



# Object Relational Database Mapping

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# + Presentation Overview

- ◆ Overview of database management systems
- ◆ What is ORDM
- ◆ Comparison of ORDM with other DBMSs
- ◆ Motivation for ORDM
  - ◆ Quick Example
- ◆ How does ORDM work
  - ◆ Attributes of ORDM
  - ◆ Discussion of ORMLite framework
    - ◆ Main Components
    - ◆ Conceptual Diagrams and Comparisons
- ◆ In depth look at ORMLite and using its support for Android OS
  - ◆ More Motivation
  - ◆ Comparison using ORDM and RDBMS in an Android application
    - ◆ Trade offs specific to ORMLite and Android Applications



# + Overview of Database Technologies



- Relational Database Management Systems introduced in 1970<sup>[3]</sup>
  - mySQL, SQLite3
- Object Oriented Database Management Systems were released next

# + Overview of Database Technologies (cont.)

- Object Relational Mapping Database Management APIs were developed out of motivation to combine the good things from the previous two.
  - Introduced in 1990's<sup>[1]</sup>
  - Combined rich data type support and code minimization offered by OODBMS with the speed and portability of RDBMS

\* There are other types of database management systems (i.e. Document-oriented, NoSQL) but they are not mentioned here because they are not in the scope of object oriented development.



# What is Object Relational Database Mapping?



- Programming technique typically utilized through an API
  - Can be implemented by the application
- A few popular APIs<sup>[1]</sup>
  - Hibernate – widely used Java implementation
  - ORMLite – Java implementation, gaining popularity with its new Android support (more on this API later)
  - Django – Python framework that has ORDM support built in
  - Core Data – Cocoa framework that ships with Mac OSX and iPhoneOS



# Object Relational Database Mapping Advantages



- Allows developers to convert data from rich data types used in object oriented programming languages to lower level relational database types
  - Allows the use of self defined ADTs in database storage
  - Helps developers maintain continuity in databases that are shared between applications
- For example instead of storing “address” as a VARCHAR, you can store it as an ADT Address with the specified format of that data type. Have all applications use the same Address class and continuity is achieved.



# Object Relational Mapping Limitations



- With the ability to have complex ADTs, efficiency may be lower for large scale applications
- Database size can also increase depending on the amount of methods stored with the objects and the number of entries stored
- Many larger applications with frequent database read/write activity will not gain from ORDM.
- ORDM can be very useful for mobile phone use(example later) and small applications



# What is a Relational Database?



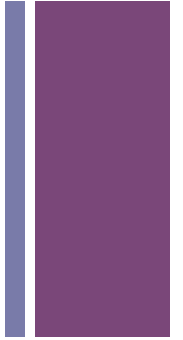
- Relational Database Management System (RDBMS)
  - Simple data with queries
  - Example of data types in SQLite3 (Supported on Android OS and iPhone OS)<sup>[2]</sup>

<b>Data Type</b>	<b>Description</b>
NULL	Null value
INTEGER	signed integer
REAL	floating point value, stored as an 8-byte IEEE floating point
BLOB	blob of data, stored exactly as it was input
TEXT	text string, stored using the database encoding





# Relational Database Data Type Limitations and Advantages<sup>[3]</sup>



- Lack of support for abstract data types (ADTs) causes extra code in applications for going in between raw data types and ADTs
- The simplistic data types can be faster for large databases and applications where speed is important
- Uses Structured Query Language (SQL) which makes databases portable across different systems



# What are Object Oriented Databases?<sup>[1]</sup>



- Essentially allows objects to be stored persistently with support for storage and retrieval
- Allows for complex data storage but does not use SQL for query support
- ODL – Object Defining Language
- OID – Object ID
- OQL – Object Query Language; similar to SQL but has features for inheritance, polymorphism, and object identity



# Object Oriented Database Management Systems Limitations and Advantages<sup>[3]</sup>



- Decreases the amount of code in applications because they don't need to generate SQL statements
- Poor performance and scalability compared to other data storage methods
- Difficulty catching on because with lack of standards developers are cautious about using these systems
- Introduced the idea for better data type support in database systems



# Motivation for ORDM Technology<sup>[4]</sup>



- Wanted the efficiency from having the underlying RDBMS implementation, along with the portability gained by using the SQL
- Wanted ADTs, inheritance, and polymorphism as in OODBMS implementation
- Result was a software layer between RDBMS and applications to provide both.
- ORDM Technology arose in the 1990's and gained popularity with the rise of social media and web applications<sup>[3]</sup>



# Code Example for RDBMS<sup>[4]</sup>



```
SELECT InitCap(C.Surname) || ', ' || InitCap(C.FirstName), A.city
FROM Customers C JOIN Addresses A ON A.Cust_Id=C.Id -- the join
WHERE A.city="New York"
```

- Query to select names of customers whose address is in New York
- The query requires information from “Customers” and “Addresses” because the database does not know the relationship between customer id’s and the unique identifier in the table “Addresses”



# Code Example for ORDBMS (cont.)



```
SELECT Formal( C.Name )  
FROM Customers C  
WHERE C.address.city="New York" -- the linkage is 'understood' by the ORDB
```

- The same query to select the names of customers who live in New York
- The query becomes more simple for the developer because the database knows that the customers are linked to the address by their id's



# Attributes Common to ORDM APIs



- Database
  - Underlying RDBMS implementation
  - ORMLite supports MySQL, SQLite, Postgres, Oracle and others
- Query Representation
  - Offer a simplified way for developers to issue queries
  - Many APIs also offer support for executing raw SQL statements
- Data Object
  - Some API's have interfaces that the application defined objects must implement
  - Usually require an empty constructor
  - Must use some mark up language(@ notation in eclipse) or some other way to denote which data fields will be stored



# Attributes Common to ORDM APIs (cont.)



- Iterator
  - Sometimes referred to as a cursor
  - Typically the API will implement this class as a subclass of the RDBMS's Iterator class, giving the developer a better encapsulation for
- Objects for logging support
- Other Database specific classes that vary with the RDBMS implementation





# A Closer Look at a Specific ORDM API



## Why ORMLite?

- ORMLite is commonly used for Java applications and supports many different types of underlying relational database implementations
- Mobile application development is becoming more and more important for software solutions and ORMLite has released a new and more reliable Android supported version of their API
  - Until looking into ORMLite, support for more advanced database uses in Android apps was sparse



## A Closer Look at a Specific ORDM API (cont.)

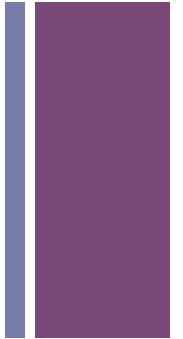


- Learning to use ORMLite with mobile application development will help make better mobile applications that can be more easily maintained and created
- ORMLite in Android shows how an object oriented language based application can benefit from using ORDM technology
  - With out the technology there is a bottleneck at the data transfer point – all of your lovely class structures and OO designs need to be flattened and simplified back to a construct that (in the case of SQLite) may only have 5 data types!!
  - There is an elegant solution to the data storage problem that complements the designing and analysis that is involved in using OO, and ORMLite is a “lite” way to start learning about it



## ORMLite: Main Components

# ORMLiteSqliteOpenHelper<sup>[5]</sup>



- Abstract class that extends `android.database.sqlite.SQLiteOpenHelper`
- The implementation should include:
  - Wrappers for the `getDao(Class<T> data)` method should be implemented for each type of Dao that is needed (ie number of data classes in the system)

```
public Dao<MyData, Integer> getMyDataDao() throws SQLException {  
  
    if (MyDataDao == null) {  
  
        MyDataDao = getDao(MyData.class);  
  
    }  
  
    return MyDataDao;  
  
    }
```

# + ORMLite: Main Components

## Activity Support



- ORMLite extends all the variations of Android Activity (ie ListActivity, TabActivity)
- Inherits regular methods from activities in Android, but then adds a few of its own to assist with data management

# + ORMLite: Main Components

## DAOs

- Data Access Objects
- Act as a bridge between the database implementation and the data class
- `Dao<T,ID>` is an interface and it is implemented by `BaseDaoImpl<T,ID>`
- ORMLite uses the factory design pattern to create new Dao's within the implementation of `OrmLiteSqliteOpenHelper`

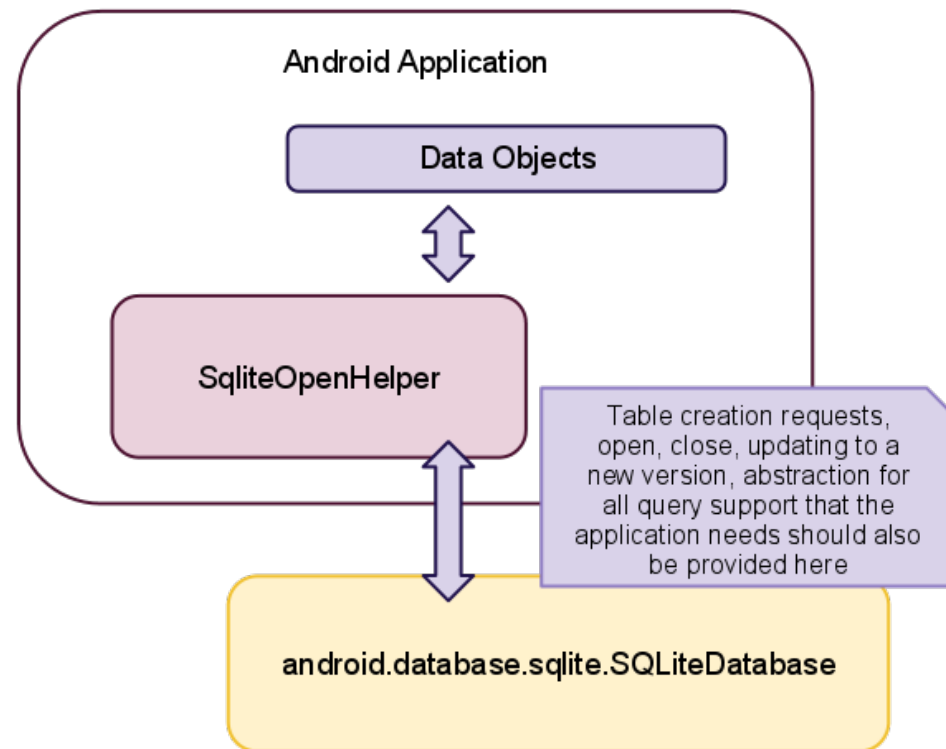
# + ORMLite: Main Components

## DAOs

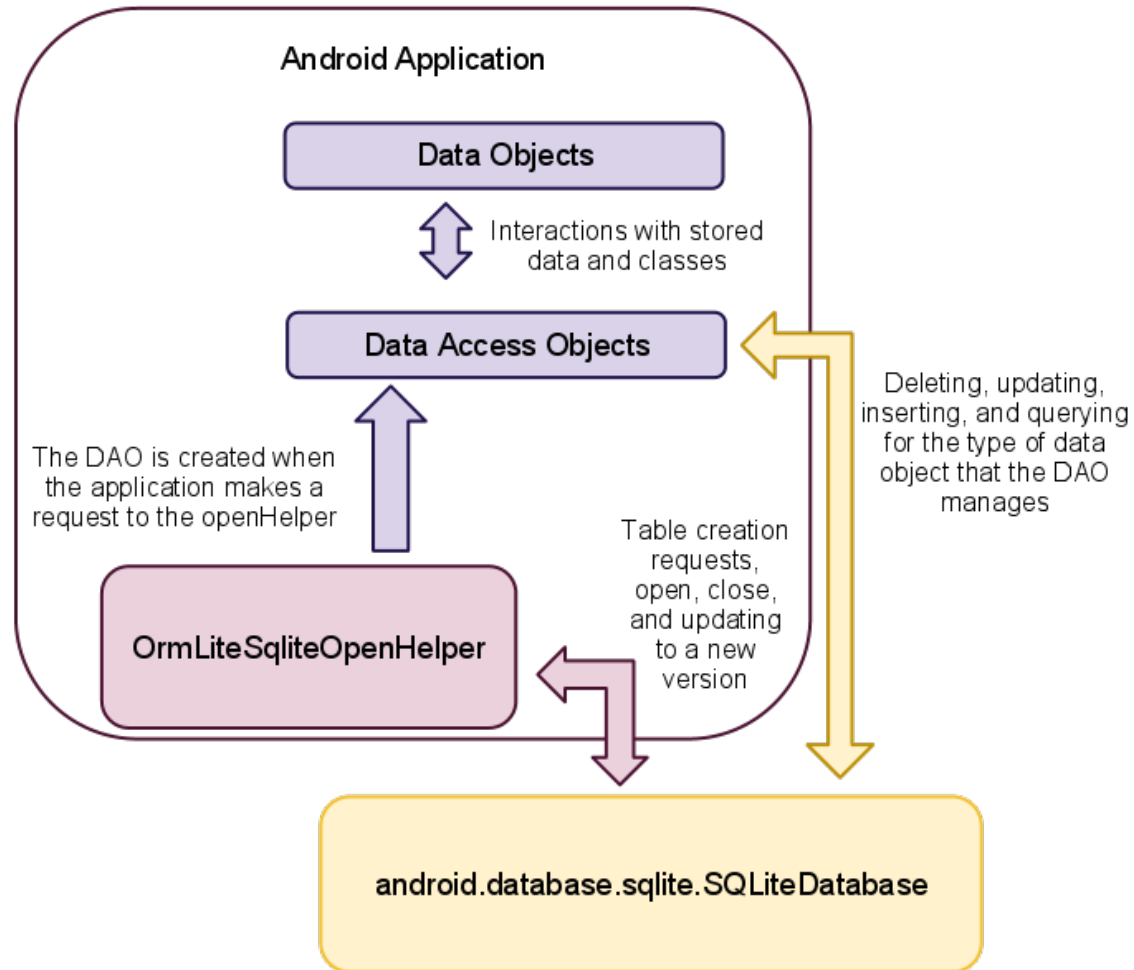


- Because it implements Iterator, you can use the iterator design pattern to loop over all the entries in a table
- Used for accessing and storing info on the db with some of these methods:
  - `create(T data)`
  - `delete(T data)`
  - `queryForAll()`
  - `Refresh(T data)`

# + What does it look like with out ORMLite?

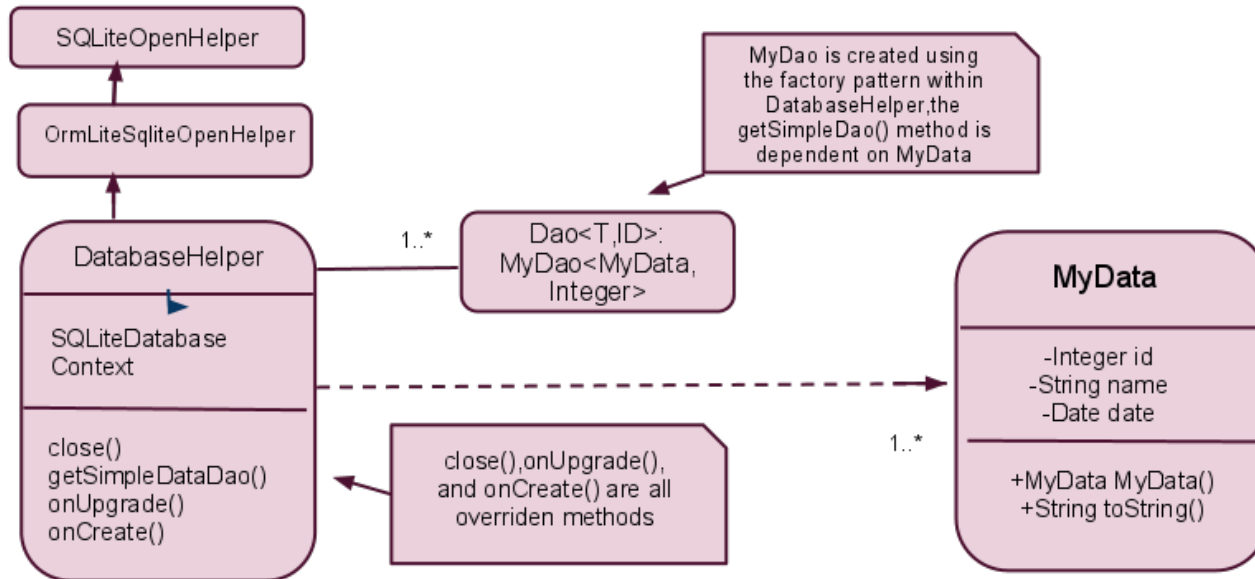


# + ORMLite: Main Components Overview





# + ORMLite: UML Diagram



# + ORMLite Mechanics: DatabaseField<sup>[5]</sup>

```
// id is generated by the database and set on the object automagically
@DatabaseField(generatedId = true)
int id;
@DatabaseField(index = true)
String string;
@DatabaseField
long millis;
@DatabaseField
Date date;
@DatabaseField
boolean even;

SimpleData() {
    // needed by ormlite
}
```

# + Real Life Motivation

- If an Android project is using a database for anything more than the need of persistent storage (Android Cache files are not guaranteed to be persistent), then ORDM is likely to be a good choice for implementing the database
- ORMLite with Android support is a very new API (weeks old)
- ICUPDb an example of a database intensive application that was built before ORMLite was released





# Example: Creating a Database in Android without ORDM<sup>[7]</sup>

```
/**
 * Table creation statements
 */
private static final String TABLE_CREATE_BUSINESS =
    "create table business (_id integer primary key autoincrement, "
    + "name text not null, longitude text not null, latitude text not null,"
    + " category text not null, dto_string string not null, id text not null);";

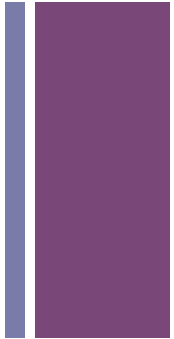
private static final String TABLE_CREATE_UPDATES =
    "create table updates (_id integer primary key autoincrement, "
    + "business_update_time text not null, events_update_time text not null,"
    + " featured_update_time text not null);";

private static final String TABLE_CREATE_EVENTS =
    "create table events (_id integer primary key autoincrement, "
    + "business_name text not null, name text not null,"
    + "start_date bigint not null, end_date bigint not null,"
    + "longitude text not null, latitude text not null,"
    + " category text not null, dto_string text not null, id text not null);";

private static final String TABLE_CREATE_FEATURED =
    "create table featured (_id integer primary key autoincrement, access_date text not null,"
    + "dto_string text not null);";

private static final String TABLE_CREATE_FAVBUSINESS =
    "create table favbusiness (_id integer primary key autoincrement, dto_string text not null,"
    + "id text not null);";

private static final String TABLE_CREATE_FAVEVENTS =
    "create table favevents (_id integer primary key autoincrement,"
    + "dto_string text not null, id text not null);";
/**
 * Database creation sql statement
 */
private static final String DATABASE_CREATE =
    TABLE_CREATE_EVENTS + ";" + TABLE_CREATE_BUSINESS + ";" + TABLE_CREATE_FEATURED + ";" + TABLE_CREATE_FAVBUSINESS + ";"
    + TABLE_CREATE_FAVEVENTS + ";" + TABLE_CREATE_UPDATES + ";" ;
```





# Example: Creating a Database in Android without ORDM (cont.)<sup>[7]</sup>



```
private static final String DATABASE_NAME = "data";
private static final String TABLE_EVENTS = "events";
private static final String TABLE_FEATURED = "featured";
private static final String TABLE_BUSINESS = "business";
private static final String TABLE_UPDATES = "updates";
private static final String TABLE_FAVBUSINESS = "favBusiness";
private static final String TABLE_FAVEVENTS = "favEvents";
private static final int DATABASE_VERSION = 95;
```

# + Example: Creating a Database in Android with ORDM<sup>[5]</sup>

```
// name of the database file
private static final String DATABASE_NAME = "helloAndroid.db";

private static final int DATABASE_VERSION = 6;
```



# Example: Query a Database in Android without ORDM



```
/**
 * Gets the JSON String from the database for the EventDTO based on the ID
 * @param OrganizationDTO
 * @return JSONString
 * @throws SQLException
 */
public String fetchFavEventJSON(EventDTO e) throws SQLException {

    Cursor mCursor =
        mDb.query(true, TABLE_EVENTS, new String[] {KEY_JSON_DTO}, KEY_ID + "=" + String.valueOf(e.getId()), null,
            null, null, null, null);
    if (mCursor != null && mCursor.moveToFirst()) {
        String JSON = mCursor.getString(mCursor.getColumnIndex(KEY_JSON_DTO));
        mCursor.close();
        mCursor.deactivate();
        return JSON;
    }
    mCursor.close();
    mCursor.deactivate();
    return null;
}
```



# Example: Query a Database in Android with ORDM<sup>[5]</sup>



```
// get our dao
Dao<SimpleData, Integer> simpleDao = getHelper().getSimpleDataDao();
// query for all of the data objects in the database
List<SimpleData> list = simpleDao.queryForAll();
```





# Example: Insert into a Database in Android without ORDM



```
/**
 * Create a new event using the title and body provided. If the event is
 * successfully created return the new rowId for that note, otherwise return
 * a -1 to indicate failure.
 * @return rowId or -1 if failed
 */
public long createEvent(EventDTO e, String jsonString) throws SQLException {
    Long rowID = rowExists(TABLE_EVENTS, e);
    if(rowID == -1){
        ContentValues initialValues = new ContentValues();
        if(e.getCategories()!=null){
            //initialValues.put(KEY_CATEGORY, e.getCategories());
        }

        initialValues.put(KEY_CATEGORY, "\"" + e.getCategories().toString().replace('[', ' ').replace(']', ' ')+ "\"");
        initialValues.put(KEY_BUSINESS_NAME, e.getOrganizationName());
        initialValues.put(KEY_NAME, e.getName());
        initialValues.put(KEY_LON, String.valueOf(e.getLon()));
        initialValues.put(KEY_LAT, String.valueOf(e.getLat()));
        initialValues.put(KEY_START_DATE, e.getStartDatetime().getTime());
        initialValues.put(KEY_END_DATE, e.getStopDatetime().getTime());
        //Note: need to escape all \n and \r otherwise JSONMapping FAILS
        initialValues.put(KEY_JSON_DTO, jsonString.replace("\n", "\\n").replace("\r", "\\r"));
        initialValues.put(KEY_ID, String.valueOf(e.getId()));
        //Log.w(TAG, "CREATED NEW ROW FOR TABLE EVENTS");
        rowID = mDb.insert(TABLE_EVENTS, null, initialValues);
        //Log.i(TAG, String.valueOf(rowID));
    }
    return rowID;
}
```



# Example: Insert into a Database in Android with ORDM



```
// create a new simple object
long millis = System.currentTimeMillis();
SimpleData simple = new SimpleData(millis);
// store it in the database
int ret = simpleDao.create(simple);
```



# ORDM and Android Specific Trade Offs



- Your Activity classes will need to be either from ORMLite or extend them, this can create some complex inheritance structures
- The code will be easier to maintain and less tedious to work with at any point in development
- For application development in particular bringing in another library may not be an option if size is a big constraint of the application



# References



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