall, linearly proportional to the time needed to just read in all the data.

10/17/11 CSCI 5417 - IR 23

## Underflow Prevention: log space

- Multiplying lots of probabilities, which are between 0 and 1 by definition, can result in floating-point underflow.
- Since log(xy) = log(x) + log(y), it is better to perform all computations by summing logs of probabilities rather than multiplying probabilities.
- Class with highest final un-normalized log probability score is still the most probable.

$$c_{NB} = \underset{c_{j} \in C}{\operatorname{argmax}} \log P(c_{j}) + \sum_{i \in positions} \log P(x_{i} \mid c_{j})$$

Note that model is now just max of sum of weights...

## Naïve Bayes example

- Given: 4 documents
  - D1 (sports): China soccer
  - D2 (sports): Japan baseball
  - D3 (politics): China trade
  - D4 (politics): Japan Japan exports
- Classify:
  - D5: soccer
  - D6: Japan
- Use
  - Add-one smoothing
  - Multinomial model
  - Multivariate binomial model

10/17/11 CSCI 5417 - IR 25

## Naïve Bayes example

- V is {China, soccer, Japan, baseball, trade exports}
- |V| = 6
- Sizes
  - Sports = 2 docs, 4 tokens
  - Politics = 2 docs, 5 tokens

Japan	Raw	Sm		
Sports	1/4	2/10		
Politics	2/5	3/11		

soccer	Raw	Sm			
Sports	1/4	2/10			
Politics	0/5	1/11			

## Naïve Bayes example

- Classifying
  - Soccer (as a doc)
    - Soccer | sports = .2
    - Soccer | politics = .09Sports > Politics or

.2/.2+.09 = .69

.09/.2 + .09 = .31

10/17/11 CSCI 5417 - IR 27

## New example

- What about a doc like the following?
  - Japan soccer
    - Sports
      - P(japan|sports)P(soccer|sports)P(sports)
      - .2 \* .2 \* .5 = .02
    - Politics
      - P(japan|politics)P(soccer|politics)P(politics)
      - .27 \* .09 \*. 5 = .01
    - Or
      - .66 to .33

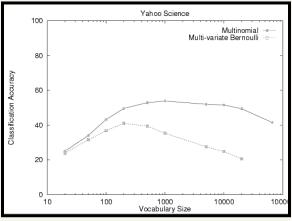
### **Evaluating Categorization**

- Evaluation must be done on test data that are independent of the training data (usually a disjoint set of instances).
- Classification accuracy: c/n where n is the total number of test instances and c is the number of test instances correctly classified by the system.
- Average results over multiple training and test sets (splits of the overall data) for the best results.

10/17/11 CSCI 5417 - IR 29

## Example: AutoYahoo!

 Classify 13,589 Yahoo! webpages in "Science" subtree into 95 different topics (hierarchy depth 2)



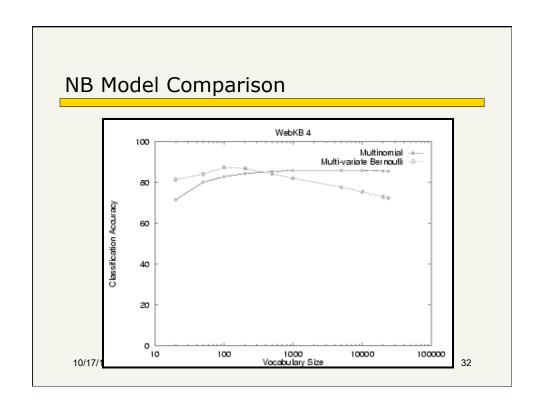
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30

## WebKB Experiment

- Classify webpages from CS departments into:
  - student, faculty, course,project
- Train on ~5,000 hand-labeled web pages
  - Cornell, Washington, U.Texas, Wisconsin
- Crawl and classify a new site (CMU)

	Student	Faculty	Person	Project	Course	Departmt
Extracted	180	66	246	99	28	1
Correct	130	28	194	72	25	1
Accuracy:	72%	42%	79%	73%	89%	100%



Faculty			Stude	Students			Courses				
associate	0.0	0.00417		resume	0.	0.00516		homework		0.004	13
chair	0.0	0303		advisor	0.	0.00456		syllabus		0.0039	99
member	0.0	0288		student	0.	0.00387		assignments		0.0038	38
рħ	0.0	0287		working	0.	0.00361		exam		0.0038	35
director	0.0	0282		stuff	0.	0.00359		grading		0.0038	31
fax	0.0	0279		links	0.	0.00355		midterm		0.0033	74
journal	0.0	0271		homepage	0.	0.00345		pm		0.0033	71
recent	0.0	.00260		interests	0.	0.00332		instructor		0.0033	70 İ
received	0.0	0258		personal	0.	0.00332		due		0.0036	34
award	0.0	00250		favorite	0.	0.00310		final	0.00355		55
								_			
Depa	rtm	ents		Research Projects			Others				
departmer	departmental 0.01246		investigators		0.00256		type	0.0	00164		
colloquia 0.01076		076	group		0.00250		jan	0.00148			
epartment 0.0104		045	members		0.00242		enter	0.00145			
seminars 0.00997		997	researchers		0.00241		random	0.0	00142		
schedules 0.00879		879	laboratory		0.00238		program	0.0	00136		
webmaster 0.00879		develop		0.00201		net	0.00128				
events 0.00826		826	related		0.00200		time	0.0	00128		

0.00187

0.00184

0.00183

format

access

begin

0.00124

0.00117

0.00116

## SpamAssassin

facilities

postgraduate

eople

- Naïve Bayes made a big splash with spam filtering
  - Paul Graham's A Plan for Spam
    - And its offspring...

0.00807

0.00772

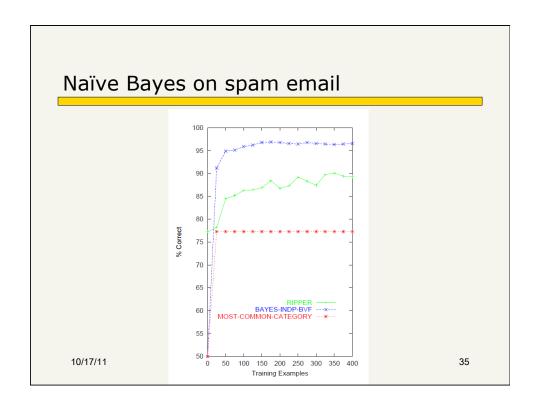
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affiliated

project

- Naive Bayes-like classifier with weird parameter estimation
- Widely used in spam filters
  - Classic Naive Bayes superior when appropriately used
    - According to David D. Lewis
- Many email filters use NB classifiers
  - But also many other things: black hole lists, etc.



## Naive Bayes is Not So Naive

- Does well in many standard evaluation competitions
- Robust to Irrelevant Features

Irrelevant Features cancel each other without affecting results Instead Decision Trees can heavily suffer from this.

- Very good in domains with many <u>equally important</u> features
   Decision Trees suffer from fragmentation in such cases especially if little data
- A good dependable baseline for text classification
- Very Fast: Learning with one pass over the data; testing linear in the number of attributes, and document collection size
- Low Storage requirements

# Next couple of classes

- Other classification issues
  - What about vector spaces?
    - Lucene infrastructure
  - Better ML approaches
    - SVMs etc.