

Banking

- Actors
 - Customers
 - Tellers
 - Account Managers
 - Loan Officer
 - Bank Manager

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Brainstorming a domain model Checking account Transfers Savings account Balance Money Market Shares CDs Overdraft Protection Transaction Credit Cards Securities Deposit Slips Bounced Checks Bank Fees ATM ATM Surcharge CSCI 6448

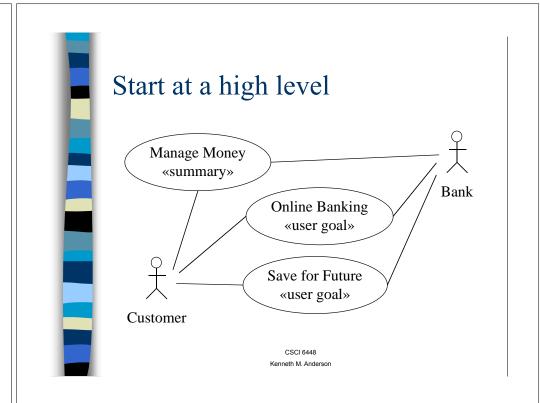


Goals for Other Users

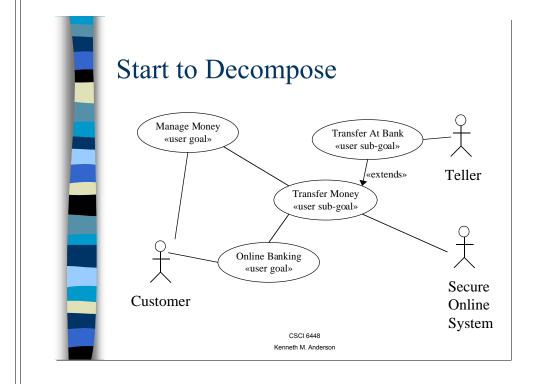
- Tellers
 - Provide High Quality of Service
- Loan Officer
 - Conduct Accurate Risk Assessment
- Bank Manager
 - Receive up-to-the-minute status information

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Manage Money breakdown Transfer Money Make Deposits Write Checks Receive statements ...



Transfer Money: Example

- Goal in Context
 - As part of managing their money, users need to be able to transfer money from one account to another
- Scope
 - Bank
- Level
 - User Sub-Goal

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Example, continued

- Preconditions
 - User has more then one account
 - The source account must have a balance over the account minimums
- Success End Conditions
 - The specified amount has been deducted from the source account and added to the target account

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Example, continued

- Primary Actor
 - Customer
- Possible Scenarios
 - The transfer is successful
 - The transfer fails
 - · Only has one account
 - · Insufficient funds
 - Account minimum exceeded

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Example, continued

- Secondary Actors
 - Online Banking System
- Related Use Cases
 - Transfer Money at Bank
 - · Additional scenarios may be required
 - Customer Identification
 - Customer Signatures
 - Waiting in line, etc...

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