Object Recognition – Part 2

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https://home.cs.colorado.edu/~DrG/Courses/RecentAdvancesInComputerVision/AboutCourse.html

Review

• Last lecture:

- Object recognition problem
- Object recognition applications
- Object recognition datasets
- Object recognition evaluation metric
- A popular solution: convolutional neural networks

• Assignments (Canvas)

- Reading assignment was due earlier today
- Next reading assignments due Wednesday and next Monday
- Questions?

Object Recognition: Today's Topics

- ImageNet Challenge Top Performers
- Baseline Model: AlexNet
- VGG
- ResNet
- Discussion

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Recall: Catalyst for Computer Vision Revolution



J. Deng, W. Dong, R. Socher, L. Li, K. Li and L. Fei-Fei. ImageNet: A Large-Scale Hierarchical Image Database. 2009.

Recall: Catalyst for Computer Vision Revolution

Progress of models on ImageNet (Top 5 Error)



Figure Source: https://www.edge-ai-vision.com/2018/07/deep-learning-in-five-and-a-half-minutes/

Recall: ImageNet Challenge Submissions



Inspired by AlexNet, many more researchers in the computer vision community proposed neural networks and showed how to make further progress over the years!

Source: https://image-net.org/static_files/files/ILSVRC2017_overview.pdf

Secret Sauce for State-of-Art: Deeper CNNs

Progress of models on ImageNet (Top 5 Error)



Figure Source: https://www.edge-ai-vision.com/2018/07/deep-learning-in-five-and-a-half-minutes/



- Repeat until stopping criterion met:
 - 1. Forward pass: propagate training data through model to make predictions
 - 2. Error quantification: measure dissatisfaction with a model's predictions on training data
 - 3. Backward pass: using predicted output, calculate gradients backward to assign blame to each model parameter
 - 4. Update each parameter using calculated gradients

https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

• Want: objective function with a gradient large enough to support (efficient) learning; e.g.,



 $W_x = W_x$

Large gradients so parameters change quickly

https://ayearofai.com/rohan-4-the-vanishing-gradient-problem-ec68f76ffb9b



Python Machine Learning; Raschka & Mirjalili

Deep Learning for NLP and Speech Recognition; Kamath, Liu, & Whitaker

No gradient means model parameters wouldn't change with gradient descent!



Masi et al. Journal of the Mechanics and Physics of Solids. 2021





e.g., derivative of sigmoid e.g., activation function: (0 to 1/4] activ

e.g., derivative of sigmoid activation function: (0 to 1/4]



Problem: When multiplying more numbers smaller than 1, gradient decreases leading to reduced weight changes!

https://ayearofai.com/rohan-4-the-vanishing-gradient-problem-ec68f76ffb9b

Smallest gradients at **earliest layers make them slowest to train**, yet later layers depend on those earlier layers to do something useful; consequently, NNs struggle with garbage in means garbage out



https://towardsdatascience.com/batch-normalization-the-greatest-breakthrough-in-deep-learning-77e64909d81d

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AlexNet: A Deeper CNN

Progress of models on ImageNet (Top 5 Error)



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Why AlexNet?

Alex is the name of the paper's author \bigcirc

Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton. "Imagenet classification with deep convolutional neural networks." *Advances in neural information processing systems (2012).*

Key Idea: Non-Saturating Activation Functions

Use activation functions with derivative value equal to 1 (i.e., 1x1x1... doesn't vanish)



- Fast to compute
- Can preserve gradient and so support efficient learning

Masi et al. Journal of the Mechanics and Physics of Solids. 2021

Architecture

Input: RGB image resized to fixed input size

Output: 1000 class probabilities (sums to 1)

Convolutional layers: 5 layers

Pooling Layers: 3 layers

Fully-connected layers: 3 layers



Architecture

How many layers have model parameters that need to be learned?



Architecture

Altogether, 60 million model parameters must be learned!





Source: http://www.philkr.net/cs342/lectures/computer_vision/02.pdf

Input: RGB image resized to fixed input size

Architecture



Input Preprocessing



Image Source: https://learnopencv.com/understanding-alexnet/

Input: RGB image resized to fixed input size

Output: 1000 class probabilities (sums to 1)

Architecture



Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,



Figure Source: https://towardsdatascience.com/multi-label-image-classification-with-neural-network-keras-ddc1ab1afede

Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,



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Softmax: converts vector of scores into a probability distribution that sums to 1



Useful tutorial: https://towardsdatascience.com/exploring-the-softmax-function-578c8b0fb15

Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,



Figure Source: https://towardsdatascience.com/multi-label-image-classification-with-neural-network-keras-ddc1ab1afede

Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,

	Scoring Function	
Dog	-3.44	
Cat	1.16	
Boat	-0.81	
Airplane	3.91	

Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,



Figure Source: https://towardsdatascience.com/multi-label-image-classification-with-neural-network-keras-ddc1ab1afede

Softmax: converts vector of scores into a probability distribution that sums to 1; e.g.,

 e^{z_i}

 e^{z_i}

 $\sum_{i=1}^{K} e^{z_j}$

	Scoring Function	Unnormalized Probabilities	Normalized Probabilities
Dog	-3.44	0.0321	0.0006
Cat	1.16	3.1899	0.0596
Boat	-0.81	0.4449	0.0083
Airplane	3.91	49.8990	0.9315

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Algorithm Training: Recall How NNs Learn



https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

Algorithm Training: Measure Cross Entropy Loss

Measure distance between predicted and true class distribution for each example



Figure Source: https://towardsdatascience.com/multi-label-image-classification-with-neural-network-keras-ddc1ab1afede


Excellent background: https://web.stanford.edu/~jurafsky/slp3/5.pdf



Excellent background: https://web.stanford.edu/~jurafsky/slp3/5.pdf



What is the range of possible values?

- Minimum: 0 (negative log of 1)
- Maximum: Infinity (negative log of 0)

 $= -\log \frac{\exp(w_k \cdot x + b_k)}{\sum_{j=1}^{K} \exp(w_j \cdot x + b_j)}$

Figure source: https://ljvmiranda921.github.io/notebook/2017/08/13/softmax-and-the-negative-log-likelihood/

e.g., What would be the loss for this example if the true class label is cat?

 $= -\log \hat{y}_k$, (where k is the correct class)

 $= -\log(0.0596) = 2.82$

	Scoring Function	Unnormalized Probabilities	Normalized Probabilities
Dog	-3.44	0.0321	0.0006
Cat	1.16	3.1899	0.0596
Boat	-0.81	0.4449	0.0083
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Algorithm Training



- Repeat until stopping criterion met:
 - **1.** Forward pass: propagate training data through model to make predictions
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https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

Algorithm Training: Challenge Is Overfitting

• Overfitting is risk for models with larger representational capacity (i.e., # of parameters); AlexNet has 60 million parameters!



Model learns to model noise!

Figure source: https://towardsdatascience.com/underfitting-andoverfitting-in-machine-learning-and-how-to-deal-with-it-6fe4a8a49dbf

AlexNet Remedies for Overfitting

- Overfitting is risk for models with larger representational capacity (i.e., # of parameters); AlexNet has 60 million parameters!
 - 1. Data augmentation: add more training data; e.g., intuitively,

Adding training data



AlexNet Remedies for Overfitting

- Overfitting is risk for models with larger representational capacity (i.e., # of parameters); AlexNet has 60 million parameters!
 - 1. Data augmentation
 - 1. Random patches and their mirror images (2048x more data)
 - 2. Adjust RGB channels (using PCA to add multiples of principal components)







Figure Source: https://learnopencv.com/understanding-alexnet/

AlexNet Remedies for Overfitting

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 - 1. Data augmentation
 - 1. Random patches and their mirror images (2048x more data)
 - 2. Adjust RGB channels (using PCA to add multiples of principal components)
 - 2. Dropout (50% of nodes for first two fully connected layers); mimics ensembles by learning to solve same problem with different subnetworks



Figure Source: Nitish Srivastava, Geoffrey Hinton, Alex Krizhevsky, Ilya Sutskever, and Ruslan Salakhutdinov. "Dropout: a simple way to prevent neural networks from overfitting." JMLR, 2014.

Algorithm Training: 90 Epochs on ImageNet



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https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

AlexNet Analysis

8 examples of predictions, correct and incorrect

When/why might the model succeed?

- Single well-defined object (even if off-centered)

When/why might the model fail?

- Ambiguity
- Similar categories



Krizhevsky et al. ImageNet Classification with Deep Convolutional Neural Networks. Communications of the ACM, 2017

AlexNet: Inspecting What It Learned



AlexNet: Inspecting What It Learned (96 Filters)



Model learned filters that select based on frequency, orientation, and color! (Aligns with Hubel & Weisel's findings for how vision systems work)

AlexNet: Key Tricks for Going Deeper

- ReLU instead of sigmoid or tanh activation functions
- Regularization techniques; e.g.,
 - 1. Data augmentation
 - 2. Dropout in fully connected layers
- Trained across two GPUs

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VGG: A Deeper CNN

Progress of models on ImageNet (Top 5 Error)



Figure Source: https://www.edge-ai-vision.com/2018/07/deep-learning-in-five-and-a-half-minutes/

Why VGGNet?

VGG stands for the **Visual Geometry Group (VGG)** at University of Oxford where the authors were based \bigcirc

Karen Simonyan and Andrew Zisserman. "Very deep convolutional networks for large-scale image recognition." International Conference on Learning Representations (ICLR), 2015.

Key Novelty: Deeper Does Better

* Number of layers with learnable model parameters between input and output layer (i.e., excludes pooling layers)





Key Novelty: Deeper Does Better



7 70/ +	7.3% top-5 error
7.7% top-5	
error	Softmax
	FC 1000
•	FC 4096
Softmax	FC 4096
FC 1000	Pool
FC 4096	3x3 conv, 512
FC 4096	3x3 conv, 512
Pool	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	Pool
3x3 conv, 512	3x3 conv, 512
Pool	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	Pool
Pool	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
Pool	Pool
3x3 conv, 128	3x3 conv, 128
3x3 conv, 128	3x3 conv, 128
Pool	Pool
3x3 conv, 64	3x3 conv, 64
3x3 conv, 64	3x3 conv, 64
Input	Input

VGG19

VGG16

Key Novelty: Deeper Does Better

* Number of layers with learnable model parameters between input and output layer (i.e., exclude pooling layers)

Layers with differences

8 layers Softmax FC 1000 FC 4096 FC 4096 Pool Pool Pool Input

AlexNet



Key Idea: Smaller Convolutional Filters

• Replace larger filter with stack of smaller filters



Key Idea: Smaller Convolutional Filters

• Replace larger filter with stack of smaller filters; e.g., replace 7x7 with three 3x3s



- Benefits:
 - More discriminative classifier since more non-linear rectifications: 3 vs 1
 - Reduces # of parameters: multiple of 27 (3 x 3²) parameters vs 49 (7 x 7) parameters

https://www.deeplearningbook.org/contents/convnets.html

VGG Training (follows AlexNet): 74 Epochs



https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

Algorithm Training (follows AlexNet)

- Strategies to mitigate overfitting
 - 1. Data augmentation
 - 1. Random patches and their mirror images (2048x more data)
 - 2. Adjust RGB channels (using PCA to add multiples of principal components)
 - 2. Dropout (50% of nodes for first two fully connected layers); mimics ensembles by learning to solve same problem with different subnetworks

VGG Limitation: Models Are Large!



	144 million
138 million	parameters
	2
parameters	Softmax
L	FC 1000
	FC 4096
Softmax	FC 4096
FC 1000	Pool
FC 4096	3x3 conv, 512
FC 4096	3x3 conv, 512
Pool	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	Pool
3x3 conv, 512	3x3 conv, 512
Pool	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	3x3 conv, 512
3x3 conv, 512	Pool
Pool	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
3x3 conv, 256	3x3 conv, 256
Pool	Pool
3x3 conv, 128	3x3 conv, 128
3x3 conv, 128	3x3 conv, 128
Pool	Pool
3x3 conv, 64	3x3 conv, 64
3x3 conv, 64	3x3 conv, 64
Input	Input

VGG19

VGG16

VGG Limitation: Models Are Large (e.g., VGG16)



Source: http://www.philkr.net/cs342/lectures/computer_vision/03.pdf

VGG: Key Tricks for Going Deeper

- 3x3 filters instead of larger filters
- Regularization techniques; e.g.,
 - 1. Data augmentation
 - 2. Dropout in fully connected layers
- Trained across multiple GPUs

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Why ResNet?

"Res" stands for residuals, which is the key novel idea in the proposed algorithm.

Motivating Observation

Idea: a deeper network should perform as good if not better than shallower networks since they can learn the shallower function by simply learning "identity" functions for later layers Observation: adding more layers leads to WORSE results!

Is the problem overfitting?



Source: https://medium.com/@realmichaelye/intuition-for-resnet-deep-residual-learning-for-image-recognition-39d24d173e78

Motivating Observation

Idea: a deeper network should perform as good if not better than shallower networks since they can learn the shallower function by simply learning "identity" functions for later layers Observation: adding more layers leads to WORSE results! Is the problem overfitting? NO Is the problem overfitting? NO



Motivating Observation

Idea: a deeper network should perform as good if not better than shallower networks since they can learn the shallower function by simply learning "identity" functions for later layers Observation: adding more layers leads to WORSE results! Is the problem overfitting? NO

Problem: It is difficult for the algorithm to learn layers of identity mappings

Problem: Difficult to Perform Identity Mapping

e.g.,



Key Idea: Skip Connections that Perform Identity Mapping



Key Idea: Skip Connections that Perform Identity Mapping


Key Idea: Skip Connections that Perform Identity Mapping



Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. "Deep Residual Learning for Image Recognition." CVPR, 2016.

ResNet Training (follows AlexNet)



https://www.jefkine.com/general/2016/09/05/backpropagation-in-convolutional-neural-networks/

ResNet Training (follows AlexNet)

- Strategy to mitigate overfitting
 - 1. Data augmentation
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ResNet Implementations

Deep residual learning framework using skip connections enabled successfully learning deeper models than prior work

(18, 34, 50, 101, & 152 layers!)



Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. "Deep Residual Learning for Image Recognition." CVPR, 2016.

Experimental Results on Validation Set

model	top-1 err.	top-5 err.	
VGG-16 [40]	28.07	9.33	Performance
GoogLeNet [43]	-	9.15	improves with
PReLU-net [12]	24.27	7.38	more layers
ResNet-50	22.85	6.71	
ResNet-101	21.75	6.05	
ResNet-152	21.43	5.71	Ļ

ResNet models outperform prior state-of-art models!

ResNet: Key Tricks for Going Deeper

• Skip connections with residual learning

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State-of-Art Design Models Go "Deeper"

Progress of models on ImageNet (Top 5 Error)



Figure Source: https://www.edge-ai-vision.com/2018/07/deep-learning-in-five-and-a-half-minutes/

State-of-Art Model Exceeds Human Performance!

Progress of models on ImageNet (Top 5 Error)



Figure Source: https://www.edge-ai-vision.com/2018/07/deep-learning-in-five-and-a-half-minutes/

CNN Architectures Are a Great Start... Transformers to Follow



https://arxiv.org/pdf/1605.07678.pdf

Group Discussion

• Vote for today's topics in the Google form:

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