



# Introduction To Quantum Computing

PHYS/CSCI 3090

Prof. Alexandra Kolla

[Alexandra.Kolla@Colorado.edu](mailto:Alexandra.Kolla@Colorado.edu)

ECES 122

Prof. Graeme Smith

[Graeme.Smith@Colorado.edu](mailto:Graeme.Smith@Colorado.edu)

JILA S326

<https://home.cs.colorado.edu/~alko5368/indexCSCI3090.html>

# Homework

- Please note that all 4 questions are required.

# Come see us!

- Alexandra Kolla/ Graeme Smith: Friday 3:00-4:00 pm, JILA X317.
- Ariel Shlosberg: Tu/Th 2:00-4:00pm, DUANG2B90 (physics help room)
- Steven Kordonowy: Th 11am-12pm, ECAE 124.

# Last class

- Two bit gates
- Quantum bits (qubits)
- a qubit is a system that obeys Axioms

States

Dynamics

Measurements



# Today

We will talk more about gates and measurements on multiple qubit systems.

We'll look at more examples of one and two qubit gates and what they can do. This will be useful for studying computation.

# Axioms of Quantum Theory

## Axiom I (states)

The state of a quantum system is a complex unit vector:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle, \quad |\alpha|^2 + |\beta|^2 = 1$$

2-dimensional vector: qubit

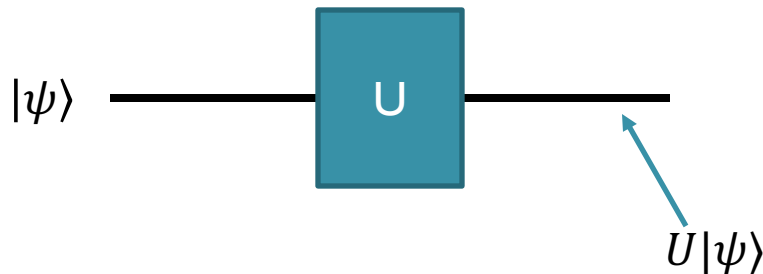
d-dimensional vector: qudit

# Axioms of Quantum Theory

## Axiom 2 (dynamics)

The evolution of a closed system is described by a unitary matrix  $U^t U = I$ , where  $U^t$  is the conjugate transpose

$$|\psi\rangle \rightarrow U|\psi\rangle$$



# Axioms of Quantum Theory

## Axiom 3 (Measurements)

Can “measure” a system in any basis for its state space.

If you measure

$$|\psi\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle$$

in the basis  $\{|0\rangle, |1\rangle\}$ , you get an outcome “x” with probability  $|\alpha_x|^2$ .

Furthermore, the state of the system “collapses” to  $|x\rangle$ .

“Born rule”



# Axioms of Quantum Theory

## Axiom 4 (Composite Systems)

If

A has a state in  $\text{span}(|a\rangle)$ ,  $a = 1 \dots d_a$

B has a state in  $\text{span}(|b\rangle)$ ,  $b = 1 \dots d_b$

AB has a state in  $\text{span}(|a\rangle \otimes |b\rangle)$

# Tensor products

$$|\psi_A\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

$$|\phi_B\rangle = \beta_0|0\rangle + \beta_1|1\rangle = \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$$

$$|\psi_A\rangle \otimes |\phi_B\rangle =$$

$$\alpha_0\beta_0|0\rangle \otimes |0\rangle + \alpha_0\beta_1|0\rangle \otimes |1\rangle + \alpha_1\beta_0|1\rangle \otimes |0\rangle + \alpha_1\beta_1|1\rangle \otimes |1\rangle$$

$$= \alpha_0\beta_0|00\rangle + \alpha_0\beta_1|01\rangle + \alpha_1\beta_0|10\rangle + \alpha_1\beta_1|11\rangle$$

$$\begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} \otimes \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix} = \begin{bmatrix} \alpha_0\beta_0 \\ \alpha_0\beta_1 \\ \alpha_1\beta_0 \\ \alpha_1\beta_1 \end{bmatrix}$$

# Tensor products

$$|\psi_A\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

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Copy of 2nd vector

Another Copy of 2nd vector

# Tensor products

$$|\psi_A\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

$$|\phi_B\rangle = \beta_0|0\rangle + \beta_1|1\rangle = \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$$

$$\begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} \otimes \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix} = \begin{bmatrix} \alpha_0\beta_0 \\ \alpha_0\beta_1 \\ \alpha_1\beta_0 \\ \alpha_1\beta_1 \end{bmatrix}$$

Diagram illustrating the tensor product of two vectors. The first vector is  $\begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$  and the second vector is  $\begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$ . The resulting tensor product is a 4x1 column vector. The entries are arranged as follows:

- First entry:  $\alpha_0\beta_0$  (labeled "First entry Of first vector")
- Second entry:  $\alpha_0\beta_1$  (labeled "Copy of 2nd vector")
- Third entry:  $\alpha_1\beta_0$  (labeled "Another Copy of 2nd vector")
- Fourth entry:  $\alpha_1\beta_1$  (labeled "Second entry of second vector")

# Concept test: tensor products

$$|\psi\rangle = |+\rangle \otimes |0\rangle$$

$$\text{(Recall } |+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\text{)}$$

What is  $|\psi\rangle$  written as a vector?

A)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$

B)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}$

C)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 1 \\ \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$

D)  $\begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$

# Concept test: tensor products

$$|\psi\rangle = |+\rangle \otimes |0\rangle$$

$$\text{(Recall } |+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\text{)}$$

What is  $|\psi\rangle$  written as a vector?

A)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$

B)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}$

C)  $\begin{bmatrix} \frac{1}{\sqrt{2}} \\ 1 \\ \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$

D)  $\begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$

$$\begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} \otimes \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix} = \begin{bmatrix} \alpha_0 \beta_0 \\ \alpha_0 \beta_1 \\ \alpha_1 \beta_0 \\ \alpha_1 \beta_1 \end{bmatrix}$$

First entry  
 Of first  
 vector

Copy of 2nd  
 vector

Second entry  
 of second vector

Another  
 Copy of 2nd  
 vector

$$\begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}$$



# Axioms

States

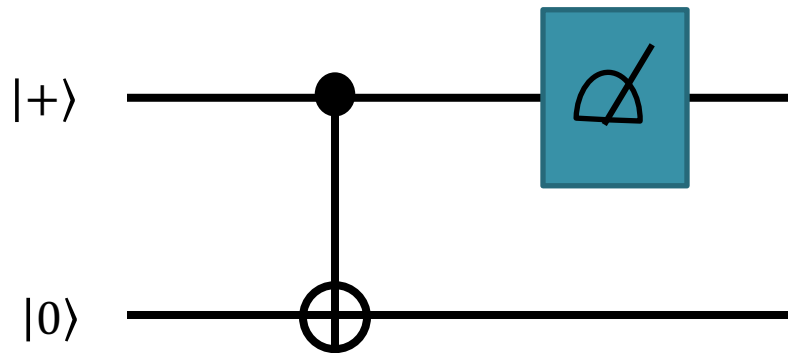
Dynamics

Measurements

Composite Systems



# What if I want to measure one qubit but not the other?



Is there a rule/axiom to cover this?

Let's fix up axiom 3 to include this kind of thing.

# n qubit state

Any state on n qubits can be written as

$$|\psi\rangle = \alpha_0|0\rangle \otimes |\psi_0\rangle + \alpha_1|1\rangle \otimes |\psi_1\rangle,$$

where  $|\psi_i\rangle$  are n-1 qubit states and

$$|\alpha_0|^2 + |\alpha_1|^2 = 1$$

# Axiom 3' partial measurement

You can “measure” the first qubit of the  $n$  qubit state

$$|\psi\rangle = \alpha_0|0\rangle \otimes |\psi_0\rangle + \alpha_1|1\rangle \otimes |\psi_1\rangle,$$

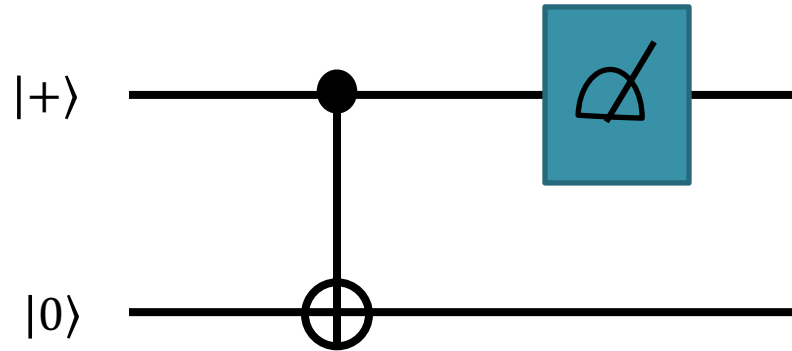
in the  $\{|0\rangle, |1\rangle\}$  basis.

You get “ $x$ ” with probability  $|\alpha_x|^2$  and getting  $x$  “collapses” the state into

$$|x\rangle \otimes |\psi_x\rangle$$

“Generalized Born rule” or “Born rule”

# So what happens here:



# Arbitrary one qubit states

- Given a state  $|\psi\rangle$ , there is always a unitary  $U$  such that  $|\psi\rangle = U|0\rangle$
- So, you can prepare any one qubit state by starting with  $|0\rangle$  and applying a unitary.

# Arbitrary Two qubit States

Using one qubit gates is not enough to prepare an arbitrary two qubit state

$$|\psi\rangle = \alpha_{00}|00\rangle + \alpha_{01}|01\rangle + \alpha_{10}|10\rangle + \alpha_{11}|11\rangle.$$

To see this, note that

$$\begin{aligned} U|0\rangle \otimes V|0\rangle &= (\alpha_0|0\rangle + \alpha_1|1\rangle) \otimes (\beta_0|0\rangle + \beta_1|1\rangle) \\ &= \alpha_0\beta_0|00\rangle + \alpha_0\beta_1|01\rangle + \alpha_1\beta_0|10\rangle + \alpha_1\beta_1|11\rangle, \end{aligned}$$

So for such a state  $\frac{\alpha_{00}}{\alpha_{01}} = \frac{\alpha_{10}}{\alpha_{11}} = \frac{\beta_0}{\beta_1}$ , which is not true in general!

# Arbitrary two qubit state: one CNOT suffices

Let's figure out how to make

$$|\sigma\rangle = \alpha_{00}|00\rangle + \alpha_{01}|01\rangle + \alpha_{10}|10\rangle + \alpha_{11}|11\rangle$$

with one qubit unitaries and a single CNOT

First, note that

$$|\sigma\rangle = |0\rangle \otimes |\psi\rangle + |1\rangle \otimes |\phi\rangle$$

with  $|\psi\rangle = \alpha_{00}|0\rangle + \alpha_{01}|1\rangle$  and  $|\phi\rangle = \alpha_{10}|0\rangle + \alpha_{11}|1\rangle$ .

Now, apply  $U \otimes I$  with

$U|0\rangle = a|0\rangle + b|1\rangle$  and  $U|1\rangle = -b^*|0\rangle + a^*|1\rangle$  to get

$$U \otimes I |\sigma\rangle = |0\rangle \otimes |\psi\rangle + |0\rangle \otimes |\phi\rangle$$

$$|\sigma\rangle = |0\rangle \otimes |\psi\rangle + |1\rangle \otimes |\phi\rangle$$

$$\begin{aligned} U \otimes I |\sigma\rangle &= (a|0\rangle + b|1\rangle) \otimes |\psi\rangle + (-b^*|0\rangle + a^*|1\rangle) \otimes |\phi\rangle \\ &= |0\rangle \otimes |\psi'\rangle + |1\rangle \otimes |\phi'\rangle \end{aligned}$$

Where  $|\psi'\rangle = a|\psi\rangle - b^*|\phi\rangle$  and  $|\phi'\rangle = b|\psi\rangle + a^*|\phi\rangle$ .

We'll choose  $a$  and  $b$  so that  $|\psi'\rangle$  and  $|\phi'\rangle$  are orthogonal.

$$0 = \langle \phi' | \psi' \rangle = a^2 \langle \phi | \psi \rangle - b^{*2} \langle \psi | \phi \rangle + ab^* (\langle \psi | \psi \rangle - \langle \phi | \phi \rangle)$$

if  $\langle \phi | \psi \rangle = 0$ , they're already orthogonal so  $U = I$ . If not, this gives a quadratic equation for  $\frac{a}{b^*}$  which we can solve for  $a$  and  $b$



Now we have a  $U$  such that

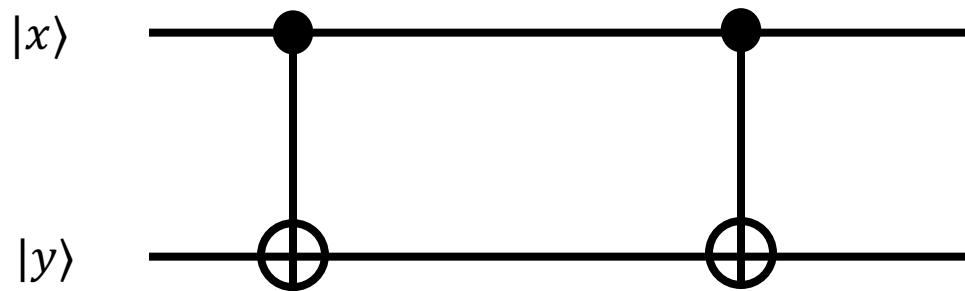
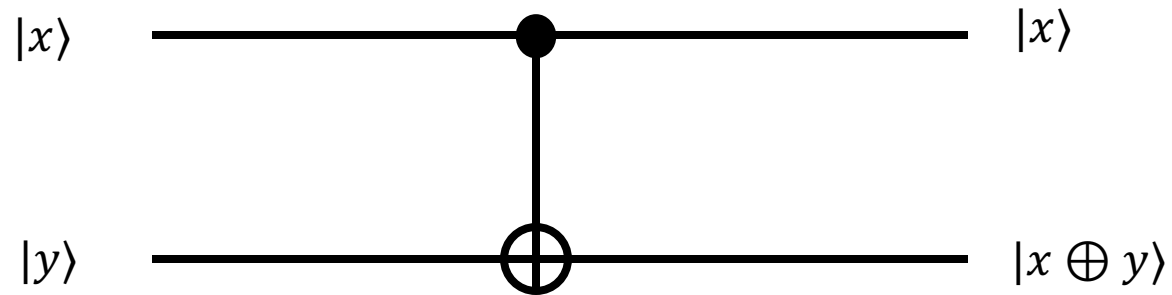
$$U \otimes I |\sigma\rangle = |0\rangle \otimes |\psi'\rangle + |1\rangle \otimes |\phi'\rangle \text{ and } \langle \phi' | \psi' \rangle = 0$$

$|\psi'\rangle$  and  $|\phi'\rangle$  are not properly normalized yet, but we can find real numbers  $\mu$  and  $\lambda$  so that  $|\psi''\rangle = \frac{|\psi'\rangle}{\lambda}$  and  $|\phi''\rangle = \frac{|\phi'\rangle}{\mu}$  are orthogonal unit vectors. Letting  $V$  be a unitary with  $|\psi''\rangle = V|0\rangle$  and  $|\phi''\rangle = V|1\rangle$  we therefore have

$$\begin{aligned} |\sigma\rangle &= (U^\dagger \otimes V)(\lambda|0\rangle \otimes |0\rangle + \mu|1\rangle \otimes |1\rangle) \\ &= (U^\dagger \otimes V)\text{CNOT}([\lambda|0\rangle + \mu|1\rangle] \otimes |0\rangle) \\ &= (U^\dagger \otimes V)\text{CNOT}([W|0\rangle] \otimes |0\rangle) \end{aligned}$$

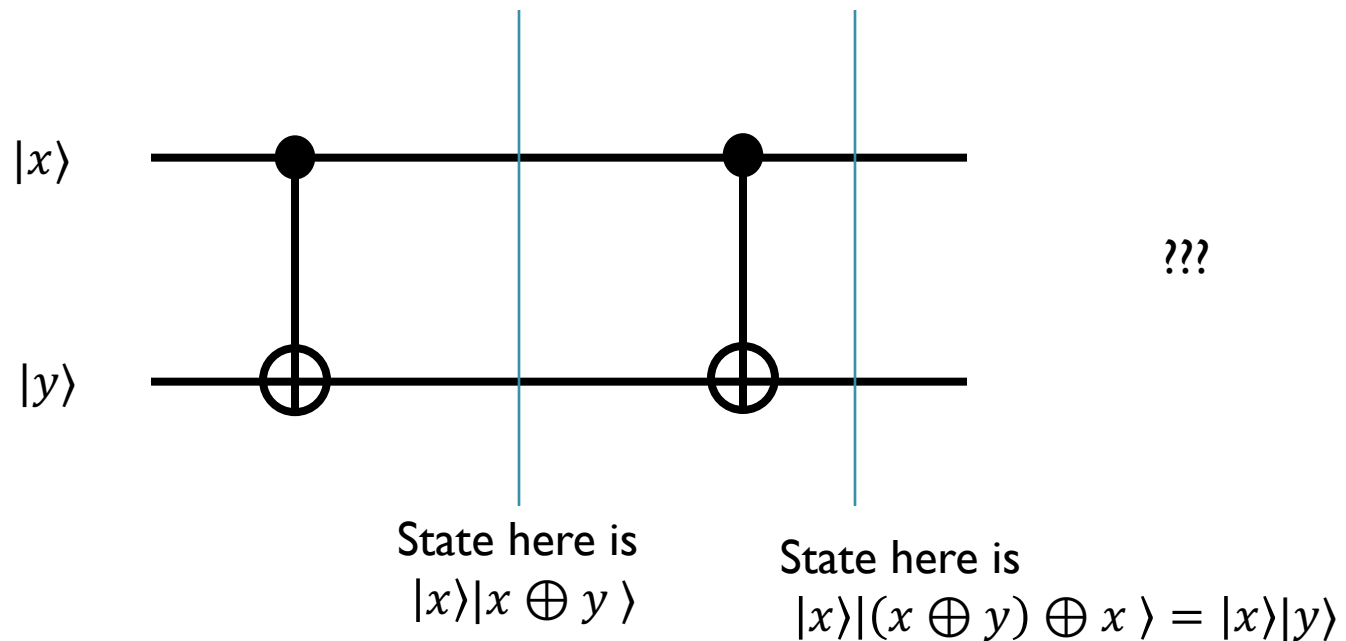
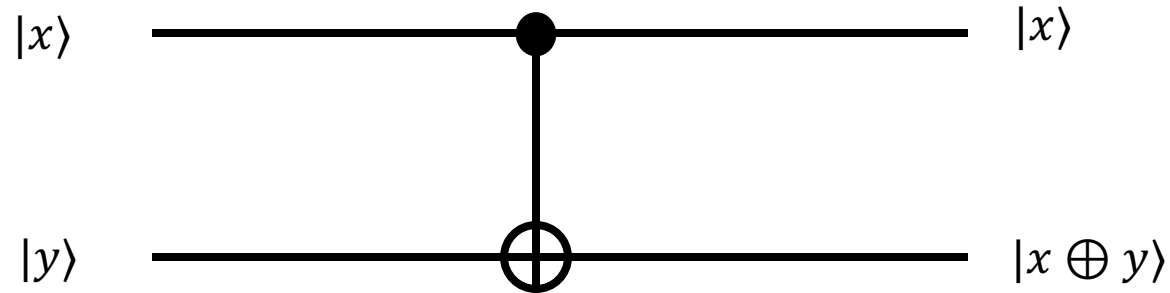
So, we can make an arbitrary two qubit state from  $|0\rangle$ 's, one-qubit unitaries, and a single CNOT

# More on CNOT

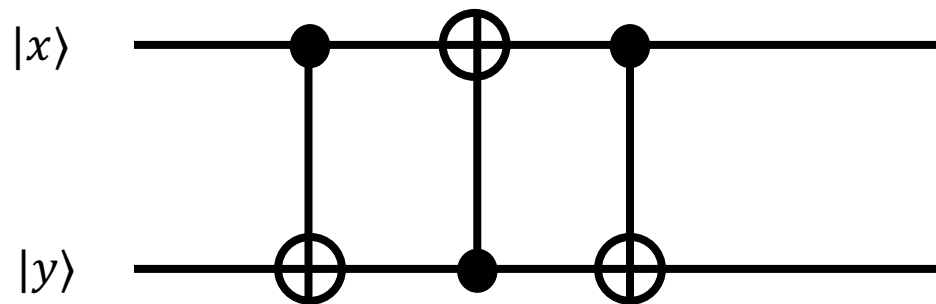
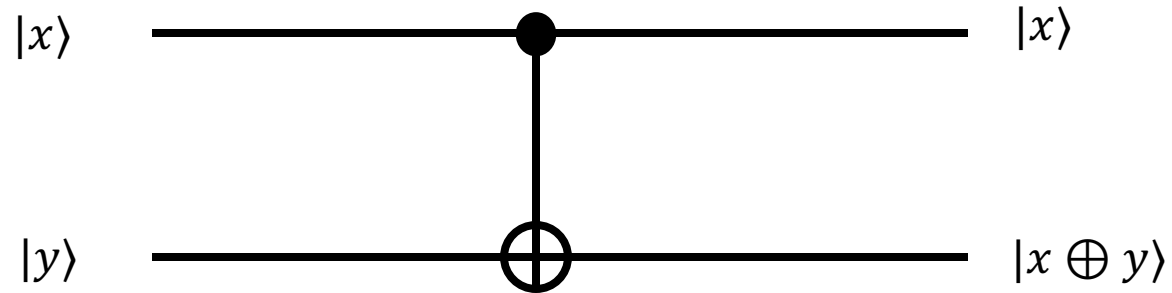


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# More on CNOT



# CNOTs concept test

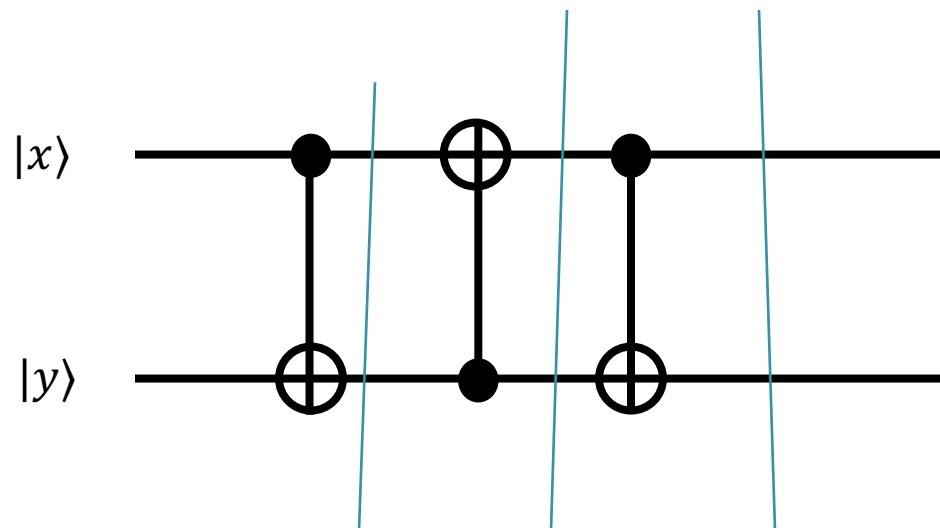


What gate is this?

# CNOTs concept test

State here is

$$|x \oplus (x \oplus y)\rangle |x \oplus y\rangle = |y\rangle |x \oplus y\rangle$$

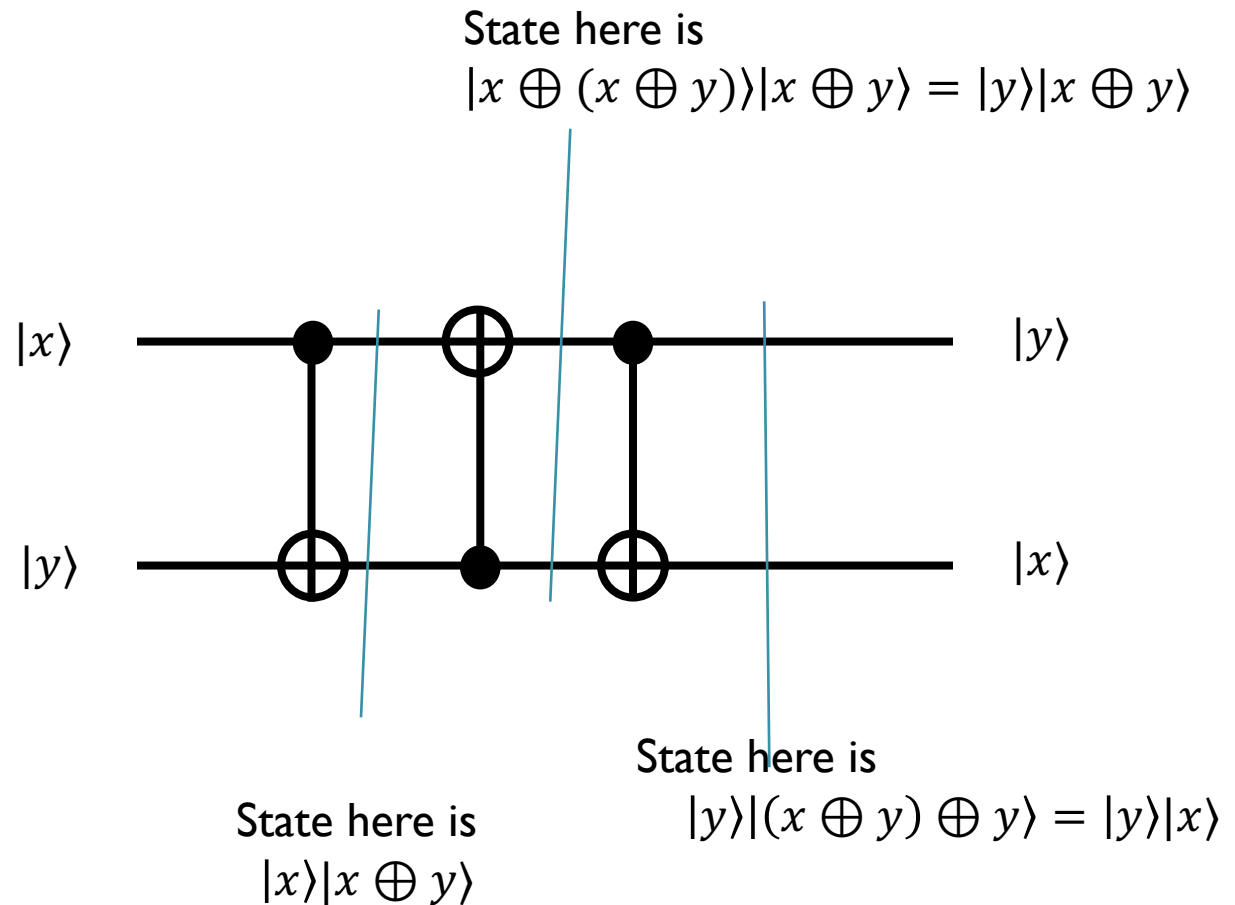


State here is  
 $|x\rangle |x \oplus y\rangle$

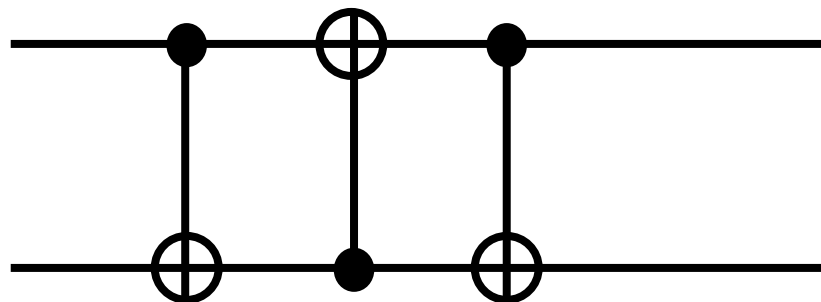
State here is

$$|y\rangle |(x \oplus y) \oplus y\rangle = |y\rangle |x\rangle$$

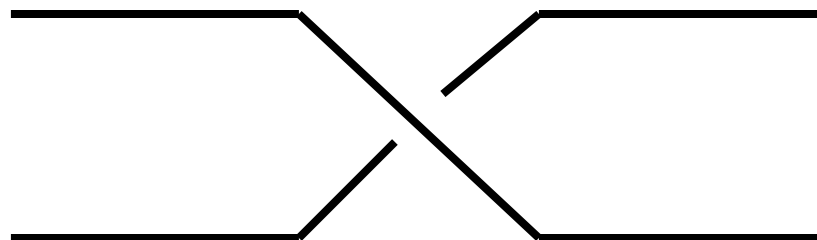
# CNOTs concept test



# CNOTs concept test



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# Summary: Axioms

States

Dynamics

Measurements

Composite Systems



# Summary:

- Tensor products
- 1 qubit unitaries plus 1 CNOT can prepare arbitrary 2 qubit state
- You **NEED** the CNOT
  
- CNOTS can combine in interesting ways.

# Reading

- We have finished Chapter 1
- Please read 2.1-2.4 for Wednesday  
(Monday is MLK day)