

# Style Transfer

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# Review

- Last lecture topic:
  - Action recognition in videos
- Assignments (Canvas)
  - Final project outline due Wednesday
  - Final project presentation (presentation and poster) due in 2.5 weeks
- Questions?

# Style Transfer: Today's Topics

- Problem
- Applications
- Neural Style Transfer Model
- Evaluation Metrics
- Autoencoder-Based Models
- Other Approaches

# Style Transfer: Today's Topics

- Problem
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- Other Approaches

# An Image Transformation Problem: Transform **Content** of Image into a New Style

Artistic:



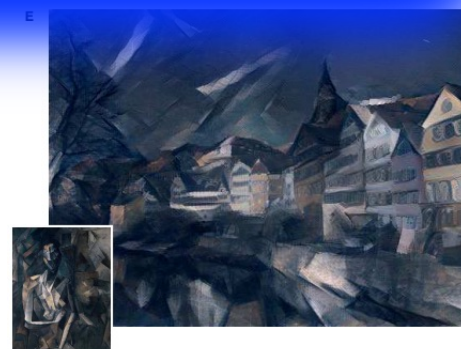
Photorealistic:



# An Image Transformation Problem: Transform **Content** of Image into a New Style



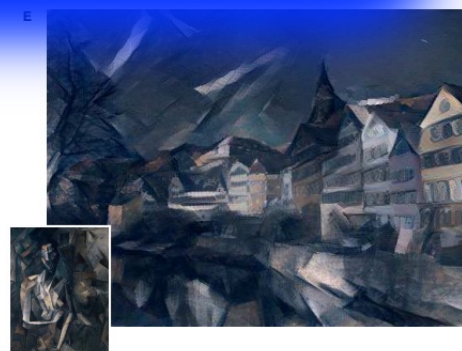
How would you define “content”?



# An Image Transformation Problem: Transform **Content** of Image into a New **Style**



How would you define “style”?



# Key Challenges

- How to computationally isolate the content of the content image?
- How to computationally isolate the style of the style image?
- How to blend the content and style?
- How to support any arbitrary style?
- How to do all these fast?



# Style Transfer: Today's Topics

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# Entertainment (Mobile Phone Applications)

Browser demo: <https://reiinakano.com/arbitrary-image-stylization-tfjs/>

# Entertainment (Mobile Phone Applications)







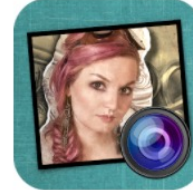















PicsArt



# Entertainment (Mobile Phone Applications)

## JixiPix Software

 <p>Portrait Painter JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>Artista Impresso JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>Grungetastic JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Spektrel Art JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Moku Hanga JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>Panographic Photo JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>RipPix JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Dramatic Black &amp; W JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>PuzziPix JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Simply Watercolor JixiPix Software</p> <p>★★★★★ \$2.99</p>
 <p>Simply HDR JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>Aquarella JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>Vintage Scene JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Hallows Eve JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Happy Holidaye JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Fold Defy JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Snow Daze JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>Rainy Daze JixiPix Software</p> <p>★★★★★ \$1.99</p>	 <p>PhotoArtista - Oil JixiPix Software</p> <p>★★★★★ \$2.99</p>	 <p>NIR Color JixiPix Software</p> <p>★★★★★ \$1.99</p>

# Commercial Art

neuralstyle.art<sup>beta</sup>

[Pricing & features](#) [Styles](#) [Community](#) [Help / FAQ](#) [API](#)



INSTAPAINTING

[GALLERY](#) [PRODUCTS](#)

## AI Painter

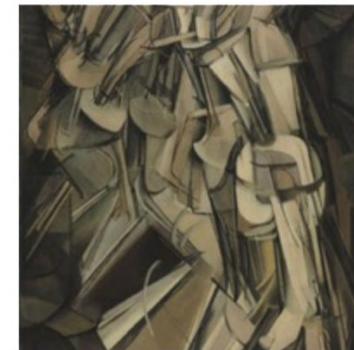
See your photo turned into artwork in seconds!

### Neural Network Powered Photo to Painting

Last year we released the first free to use public demo based on the groundbreaking neural style transfer paper—just days after the first one was published!

Now you can preview our next iteration of the state of the art in computational artwork. **Our new tool allows you to see your photo turned into artwork in seconds**, and with just a few more clicks an artist can 100% physically paint it and ship it to your door too.

Our new technology is integrated into our instant artwork preview tool which you can launch below.




To

Our  
price

# Virtual and Augmented Reality

**Real-time  
Style transfer  
in a Zoom Meeting**



LearnOpenCV.com

Demo: <https://youtu.be/Rz4J3T1uYYo>

# Virtual and Augmented Reality



Demo: <https://www.youtube.com/watch?v=pkgMUfNeUCQ>

Gaming (e.g., Stadia from Google)

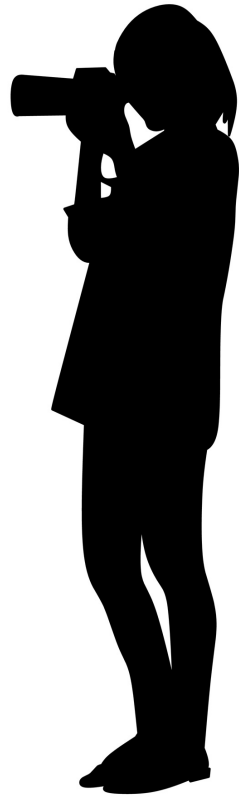


Demo: <https://www.youtube.com/watch?v=yF1bZiH-wJQ>



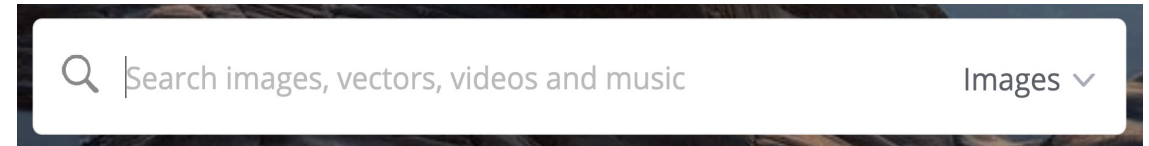
# Improve Messaging via Visual Content

- Marketing
- Artwork
- Presentations
- Blogs
- Websites



Potential sources:

Photographer  
(self or hired)



shutterstock



Pexels



Adobe Stock

BIGSTOCK™



dreamstime®

Google  
Images

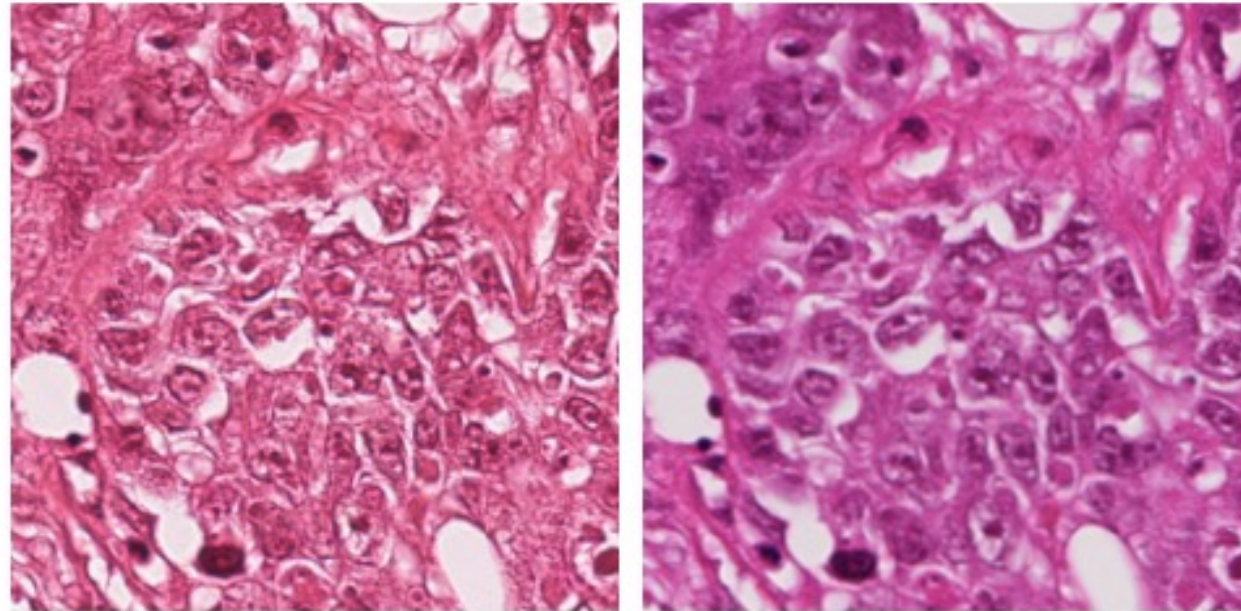


Unsplash  
Photos for everyone

Stock photos

# Improve Quality of Data for AI Analysis

## Breast cancer classification



**(a) Source**

**(b) Target**

What are other possible applications for style transfer?

# Style Transfer: Today's Topics

- Problem
- Applications
- **Neural Style Transfer Model**
- Evaluation Metrics
- Autoencoder-Based Models
- Other Approaches

# Neural Style Transfer (NST): Addresses...

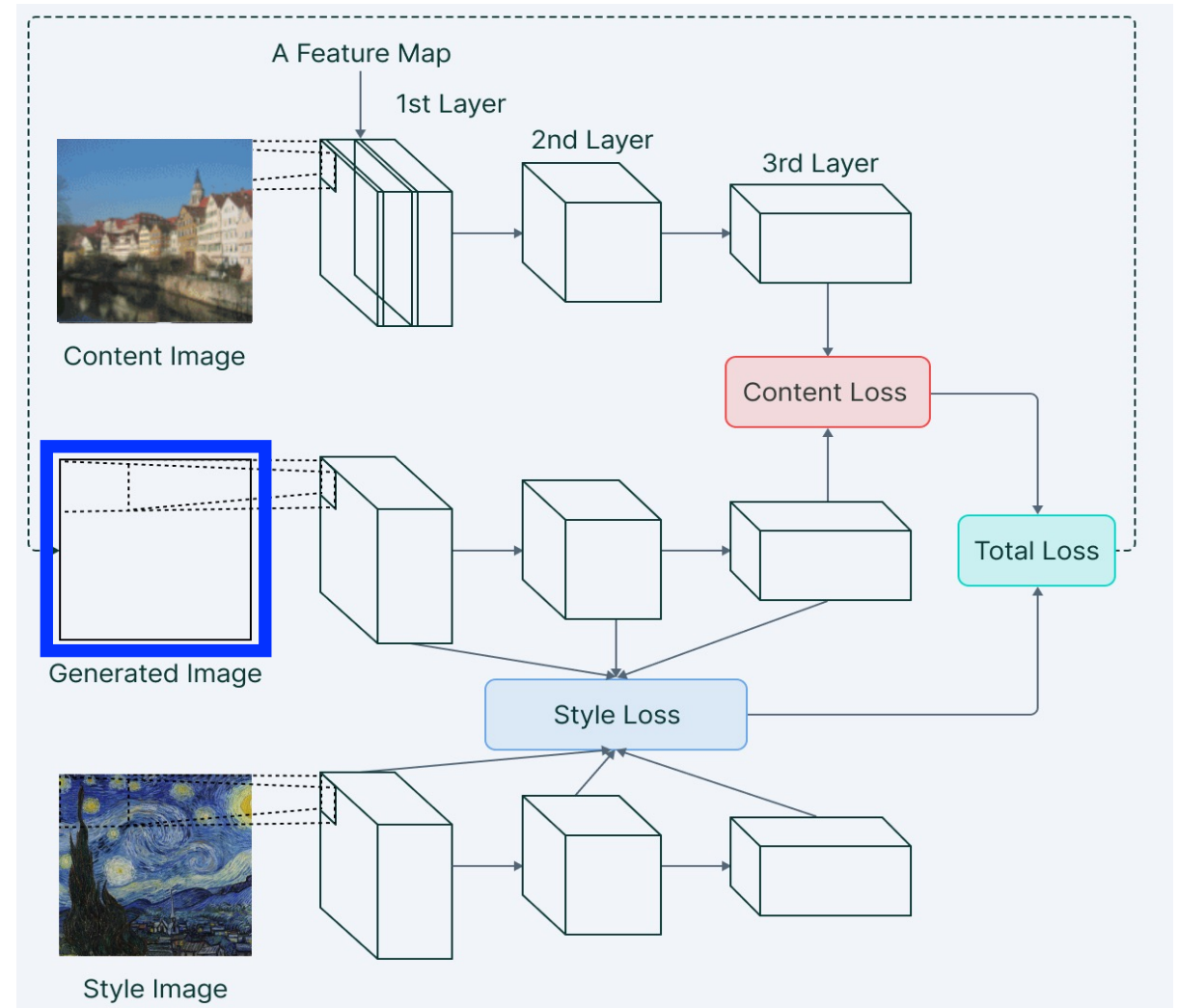
- How to computationally isolate the content of the content image?
- How to computationally isolate the style of the style image?
- How to blend the content and style?
- How to support any arbitrary style?
- How to do all these fast?

# Neural Style Transfer (NST): Key Insight

“The representations of content and style in the Convolutional Neural Network are well separable.”

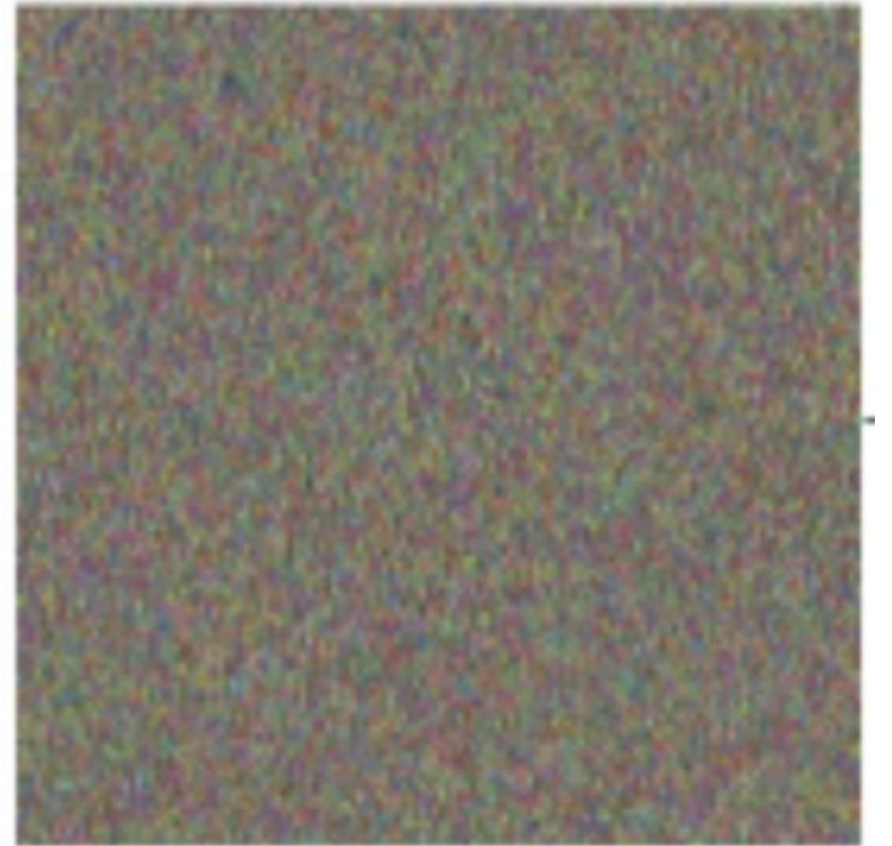
# Neural Style Transfer (NST)

Approach: iteratively modify a random image guided by the content image and style image



# Neural Style Transfer (NST)

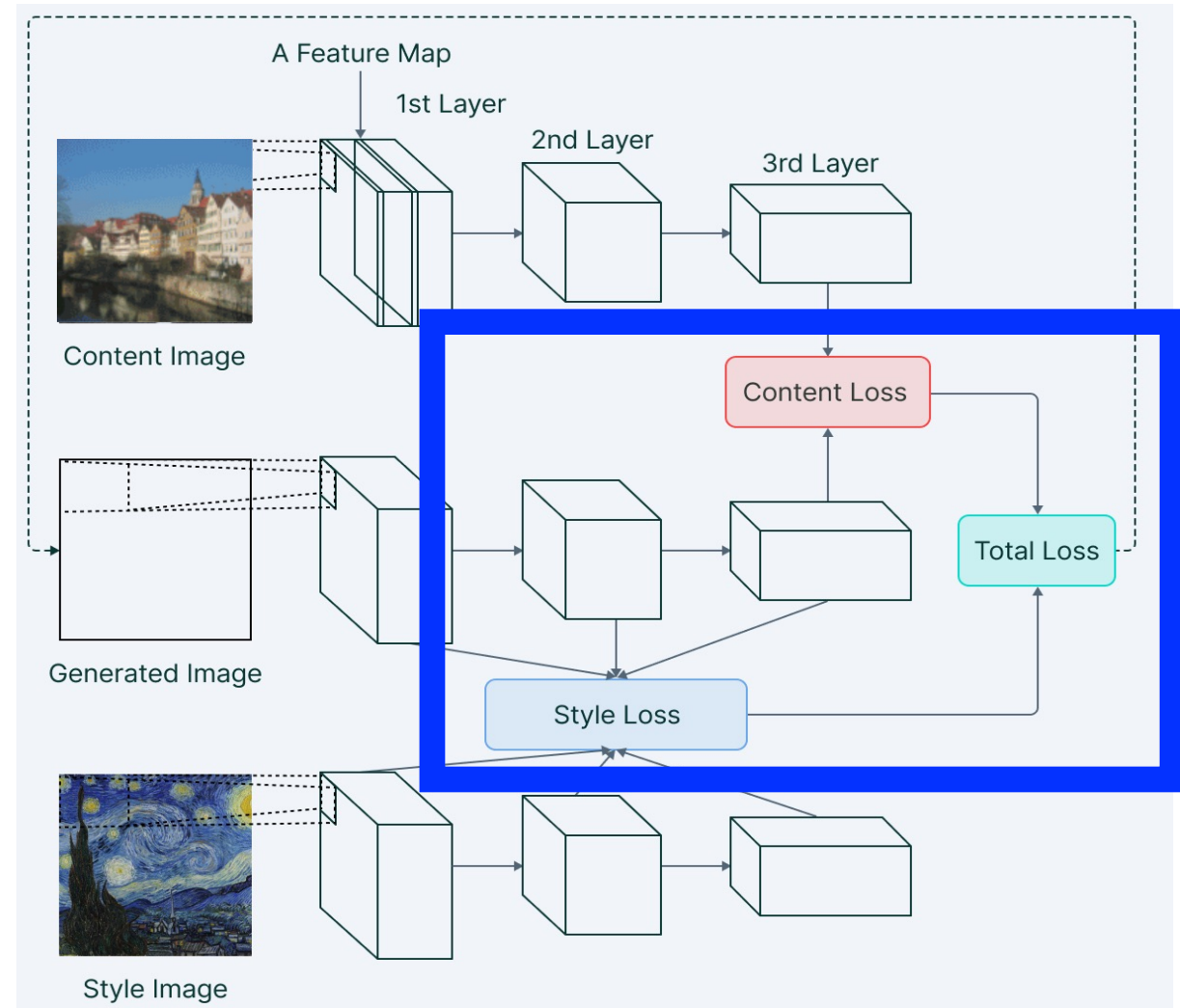
Approach: iteratively modify a random image guided by the content image and style image





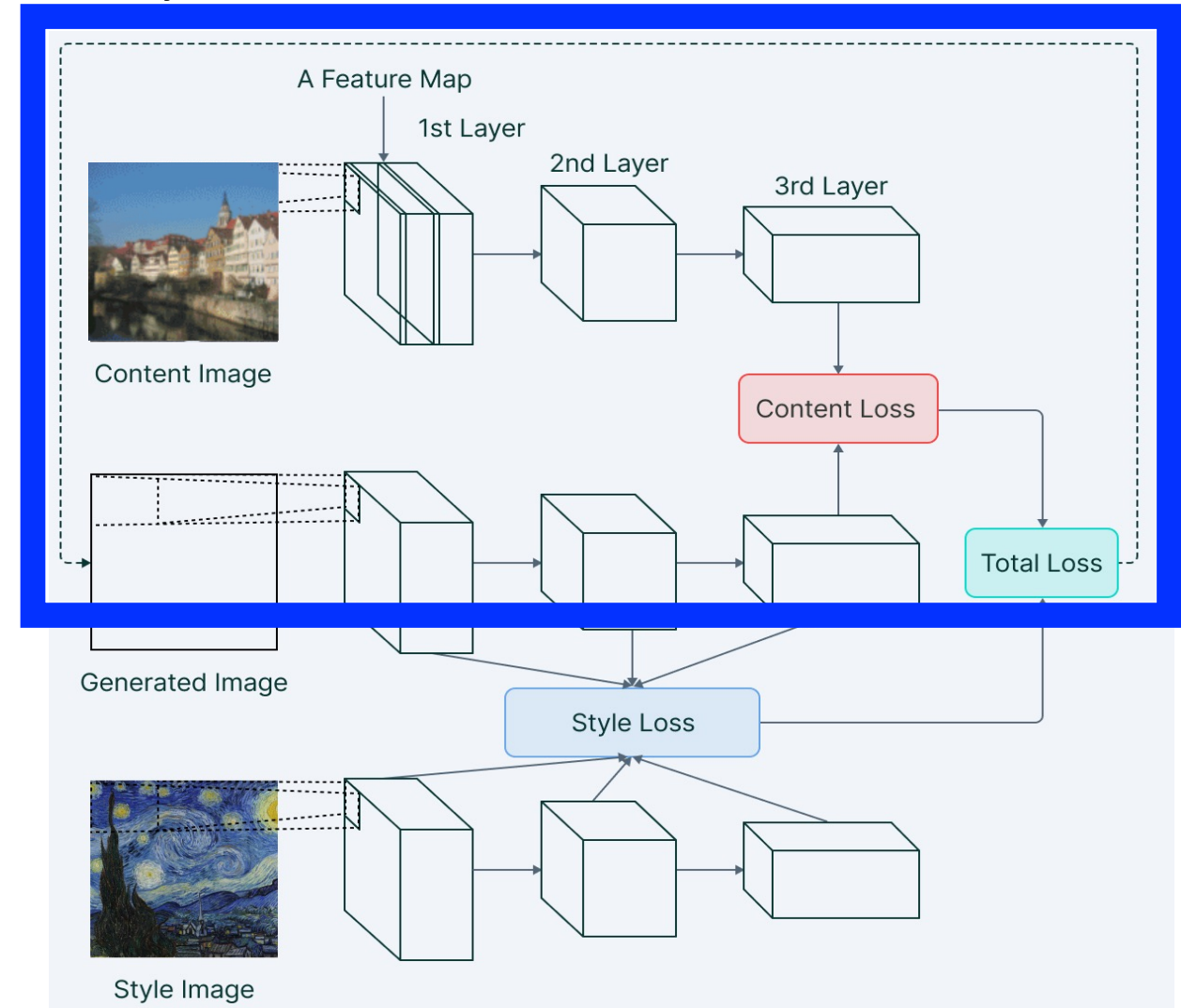
# Neural Style Transfer (NST)

Approach: iteratively modify a random image **guided by the content image and style image**



# Neural Style Transfer (NST)

Approach: iteratively modify a random image **guided by the content image** and style image

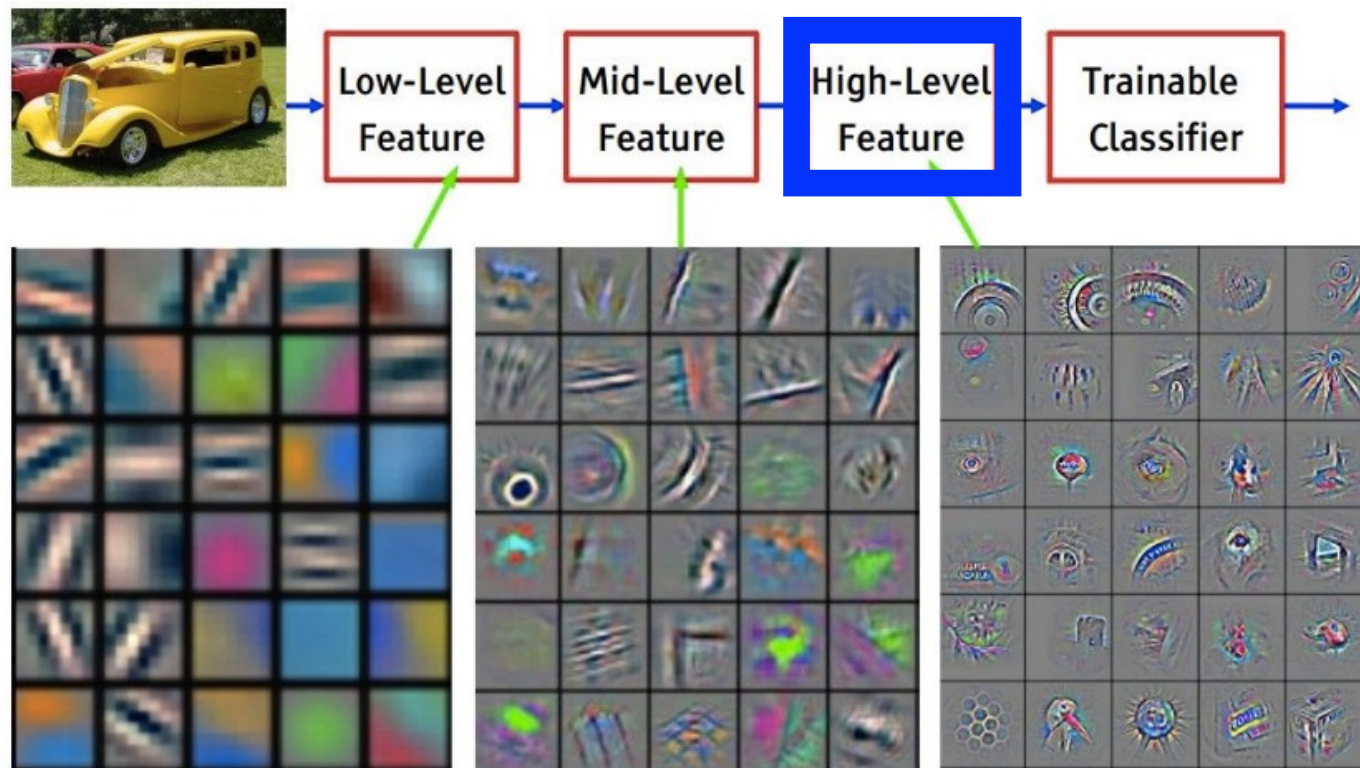


# Neural Style Transfer (NST)

- How to computationally isolate the content of an image?

- Recall, what CNNs typically learn:

Content representation: feature maps often show spatial structure without texture/style



# Neural Style Transfer (NST)

Iteratively adjust the generated image until its high level features match the high level features of the content image

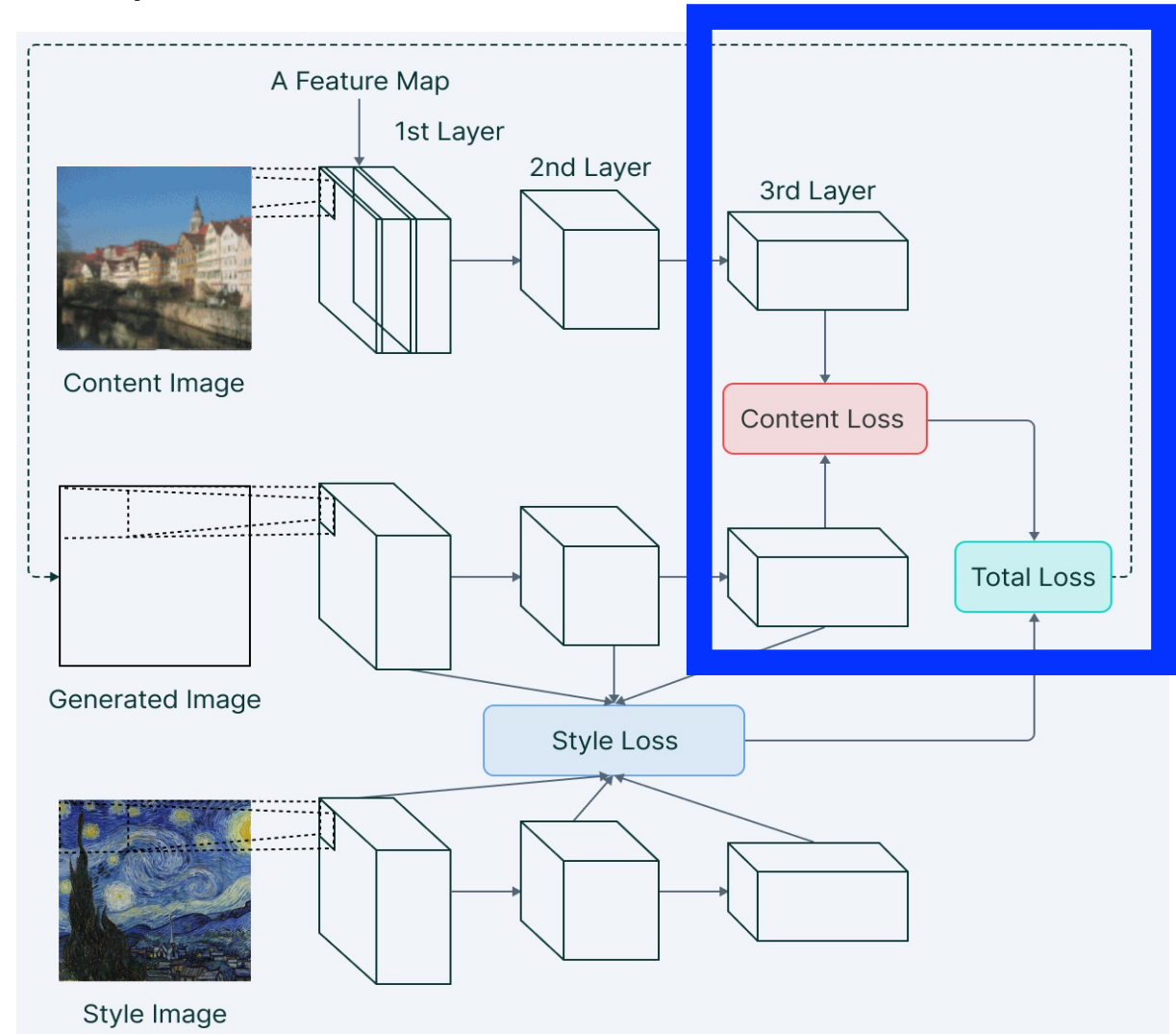
Layer of the network

$$\mathcal{L}_{\text{content}}(\vec{p}, \vec{x}, l) = \frac{1}{2} \sum_{i,j} (F_{ij}^l - P_{ij}^l)^2$$

Index of feature map generated by the  $i$ -th filter in layer  $l$  of the network

Position to look at in the feature map

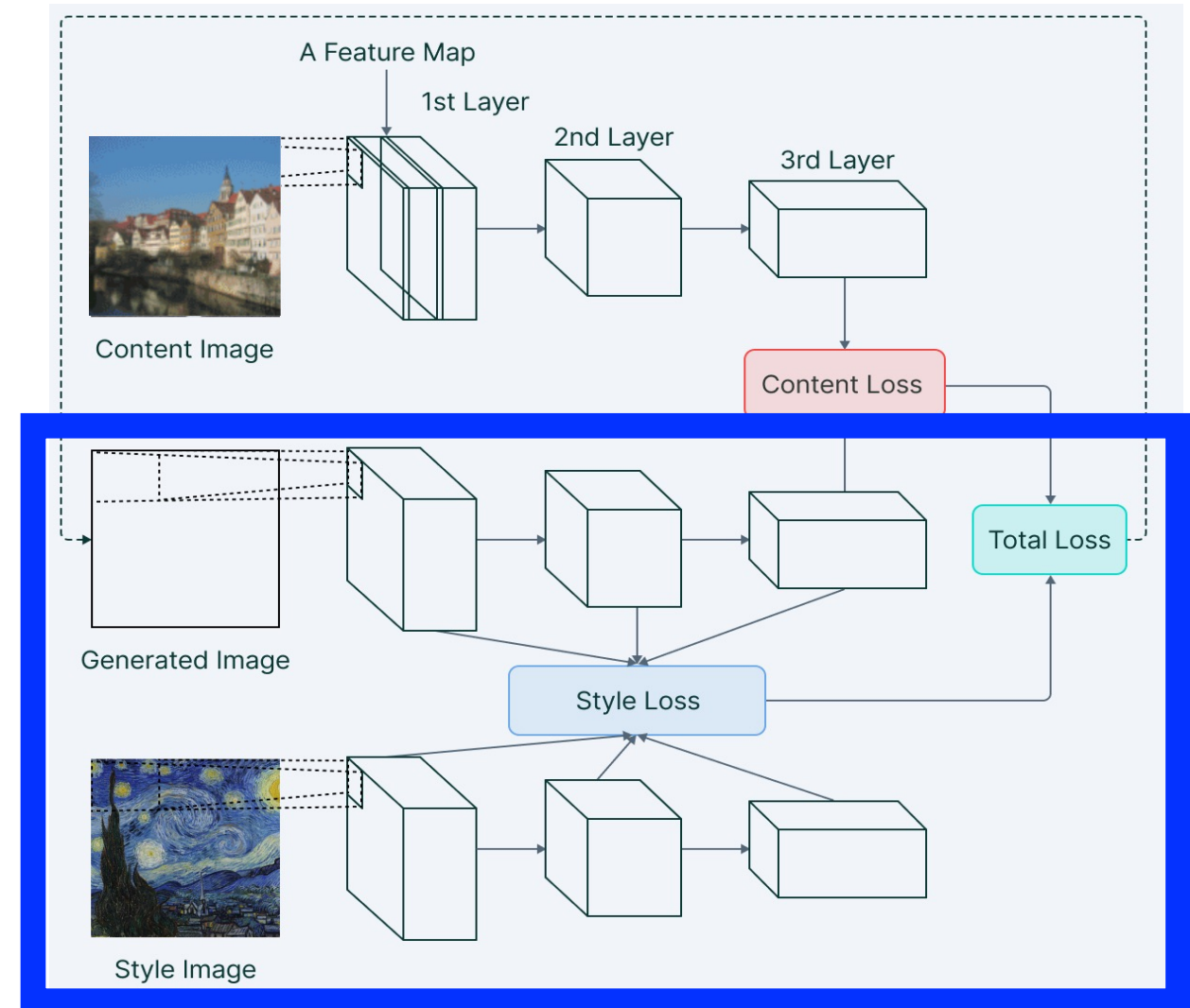
Approach: iteratively modify a random image guided by the content image and style image



# Neural Style Transfer (NST)

Iteratively adjust the generated image until its **feature correlations** match the **feature correlations** of the style image

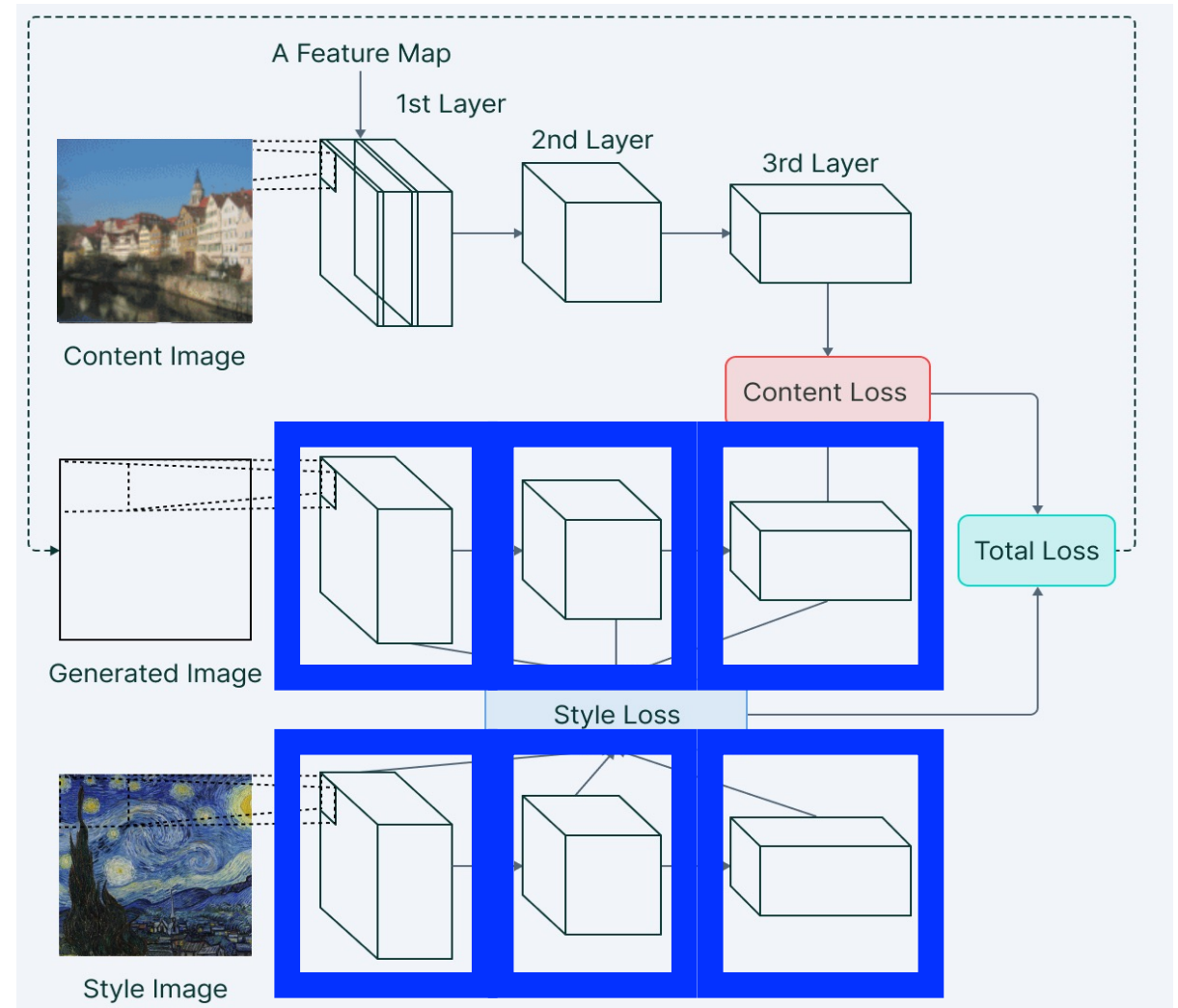
Approach: iteratively modify a random image **guided by the content image and style image**



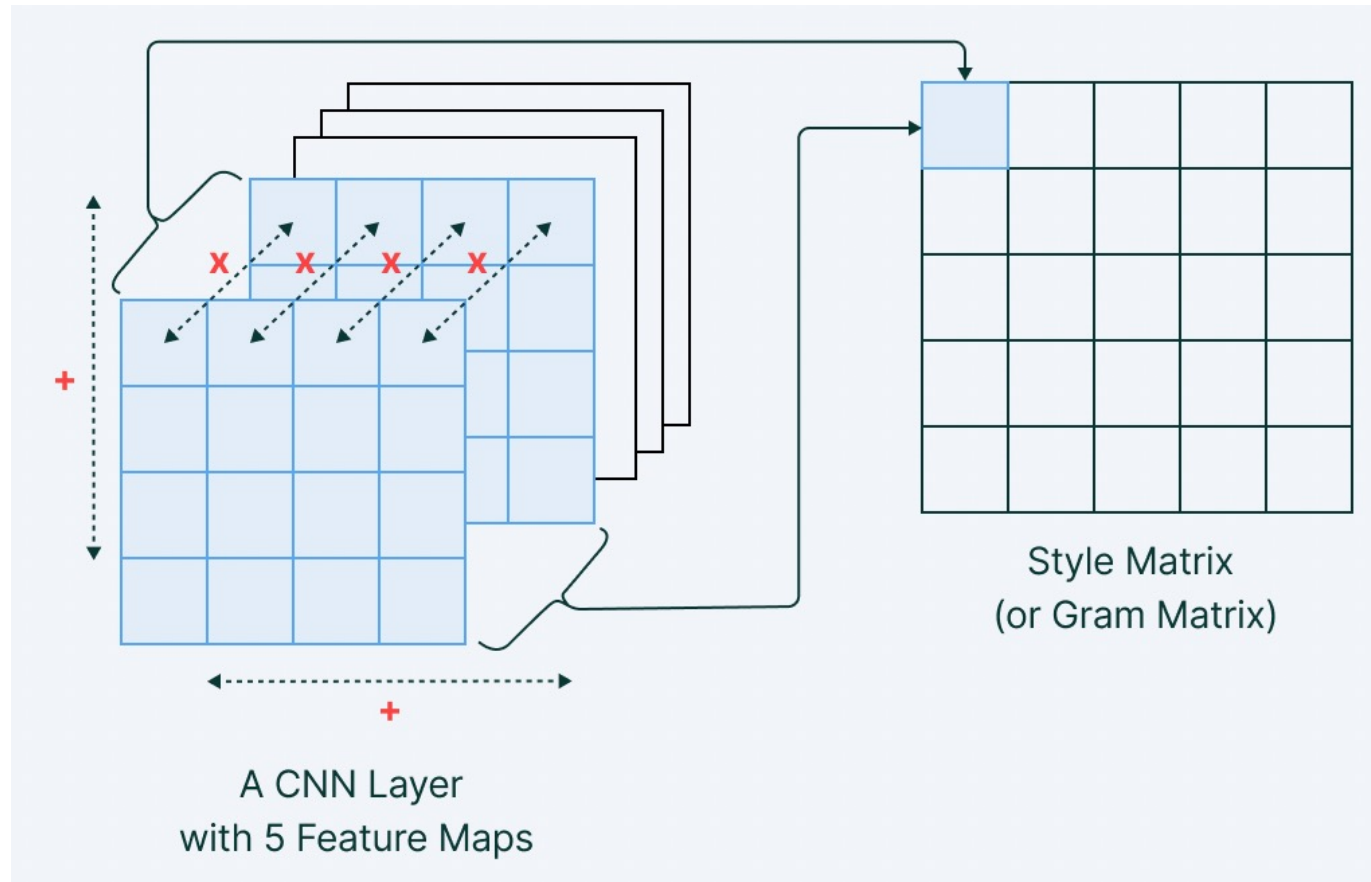
# Neural Style Transfer (NST)

Iteratively adjust the generated image until its **feature correlations** match the **feature correlations** of the style image

Approach: iteratively modify a random image **guided by the content image and style image**



# Neural Style Transfer (NST): Gram Matrix Used to Represent an Image's Style

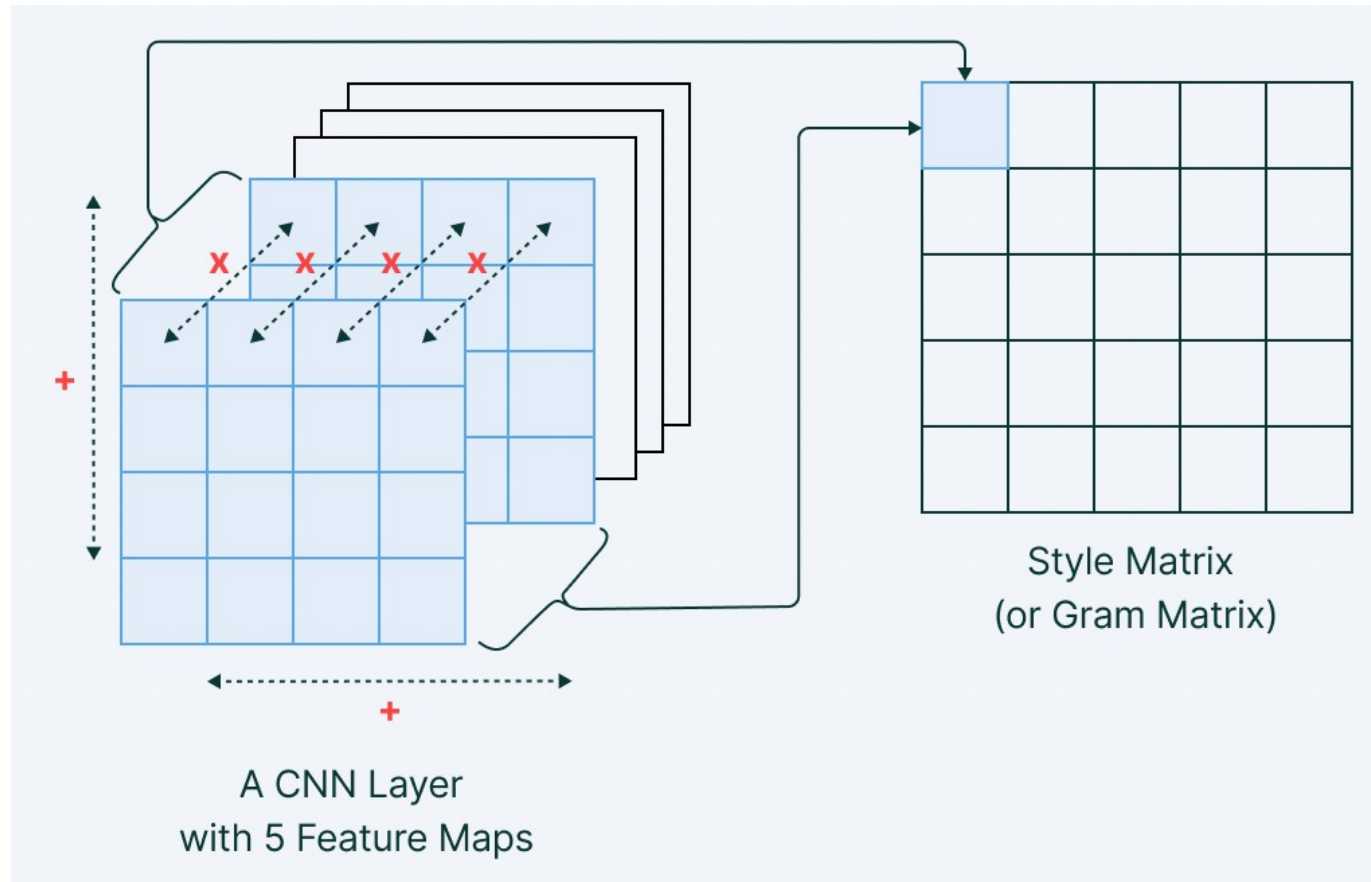


For a layer, correlation computed between its feature maps (i.e., gram matrix)

- each 2d map flattened into 1d (which removes structure info)

- dot product computed for each 1d vector with itself and others (larger values indicate greater feature co-occurrence)

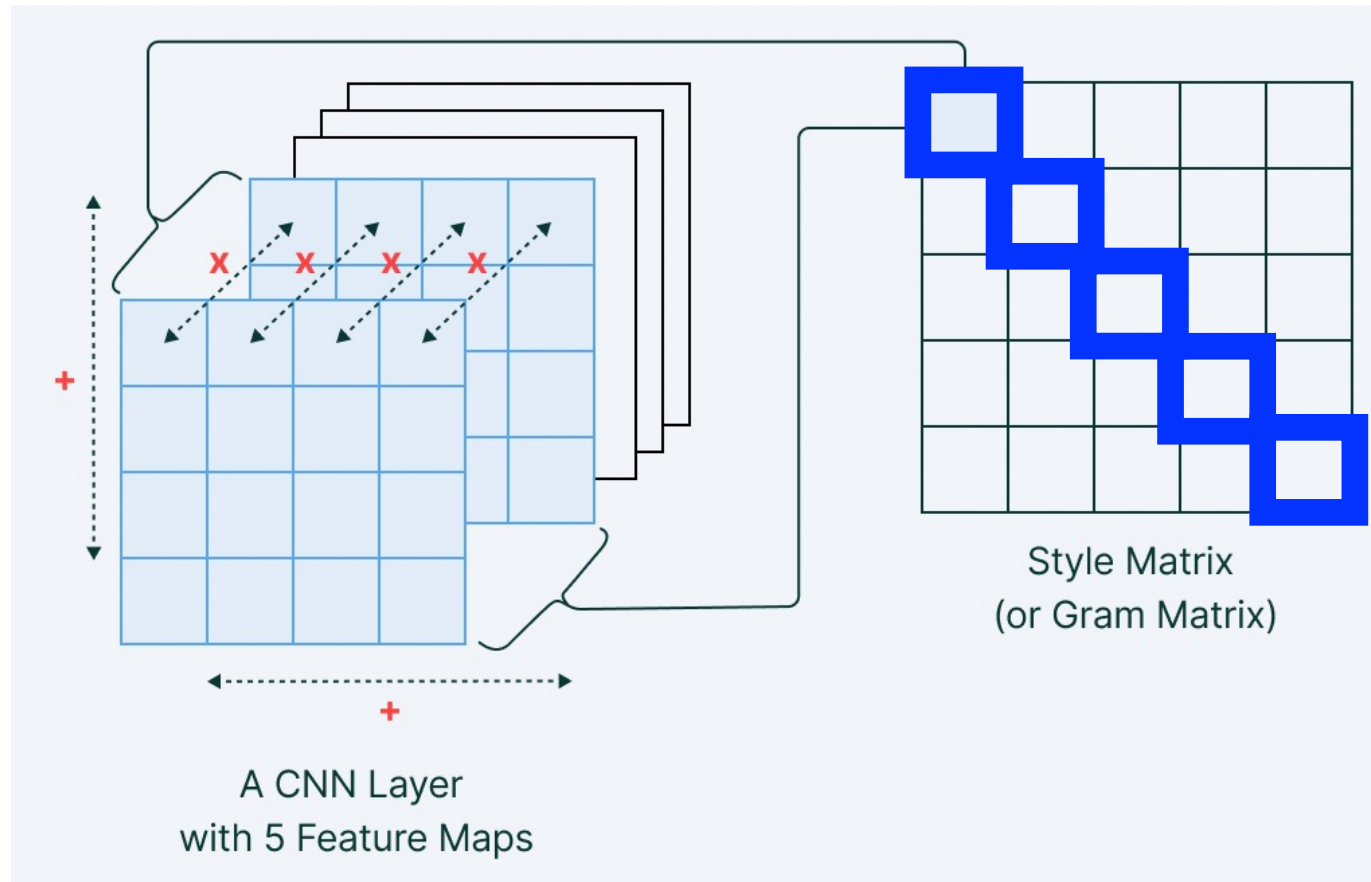
# Neural Style Transfer (NST): Gram Matrix Used to Represent an Image's Style



We know we start with  $N$  feature maps each containing  $M$  values. What will be the dimension of the Gram matrix?  
-  $N \times N$



# Neural Style Transfer (NST): Gram Matrix Used to Represent an Image's Style



What should be the values on the diagonal of the Gram matrix?  
- 1 (reflects perfect match between a feature map and itself)

# Neural Style Transfer (NST)

Iteratively adjust the **generated image** until its **feature correlations** match the **feature correlations** of the **style image**

Loss for 1 layer:

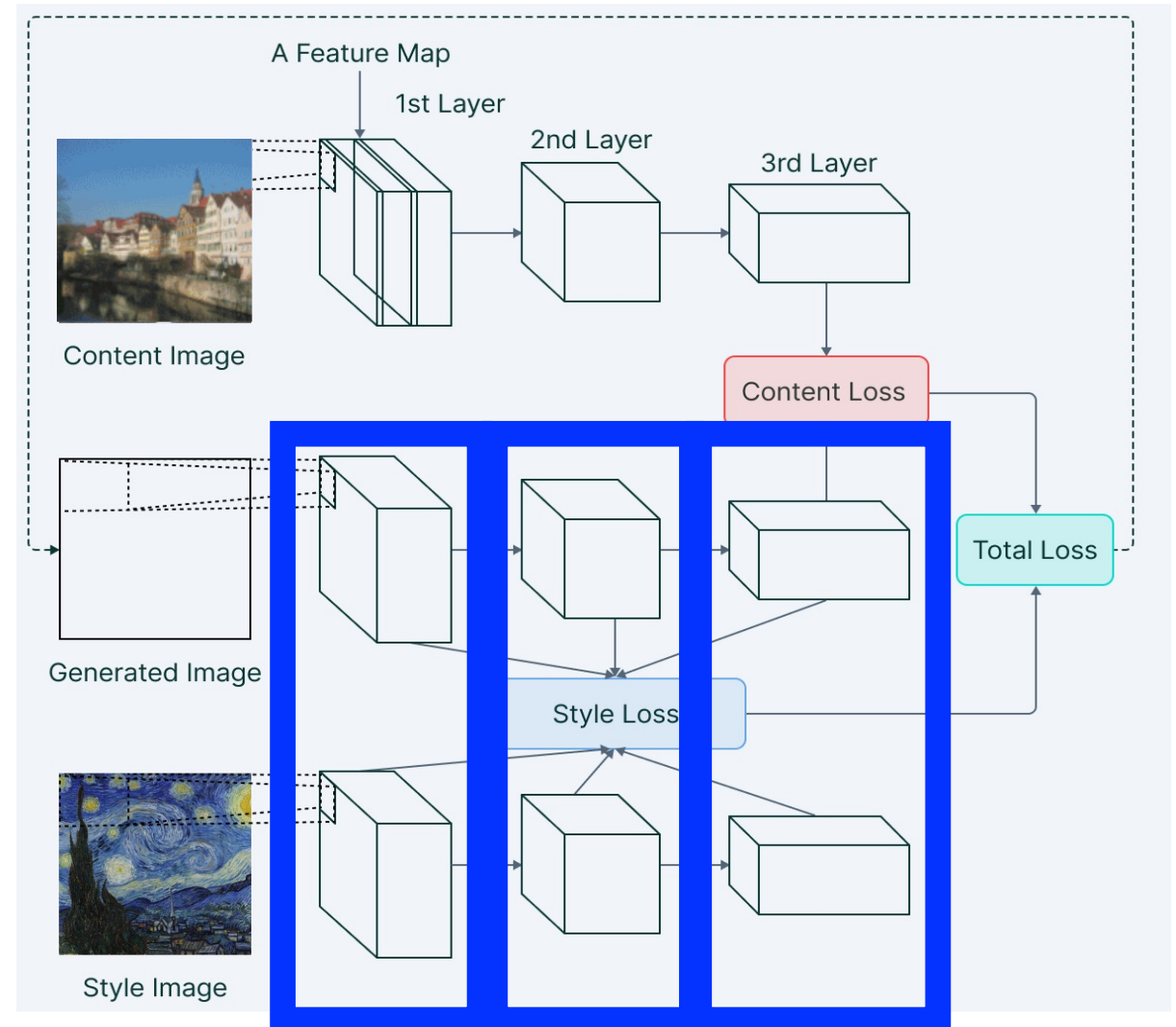
Layer of the network

Number of feature maps x each map's size in layer /

$$E_l = \frac{1}{4N_l^2 M_l^2} \sum_{i,j} (G_{ij}^l - A_{ij}^l)^2$$

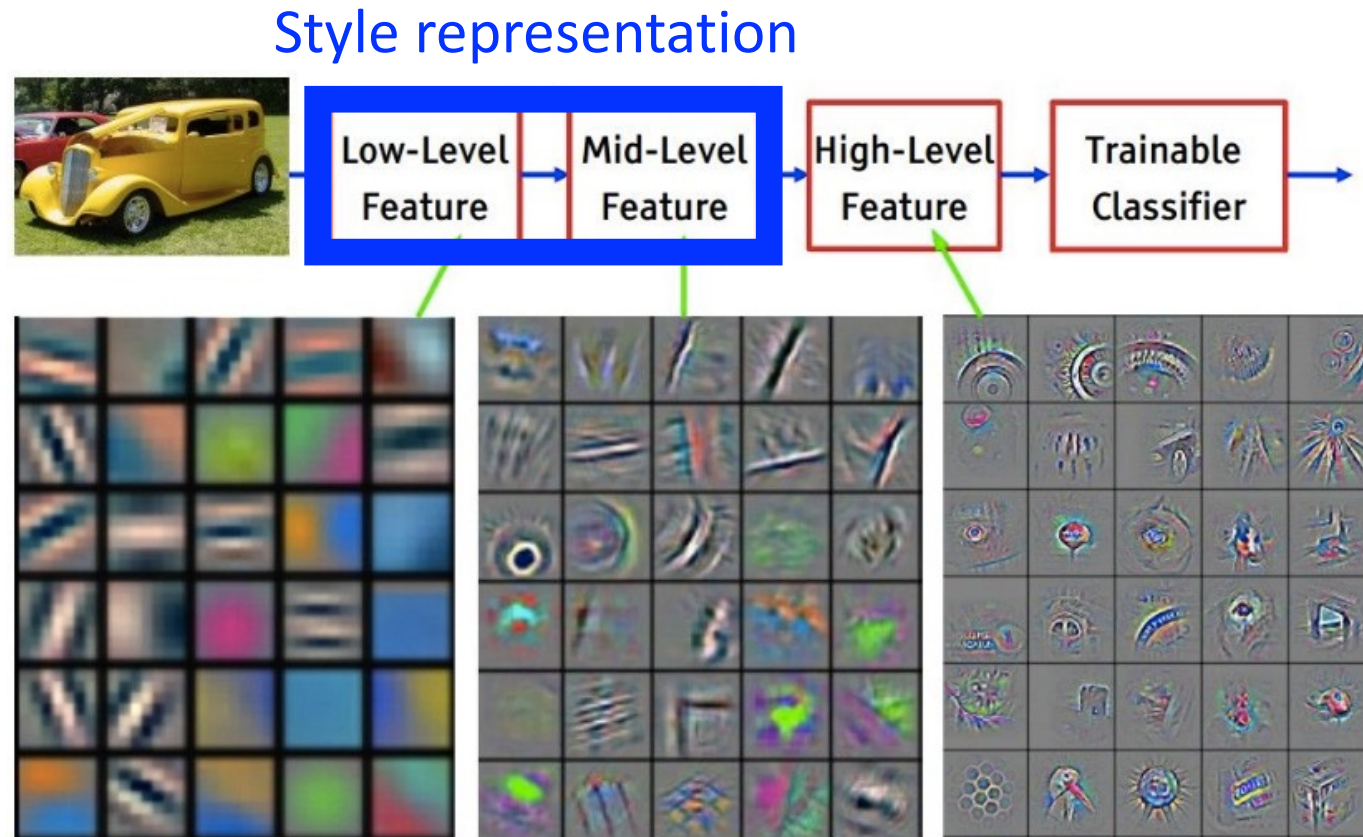
Gram matrices

Approach: iteratively modify a random image **guided by the content image and style image**



# Neural Style Transfer (NST)

- Which layers to use to computationally isolate an image's style?
  - Recall, what CNNs typically learn:



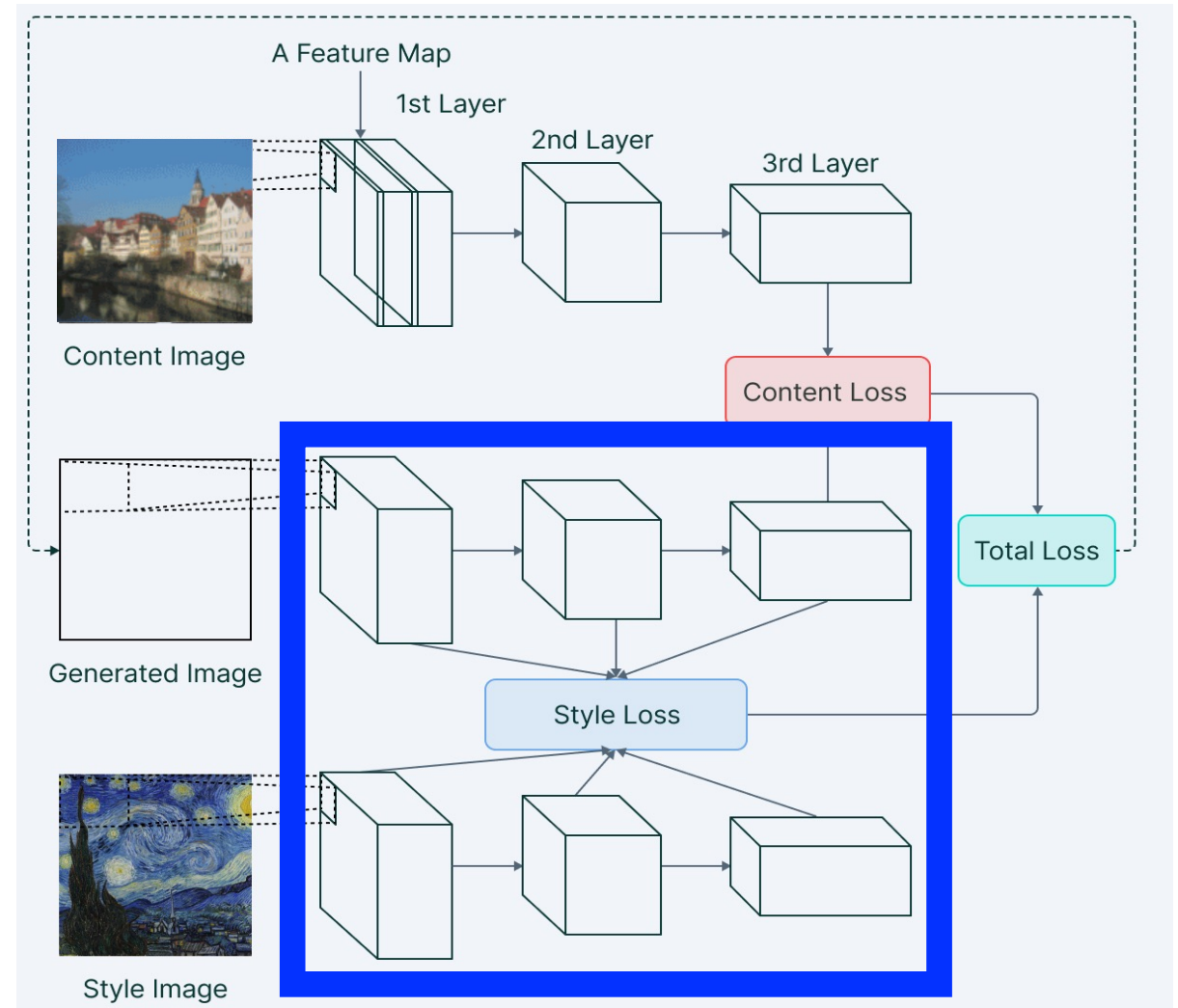
# Neural Style Transfer (NST)

Total loss is the weighted sum of correlation differences across all layers

$$\mathcal{L}_{\text{style}}(\vec{a}, \vec{x}) = \sum_{l=0}^L w_l E_l,$$

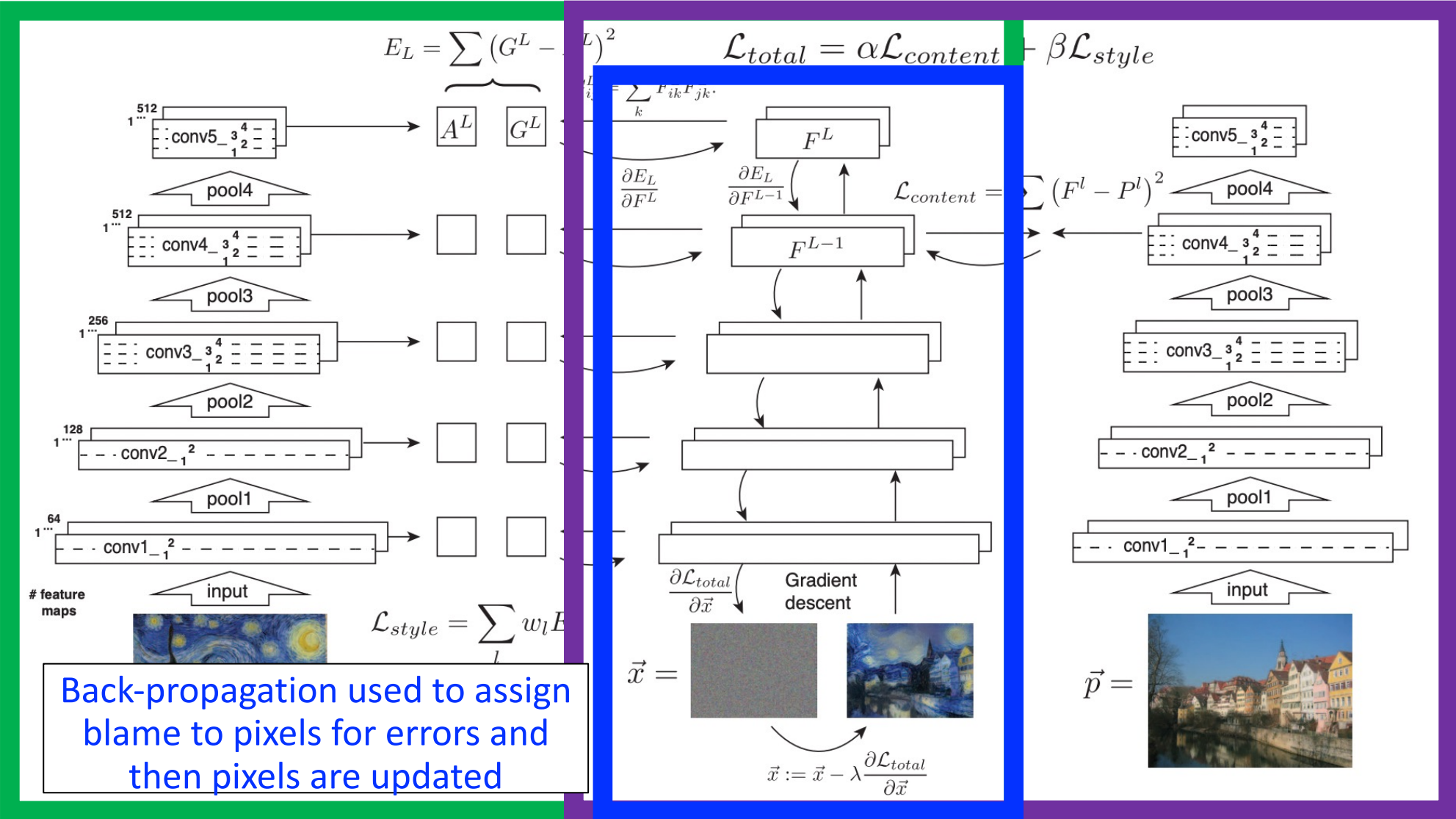
Approach: iteratively modify a random image **guided by the content image and style image**

Iteratively adjust the **generated image** until its **feature correlations** match the **feature correlations** of the **style image**



Compute content loss based on feature maps from 1 layer

# Neural Style Transfer (NST): Algorithm

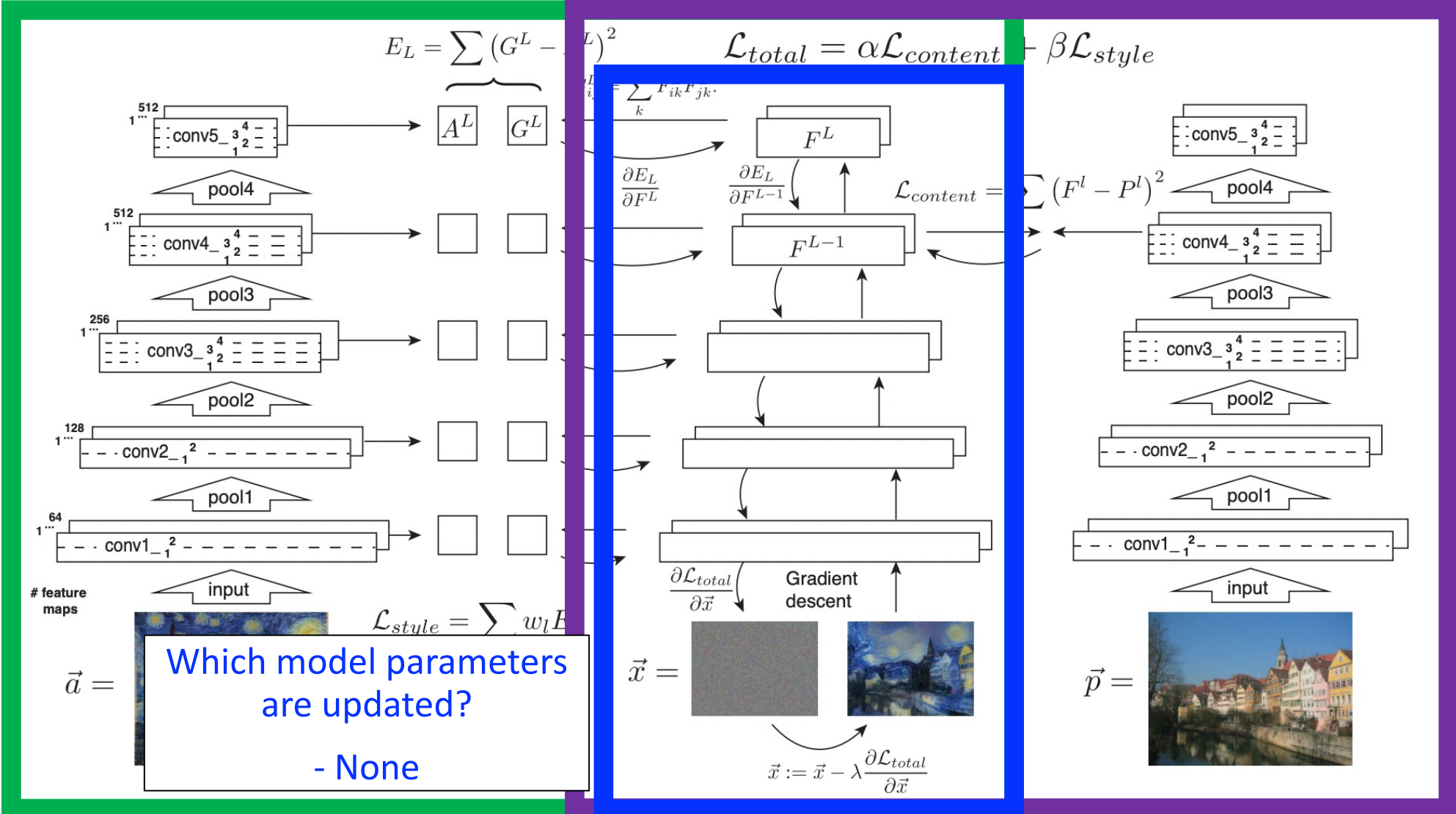


Compute style loss based on feature maps from 5 layers

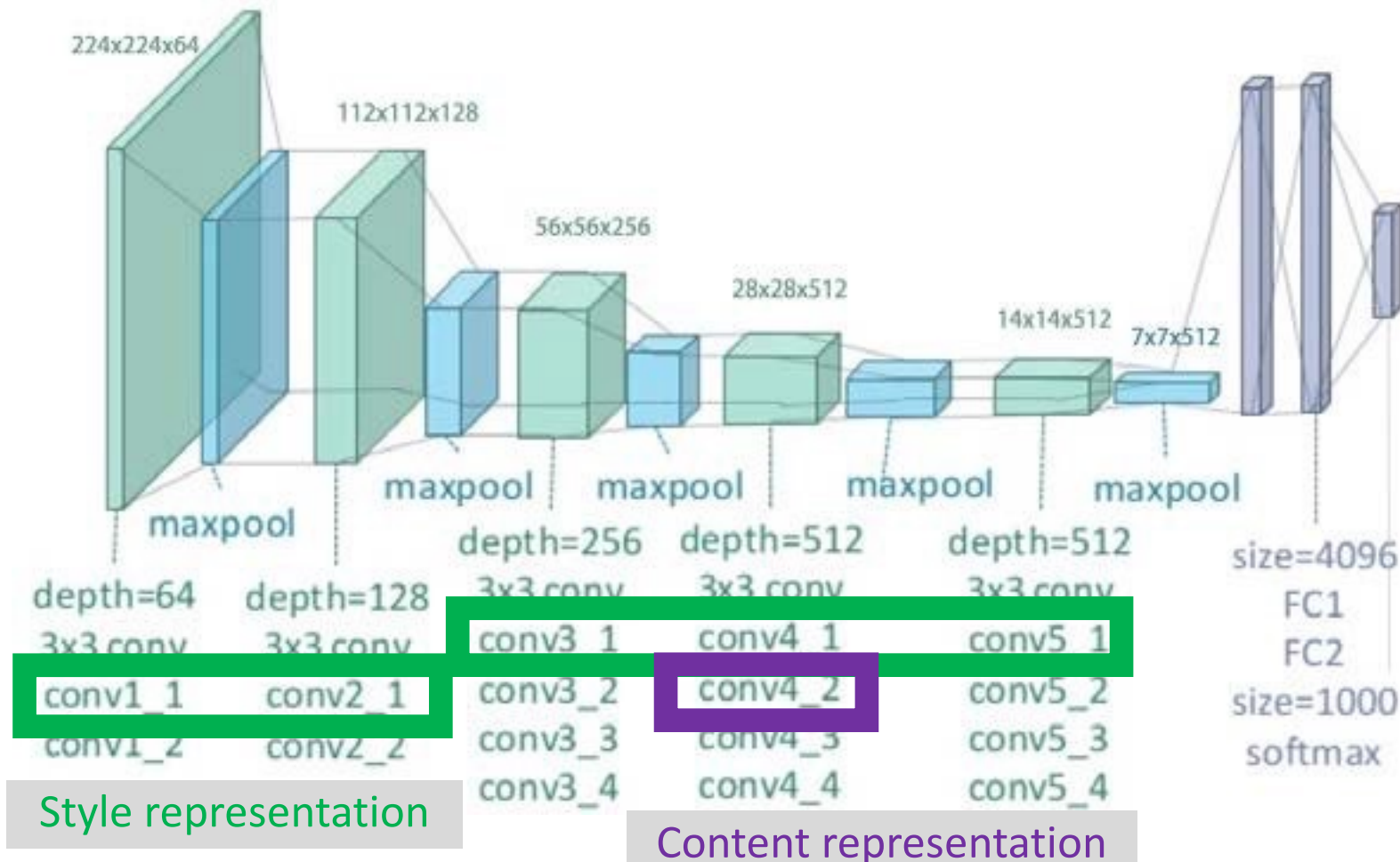
Compute content loss based on feature maps from 1 layer

# Neural Style Transfer (NST): Algorithm

Compute style loss based on feature maps from 5 layers



# Neural Style Transfer (NST): Implementation



Uses VGG-19 for feature extraction

# Neural Style Transfer (NST): Influence of Different CNN Layers in Representing Content

Content image

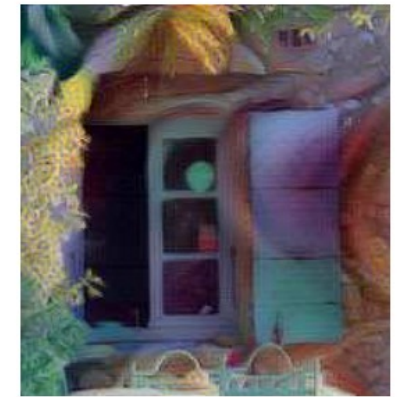


Style image

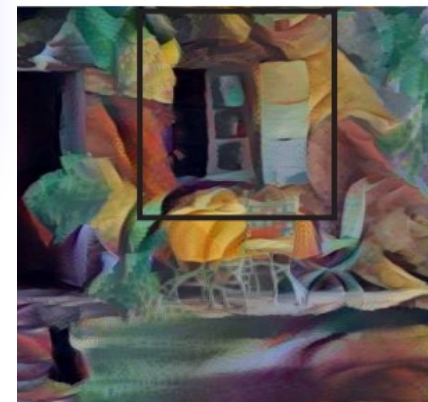


What are the differences in the stylized results?

2<sup>nd</sup> convolutional layer of VGG-19



4<sup>th</sup> convolutional layer of VGG-19



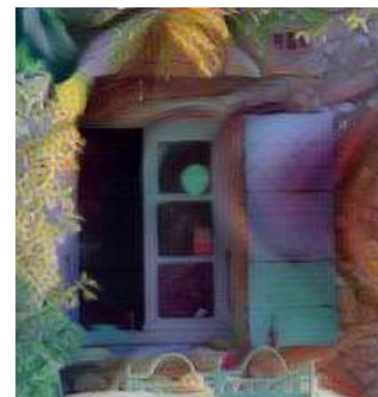


# Neural Style Transfer (NST): Influence of Different CNN Layers in Representing Content

Content image



2<sup>nd</sup> convolutional layer of VGG-19

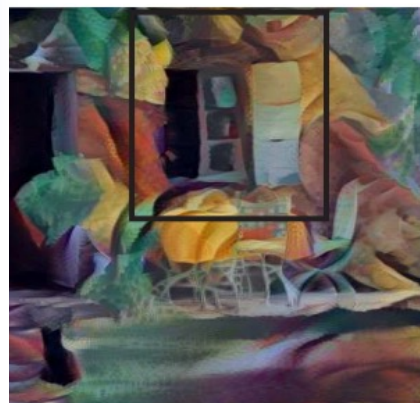


Style image



Which result do you prefer for artistic style transfer?

4<sup>th</sup> convolutional layer of VGG-19



# Neural Style Transfer (NST): Influence of Different CNN Layers in Representing Content

Content image

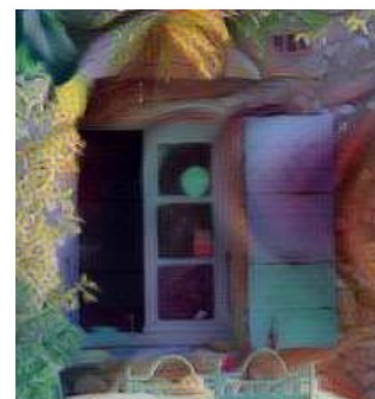


Style image

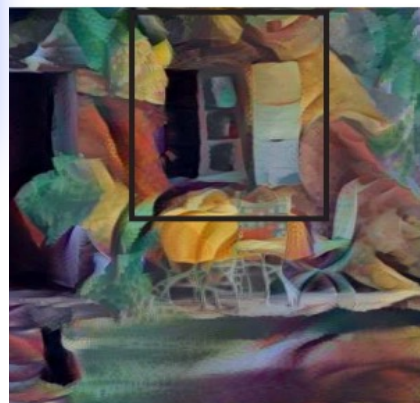


Generally, both methods transfer color and texture information

2<sup>nd</sup> convolutional layer of VGG-19



4<sup>th</sup> convolutional layer of VGG-19



# Neural Style Transfer (NST): Influence of Different CNN Layers in Representing Content

Content image



Style image

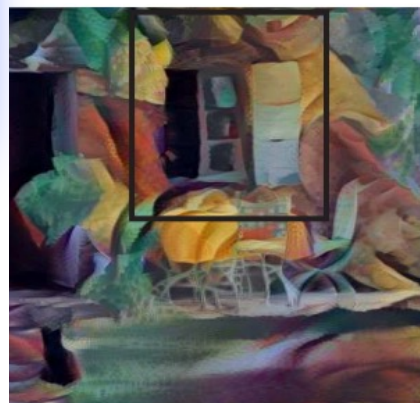


Higher layer features lead to different colors and edges that reflect the style of the artwork without requiring rendered pixels to match those in the content image

2<sup>nd</sup> convolutional layer of VGG-19



4<sup>th</sup> convolutional layer of VGG-19



# Neural Style Transfer (NST): Trade-off When Optimizing for Style Loss vs Content Loss

$$\mathcal{L}_{\text{total}}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{\text{content}}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{\text{style}}(\vec{a}, \vec{x})$$



Greater focus on  
minimizing content loss

$\alpha / \beta$

Greater focus on  
minimizing style loss

# Neural Style Transfer (NST): Trade-off When Optimizing for Style Loss vs Content Loss

$$\mathcal{L}_{\text{total}}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{\text{content}}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{\text{style}}(\vec{a}, \vec{x})$$



What visual qualities arise from this style/content trade-off?

# Neural Style Transfer (NST): Trade-off When Optimizing for Style Loss vs Content Loss

$$\mathcal{L}_{\text{total}}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{\text{content}}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{\text{style}}(\vec{a}, \vec{x})$$



What ratio should be used to balance style and content?

# Neural Style Transfer (NST): Intuition Behind Findings

Can separate the representation of content with a CNN because, when the CNN trains for the object recognition task, it learns to ignore image variations that can occur when recognizing an object.

# Neural Style Transfer (NST): Intuition Behind Findings

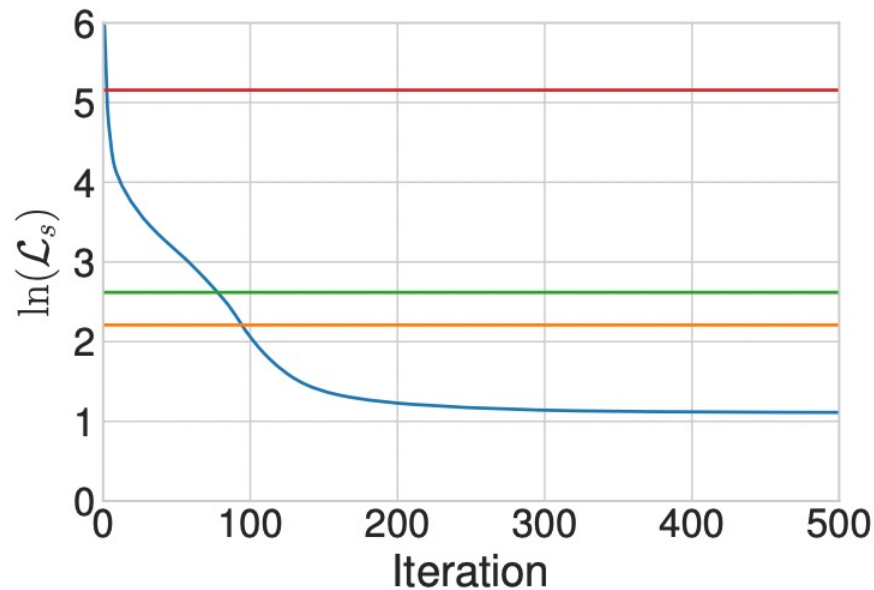
More concisely, a representation learned for  
discrimination can be useful for generation



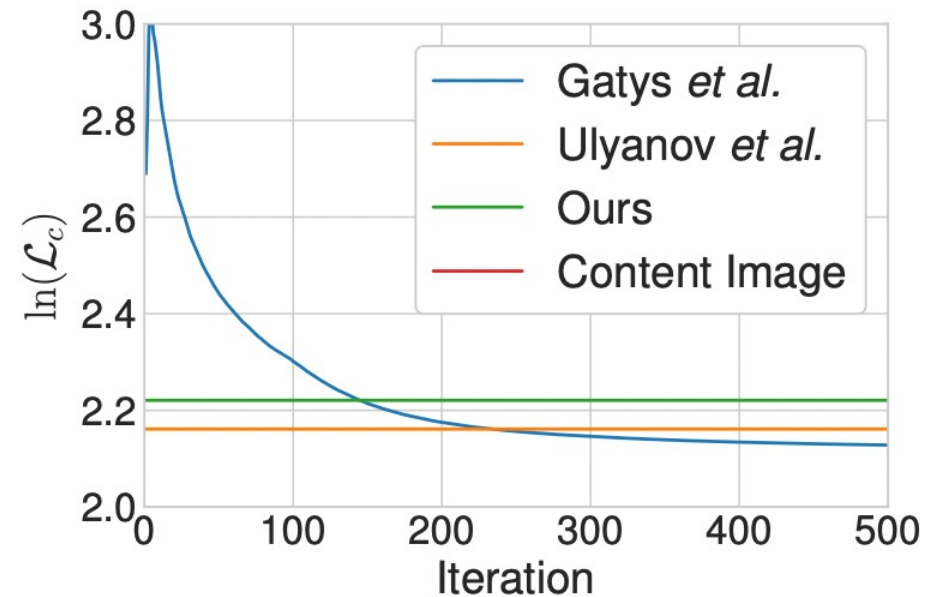
# Style Transfer: Today's Topics

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- **Evaluation Metrics**
- Autoencoder-Based Models
- Other Approaches

# Losses Used During Training: Content and Style



(a) Style Loss



(b) Content Loss

Are higher or lower loss values better?

# Common Image Quality Assessment Metrics

- Metrics like those seen in prior image synthesis lectures; e.g.,
  - SSIM
  - FSIM
  - NIMA
  - BRISQUE
  - NIQUE

# Human Assessment: “Which Carries the Style Better?”



A



B



C



D



E



# Human Assessment: “Which is Your Favorite for a Style?”



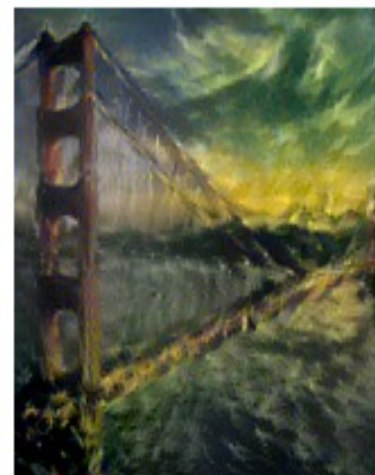
A

B

C

D

E



# Human Assessment: “Which Looks More Like a Real Photo?”

A



B



# Human Assessment: “Which Looks More Like a Real Photo?”

A



B



# Speed and Size

Model	(a) Size		(b) Speed performance				
	# par	# layer	1024×512	HD 1280×720	FHD 1920×1080	QHD 2560×1440	4K 3840×2160
PhNAS	40.24M	35	0.23	OOM	OOM	OOM	OOM
WCT <sup>2</sup>	10.12M	<b>24</b>	0.30	0.43	0.80	OOM	OOM
PhWCT	8.35M	48	0.21+0.03	0.32+0.06	0.61+0.14	1.01+0.23	OOM
Ours (E2E)	<b>7.05M</b>	<b>24</b>	<b>0.18+0.03</b>	<b>0.24+0.06</b>	<b>0.39+0.14</b>	<b>0.59+0.23</b>	<b>1.22+0.54</b>
Ours (BT)							

Want model to run faster across many resolutions  
(and so typically have fewer parameters)

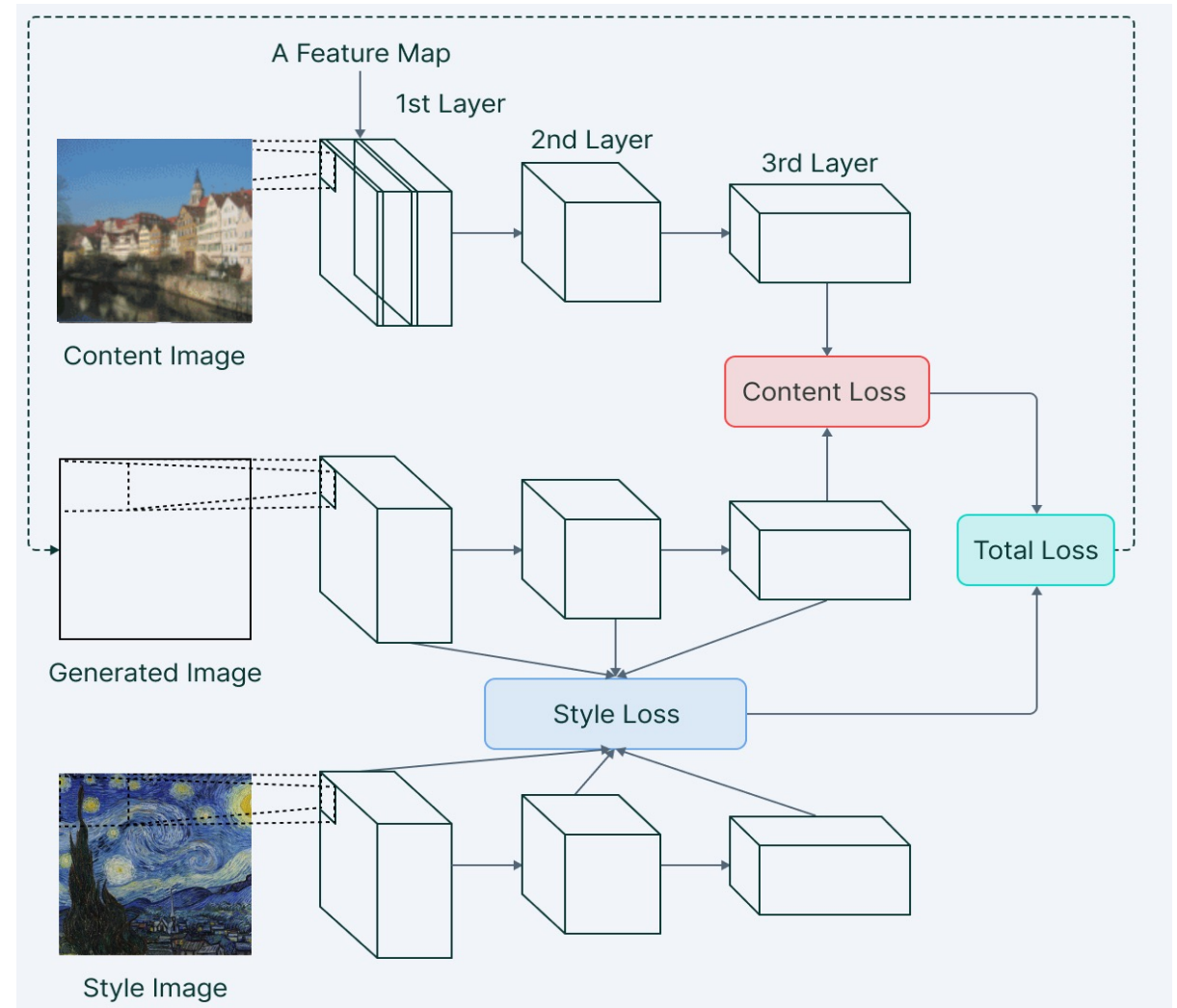


# Style Transfer: Today's Topics

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# Neural Style Transfer (NST): Limitation

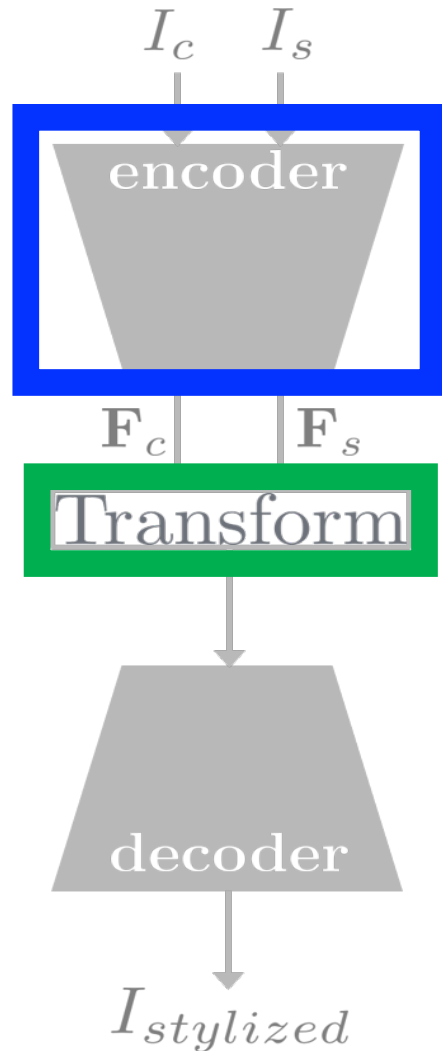
Slow; for example, synthesizing a 512x512 image takes ~1 hour  
(it requires *iterative* optimization)



# Autoencoders

- How to computationally isolate the content of the content image?
- How to computationally isolate the style of the style image?
- How to blend the content and style?
- How to support any arbitrary style?
- How to do all these fast?

# Autoencoder: Basic Architecture



VGG-19 often used to encode input content and style images

Key idea: directly transform features describing the content to match the statistics of the features describing the style image (rather than matching statistics of the synthesized image to the style image)

# Autoencoder: Transformation Types



Global first- and second-order transformations:

e.g., **WCT** adjusts covariance

e.g., **AdaIn** adjusts mean and variance

Global higher-order statistics...

e.g., Kalischek et al. CVPR 2021

e.g., Zhang et al. CVPR 2022

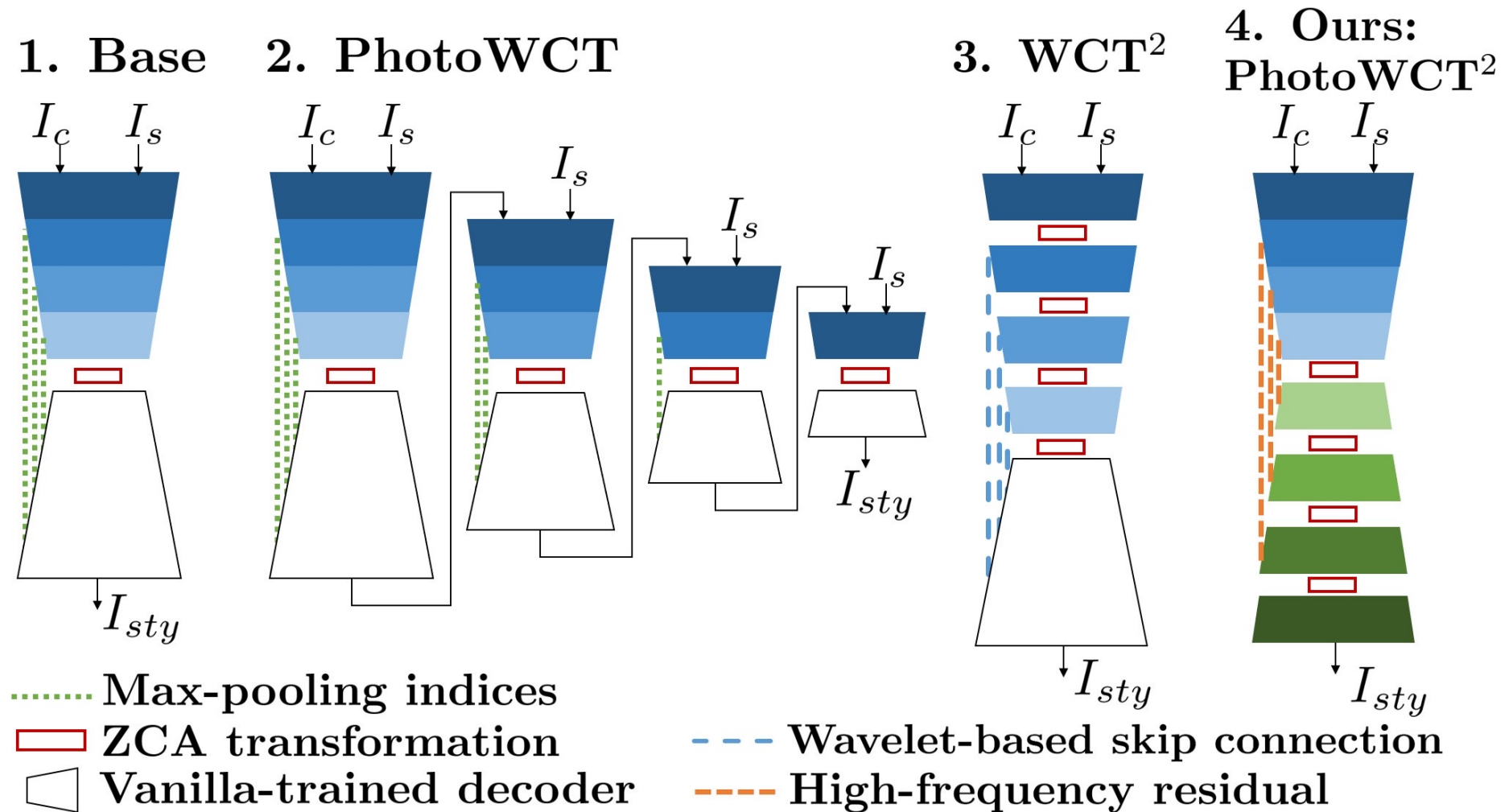
Local statistics

e.g., **StyleSwap** adjusts patches

Yijun Li et al. Universal Style Transfer via Feature Transforms. Neurips 2017.

Xun Huang and Serge Belongie. Arbitrary Style Transfer in Real-time with Adaptive Instance Normalization. ICCV 2017.

# Autoencoder: Transform Multiple Layers to Achieve Stronger Stylization for Coarse and Fine Features



# Style Transfer: Today's Topics

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# Other Networks Address...

- How to computationally isolate the content of the content image?
- How to computationally isolate the style of the style image?
- How to blend the content and style?
- How to support any arbitrary style?
- How to do all these fast?



e.g., Prompting With Trained Style Word Vectors

Prompt: “a  $S_i$  style of a [class]”



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A graphic featuring a dark gray background with a white film strip border. The words "The End" are written in a white, elegant cursive font, centered on the background.

*The End*