Place in Time: Contextualizing Crises

John Kelley, Sophia Liu, Matt Novinger and Lon Riesberg November 10, 2008

Web Services and Web 2.0 – Professor Ken Anderson

Crises

- May be depressing or morbid...but
- Real-life events that draw attention to serious vulnerability issues that face our society
- Crises are increasing due to our vulnerabilities
- Natural, technological, human-induced hazards;
 climate change, wars, crime, political injustice

What I Proposed

- Visual Narrative Maker
- Visual Annotation Tool
- Spatial Guide Maker
- Map Timeline Mashup

Temporal and Spatial

Stage 0: PRE-DISASTER

State of social system preceding point of impact

Stage 1: WARNING

Precautionary activity includes consultation with members of own social network

Stage 2: THREAT

Perception of change of conditions that prompts survival action

Stage 3: IMPACT

Stage of "holding on" where recognition shifts from individual to community affect and involvement

Stage 4: INVENTORY

Individual takes stock, and begins to move into a collective inventory of what happened

Stage 5: RESCUE

Spontaneous, local, unorganized extrication and first aid; some preventive measures

Stage 6: REMEDY

Organized and professional relief arrive; medical care, preventive and security measures present

Stage 7: RECOVERY

Individual rehabilitation and readjustment; community restoration of property; organizational preventative measures against recurrence; community evaluation



Dynes, R. R. 1970. Organized Behavior in Disaster. Heath.

Powell, J. 1954. An Introduction to the Natural History of Disaster. Univ. of MD: Disaster Research Project.

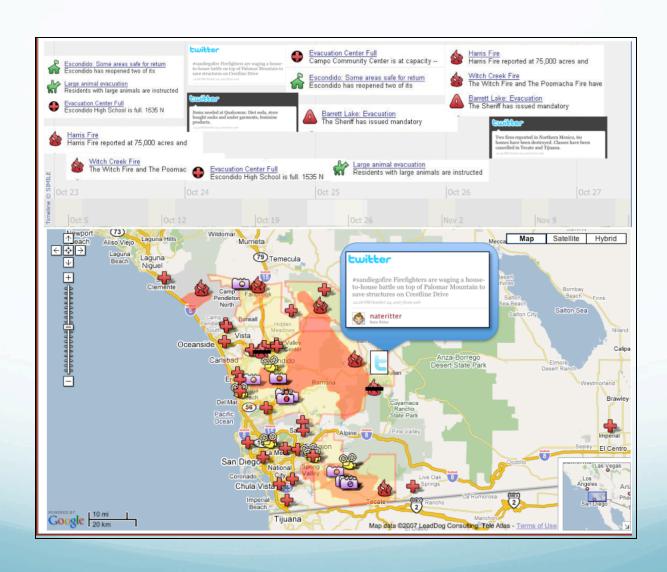
Place in Time Mashup

- View photos about a crisis by its spatial and temporal context
- Take photos from a mobile device, upload it to Flickr and post it in the mashup
- Filter the data shown in mashup based on text and location

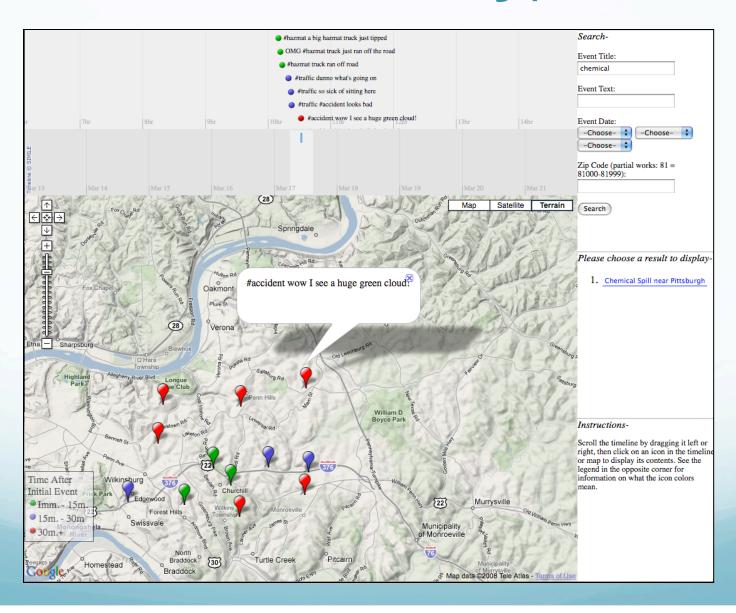
First Vision



Second Vision



Final Prototype

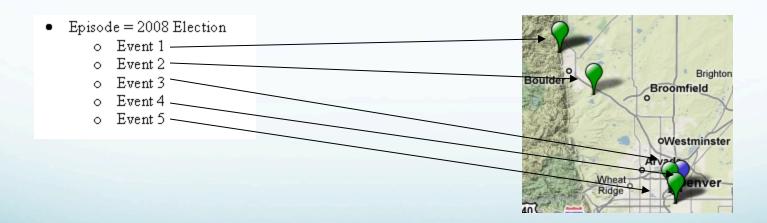


Front End Web Application

- Grails based application backed by a MySQL database
- Mashes up Google Maps and Simile Timeline to plot events spatially and temporally
- Allows for custom icons and legends for a given group of events

Database

- Has two main tables, Episode and Event
 - The events are data points on the map/timeline and have text, titles and other information
 - The episodes serve to group the events



MVC and Service Layer

- Service Layer
 - Has methods for searching the episodes and events based on text, time and zip code
 - Has a a web service call for translating lat/longs into zip codes
- One controller manages the interface.
 - Processes searches and episode requests
 - Delegates to the service for searching
 - Uses GSP pages for the views, one main page and one template (partial)

JavaScript and Ajax

- After initial page load everything is ajax.
- Passes the search parameters back and receives a template (_search_results.gsp)
- After an episode is chosen, event data is returned in a JSON structure along with legend and icon data

Back End REST Web Service

- JAX-RS: Java API for RESTful Web Services (JSR 311)
 - Jersey Reference Implementation
- GlassFish Application Server vs2 (Java EE 5)
 - JavaServer Pages 2.1
 - JavaServer Faces 1.2
 - Servlet 2.4
 - Enterprise JavaBeans 3.0
 - JAX-WS 2.0
 - JAXB 2.0
 - Java Persistence API, more....
- MySQL Database

Database

- Single Incident table to capture events/incidents
 - Title
 - Description
 - Location
 - Date/time
 - Related Image URL
 - Tags

REST API Support

- All CRUD at http://{PREFIX}/ webservice/resources/incidents/
- Consume and Produce XML or JSON
- Easy to extend via JAX-RS

Mobile Component

• In 2005, there were 2 Billion mobile phones in use. In 2007, that had grown to 3 Billion. That's an active mobile device for every other person on the planet.

Even so, Mobile Devices are largely underutilized

HUGE opportunities

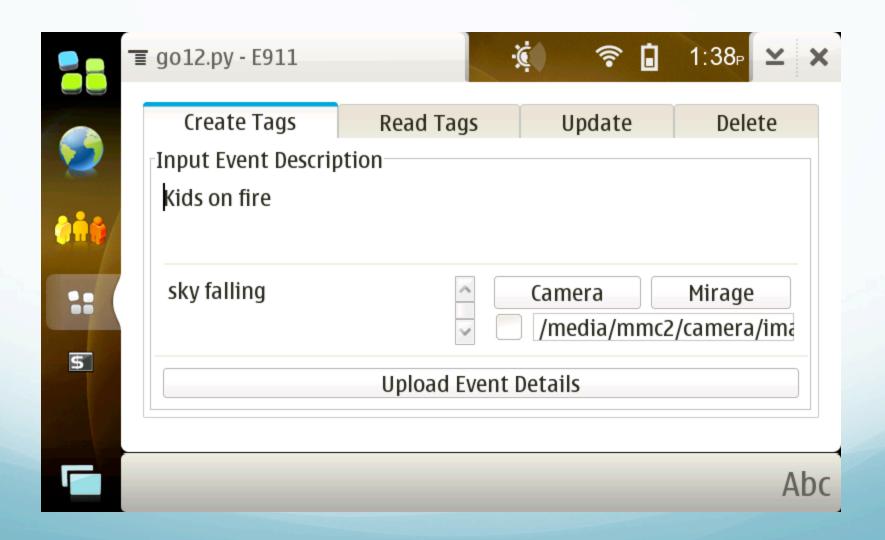
Mobile Dev Challenges

- Mobile Development space is fragmented: Symbian, Java ME, Android, iPhone, Microsoft
 - Applications are typically not platform independent
 - Development tools are not as mature as those for desktop applications
 - Screens are small and device resources are limited
- We chose a Nokia N810 Internet Tablet
 It's essentially a resource constrained Linux box

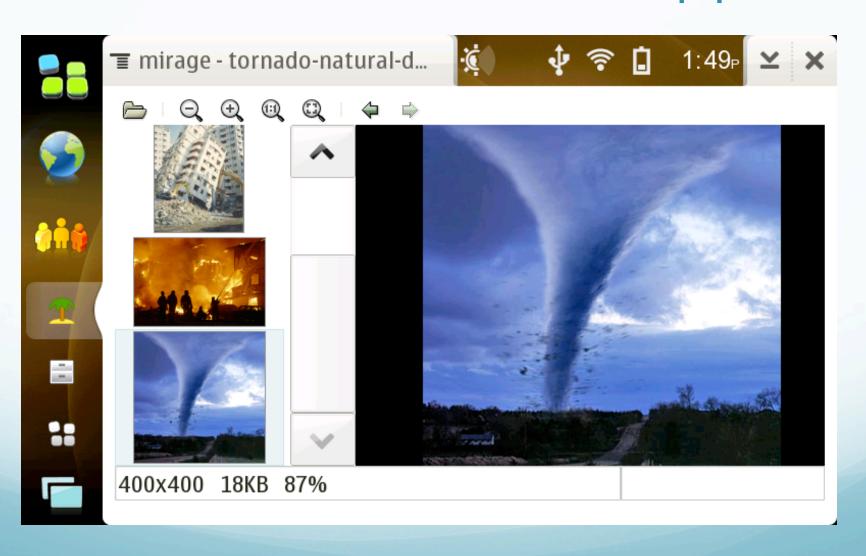
Place In Time Mobile App

- The idea is to enable mobile users to report on events as they're happening
- We needed a front-end that could easily support a camera, image search, file uploads, event description input and tags input
- We decided early on to make use of common Internet resources (e.g. Flickr)

PlaceInTime Mobile App UI



PlaceInTime Mobile App UI



PiT Mobile Technologies

- C Ugh.
- Python
- Gtk
- Flickr API
- JSON, XML
- Device GPS integration (liblocation)
- Device Camera integration

Issues

 As usual, pay close attention to generated artifacts (they can bite)



Conclusions

- Better integration with social media sites like Flickr, YouTube and Twitter; such as query events from the front-end more directly
- Web service could support other media types (video, audio, etc) and post them to relevant sites
- Better search functionality on the front-end
- Be able to show multiple episodes at same time

Thank You

Questions?