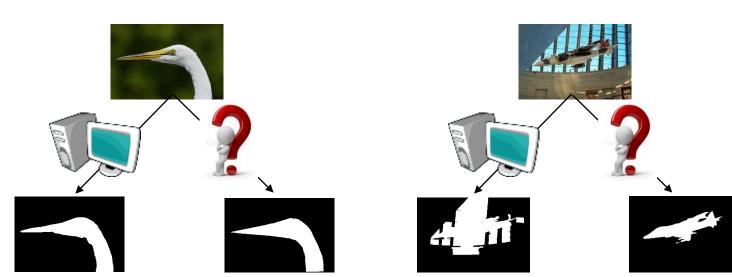


Pull the Plug? Predicting If Computers or Humans Should Segment Images Danna Gurari¹, Suyog Jain¹, Margrit Betke², Kristen Grauman¹

¹ University of Texas at Austin, ² Boston University



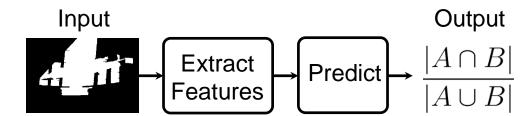
Foreground Object Segmentation



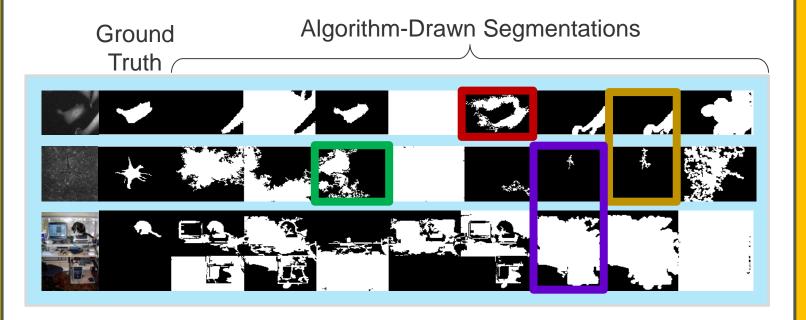
Previous Assumption: always or never involve humans. Idea: predict if human or computer should segment image.

Predict Segmentation Quality

Linear Regression System: Predict similarity of algorithmdrawn segmentation to the unobserved ground truth.



Predictive Cues of Failures from 8 Algorithms:

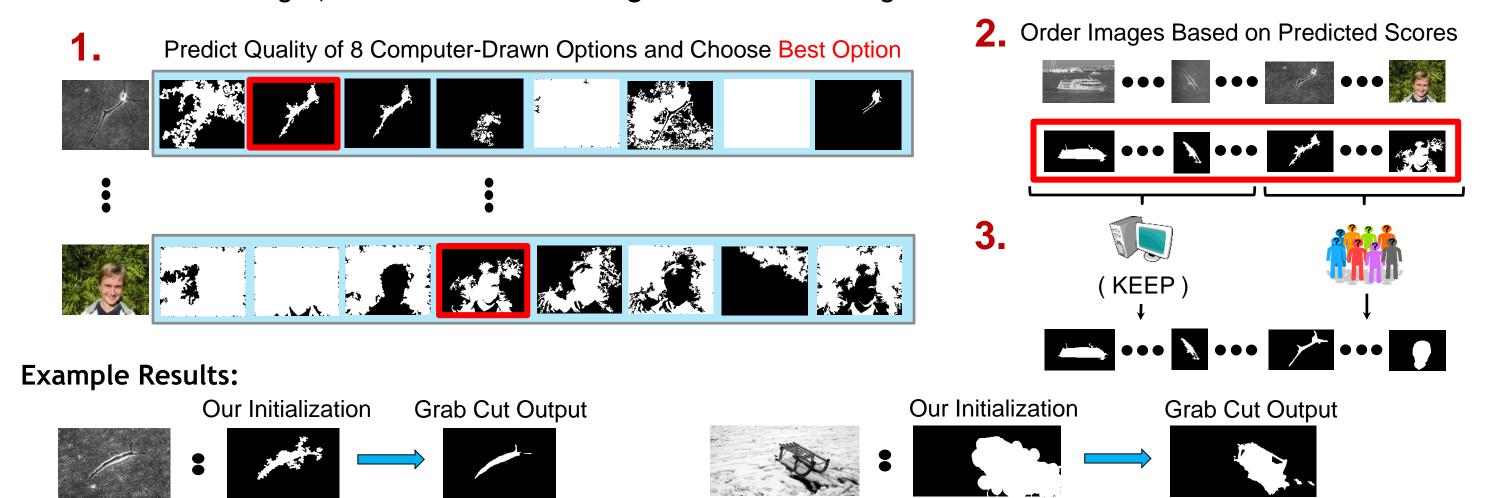


- Object Boundary, Compactness, & Location
- Image Coverage

Cross-Dataset Evaluation:	Weizmann		IIS		BU-BIL						
	CC	MAE	CC	MAE	CC	MAE					
Ours:	0.64	0.24	0.68	0.22	0.61	0.31					
CPMC [CVPR 2010]:	0.61	0.32	0.67	0.31	0.36	0.33					
AlexNet features [NIPS 2012]:	-0.1	26.7	-0.01	45	-0.01	3.22					
Top performance on everyday & biomedical images!											

Task 1: Which Algorithm (or Human) Should Initialize Segmentation Tool?

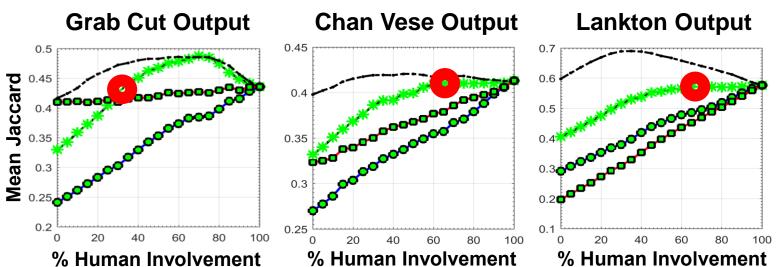
Given a batch of images, create initial coarse segmentations that segmentation tools refine.



Novel Initialization System: Predicts which algorithm is best-suited for a given image and when to enlist human effort

Task 1: System Evaluation

Initialization for Three Segmentation Tools:



Comparison with Baselines (Grab Cut Results):

	Image	Ground	Rectangle		Chance		Ours	
L		Truth	Input .	Output	Input	Output	Input	Output
	4							•
		7					y Mark	1
	(3)	•			*			

On average, for three tools, eliminates human involvement for 44% of images with no quality loss!

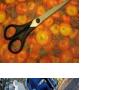
Datasets

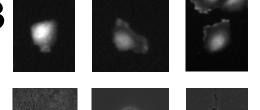
- 1. Weizmann (100 Images)
- 2. IIS (151 Images)
- 3. BU-BIL (271 Images)





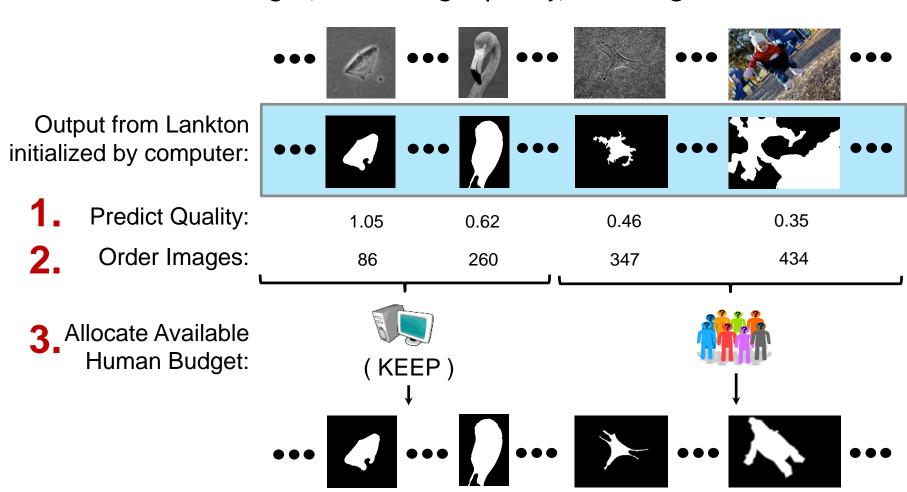






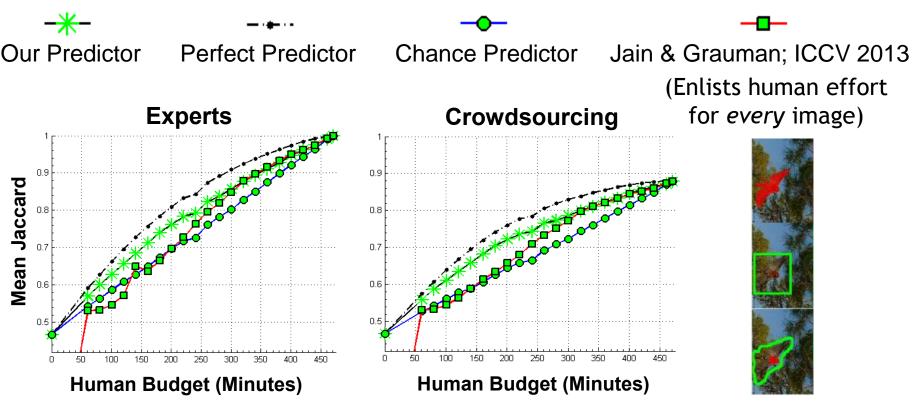
Task 2: Where is Human Effort Needed Most?

Given a batch of images, create high quality, final segmentations.



Interactive Segmentation: Predicts which images to enlist human effort

Task 2: System Evaluation



Our system typically achieves state-of-art performance

(J & G) while saving up to 60 minutes of crowd effort!

Website & Code

http://vision.cs.utexas.edu/HybridAlgorithmCrowdSystems/PullThePlug