

Computer Vision with Self-Supervised Learning

Danna Gurari

University of Colorado Boulder
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Review

- Last lecture topic:
 - Vision and sound
- Assignments (Canvas)
 - Final project proposal due earlier today
 - Final project outline due next week
 - Description link:
<https://home.cs.colorado.edu/~DrG/Courses/RecentAdvancesInComputerVision/FinalProject.html>
- Questions?

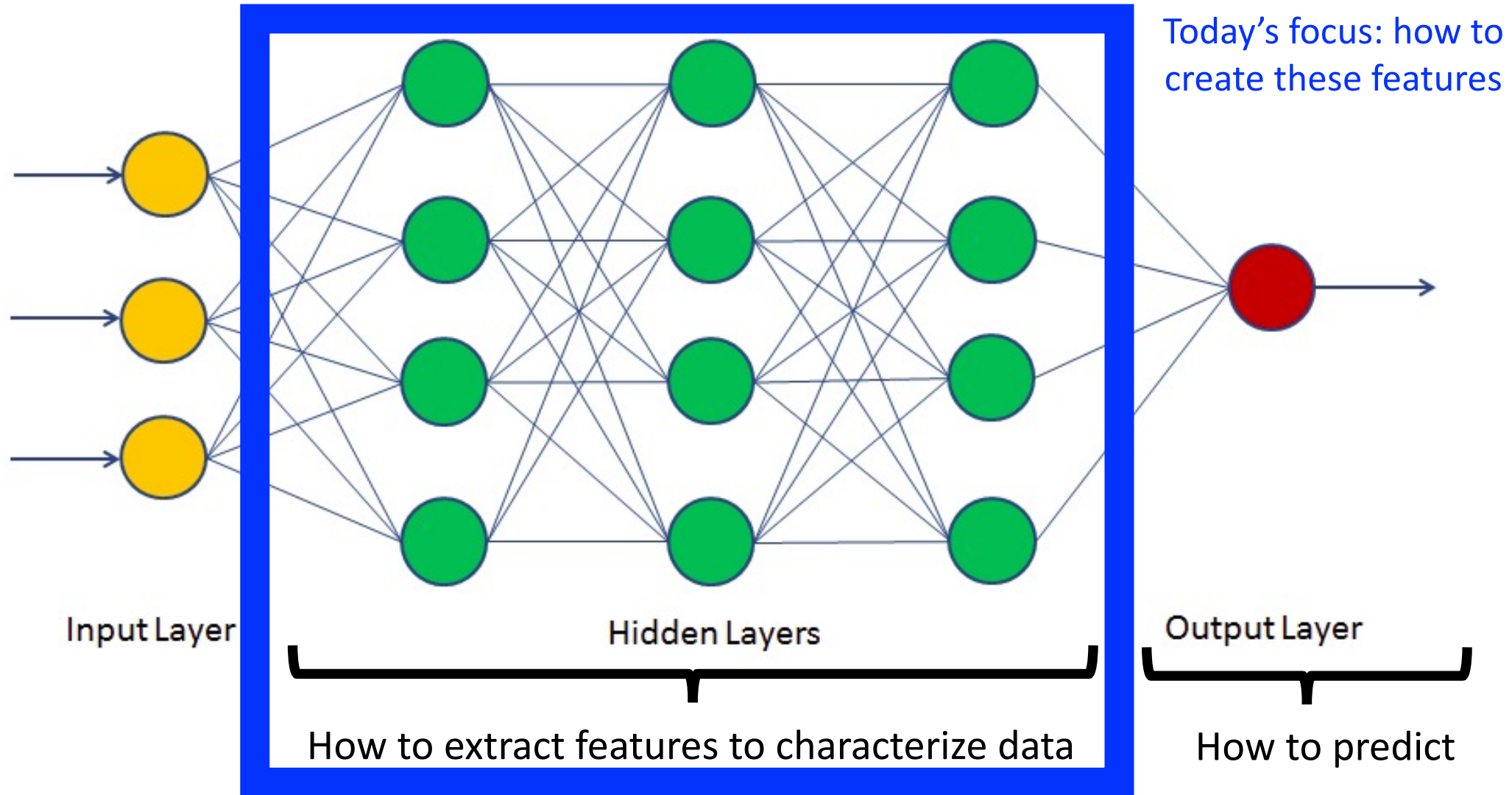
Self-Supervised Learning: Today's Topics

- Problem
- Idea
- Generation-based methods
- Context-based methods

Self-Supervised Learning: Today's Topics

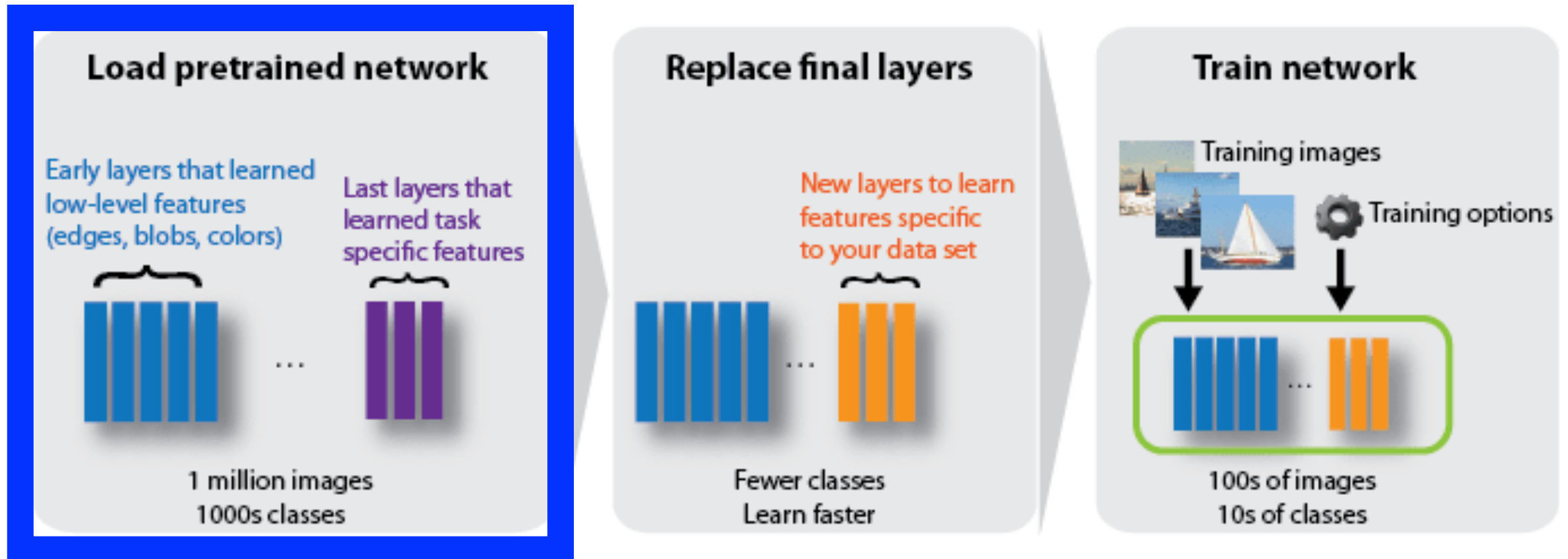
- Problem
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What Neural Networks Learn



Fine-Tuning (aka, Transfer Learning)

Key observation: features from a pretrained network can be useful for other datasets/tasks



How Have Pretrained Networks Learned So Far in this Class?

BSI

2)

Large **Labelled** Datasets

Label

a_abbey(46368)

a_airfield(10910)

a_airplane_cabin(5152)

a_airport_terminal(16174)

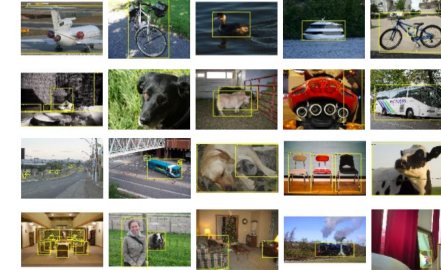
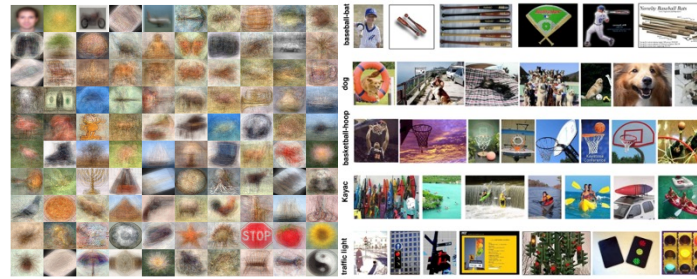
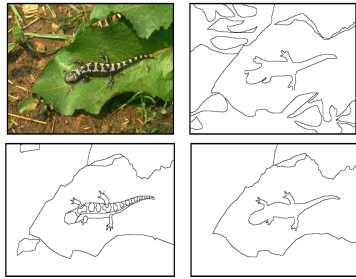
a_alcove(4966)

Places (2014)

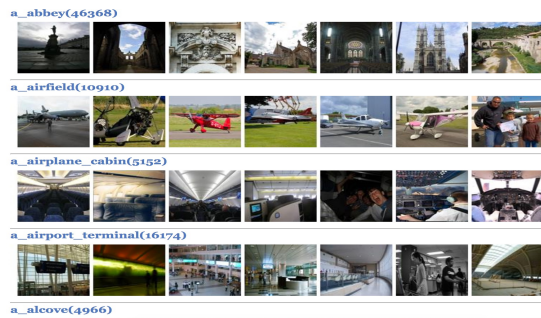
MS COCO (2014)

Visual Genome (2016)

Why Not Rely On Large **Labelled** Datasets?



- Expensive
- Relatively Slow to Build Dataset



Places (2014)



MS COCO (2014)



Visual Genome (2016)

Self-Supervised Learning: Today's Topics

- Problem
- Idea
- Generation-based methods
- Context-based methods

Intuition: How Do Humans Learn?

With Supervision

Learn from instruction



Unsupervised

Learn from experience



Today's
scope

<https://pixabay.com/en/toddler-learning-book-child-423227/>

<https://www.maxpixel.net/Father-Child-Family-Dad-Baby-Daughter-3046495>

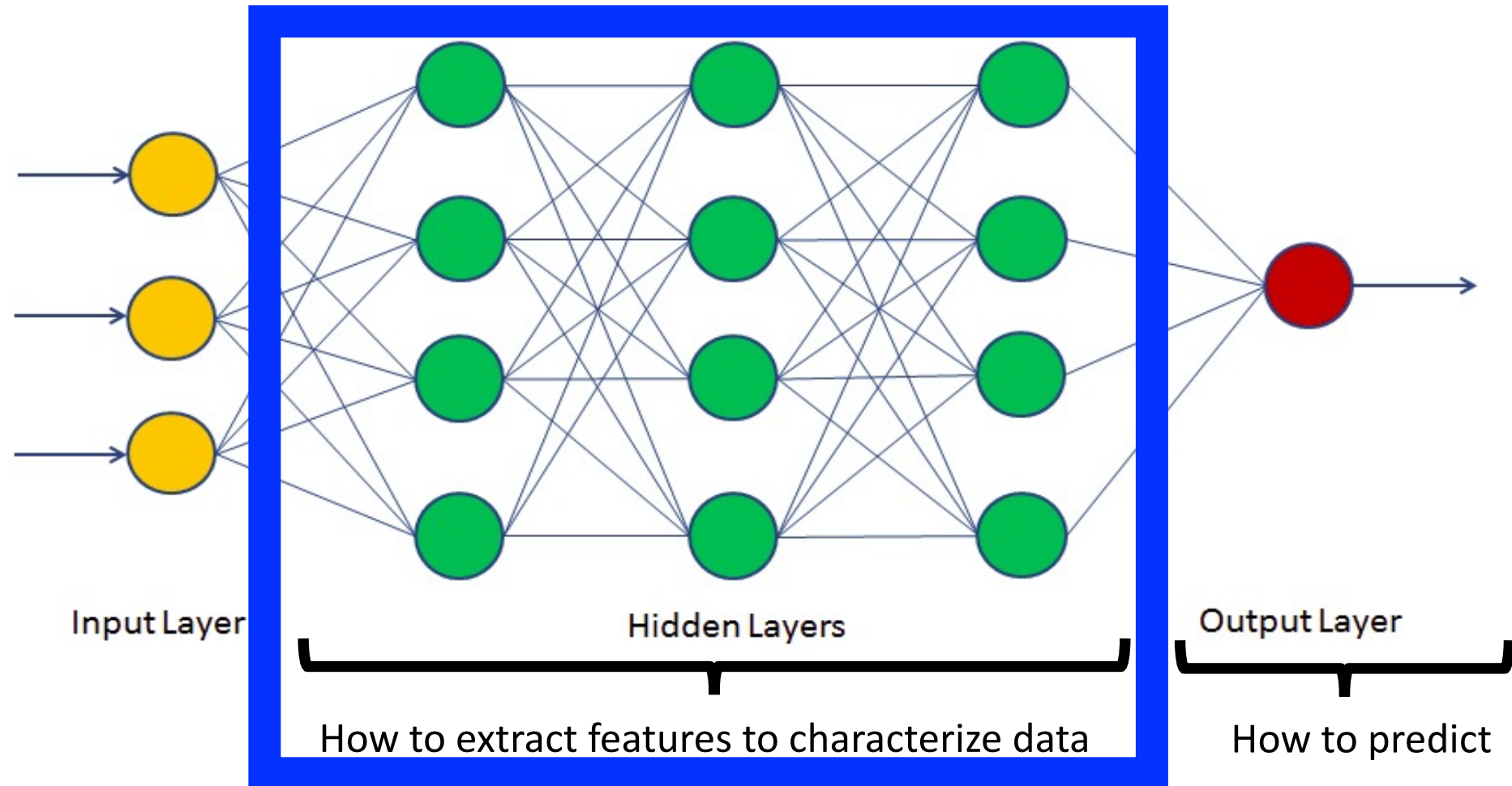
Self-Supervised Learning

A form of unsupervised learning, where the data itself serves as supervision



Image source; <https://lovevery.com/community/blog/child-development/the-surprising-learning-power-of-a-household-mirror/>

Idea: Self-Supervised Representation Learning



Idea: Self-Supervised Representation Learning

- Approach: add layer after a layer of a pretrained network (fine-tuning) learned with self-supervised learning
- When and why use self-supervised pretraining?
 - Too costly and slow to collect labels for exclusive supervised training
 - Little training data is available

Self-Supervised Learning: Today's Topics

- Problem
- Idea
- **Generation-based methods**
- Context-based methods

Generative-based Methods

- Autoencoder: predict self
- Colorization: convert grayscale to color
- Video prediction: predict future frames

Generative-based Methods

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Image Autoencoder Architecture

- Learn to copy the input to the output

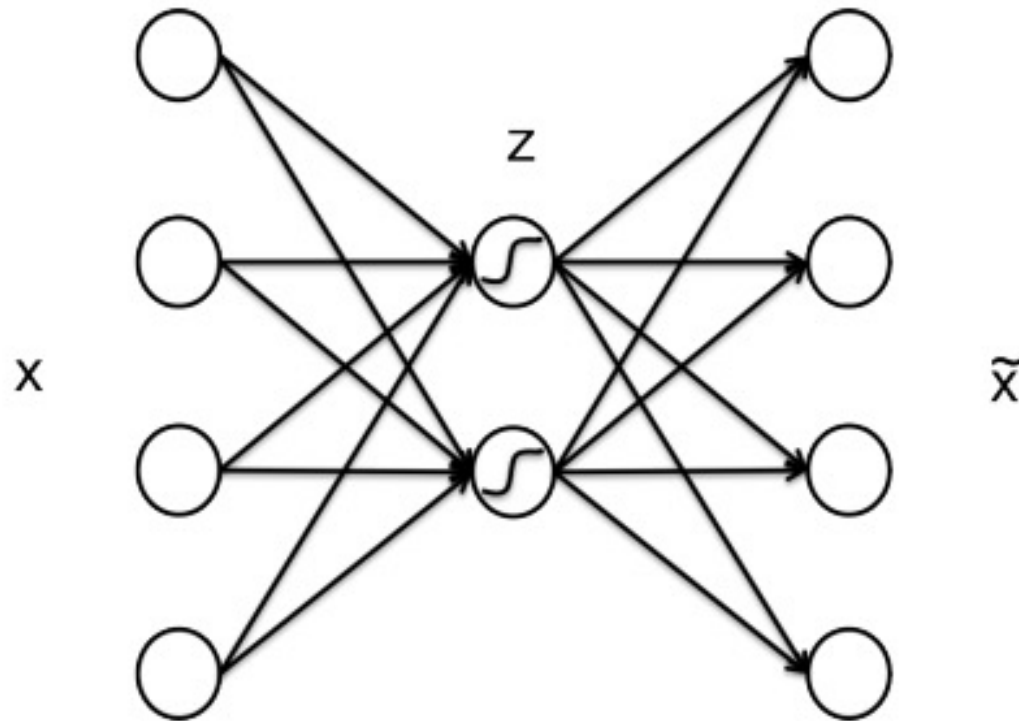


Image Autoencoder Architecture

- Consists of two parts:
 - **Encoder:** compresses inputs to an internal representation
 - **Decoder:** tries to reconstruct the input from the internal representation

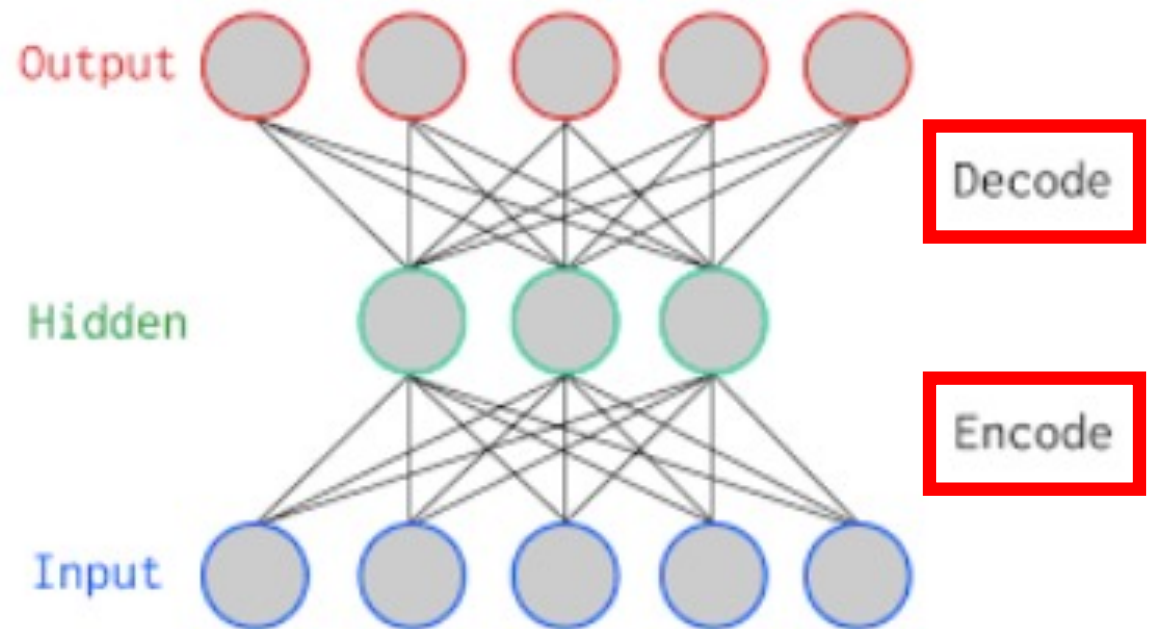


Image Autoencoder Architecture

- Given this input 620 x 426 image (264,120 pixels):



- What would a perfect autoencoder predict?
 - Itself
- What number of nodes are in the final layer?
 - 264,120

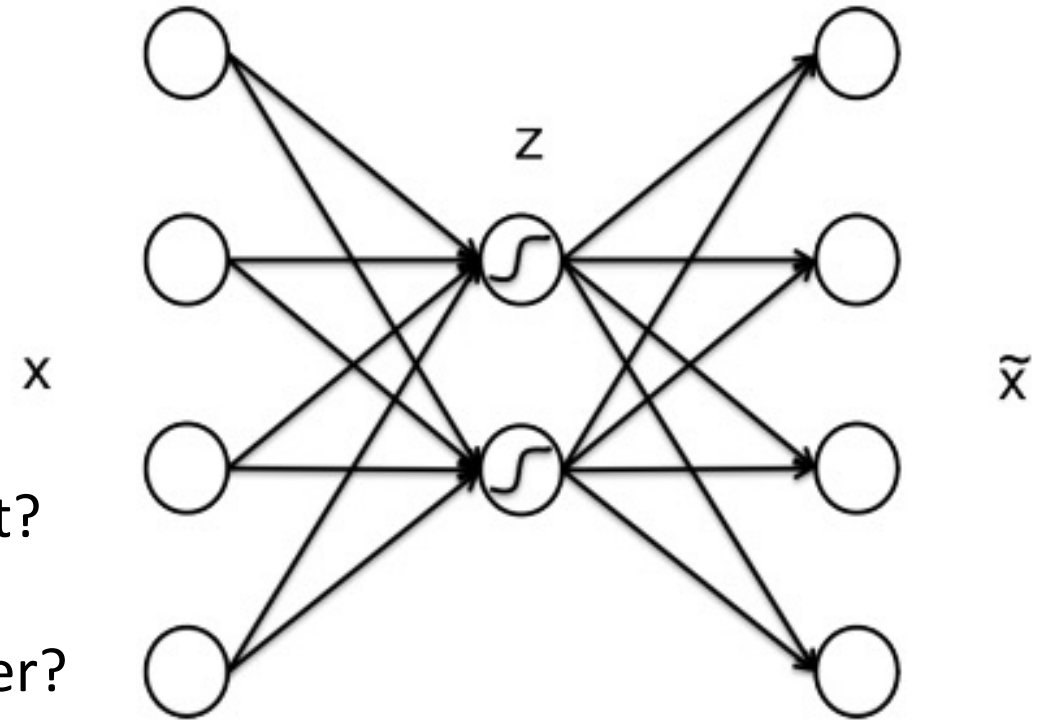


Image Autoencoders

- Intuition: which number sequence is easier to remember?
 - **A:** 30, 27, 22, 11, 6, 8, 7, 2
 - **B:** 30, 15, 46, 23, 70, 35, 106, 53, 160, 80, 40, 20, 10, 5
- **B:** need learn only two rules
 - If even, divide by 2
 - If odd, multiply by 3 and add 1

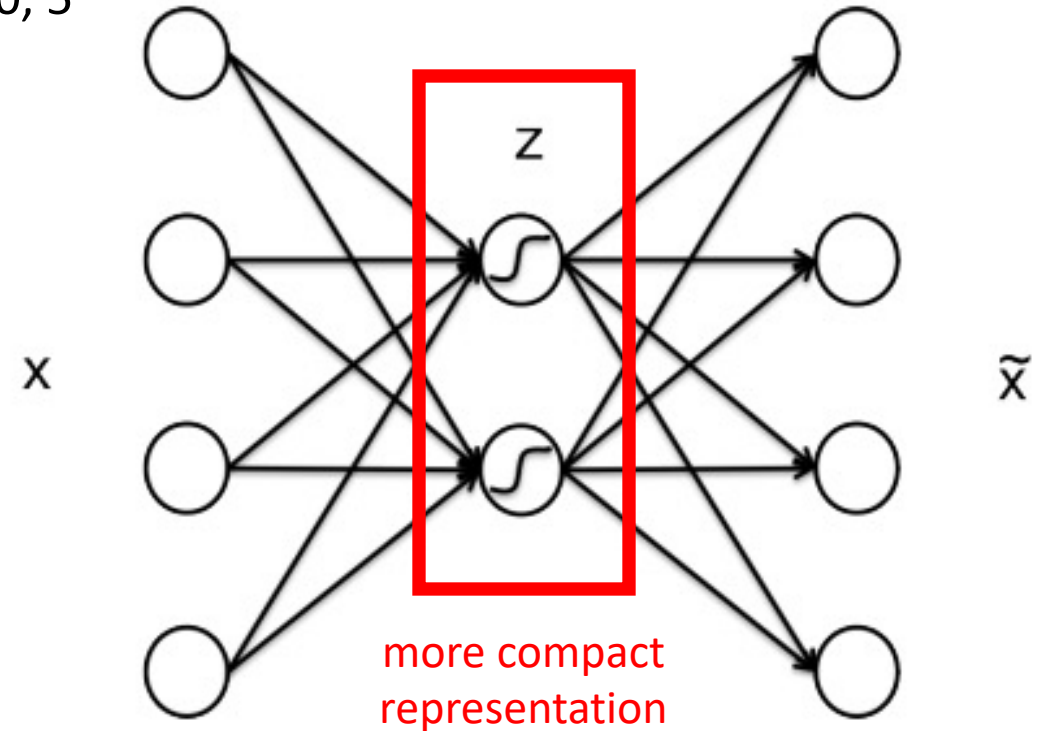


Image Autoencoder Training

How do you train a neural network?

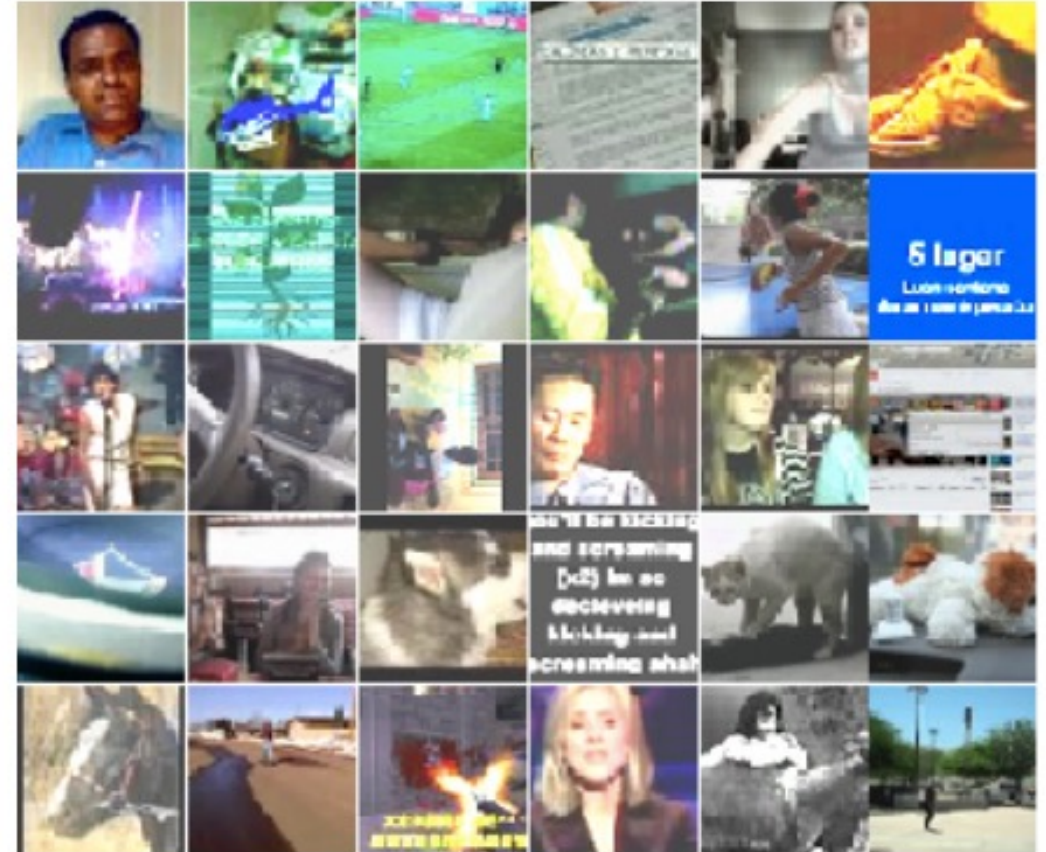
Image Autoencoder Training

Repeat until stopping criterion met:

1. **Forward pass:** propagate training data through network to make prediction
2. **Backward pass:** using predicted output, calculate error gradients backward
3. Update each weight using calculated gradients

Image Autoencoder Features

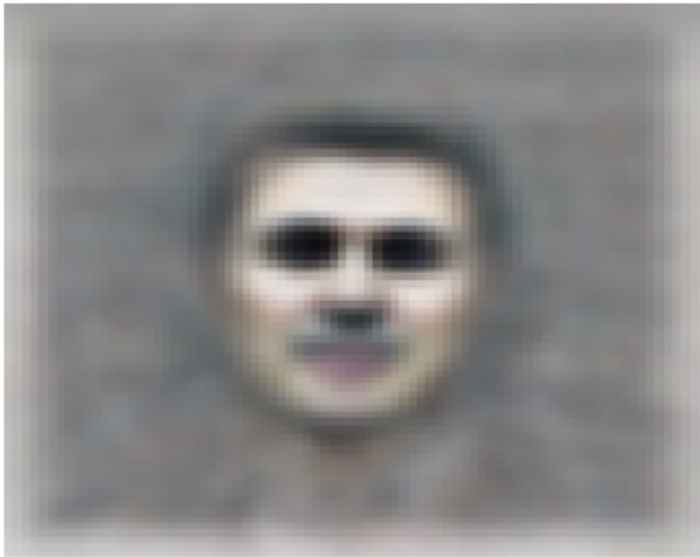
- e.g., training data:
 - 1 image taken from 10 million YouTube videos
 - Each image is in color and 200x200 pixels



- What features do you think it learned?

Image Autoencoder Features

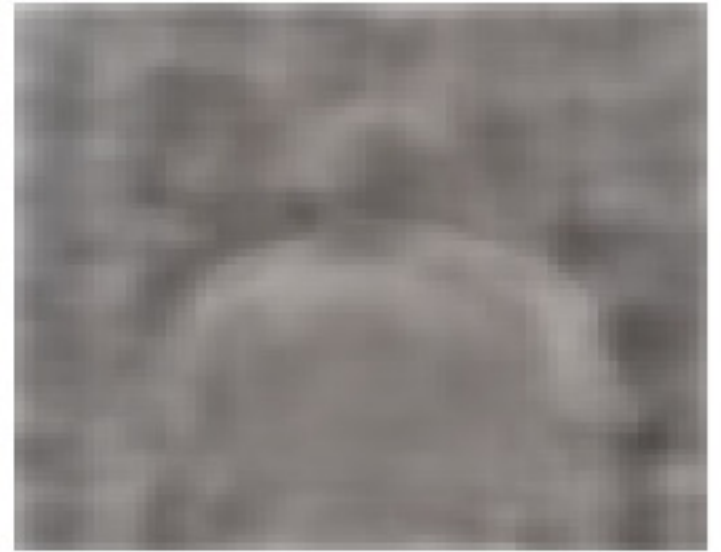
- e.g., features learned include:



human face



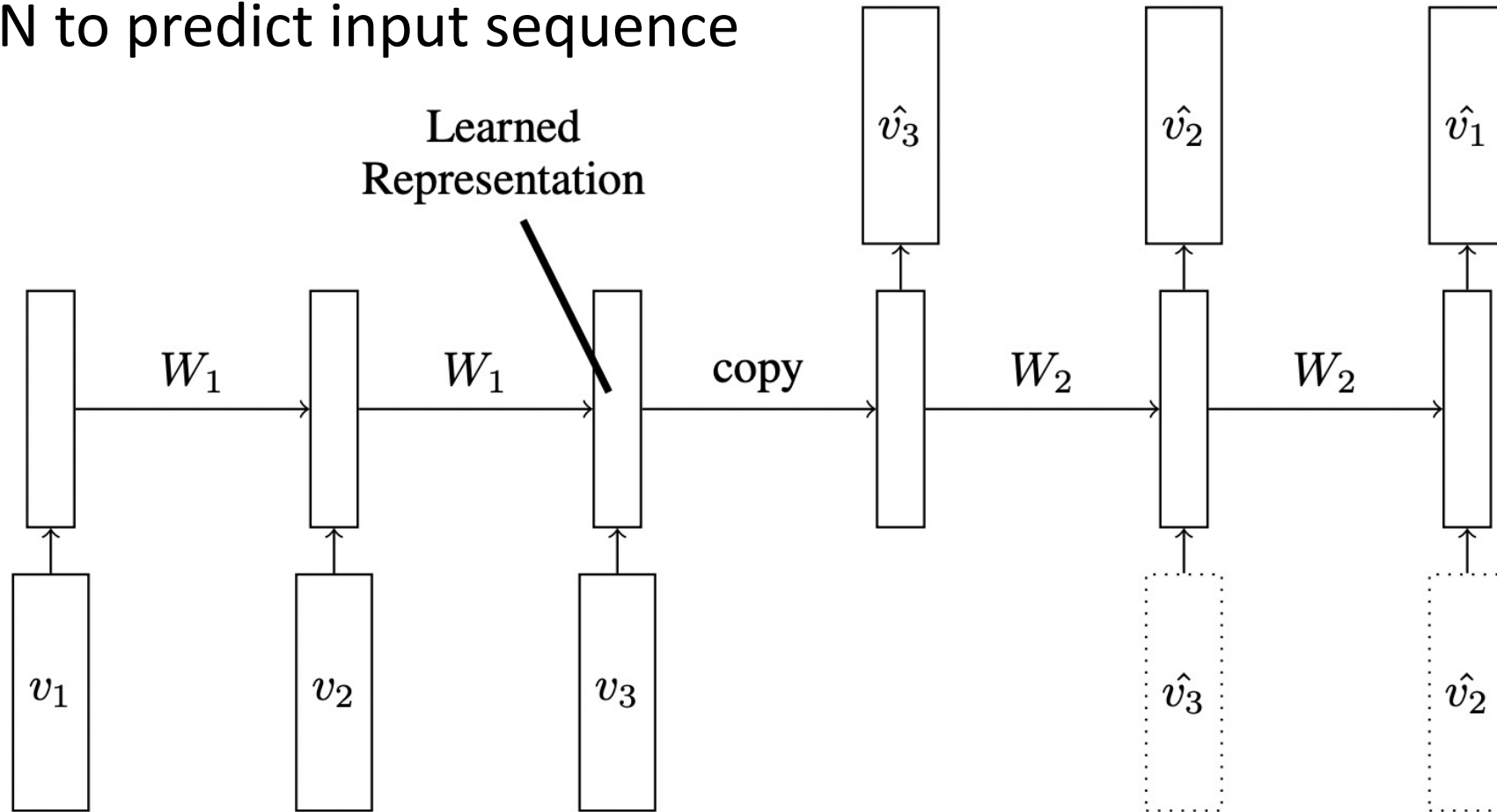
cat face



human body

Video Autoencoder

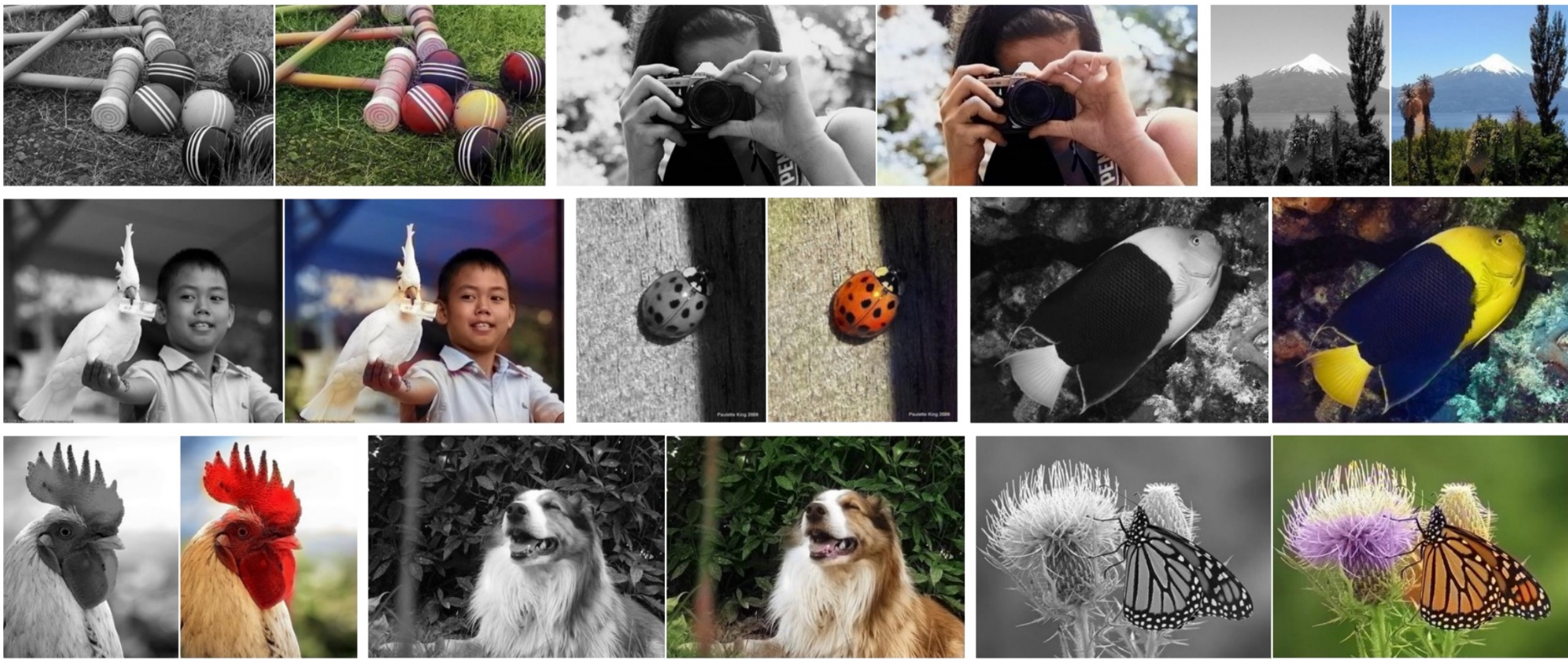
- Train RNN to predict input sequence



Generative-based Methods

- Autoencoder: predict self
- **Colorization: convert grayscale to color**
- Video prediction: predict future frames

Colorization: *Plausible* Coloring Results



Colorization: *Plausible* Coloring Results



Figure Sources: [https://www.flickr.com/photos/applesnpearsau/12197380673/in/photostream/;](https://www.flickr.com/photos/applesnpearsau/12197380673/in/photostream/)
https://commons.wikimedia.org/wiki/File:JACQUES_VILET_-_1982,_Les_Fruits_du_Jardin.jpg

Image Colorization Architecture

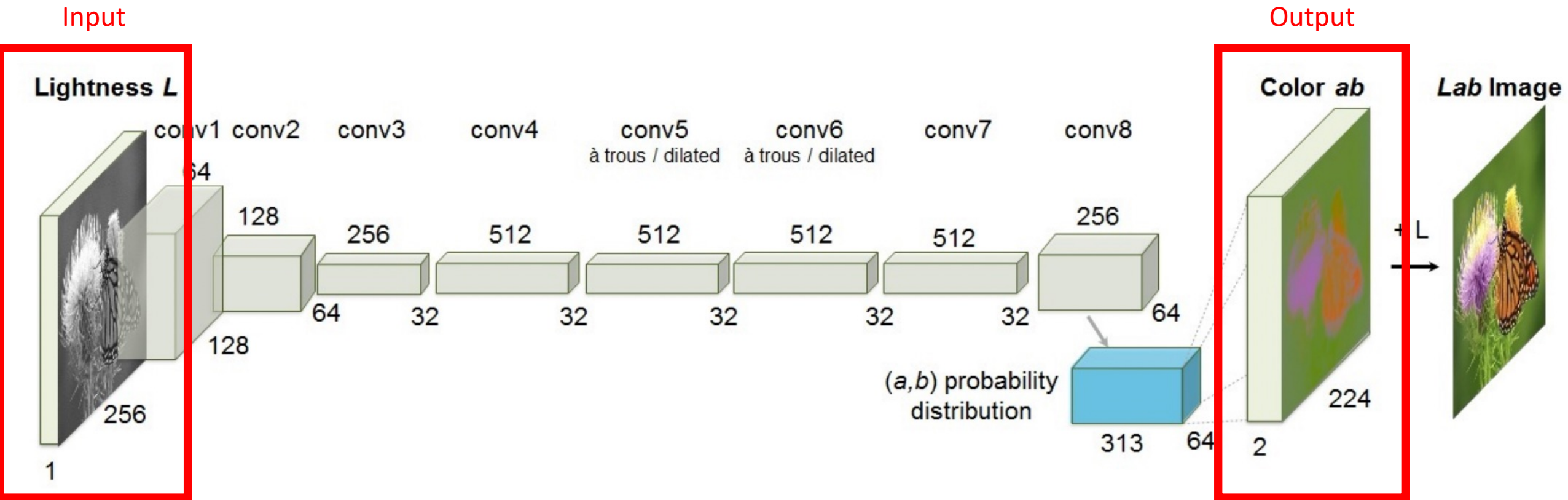
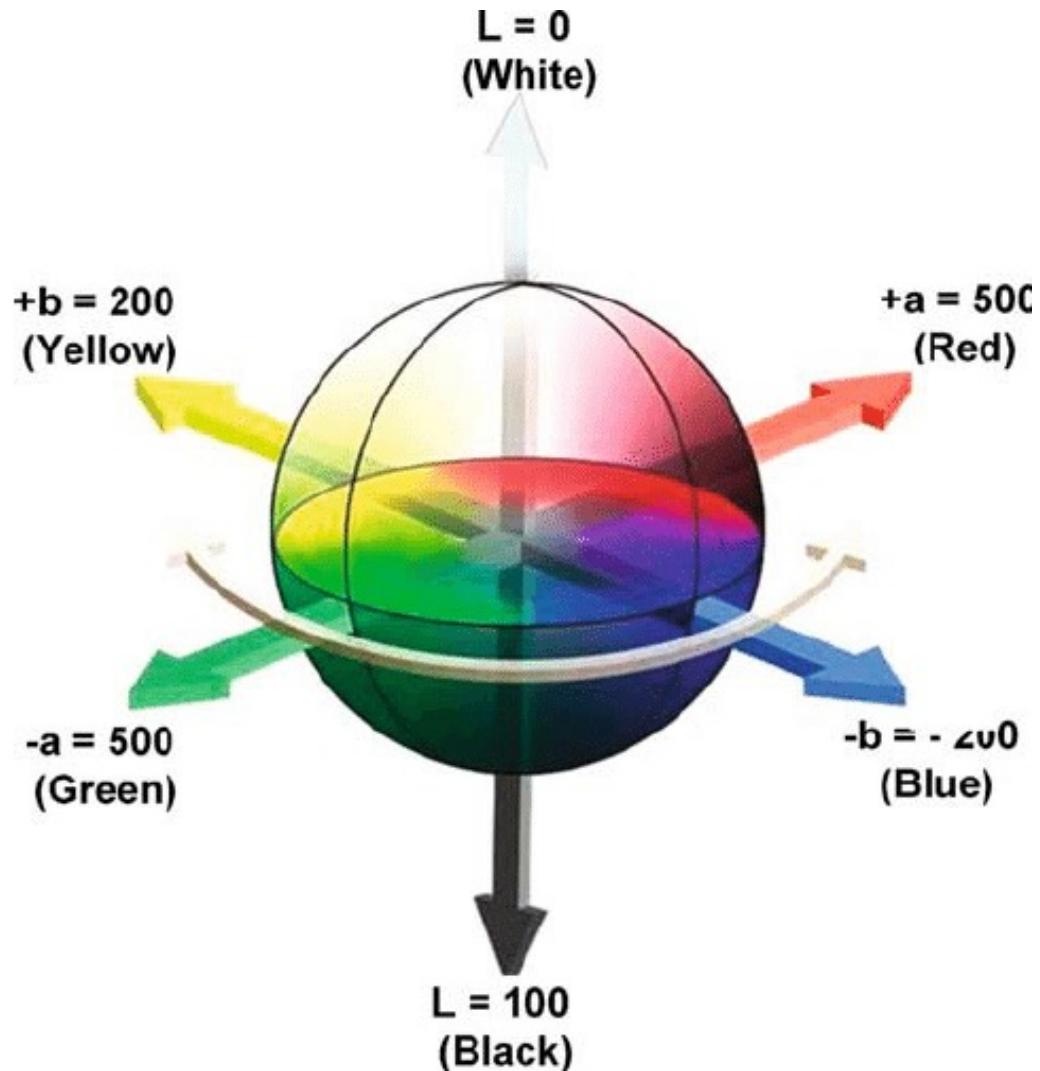


Image Colorization Architecture: CIE *Lab* Color



L indicates grayscale information whereas a and b represent colors

Image Colorization Architecture

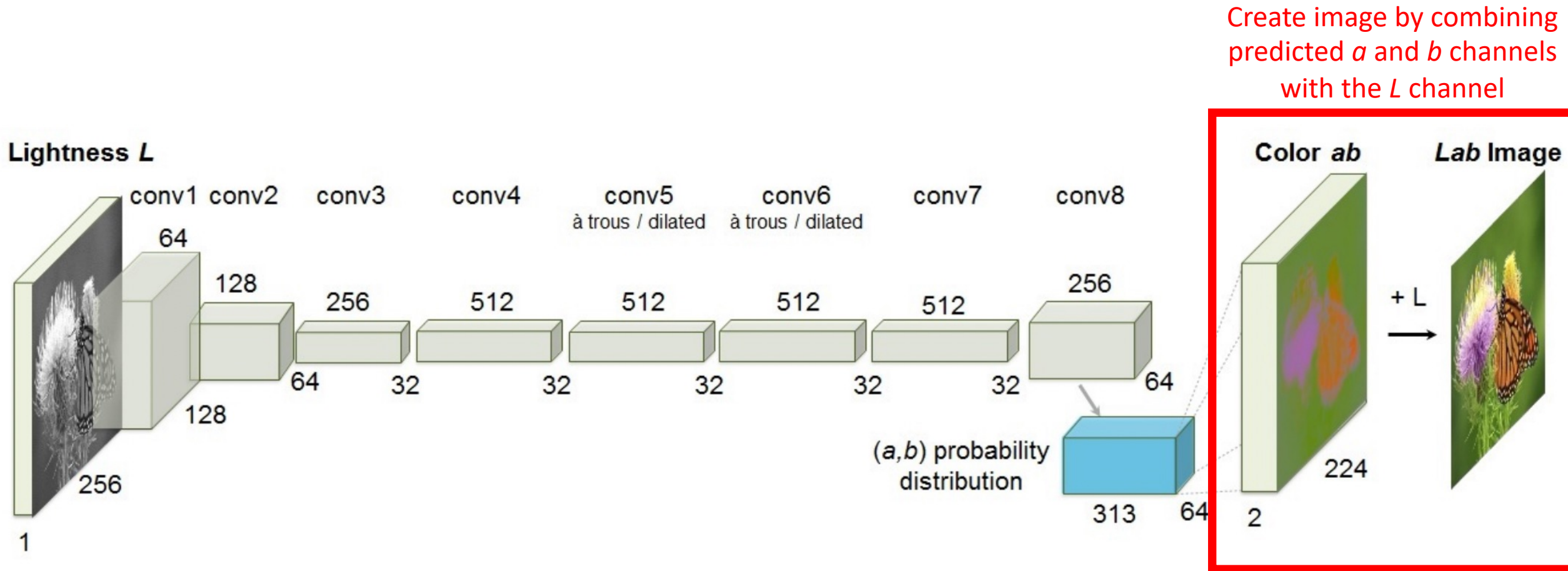


Image Colorization Architecture



Grayscale image: L channel

$$\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$$

L

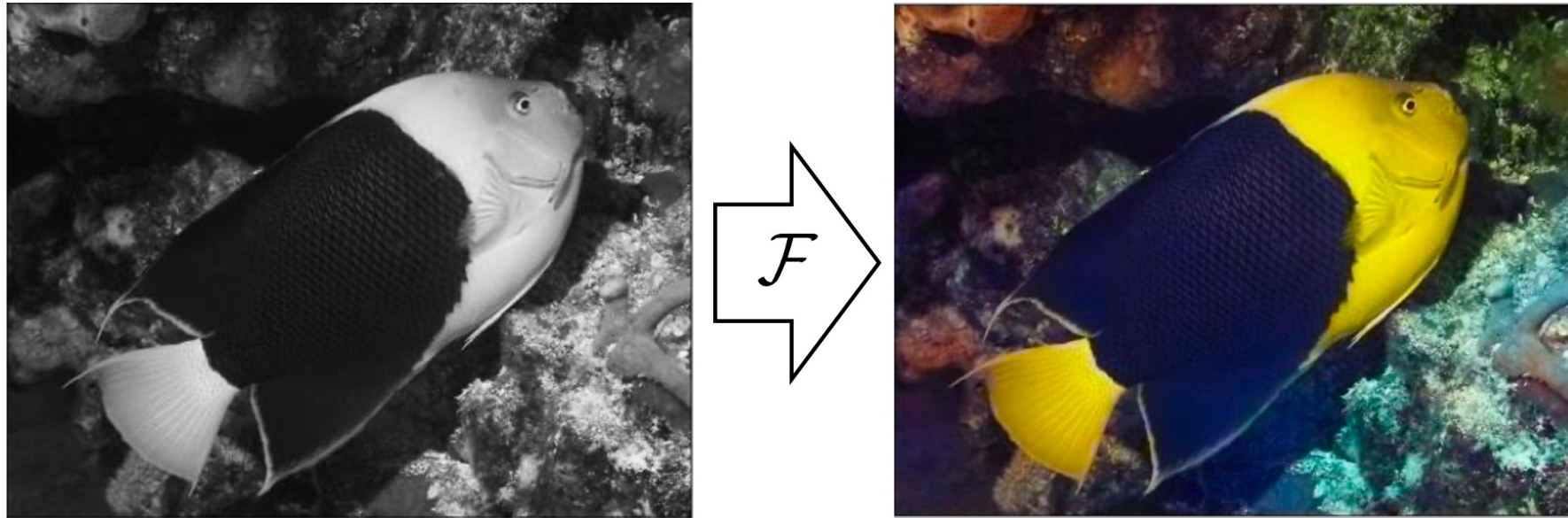


Color information: ab channels

$$\hat{\mathbf{Y}} \in \mathbb{R}^{H \times W \times 2}$$

ab

Image Colorization Architecture



Grayscale image: L channel

$$\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$$

Concatenate (L,ab)

$$(\mathbf{X}, \hat{\mathbf{Y}})$$

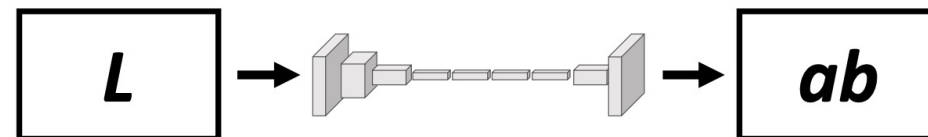


Image Colorization Training

For 1.3 million ImageNet images, repeat until stopping criterion met:

1. **Forward pass:** propagate training data through network to make prediction
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Image Colorization Training: Loss Function

- Regression with L2 loss inadequate

$$L_2(\hat{\mathbf{Y}}, \mathbf{Y}) = \frac{1}{2} \sum_{h,w} \|\mathbf{Y}_{h,w} - \hat{\mathbf{Y}}_{h,w}\|_2^2$$

- Use **multinomial classification**

$$L(\hat{\mathbf{Z}}, \mathbf{Z}) = -\frac{1}{HW} \sum_{h,w} \sum_q \mathbf{Z}_{h,w,q} \log(\hat{\mathbf{Z}}_{h,w,q})$$

(captures inherent ambiguity of coloring some objects by allowing the system to predict multimodal distributions)

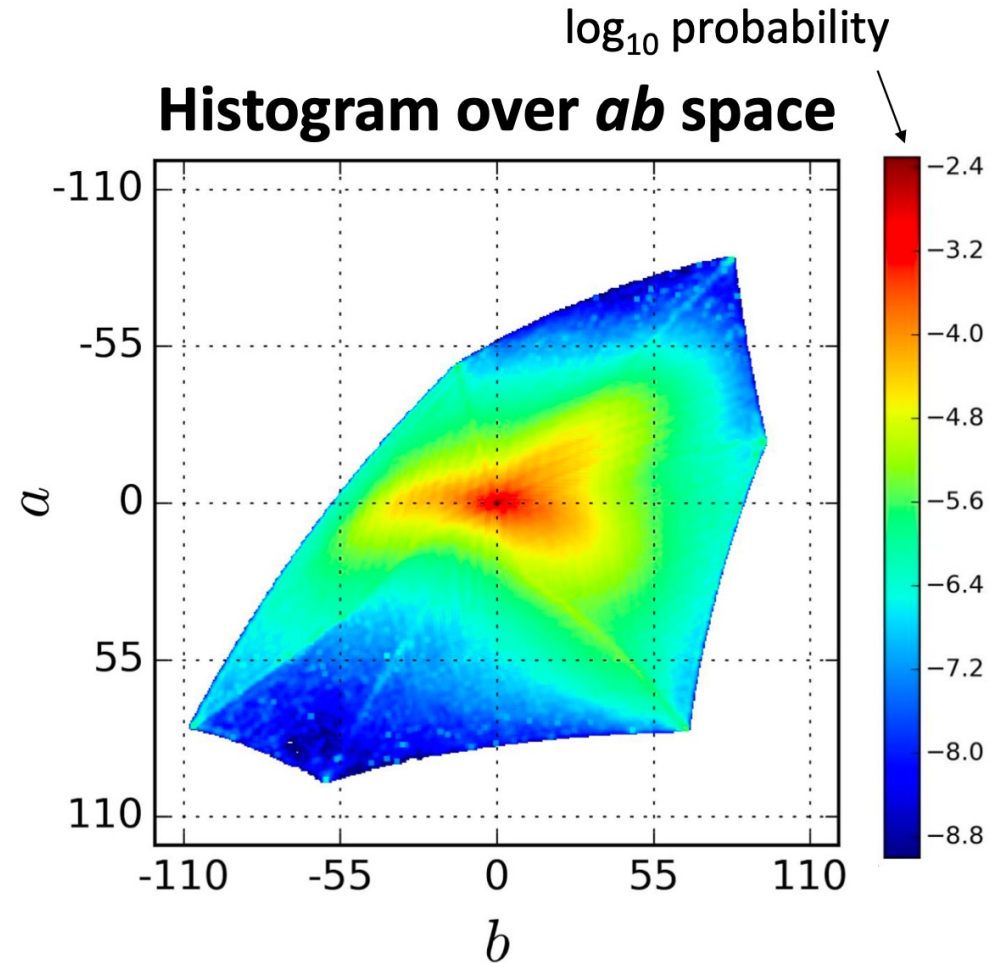


Image Colorization Training: Loss Function

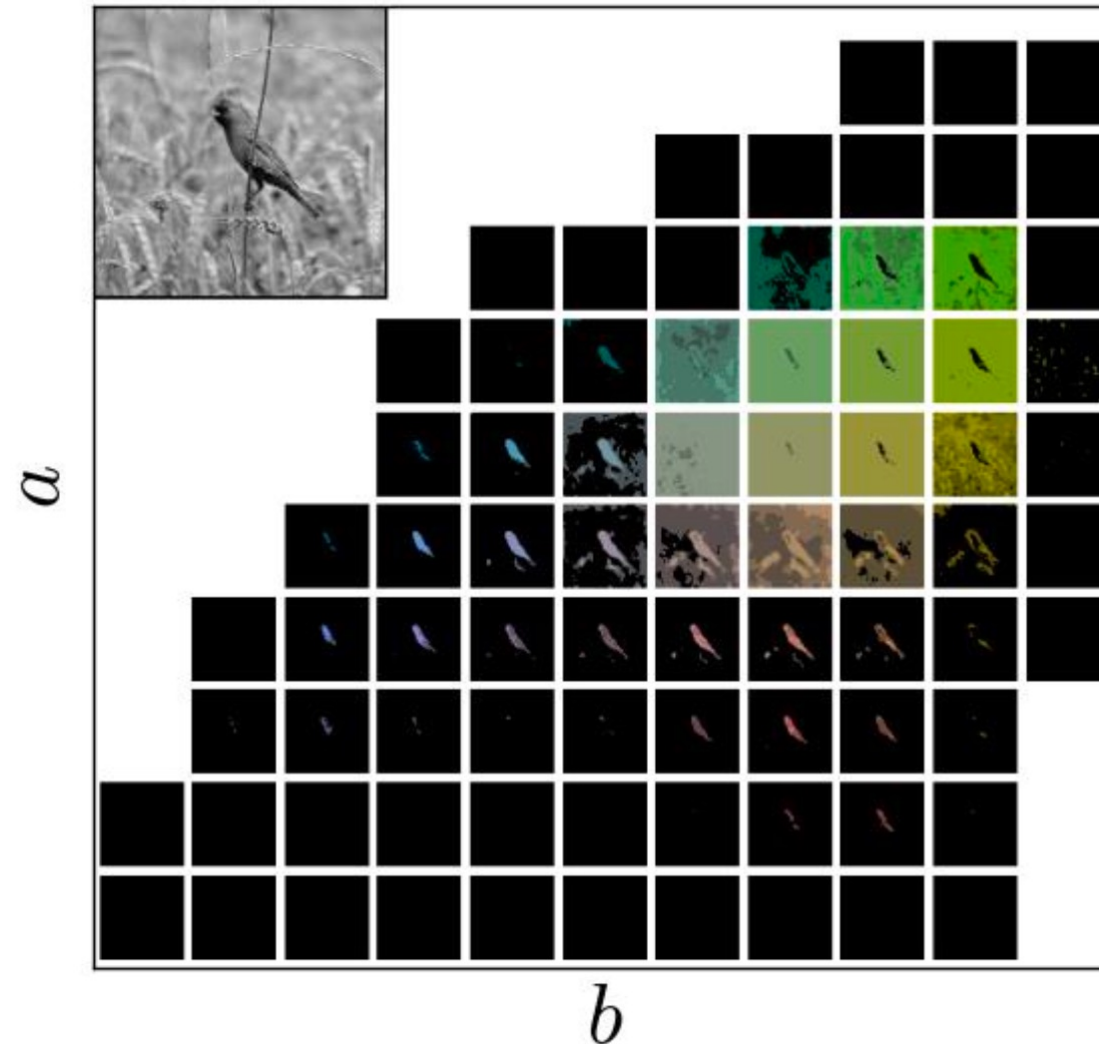


Image Colorization Training: Loss Function

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- **Class rebalancing** to encourage learning of *rare* colors

$$L(\hat{\mathbf{Z}}, \mathbf{Z}) = -\frac{1}{HW} \sum_{h,w} v(\mathbf{Z}_{h,w}) \sum_q \mathbf{Z}_{h,w,q} \log(\hat{\mathbf{Z}}_{h,w,q})$$

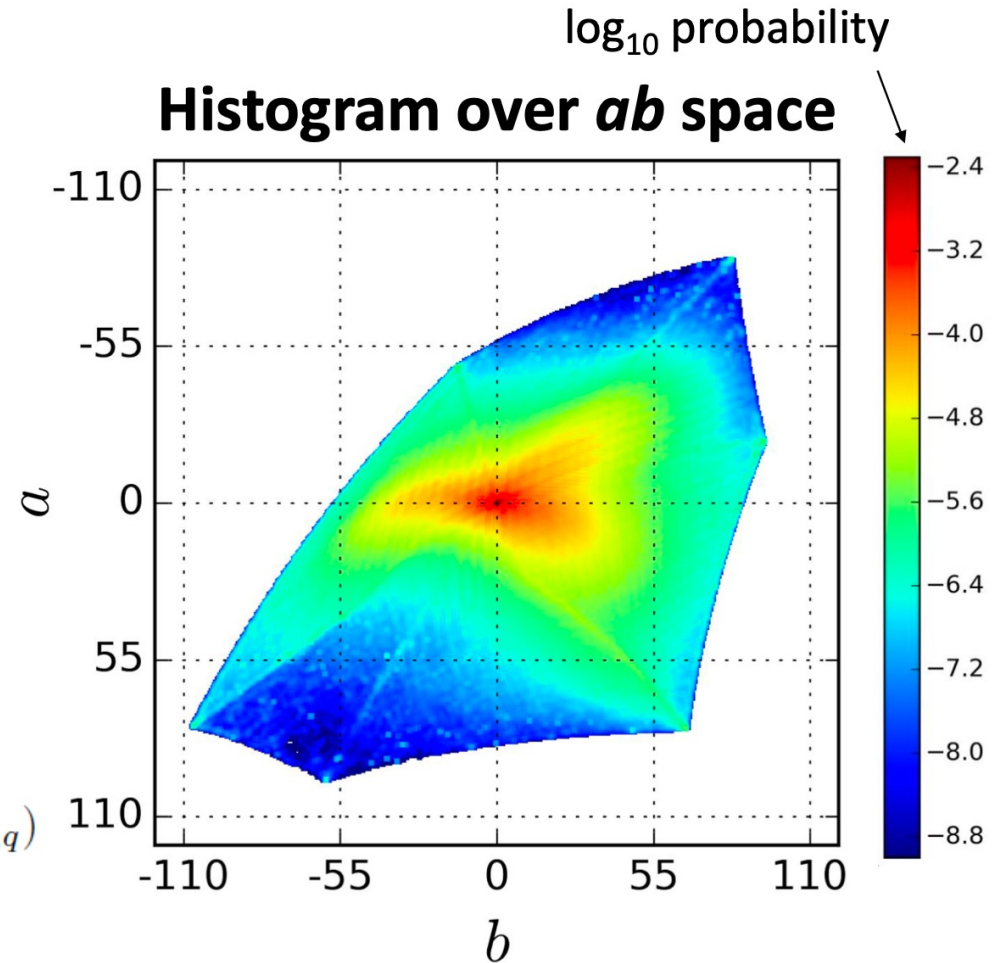
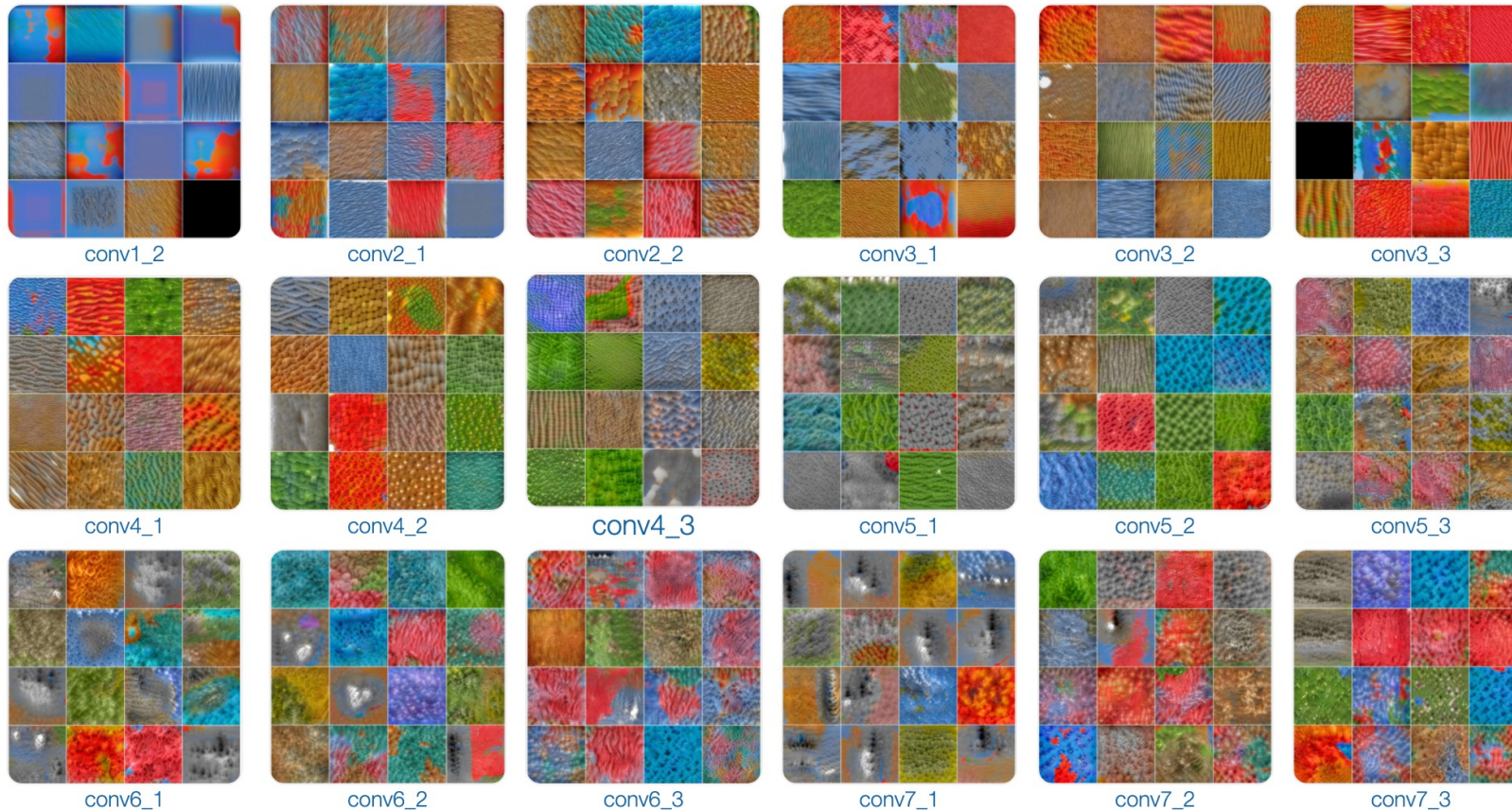


Image Colorization Features

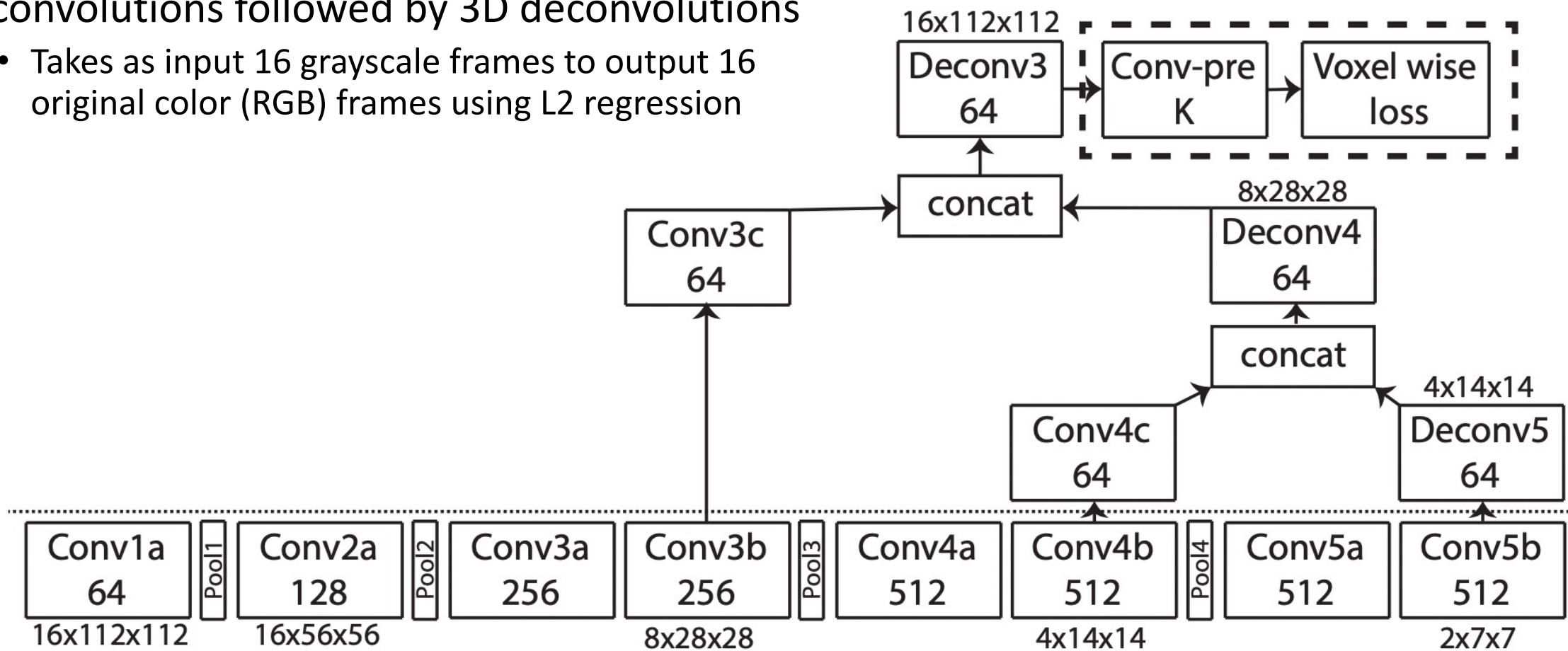
Task requires understanding an image at the pixel and semantic-level



Video Colorization

3D convolutions followed by 3D deconvolutions

- Takes as input 16 grayscale frames to output 16 original color (RGB) frames using L2 regression

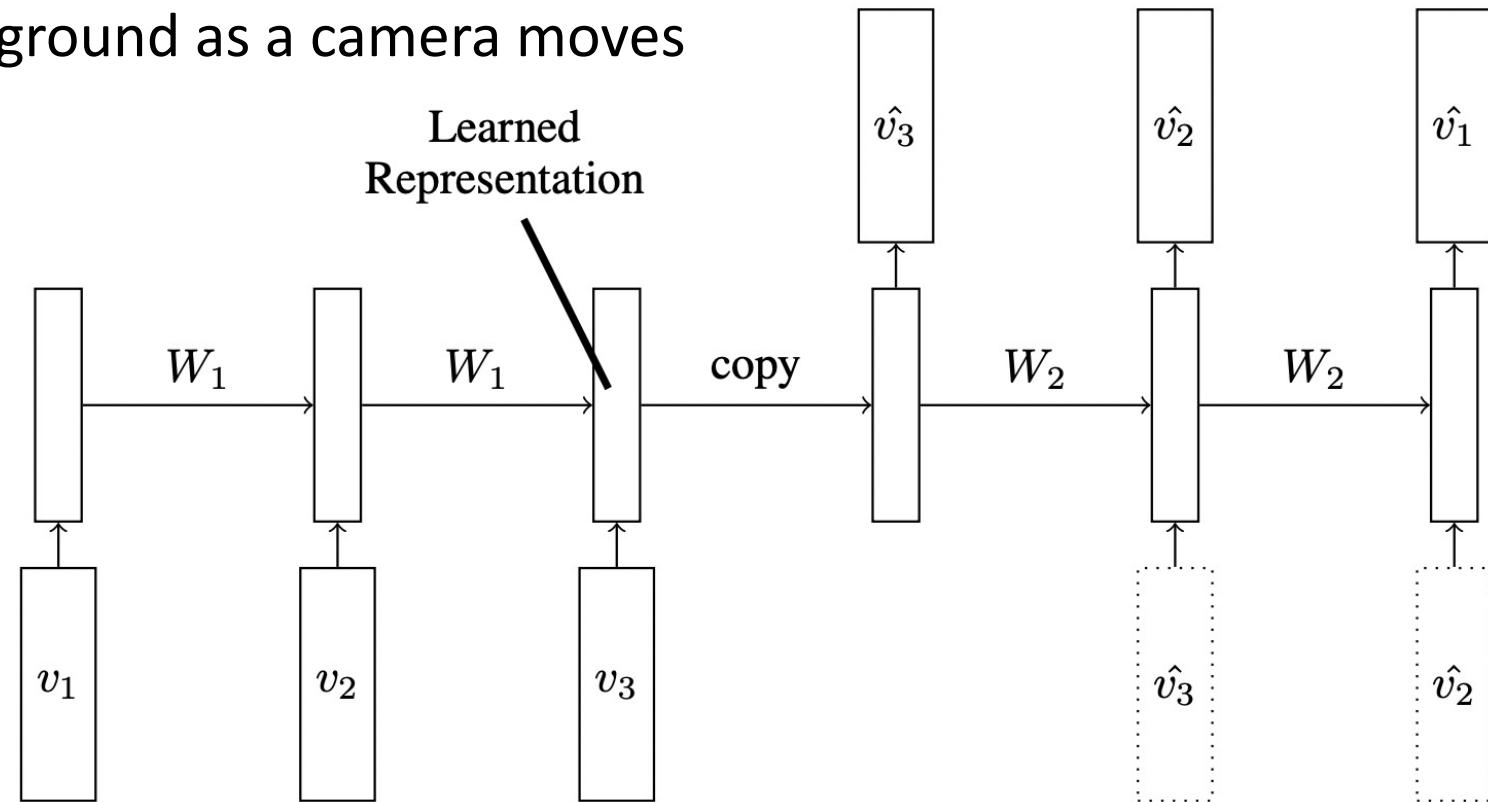


Generative-based Methods

- Autoencoder: predict self
- Colorization: convert grayscale to color
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Video Prediction

- Train RNN to predict future frames; limitations for prediction include?
 - Identifying new objects that enter scene
 - Determining background as a camera moves



Generative-based Methods

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Context-based Methods

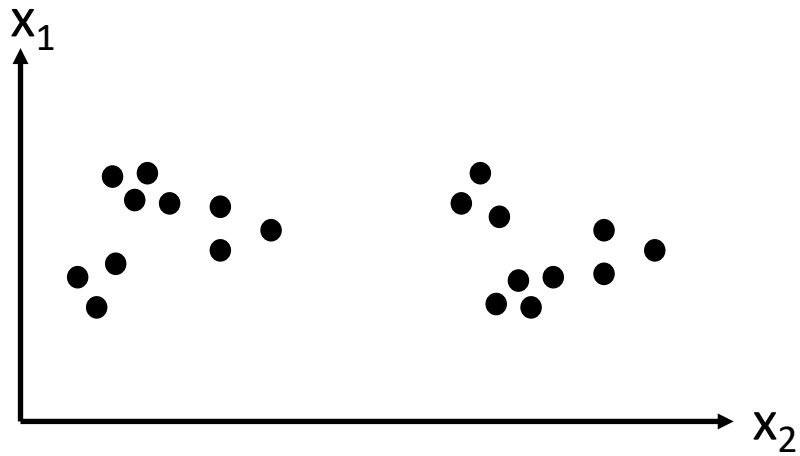
- Similarity context: clustering
- Spatial context: predict relative positions of image patches
- Timing context: predict relative positions of video frames

Context-based Methods

- Similarity context: clustering
- Spatial context: predict relative positions of image patches
- Timing context: predict relative positions of video frames

Clustering

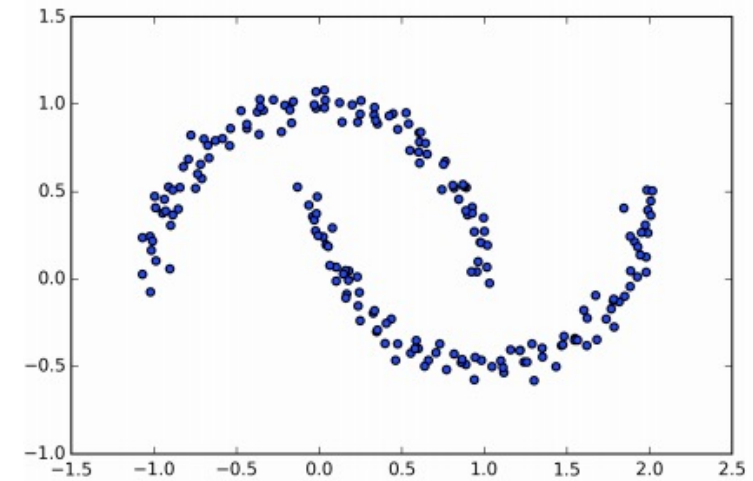
A.



B.



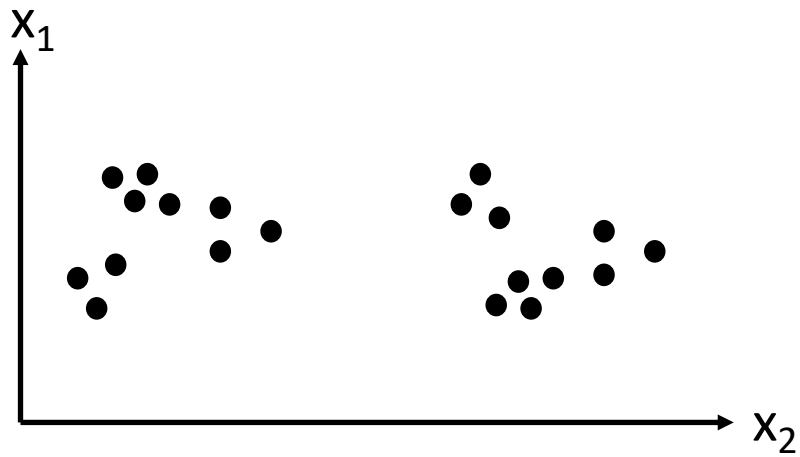
C.



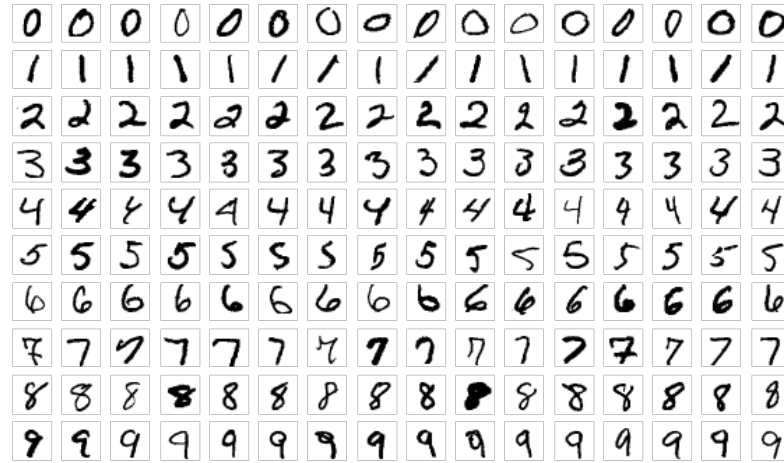
Find groupings such that entities in a group will be similar to each another and different from the entities in other groups.

Clustering: Key Questions

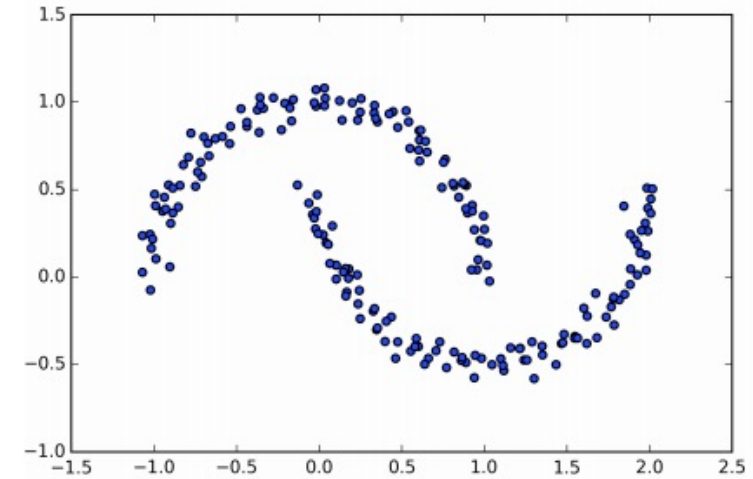
A.



B.

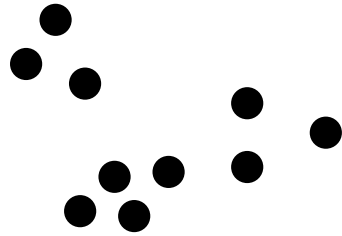
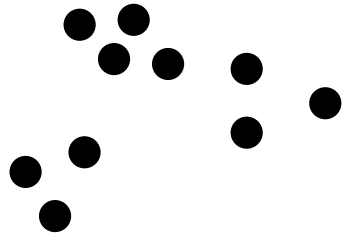


C.

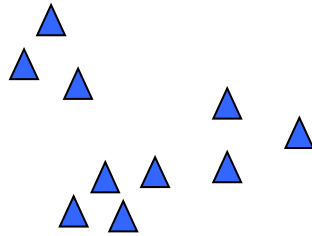
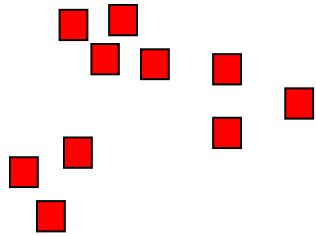


- How many data clusters to create?
- What “algorithm” to use to partition the data?

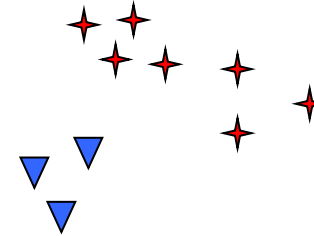
How Many Clusters?



Six Clusters



Two Clusters

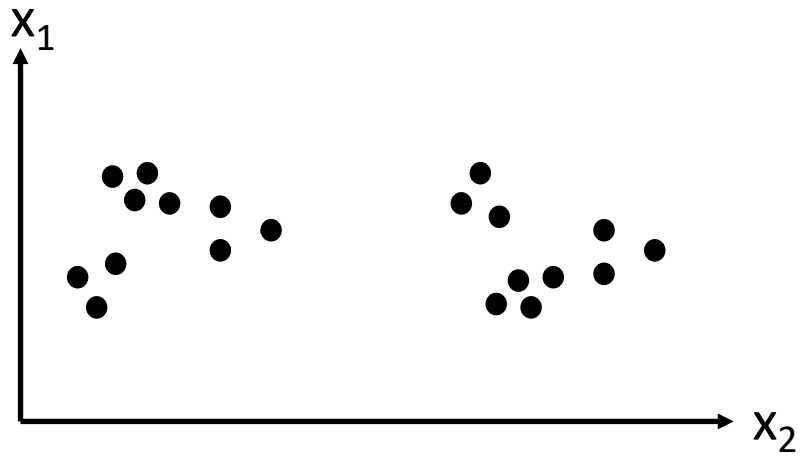


Four Clusters

Number of clusters can be ambiguous.

Self-Supervised Learning of Clusters

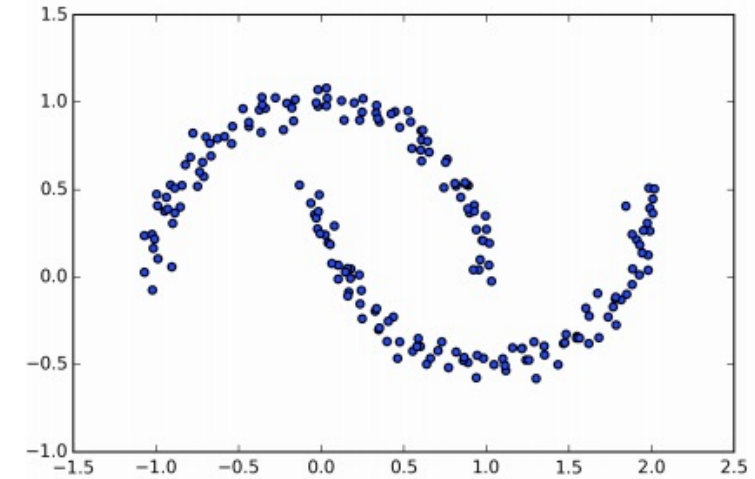
A.



B.



C.

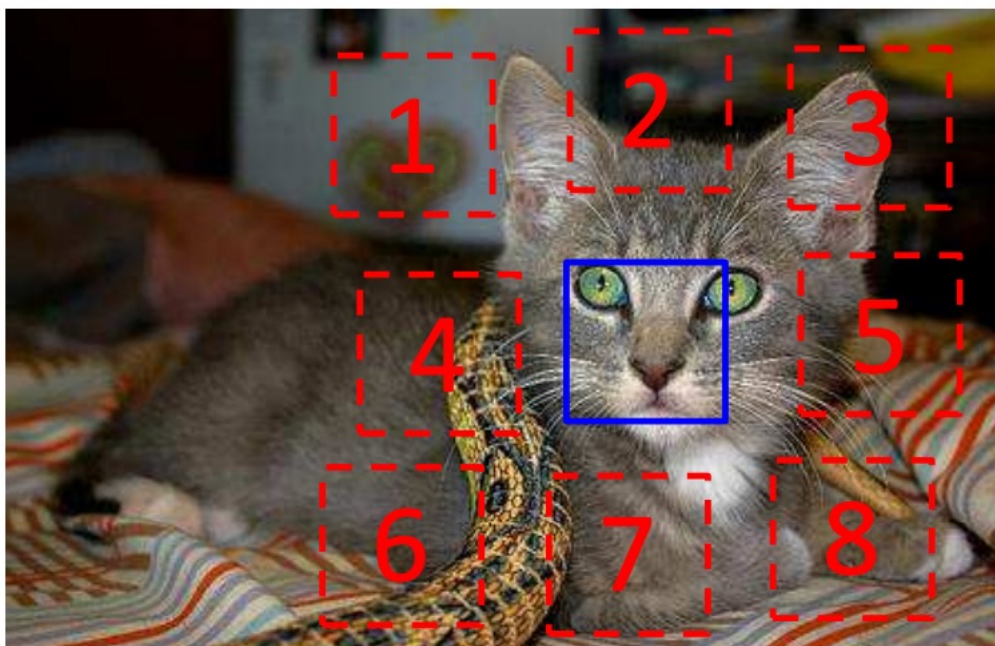


CNNs are trained to identify cluster assignments OR to recognize whether images belong to the same cluster

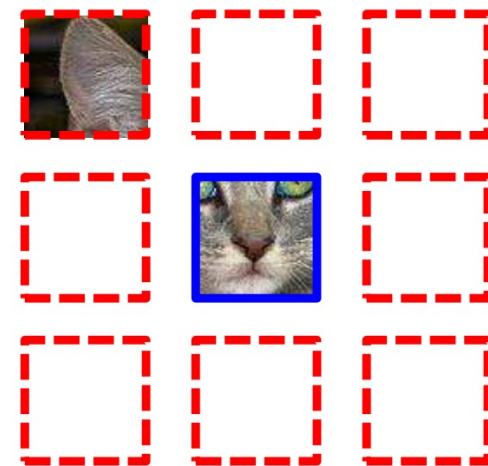
Context-based Methods

- Similarity context: clustering
- Spatial context: predict relative positions of image patches
- Timing context: predict relative positions of video frames

Task: Predict Image Index for Each Patch



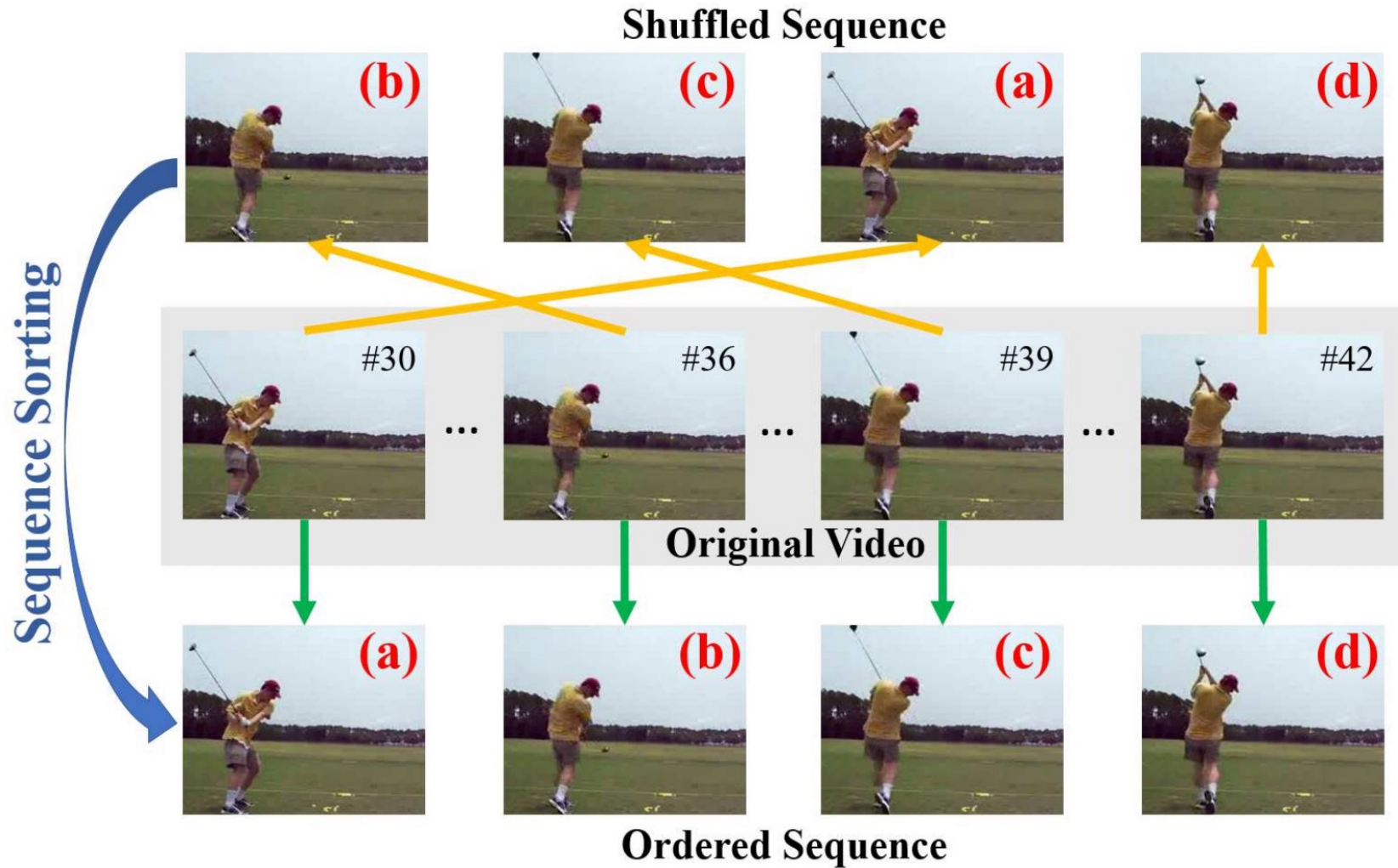
Example:



Context-based Methods

- Similarity context: clustering
- Spatial context: predict relative positions of image patches
- Timing context: predict relative positions of video frames

Task: Predict Order of Video Frames



Context-based Methods

- Similarity context: clustering
- Spatial context: predict relative positions of image patches
- Timing context: predict relative positions of video frames

Can you think of any other self-supervised learning methods that could be used to learn visual features?

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The End