



Department of Computer Science  
UNIVERSITY OF COLORADO **BOULDER**



# Support Vector Machines

Jordan Boyd-Graber  
University of Colorado Boulder  
LECTURE 7B

Slides adapted from Tom Mitchell, Eric Xing, and Lauren Hannah

## Content Questions

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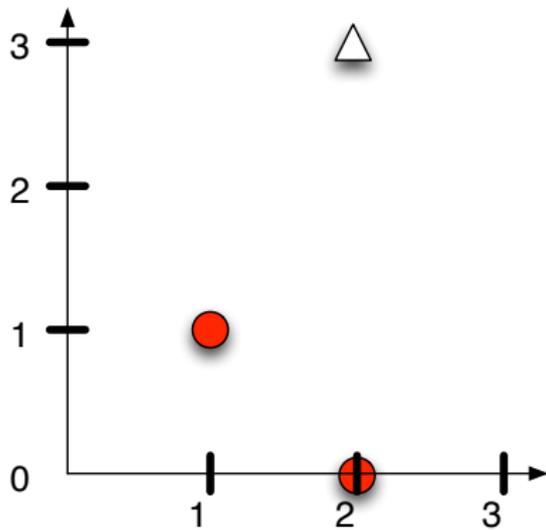
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## Administrative Questions

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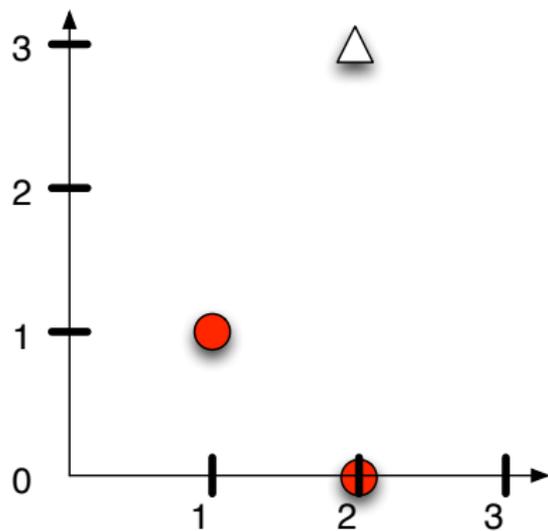
## Find the maximum margin hyperplane

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## Find the maximum margin hyperplane

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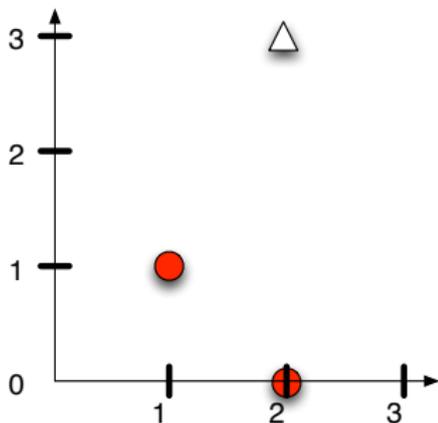


Which are the support vectors?

## Walkthrough example: building an SVM over the data shown

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Working geometrically:

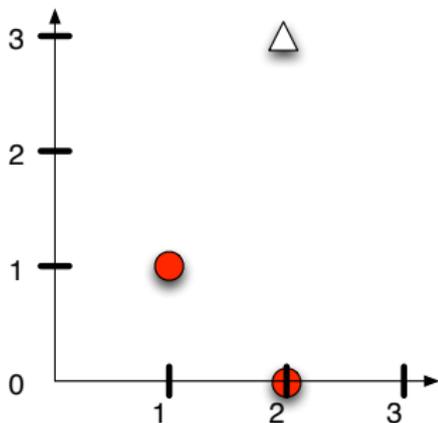


## Walkthrough example: building an SVM over the data shown

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- The maximum margin weight vector will be parallel to the shortest line connecting points of the two classes, that is, the line between  $(1, 1)$  and  $(2, 3)$ , giving a weight vector of  $(1, 2)$ .

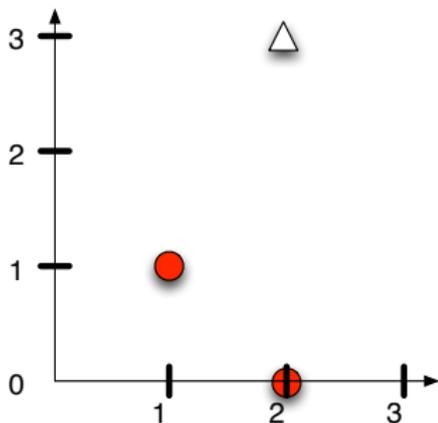


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- The optimal decision surface is orthogonal to that line and intersects it at the halfway point. Therefore, it passes through  $(1.5, 2)$ .

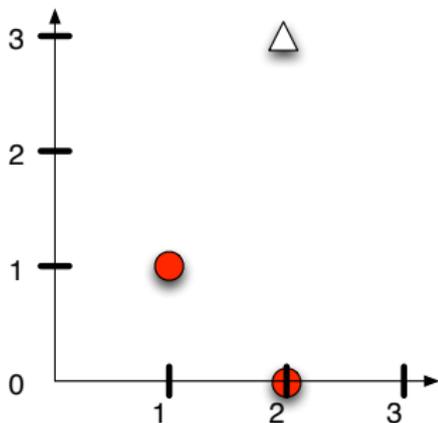


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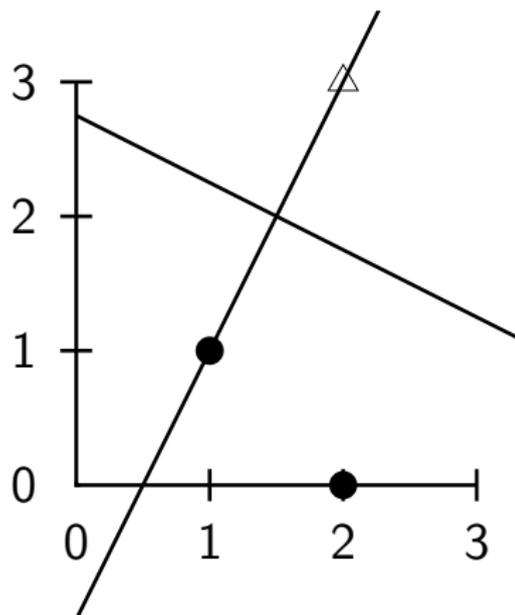
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- The SVM decision boundary is:

$$0 = \frac{1}{2}x + y - \frac{11}{4} \Leftrightarrow 0 = \frac{2}{5}x + \frac{4}{5}y - \frac{11}{5}$$



## Canonical Form

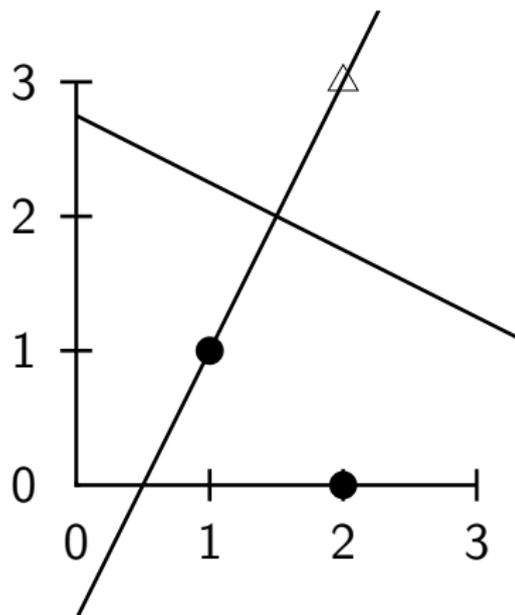
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$$w_1x_1 + w_2x_2 + b$$

## Canonical Form

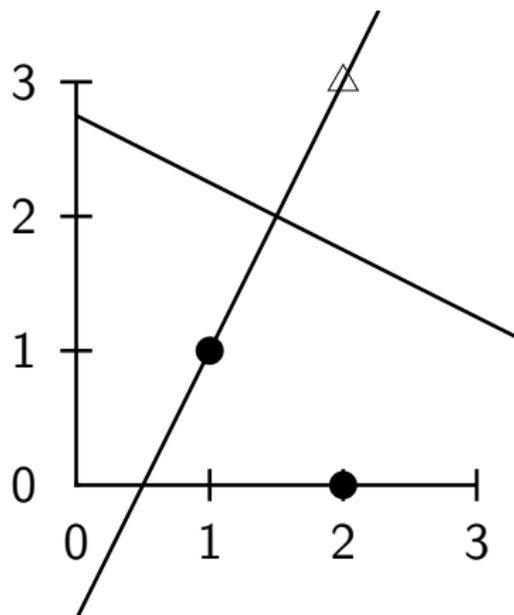
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$$.4x_1 + .8x_2 - 2.2$$

## Canonical Form

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$$.4x_1 + .8x_2 - 2.2$$

- $.4 \cdot 1 + .8 \cdot 1 - 2.2 = -1$
- $.4 \cdot \frac{3}{2} + .8 \cdot 2 = 0$
- $.4 \cdot 2 + .8 \cdot 3 - 2.2 = +1$