

# Transfer Learning: Self-Supervised Learning

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Fall 2022



<https://home.cs.colorado.edu/~DrG/Courses/NeuralNetworksAndDeepLearning/AboutCourse.html>

# Review

- Last lecture topic:
  - Visual dialog applications
  - Visual dialog dataset
  - Visual dialog evaluation
  - Mainstream 2017 challenges: baseline approaches
  - LTML: Transformer approach
  - Latex tutorial
- Assignments (Canvas)
  - Lab assignment 4 due earlier today
  - Final project proposal due in 1.5 weeks
- Questions?

# Today's Topics

- Transfer learning definition
- Overview of self-supervised learning
- Generative-based methods
- Generative adversarial networks
- Context-based methods

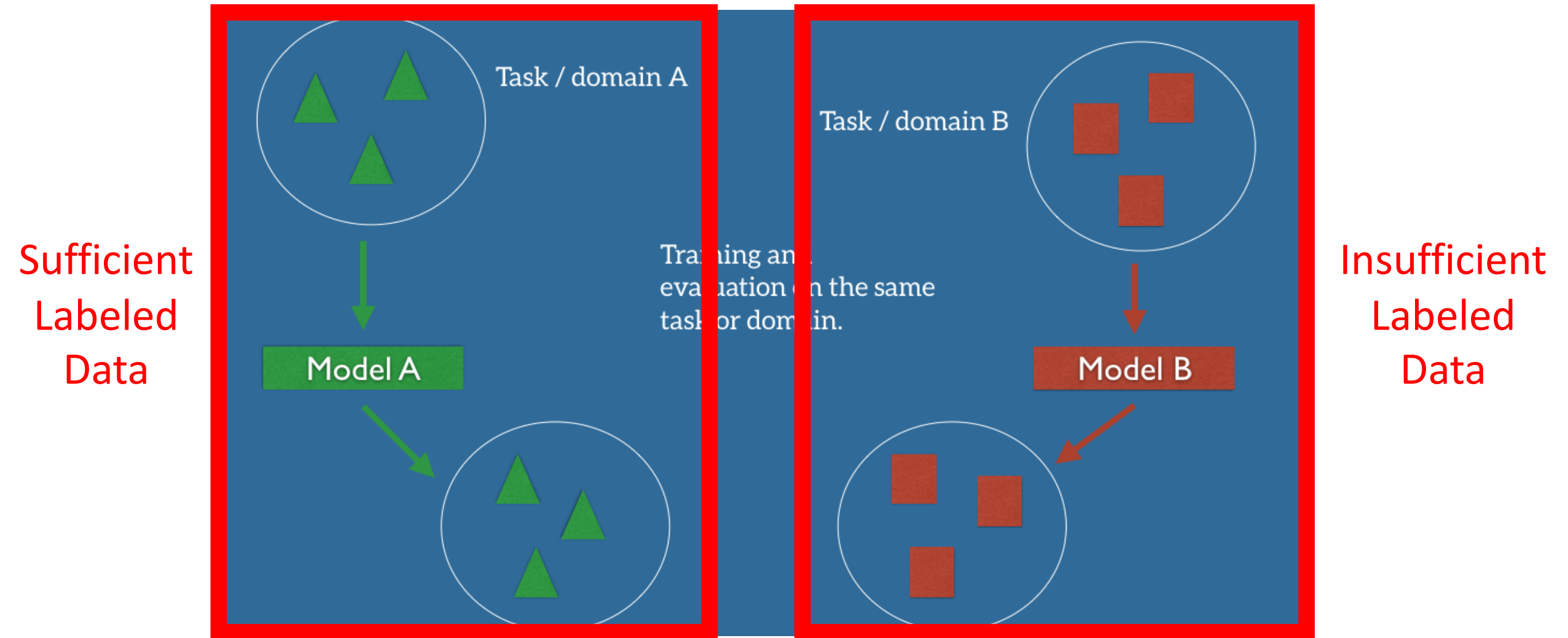
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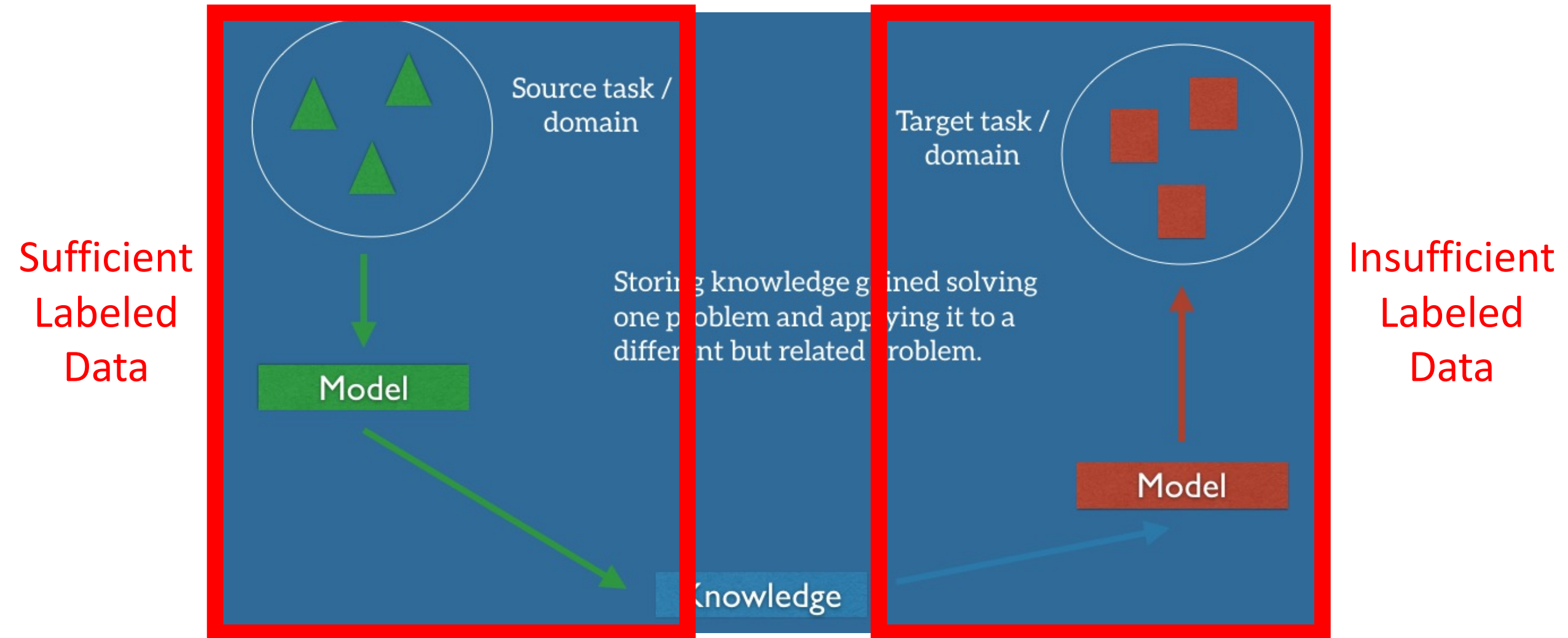




# Rather than Learn Solution from Scratch For Each Task/Domain Pair... (Problem for B)



# Idea: Improve the Learning for Conditions Not Observed During Training





# Transfer Learning When Data Sampling Changes (e.g., Sentiment Classification)



**News** (formal and lengthy)



**Tweets** (informal and brief)

# Transfer Learning When Feature Space Changes (e.g., Sentiment Classification in Different Language)

## ★★★★★ Cool charger

By Tiffany on March 30, 2015

Verified Purchase

Bought this for my Galaxy phone and I have to say, this is a pretty cool USB cord! :) I like the lights in the cord as it puts off a cool glowing effect in my room at night and it makes it much easier to see, thanks for the great product!

## ★★★★★ Definitely buying more.

By Krystal Willingham on March 28, 2015

Verified Purchase

I was impressed with how bright the lights on the cable are. It works amazing and as described. I received earlier than expected so that made me very happy. So far is working like a charm and I can't wait to buy a few more.

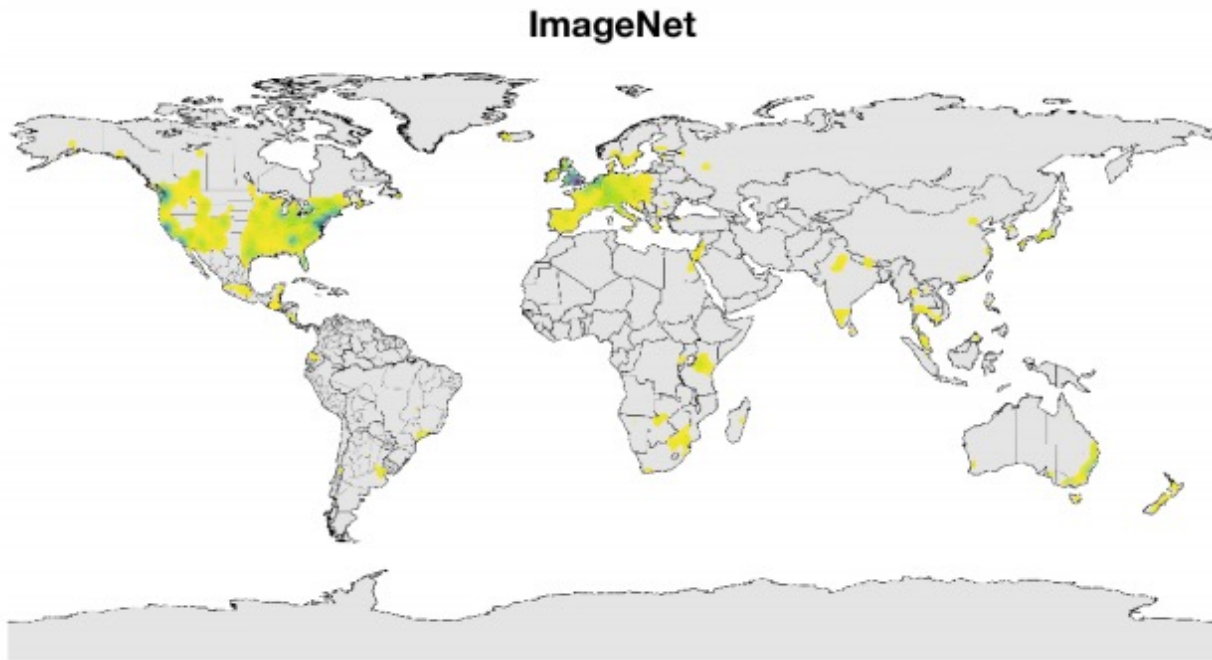
## ★★★★★ Spot It In the Crowd

By Heather-Joan Carls on March 29, 2015

Verified Purchase

Such a cool product. I was so happy with how bright the lights on the cable are. It shipped super fast. The light shuts off when the charging is complete, so that's super helpful. I don't have to keep checking.

# Transfer Learning When Target Categories Change (e.g., Items in Low Income Household vs ImageNet)



Zhao et al. Men also like shopping: Reducing gender bias amplification using corpus-level constraints. 2017.



Ground truth: Soap Nepal, 288 \$/month

**Azure:** food, cheese, bread, cake, sandwich  
**Clarifai:** food, wood, cooking, delicious, healthy  
**Google:** food, dish, cuisine, comfort food, spam  
**Amazon:** food, confectionary, sweets, burger  
**Watson:** food, food product, turmeric, seasoning  
**Tencent:** food, dish, matter, fast food, nutriment



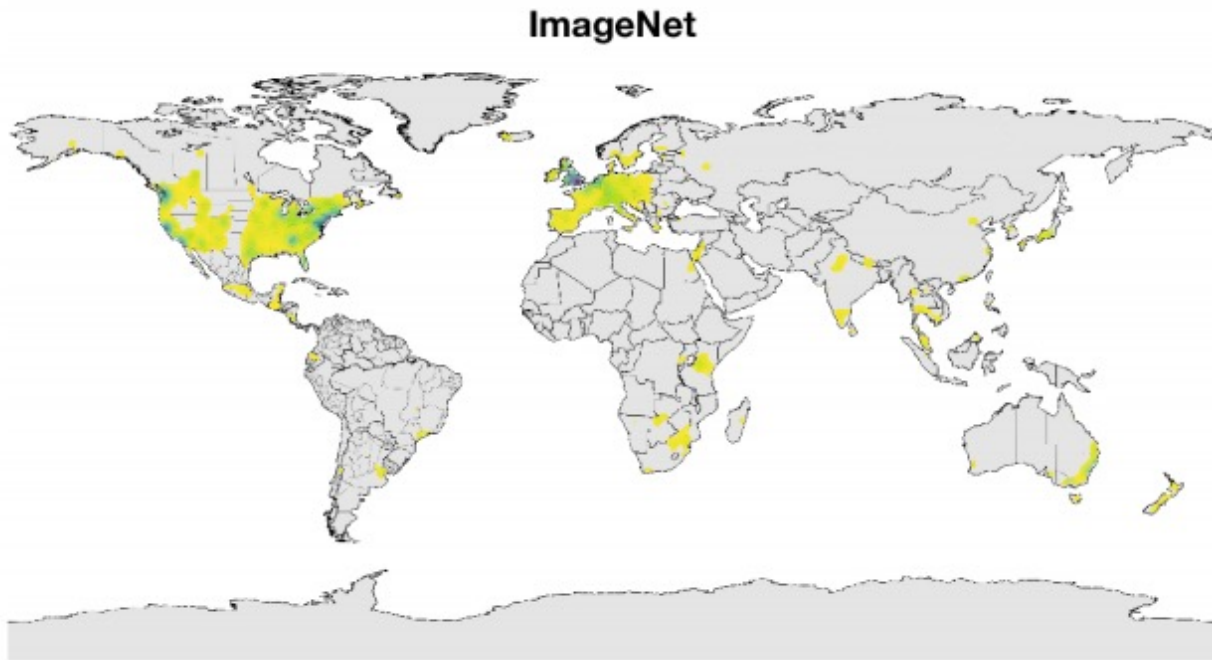
Ground truth: Soap UK, 1890 \$/month

**Azure:** toilet, design, art, sink  
**Clarifai:** people, faucet, healthcare, lavatory, wash closet  
**Google:** product, liquid, water, fluid, bathroom accessory  
**Amazon:** sink, indoors, bottle, sink faucet  
**Watson:** gas tank, storage tank, toiletry, dispenser, soap dispenser  
**Tencent:** lotion, toiletry, soap dispenser, dispenser, after shave

DeVries et al. Does object recognition work for everyone? CVPR workshops, 2019.



# Transfer Learning When Limited Data Available (e.g., Items in Low Income Household vs ImageNet)



Zhao et al. Men also like shopping: Reducing gender bias amplification using corpus-level constraints. 2017.



Ground truth: Soap

Nepal, 288 \$/month

**Azure:** food, cheese, bread, cake, sandwich  
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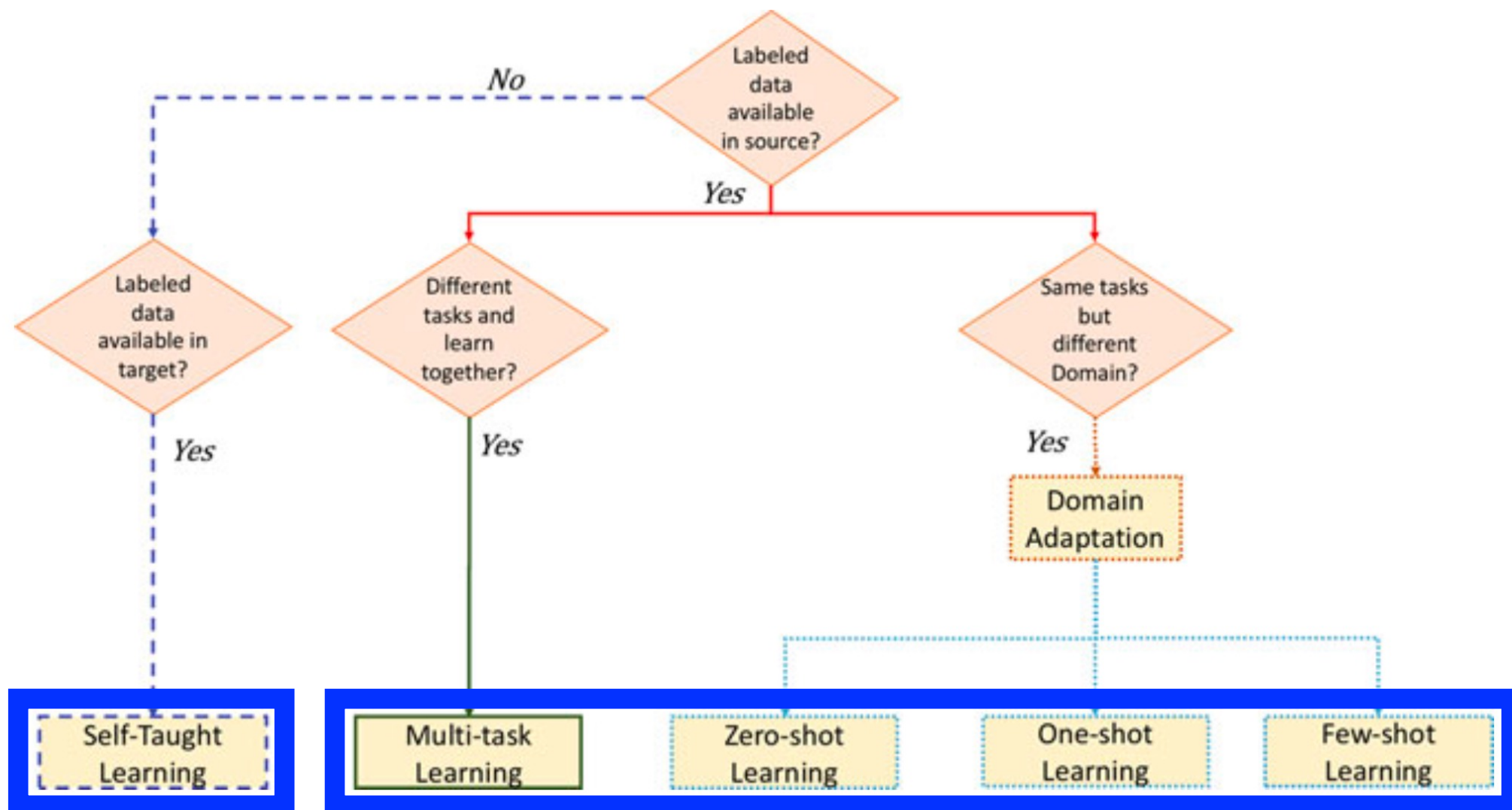
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DeVries et al. Does object recognition work for everyone? CVPR workshops, 2019.

# Transfer Learning Approaches





# Transfer Learning: Key Challenges

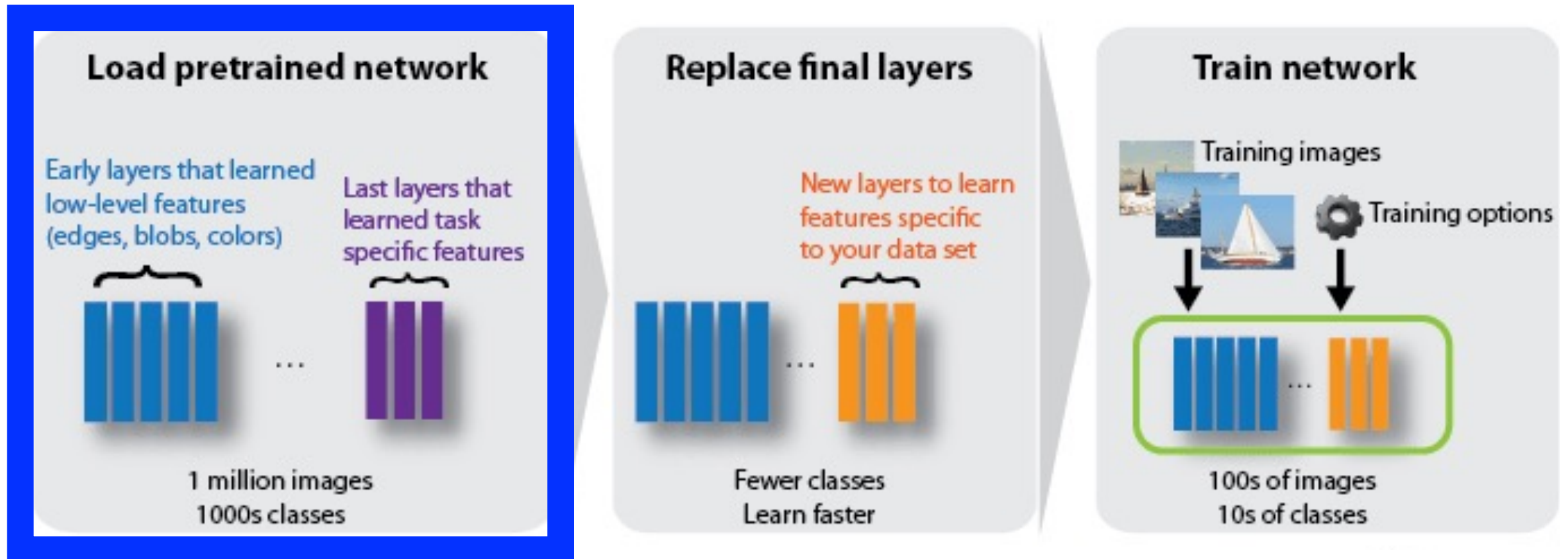
- What to transfer? i.e., what knowledge generalizes
- How to transfer?
- When to transfer? i.e., transferring knowledge can harm performance

# Today's Topics

- Transfer learning definition
- **Overview of self-supervised learning**
- Generative-based methods
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# Goal: Create Generalizable Features

Key observation: features from a pretrained network can be useful for other datasets/tasks



# Intuition: How Do Humans Learn?

With Supervision

Learn from instruction



Unsupervised

Learn from experience



Today's  
scope

# Self-Supervised Learning: Data Gives Supervision

- Relatively Cheap
- Can Collect Data Fast



<https://lovevery.com/community/blog/child-development/the-surprising-learning-power-of-a-household-mirror/>

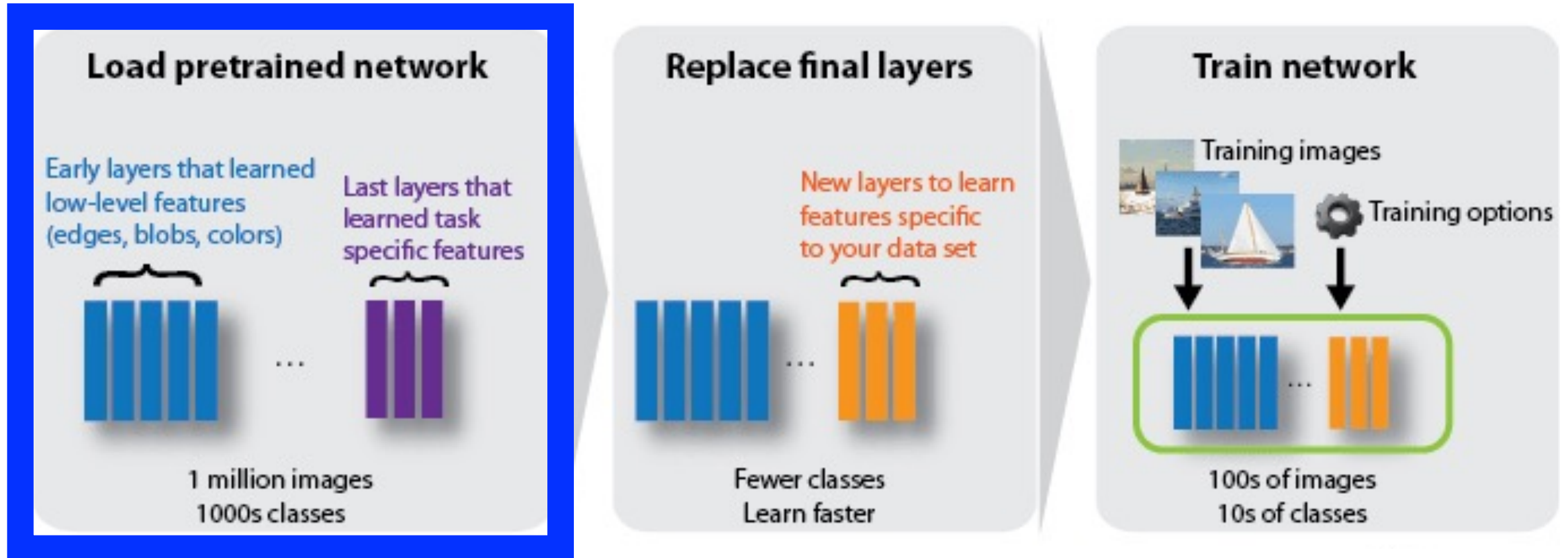


<https://www.rockettes.com/blog/how-to-use-the-mirror-in-dance-class/>



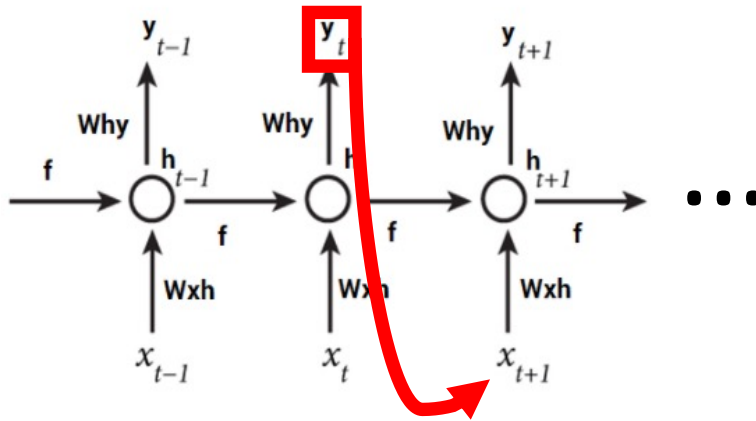
# Self-Supervised Learning: Data Gives Supervision

Approach: create features that are useful for other datasets/tasks



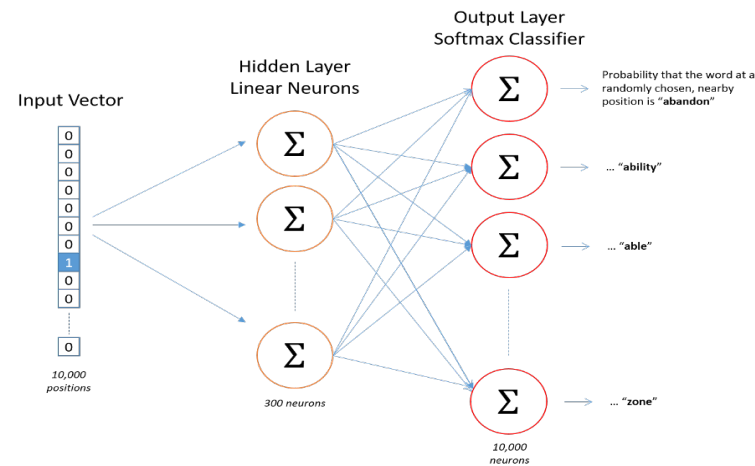
# Self-Supervised Learning Methods Already Covered in This Course (Many NLP Methods)

Character prediction with RNNs



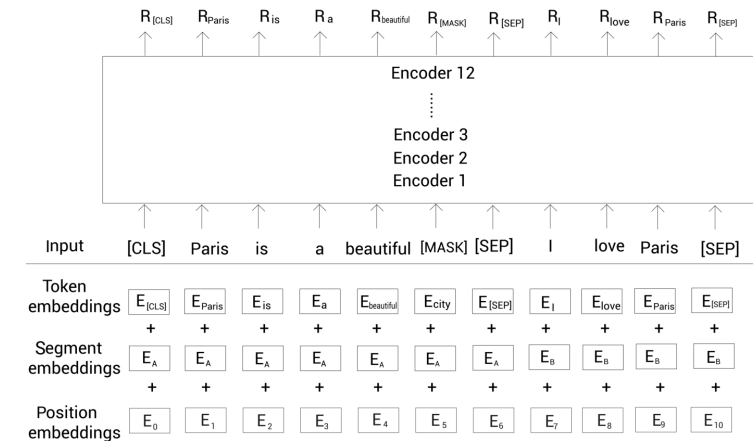
<https://www.analyticsvidhya.com/blog/2017/12/introduction-to-recurrent-neural-networks/>

Word embeddings  
(e.g., word2vec; predict nearby word for given word)



<https://towardsdatascience.com/word2vec-skip-gram-model-part-1-intuition-78614e4d6e0b>

Transformers  
(e.g., BERT and LXMERT with masking)



[https://static.packt-cdn.com/downloads/9781838821593\\_ColorImages.pdf](https://static.packt-cdn.com/downloads/9781838821593_ColorImages.pdf)

Next: additional self-supervised learning  
methods explored in computer vision



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# Generative-based Methods

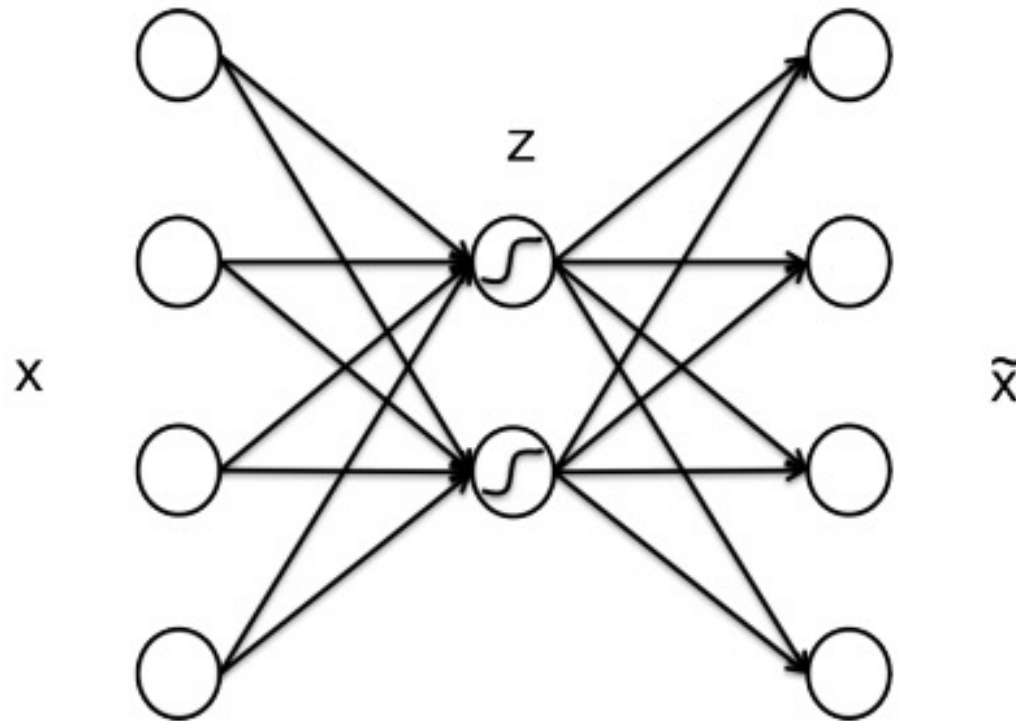
- Autoencoder: predict self
- Colorization: convert grayscale to color
- Video prediction: predict future frames

# Generative-based Methods

- Autoencoder: predict self
- Colorization: convert grayscale to color
- Video prediction: predict future frames

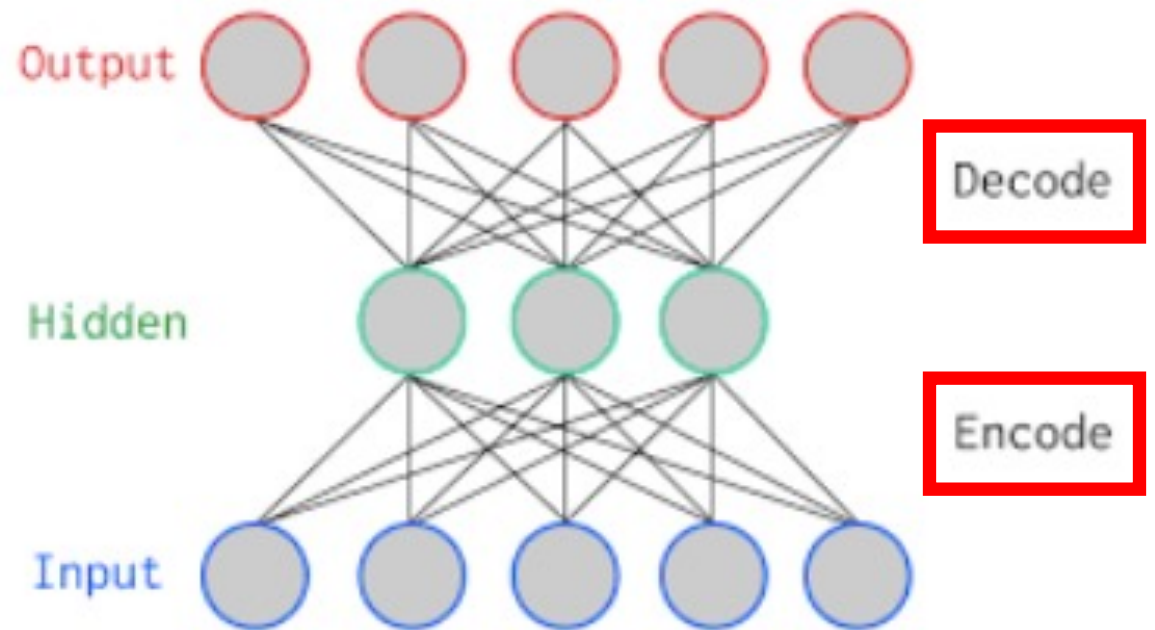
# Image Autoencoder Architecture

- Learn to copy the input to the output



# Image Autoencoder Architecture

- Consists of two parts:
  - **Encoder:** compresses inputs to an internal representation
  - **Decoder:** tries to reconstruct the input from the internal representation

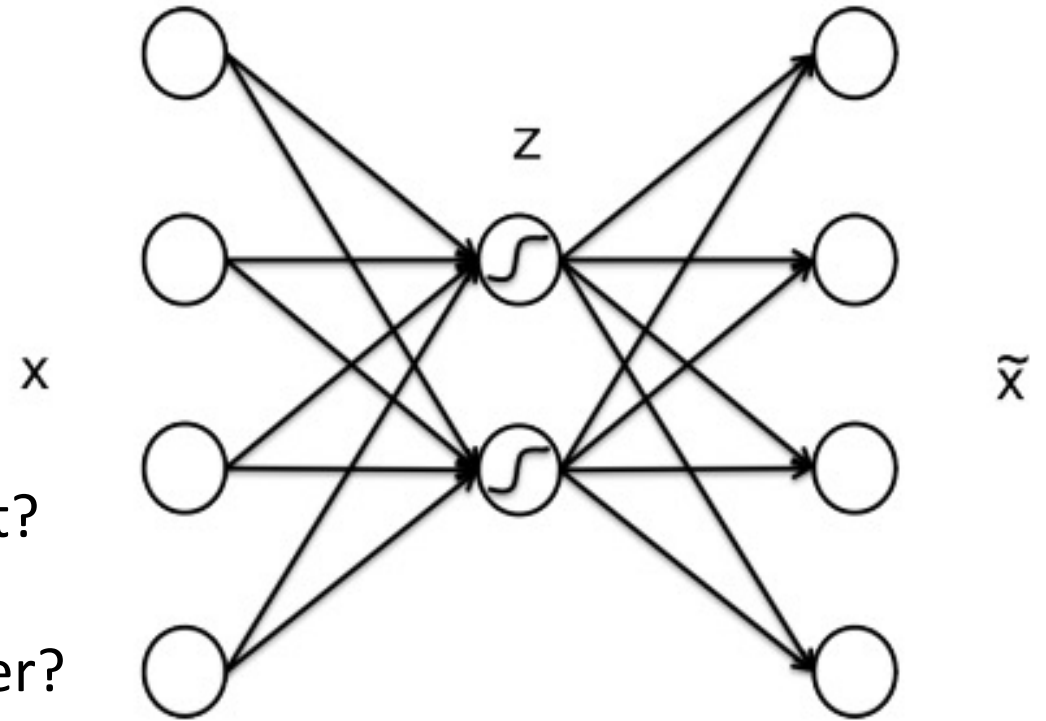


# Image Autoencoder Architecture

- Given this input 620 x 426 image (264,120 pixels):

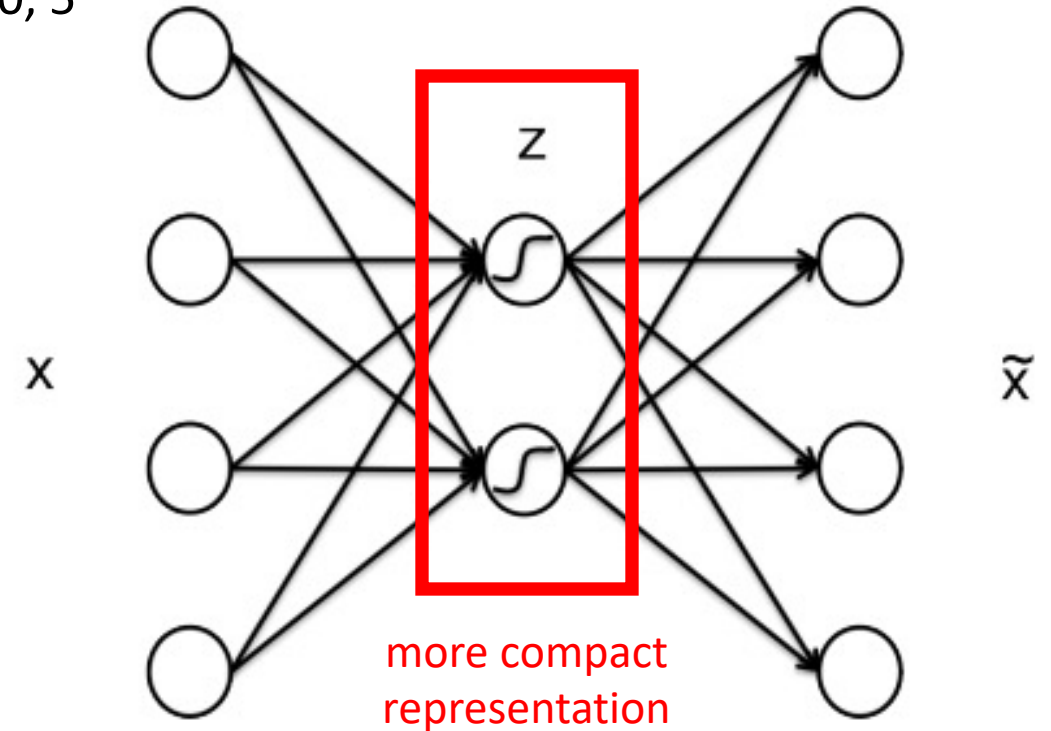


- What would a perfect autoencoder predict?
  - Itself
- What number of nodes are in the final layer?
  - 264,120



# Image Autoencoders

- Intuition: which number sequence is easier to remember?
  - **A:** 30, 27, 22, 11, 6, 8, 7, 2
  - **B:** 30, 15, 46, 23, 70, 35, 106, 53, 160, 80, 40, 20, 10, 5
- **B:** need learn only two rules
  - If even, divide by 2
  - If odd, multiply by 3 and add 1



# Image Autoencoder Training

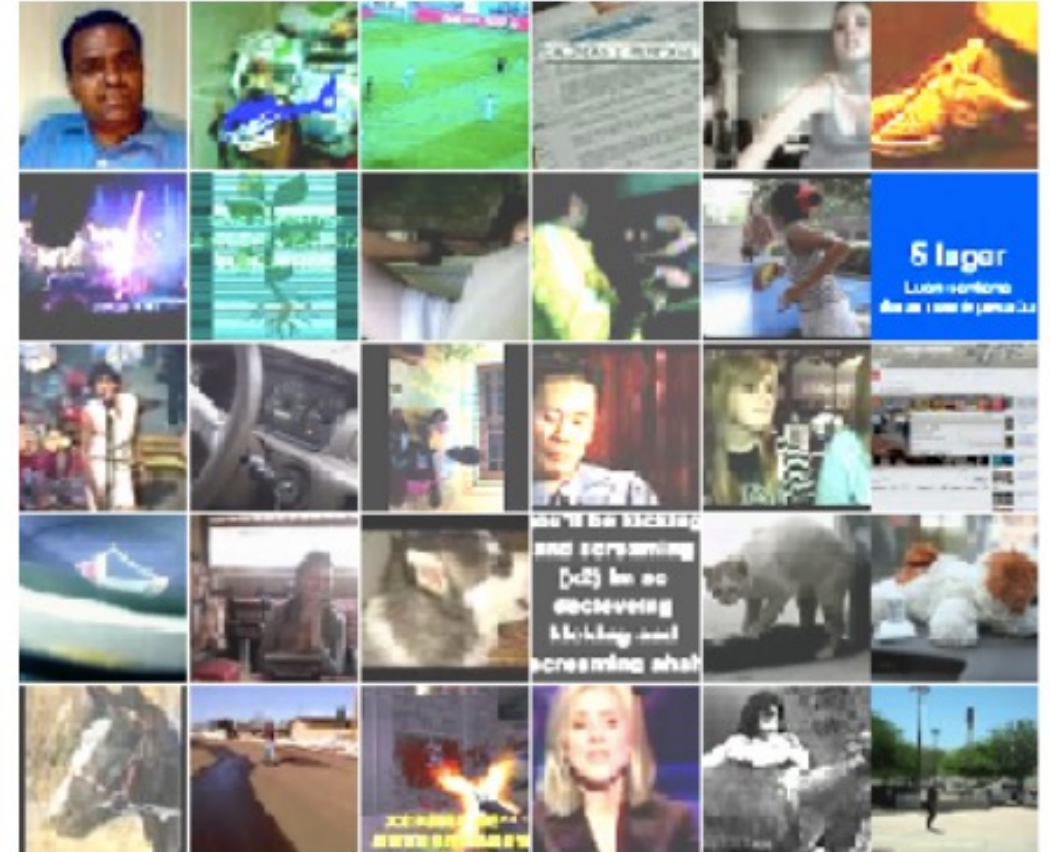
Repeat until stopping criterion met:

1. **Forward pass:** propagate training data through network to make prediction
2. **Backward pass:** using predicted output, calculate error gradients backward
3. Update each weight using calculated gradients



# Image Autoencoder Features

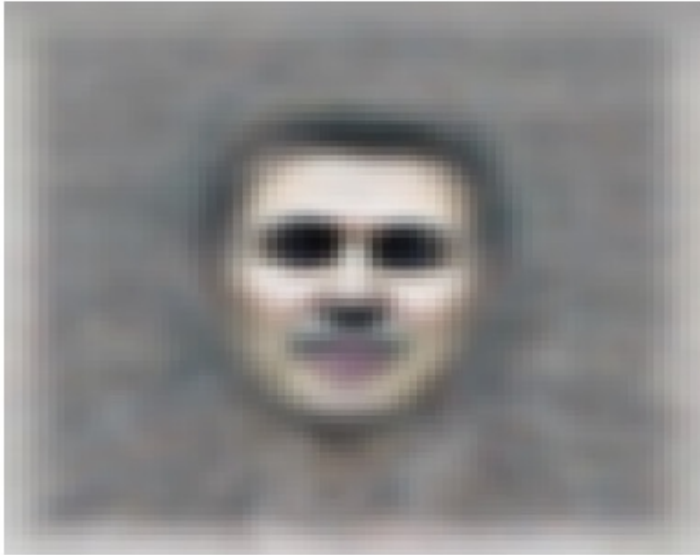
- e.g., training data:
  - 1 image taken from 10 million YouTube videos
  - Each image is in color and 200x200 pixels



- What features do you think it learned?

# Image Autoencoder Features

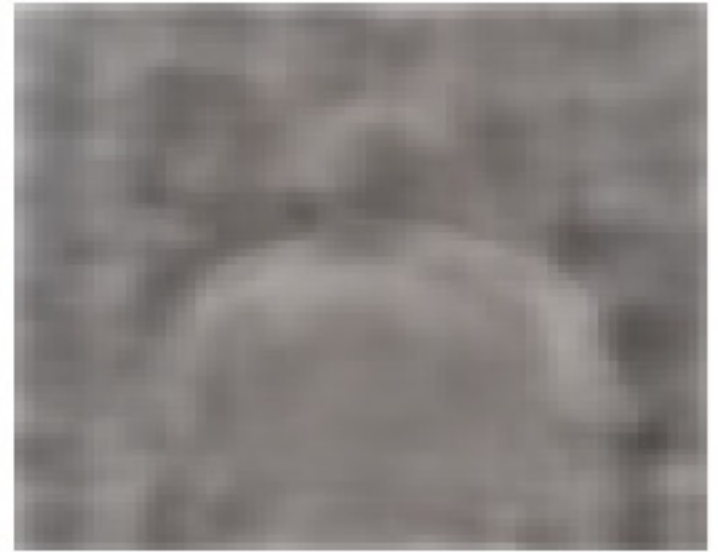
- e.g., features learned include:



human face



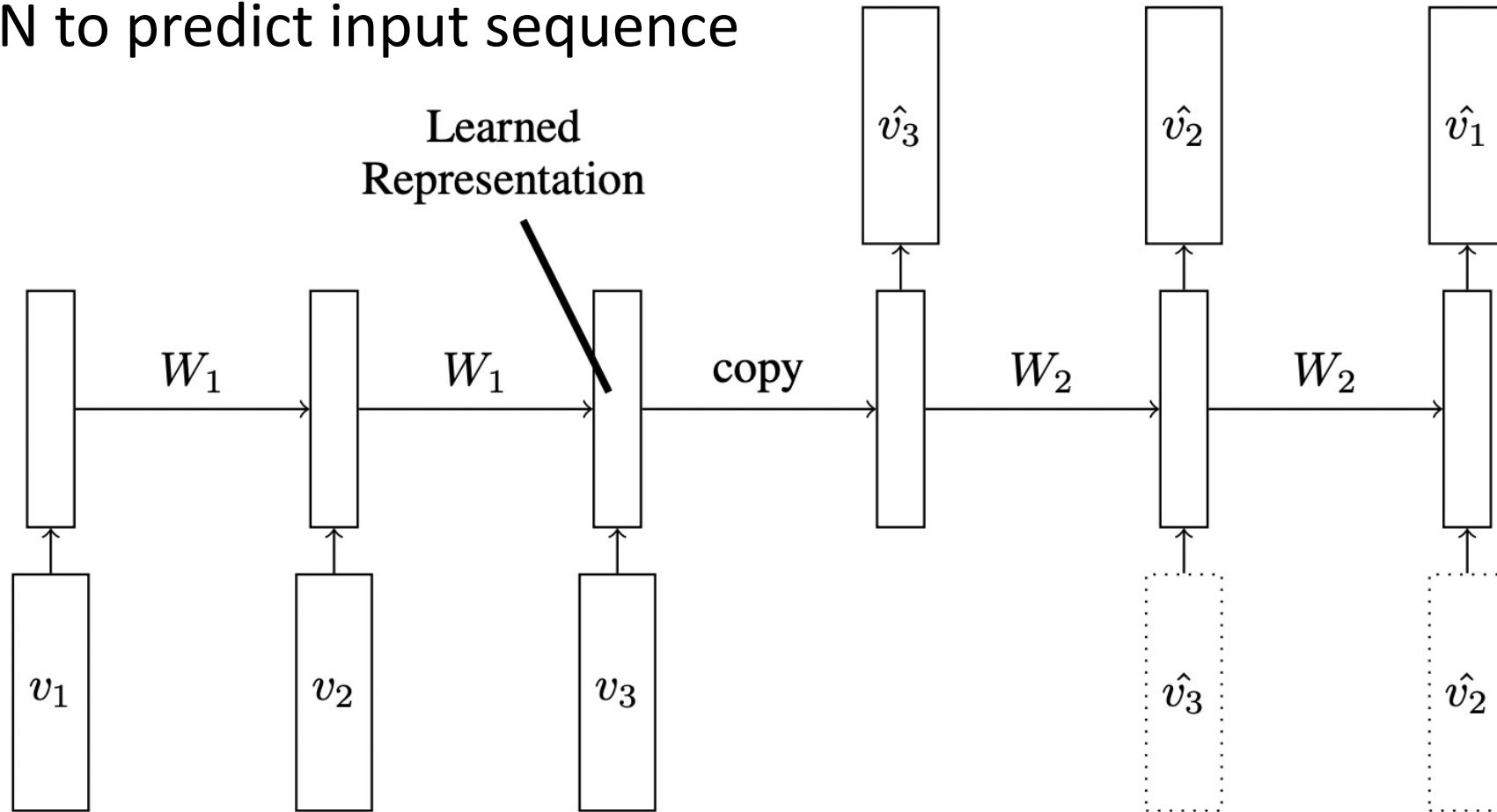
cat face



human body

# Video Autoencoder

- Train RNN to predict input sequence

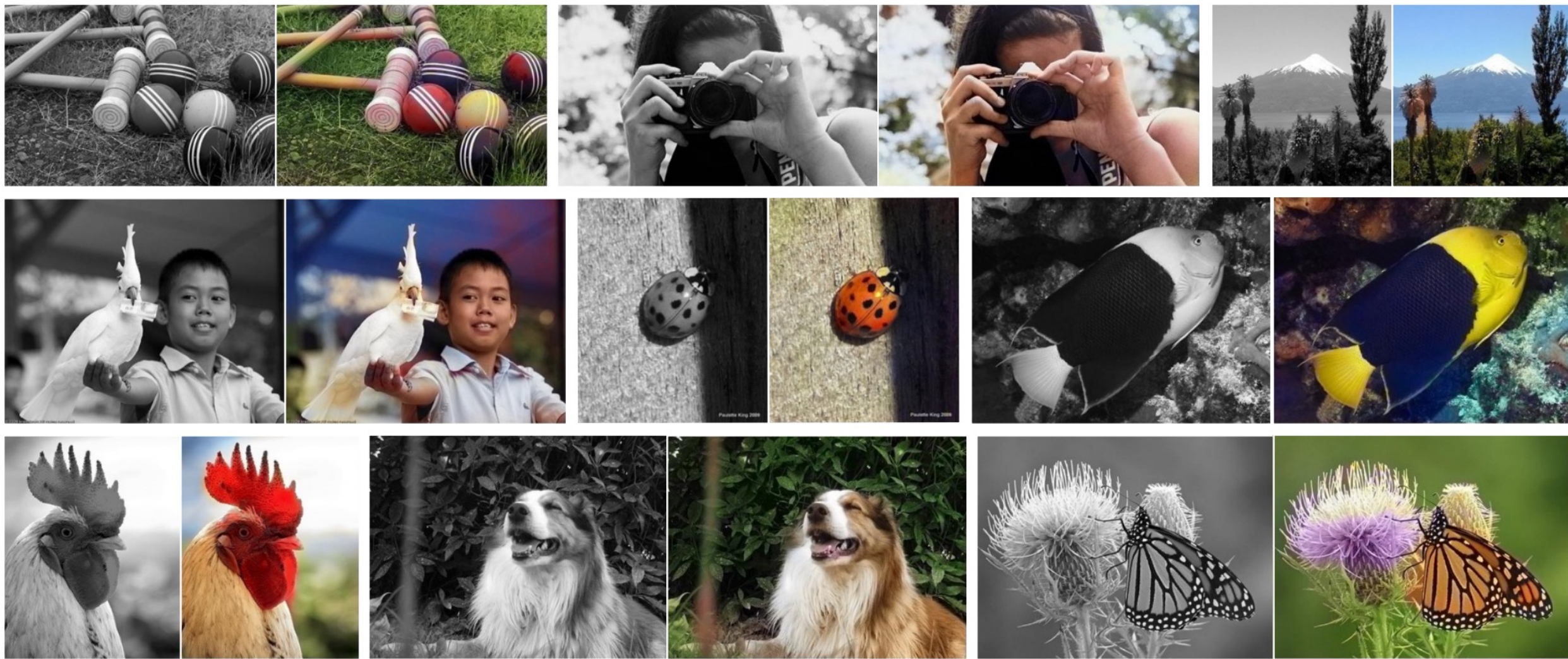


# Generative-based Methods

- Autoencoder: predict self
- **Colorization**: convert grayscale to color
- Video prediction: predict future frames



# Colorization: *Plausible* Coloring Results





# Colorization: *Plausible* Coloring Results

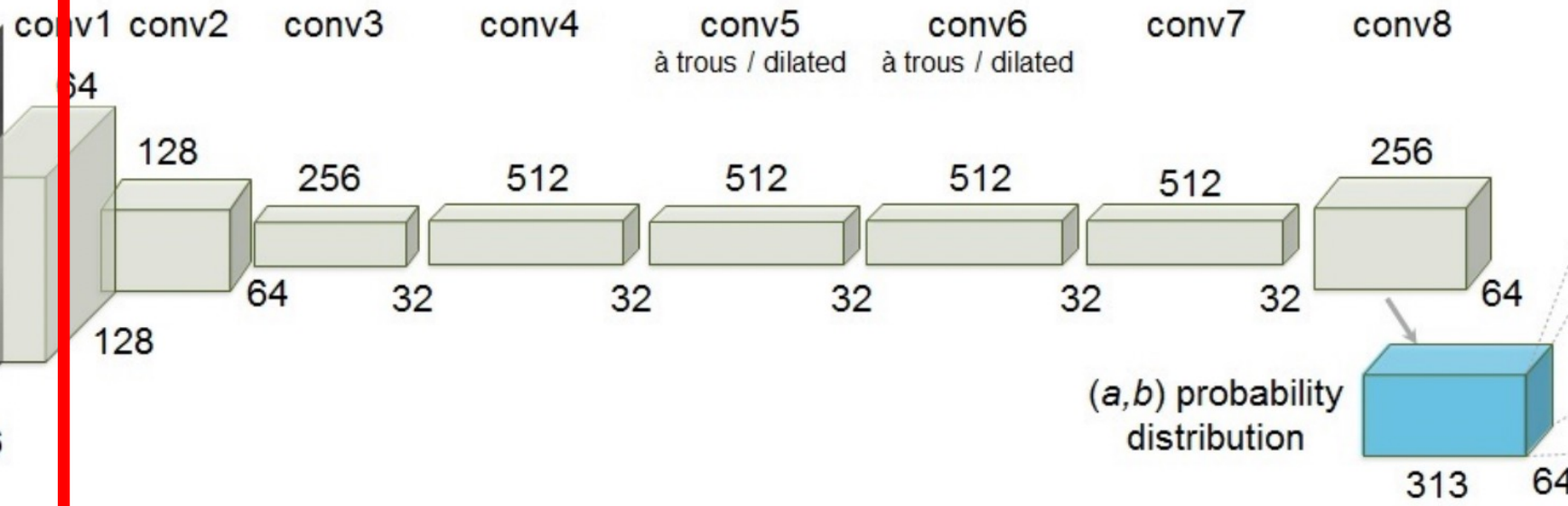
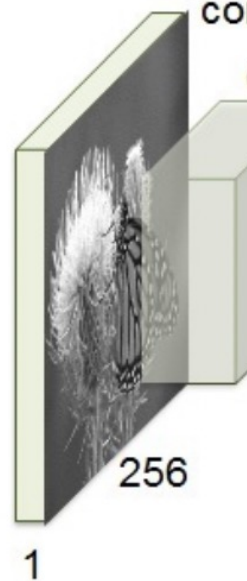


Figure Sources: <https://www.flickr.com/photos/applesnpearsau/12197380673/in/photostream/>;  
[https://commons.wikimedia.org/wiki/File:JACQUES\\_VILET\\_-\\_1982,\\_Les\\_Fruits\\_du\\_Jardin.jpg](https://commons.wikimedia.org/wiki/File:JACQUES_VILET_-_1982,_Les_Fruits_du_Jardin.jpg)

# Image Colorization Architecture

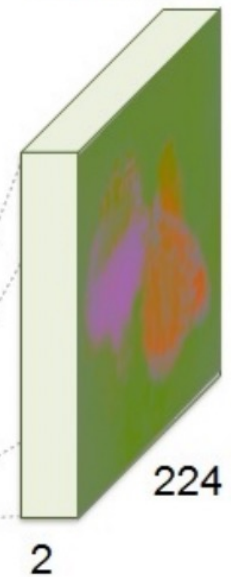
Input

Lightness  $L$



Output

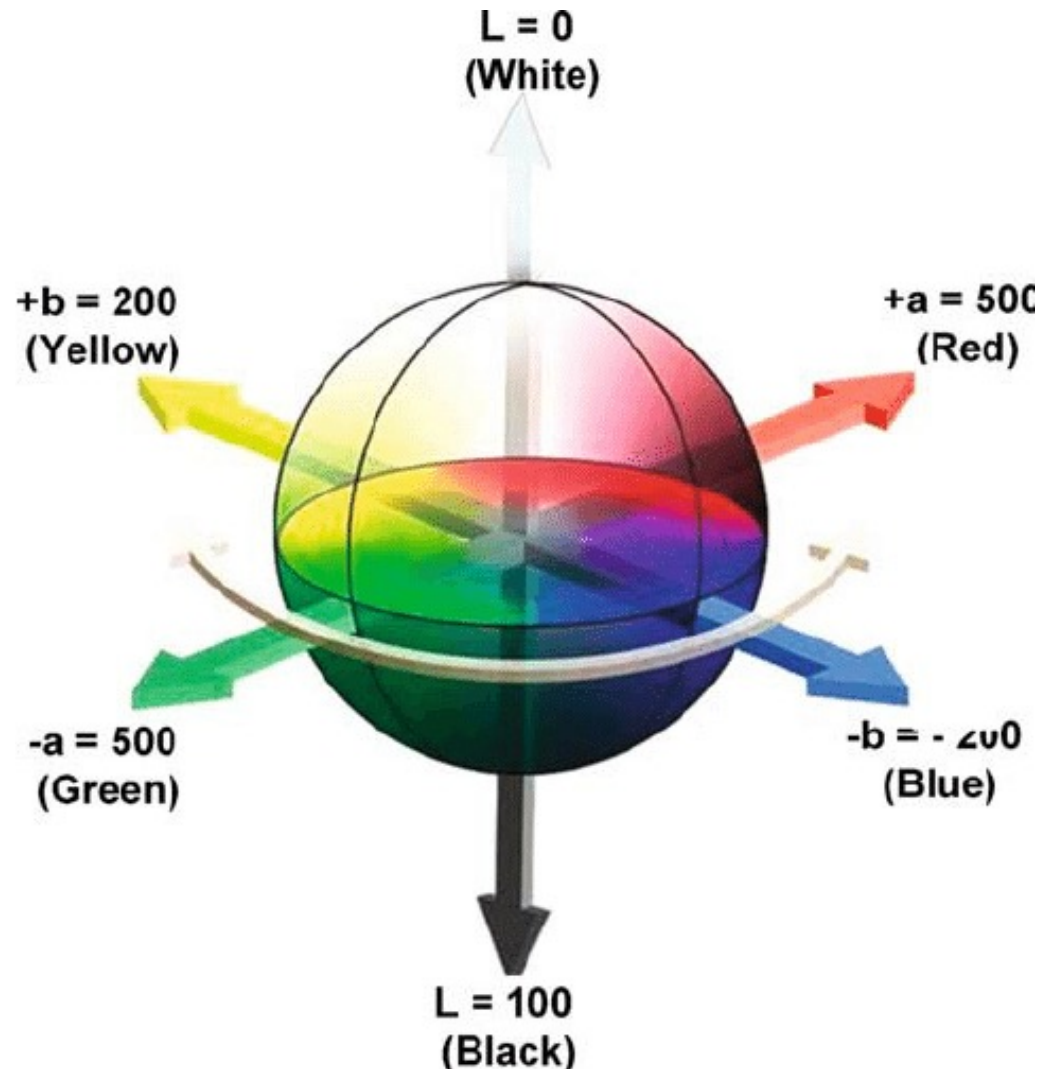
Color  $ab$



Lab Image



# Image Colorization Architecture: CIE *Lab* Color

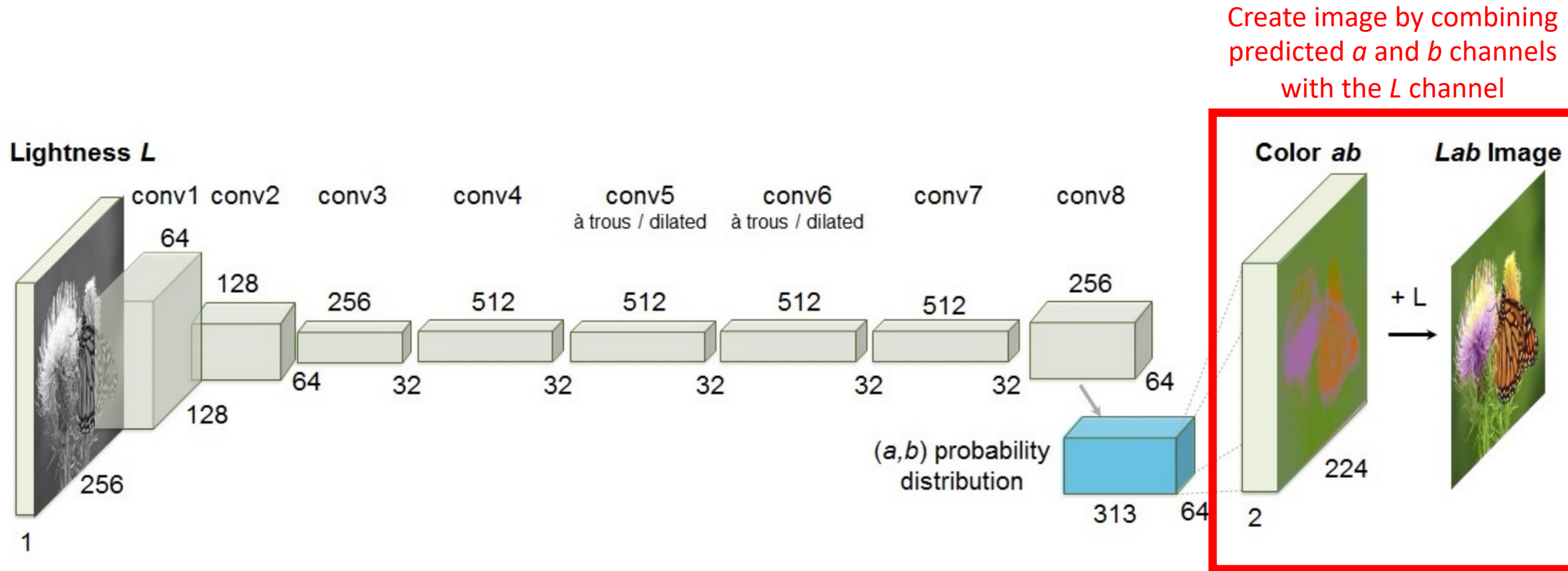


*L* indicates grayscale information  
whereas *a* and *b* represent colors

Figure source: [https://www.researchgate.net/figure/The-cubical-CIE-Lab-color-space\\_fig3\\_23789543](https://www.researchgate.net/figure/The-cubical-CIE-Lab-color-space_fig3_23789543)



# Image Colorization Architecture



# Image Colorization Architecture



Grayscale image:  $L$  channel

$$\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$$

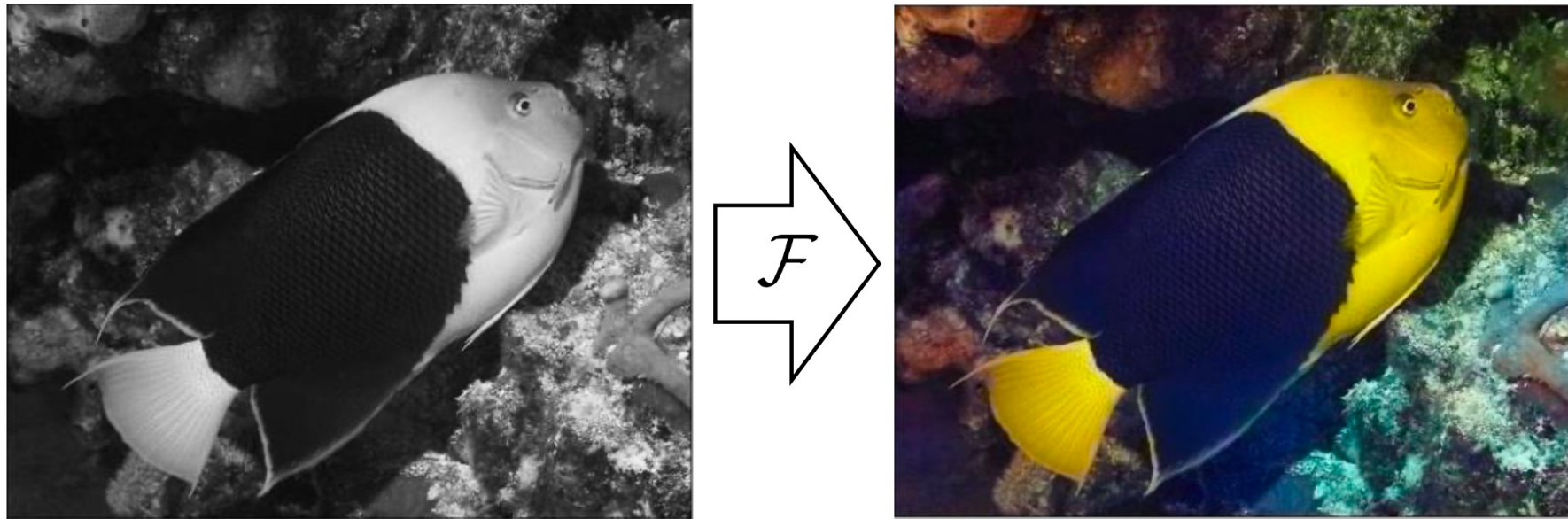


Color information:  $ab$  channels

$$\hat{\mathbf{Y}} \in \mathbb{R}^{H \times W \times 2}$$



# Image Colorization Architecture

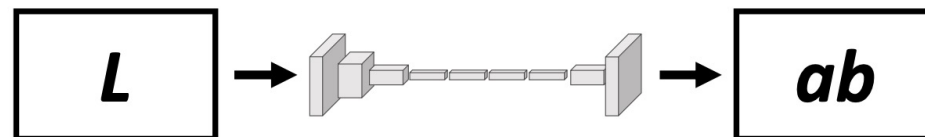


Grayscale image:  $L$  channel

$$\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$$

Concatenate (L,ab)

$$(\mathbf{X}, \hat{\mathbf{Y}})$$



# Image Colorization Training

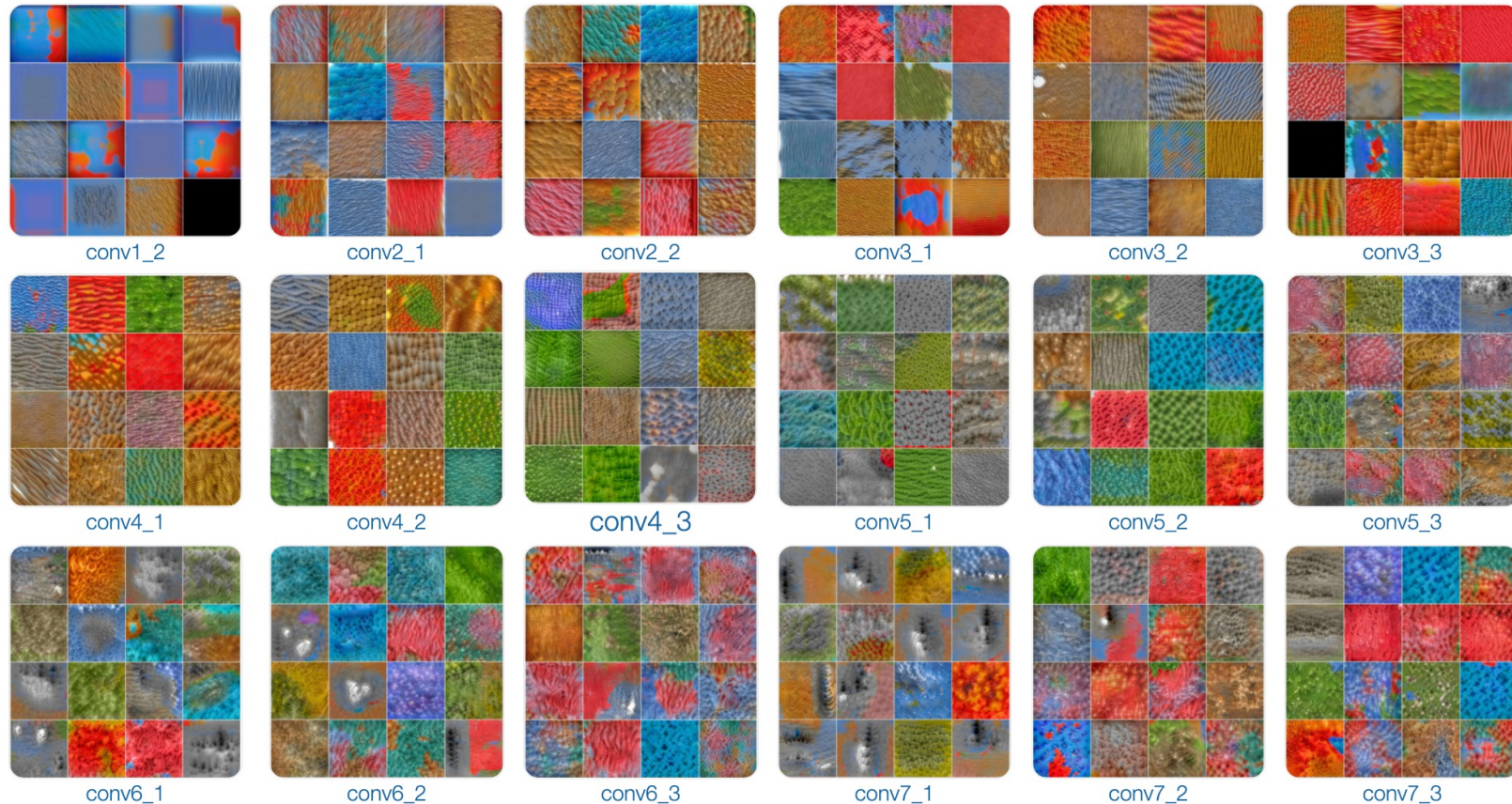
For 1.3 million ImageNet images, repeat until stopping criterion met:

1. **Forward pass:** propagate training data through network to make prediction
2. **Backward pass:** using predicted output, calculate error gradients backward
3. Update each weight using calculated gradients



# Image Colorization Features

Task requires understanding an image at the pixel and semantic-level

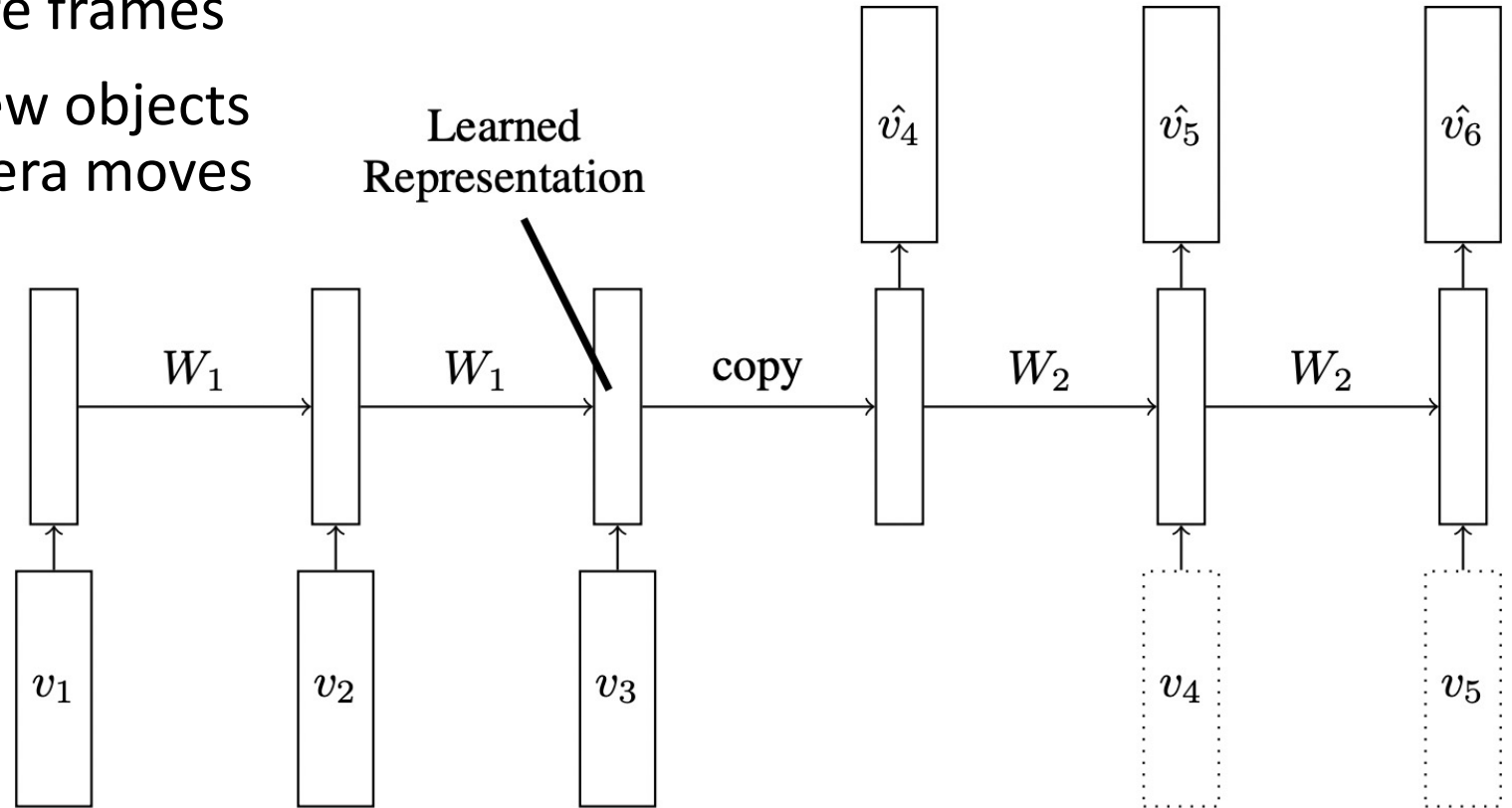


# Generative-based Methods

- Autoencoder: predict self
- Colorization: convert grayscale to color
- Video prediction: predict future frames

# Video Prediction

- Train RNN to predict future frames
- Limitations: identifying new objects and background as a camera moves



What type of features might be learned?

Srivastava et al., Unsupervised Learning of Video Representations using LSTMs; ICML 2015.

# Generative-based Methods

- Autoencoder: predict self
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- **Generative adversarial networks**
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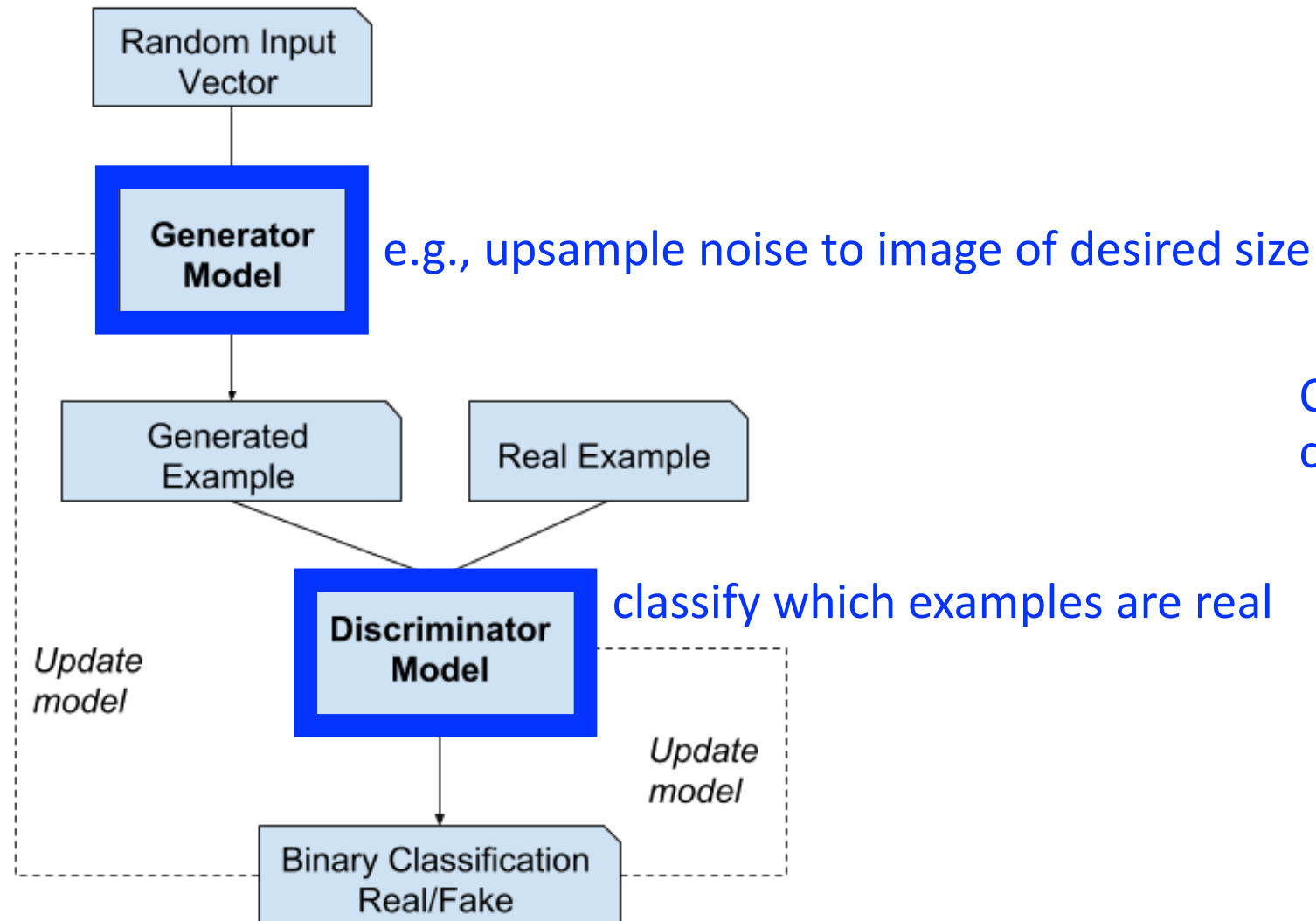
# Generative adversarial networks

- Generative adversarial networks (GANs)
- Context encoder

# Generative adversarial networks

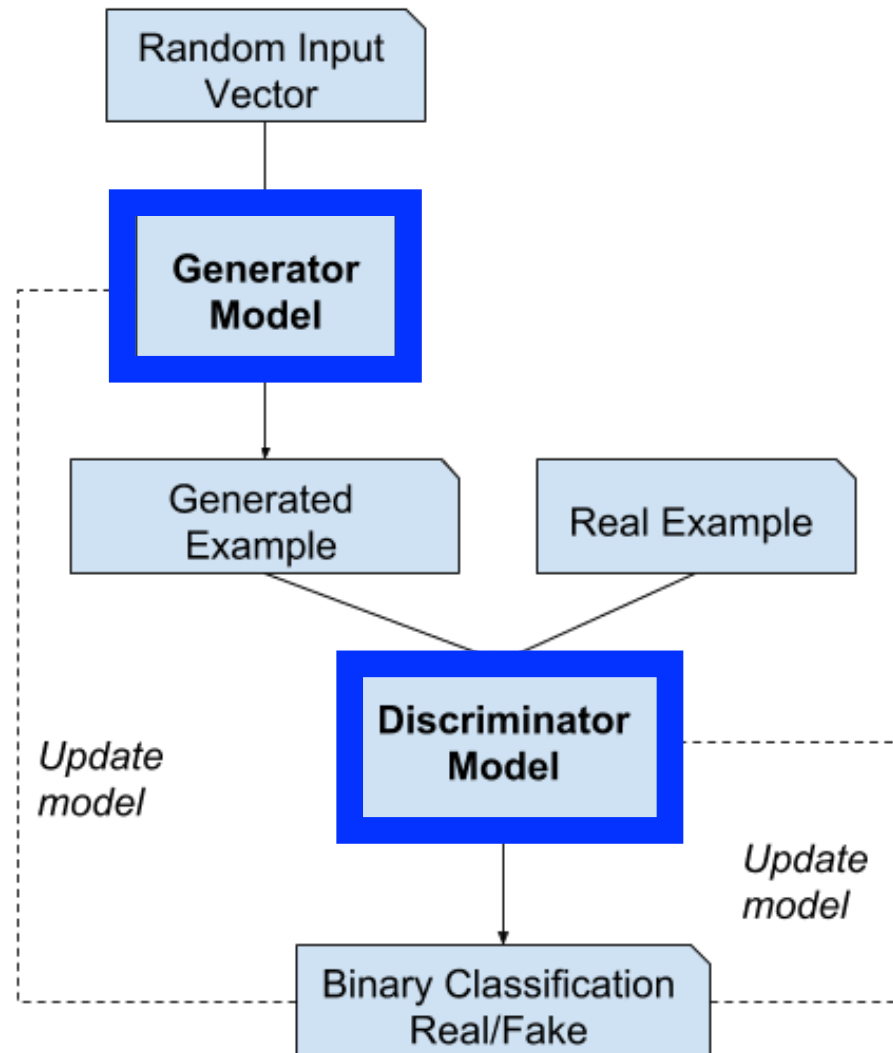
- Generative adversarial networks (GANs)
- Context encoder

# GAN: Basic Architecture



Consists of two models that compete against each other

# GAN: Training



The two models are iteratively trained separately

- Train discriminator using fake and real images
- Train generator using just fake images and penalize it when the discriminator recognizes images are fake



# GAN: Discriminator Loss Function

Discriminator tries to minimize classification error

$$J^{(D)} = -\frac{1}{2} \mathbb{E}_{\substack{\mathbf{x} \sim p_{\text{data}} \\ \text{Real image}}} \log \boxed{D(\mathbf{x})} - \frac{1}{2} \mathbb{E}_{\substack{\mathbf{z} \\ \text{Input noise}}} \log (1 - \boxed{D(G(\mathbf{z}))})$$

Discriminator wants a value of 1 for real images

Discriminator wants a value of 0 for fake images

# GAN: Generator Loss Function

Generator tries to maximize classification error

$$J^{(G)} = -J^{(D)}$$

$$J^{(G)} = -\frac{1}{2} \mathbb{E}_{\mathbf{z}} \log D(G(\mathbf{z}))$$

Want the discriminator to mistakenly arrive at a value of 1 for fake images

Input noise

# DGANs: GANs that Use Convolutional Layers



Bedrooms generated by observing over 3M bedroom images



# DGANs: GANs that Use Convolutional Layers



What objects does it learn to generate?



# DGANs: GANs that Use Convolutional Layers



What objects may it not have learned to generate?



# DGANs: GANs that Use Convolutional Layers



Faces generated by observing over 3M images of 10K people

Radford et al. Unsupervised Representation Learning with Deep Convolutional Generative Adversarial Networks. arXiv 2015.



# DGANs: GANs that Use Convolutional Layers



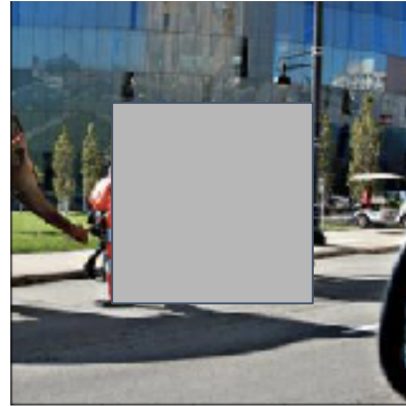
What does it generate poorly or not all?

# Generative adversarial networks

- Generative adversarial networks (GANs)
- Context encoder

# Task: Hole Filling

- What might fit into this hole?

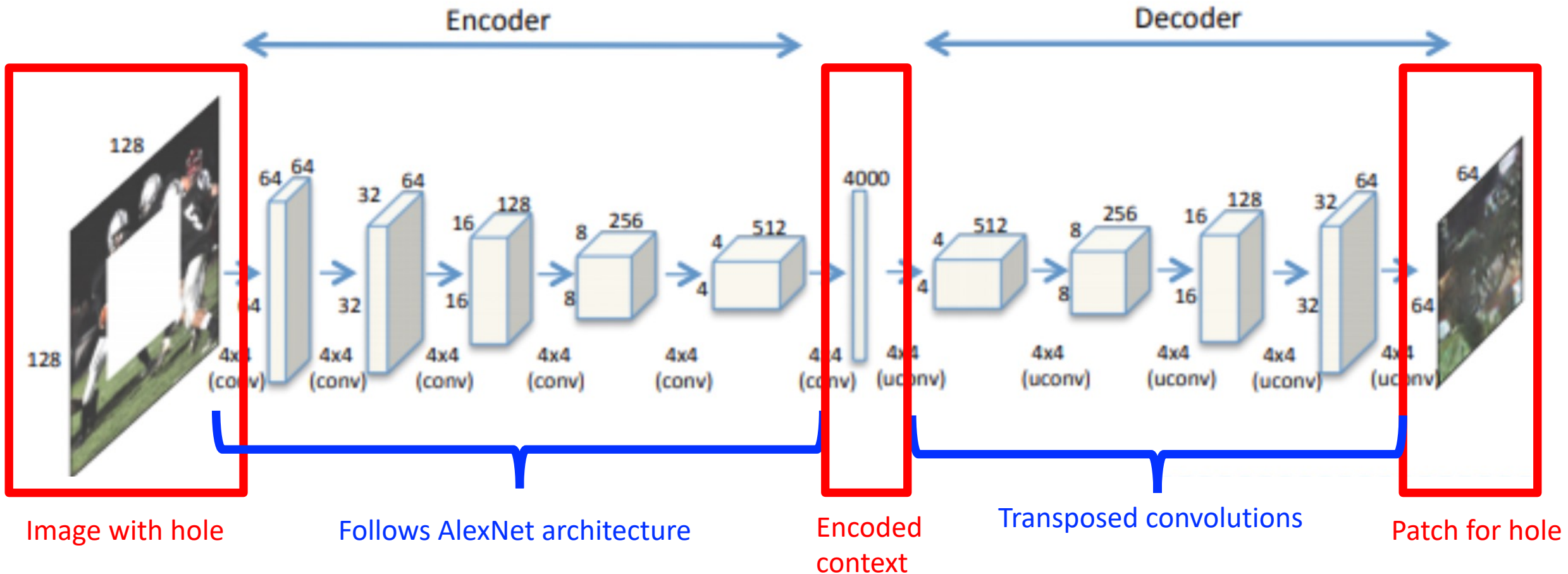


- Many items may plausibly fit into the hole:

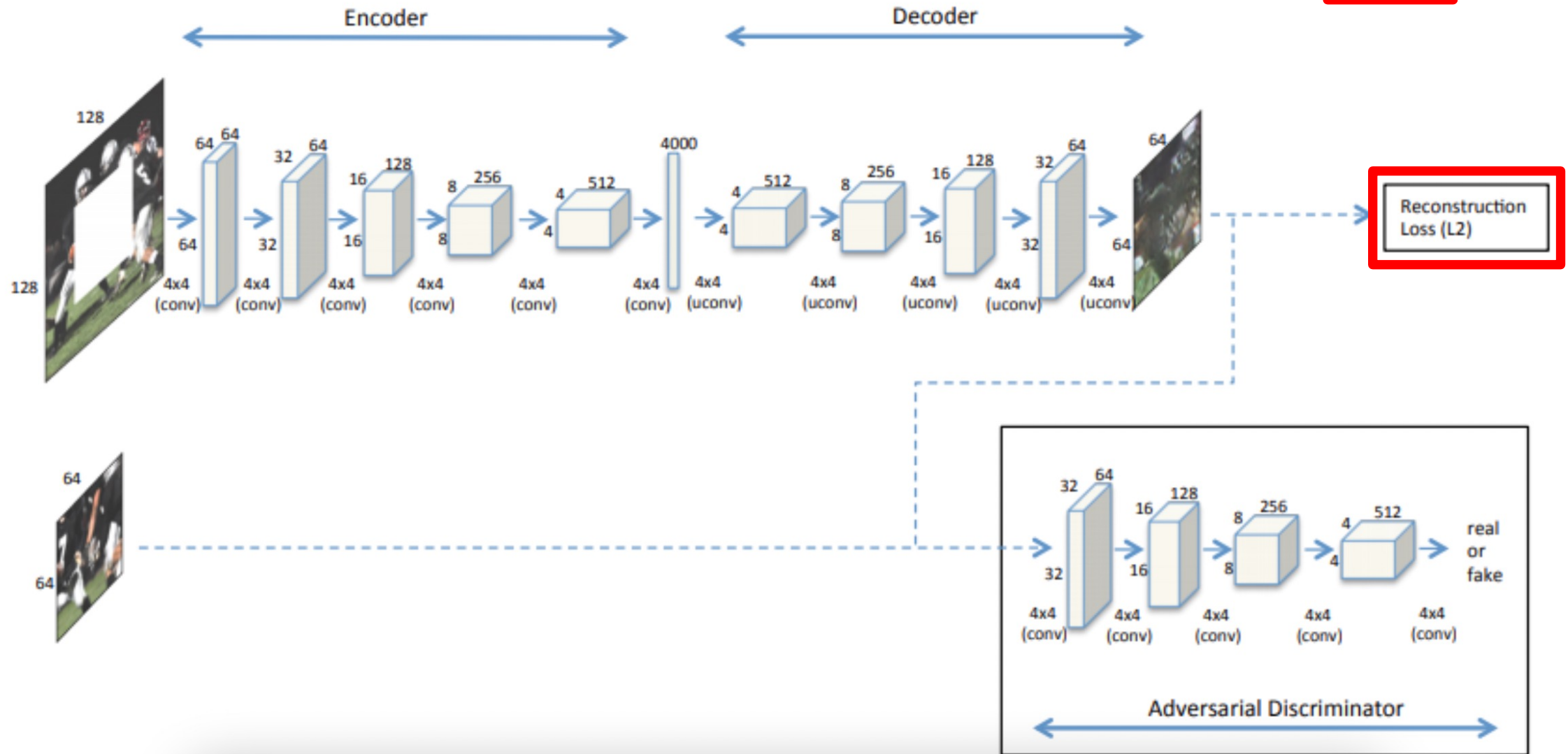


- Challenge: have up to 1 known ground truth region per hole

# Architecture

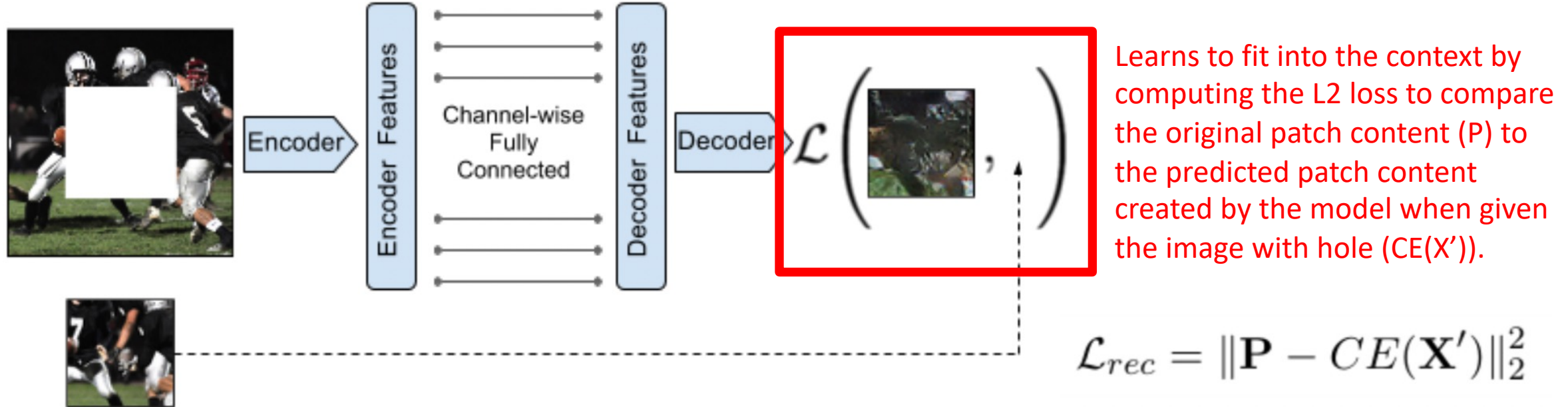


# Training: Loss Functions ( $\mathcal{L} = \lambda_{adv}\mathcal{L}_{adv} + \lambda_{rec}\mathcal{L}_{rec}$ )





# Training: Reconstruction Loss (i.e., Self-Supervised Learning Approach)





# Training: Reconstruction Loss (i.e., Self-Supervised Learning Approach)



(a) Input context

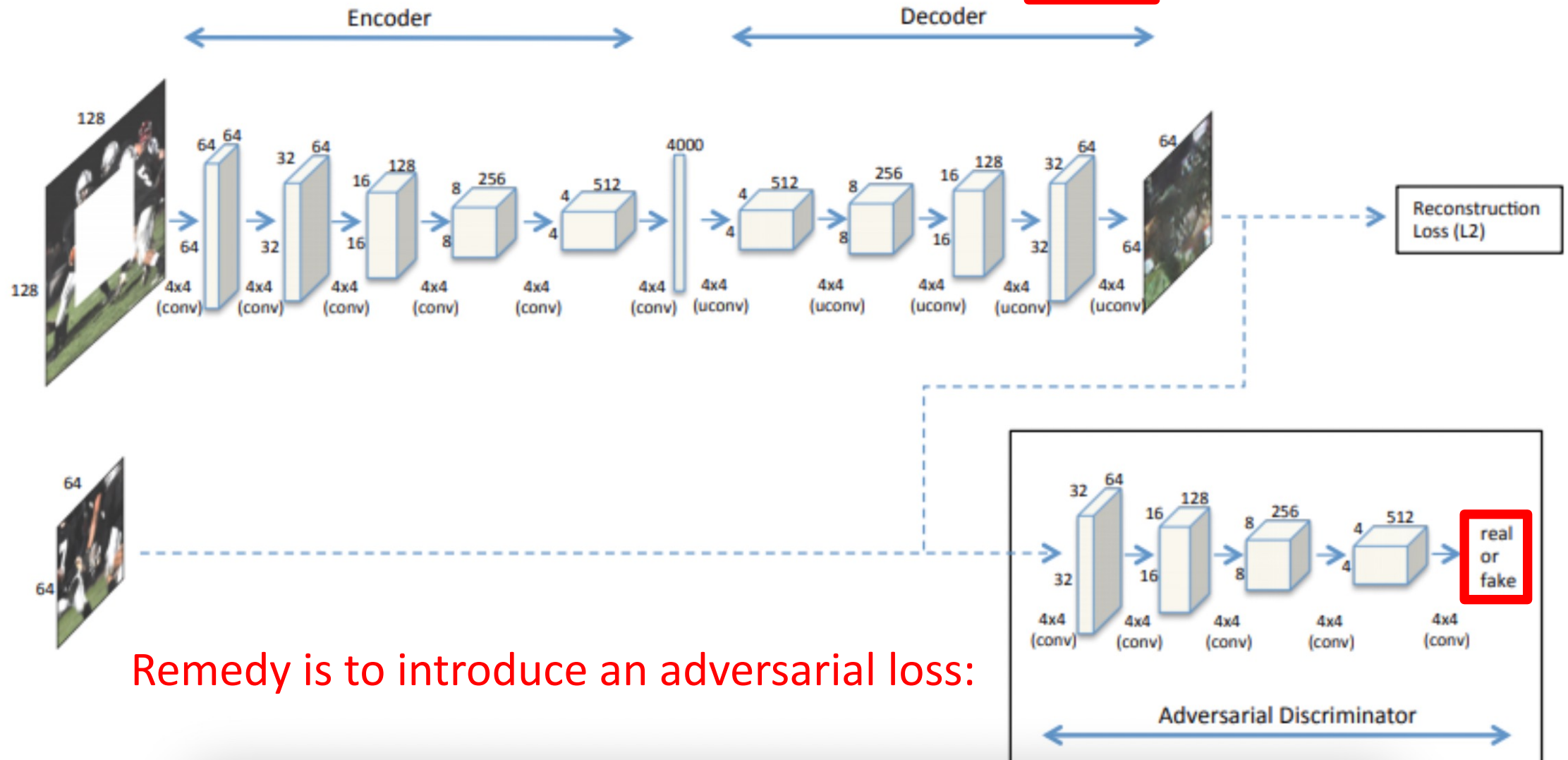


(c) Context Encoder  
( $L2$  loss)

Why might training with this loss function alone lead to blurry results?

- It averages the multiple plausible inpaintings for a hole

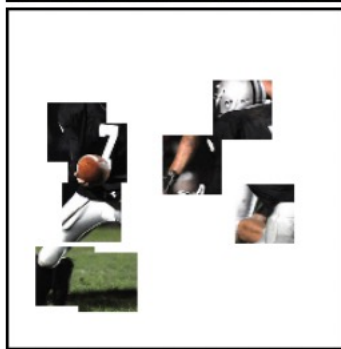
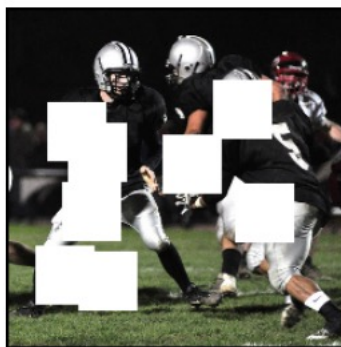
Training: Loss Functions ( $\mathcal{L} = \lambda_{adv} \mathcal{L}_{adv} + \lambda_{rec} \mathcal{L}_{rec}$ )



# Training: Datasets



(a) Central region



(b) Random block

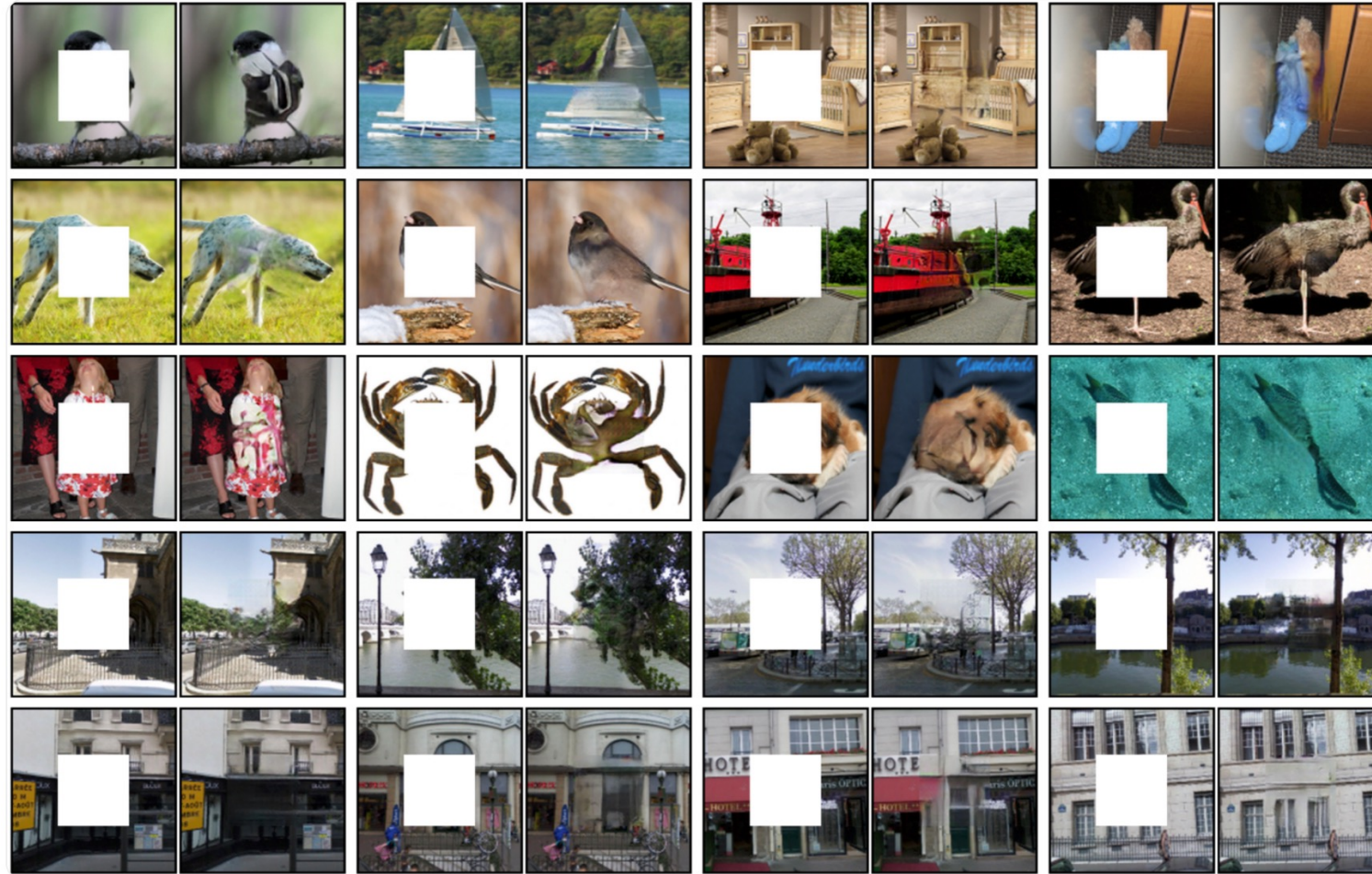


(c) Random region

Training completed on ImageNet (all 1.2M and a 100K subset) for three hole types



Results: [https://www.cs.cmu.edu/~dpathak/context\\_encoder/](https://www.cs.cmu.edu/~dpathak/context_encoder/)



What type of features might be learned?

# Today's Topics

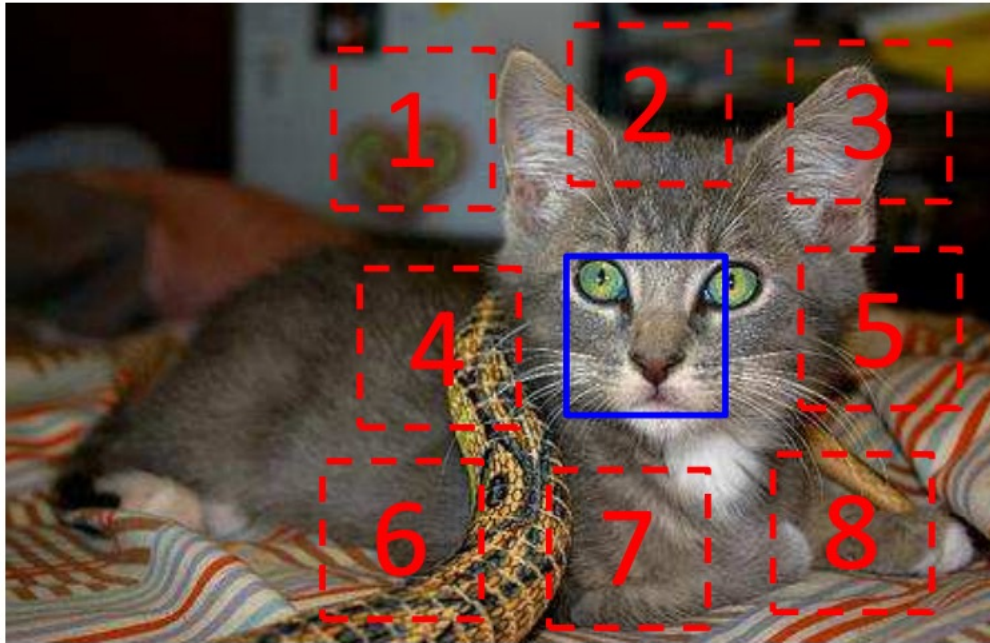
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# Context-based Methods

- **Spatial context**: predict relative positions of image patches
- **Timing context**: predict relative positions of video frames
- **Similarity context**: clustering



# Spatial Context: Predict Image Index Per Patch

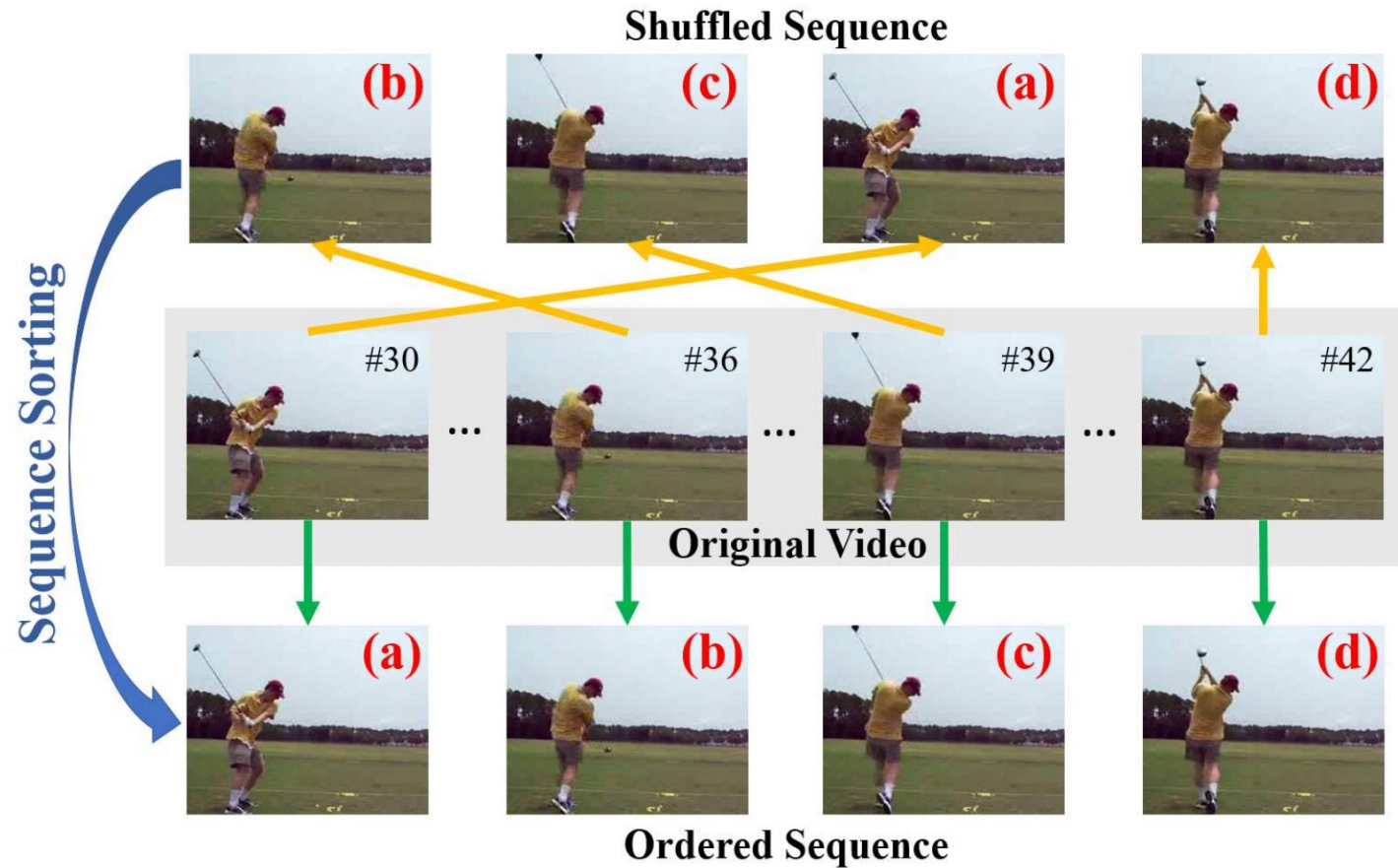


Example:



What type of features might be learned?

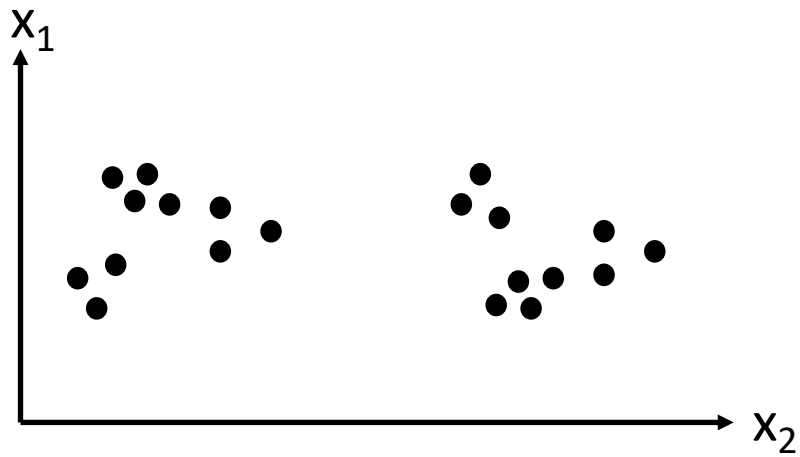
# Timing Context : Predict Order of Video Frames



What type of features might be learned?

# Similarity Context: Predict Clusters

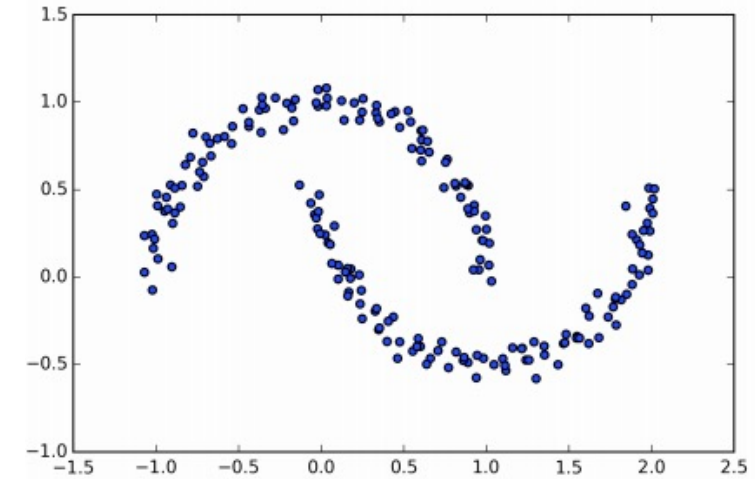
A.



B.



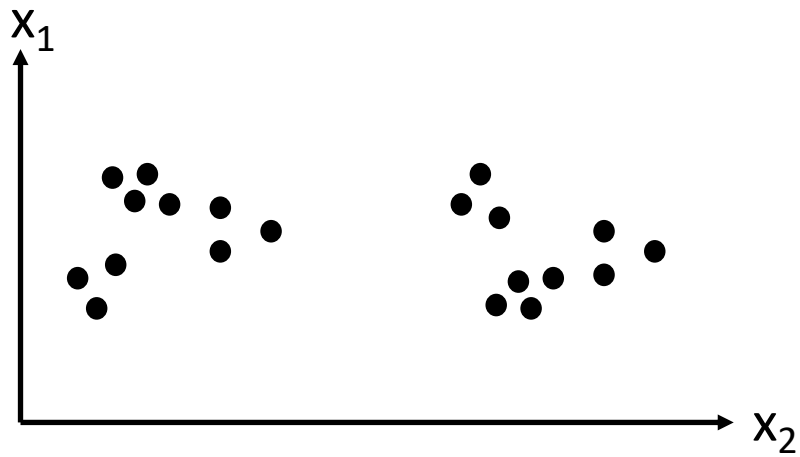
C.



CNNs are trained to identify cluster assignments OR to recognize whether images belong to the same cluster

# Clustering

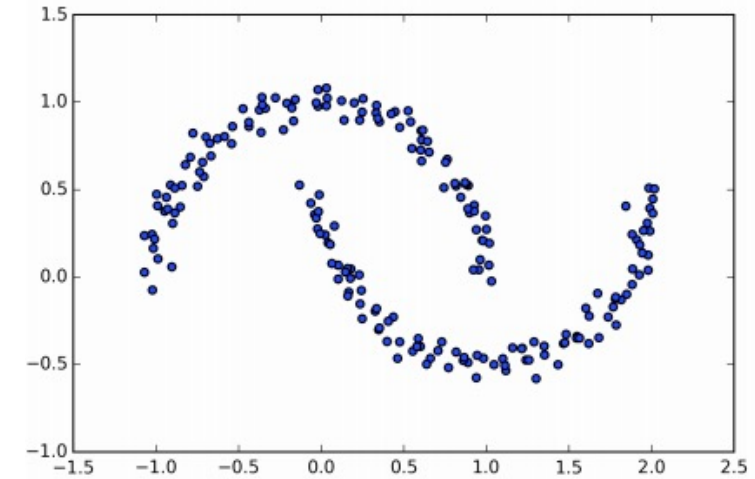
A.



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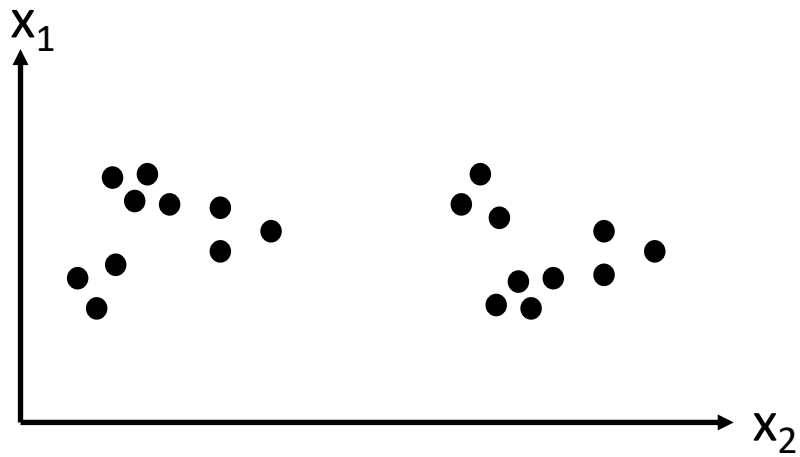
C.



Create groupings so entities in a group will be similar to each other and different from the entities in other groups.

# Clustering: Key Questions

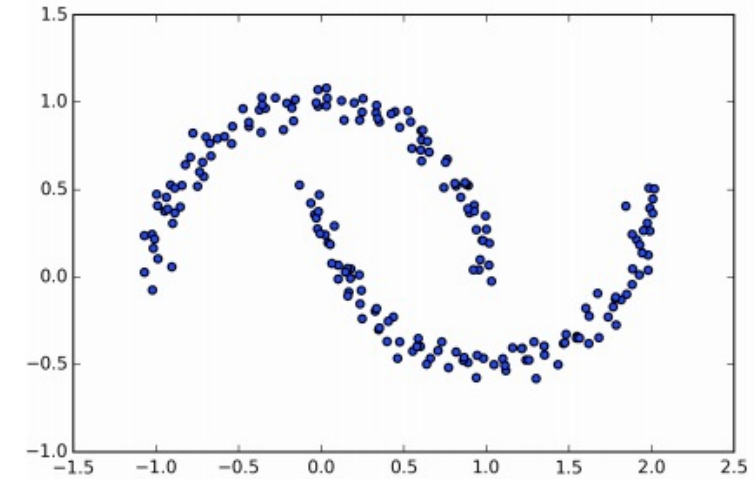
A.



B.



C.



- How many data clusters to create?
- What “algorithm” to use to partition the data?

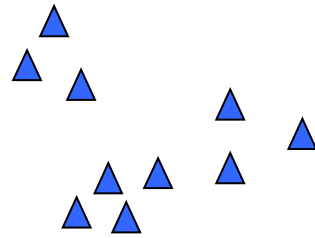
# Clustering: How Many Clusters to Create?



Six Clusters



Two Clusters



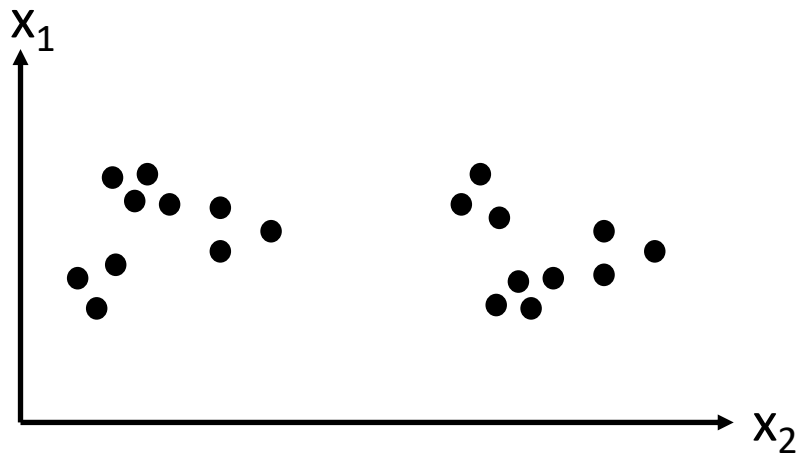
Four Clusters

**Number of clusters can be ambiguous.**



# Clustering

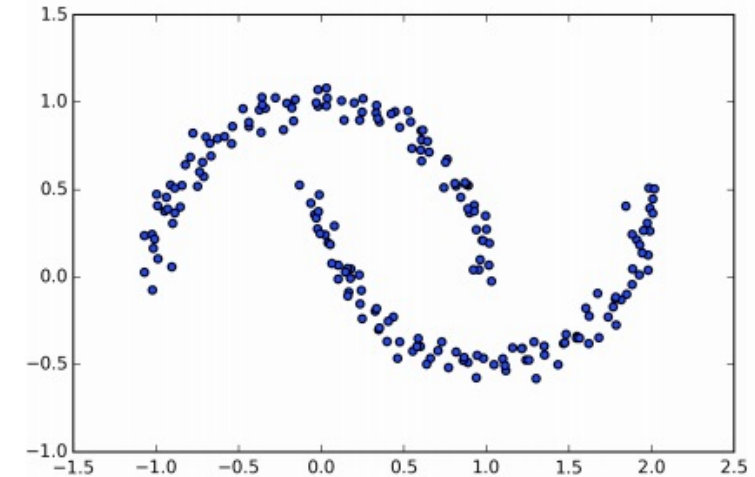
A.



B.



C.



Create groupings so entities in a group will be similar to each other and different from the entities in other groups.

What type of features might be learned?

# Context-based Methods: How Might Such Methods Be Used in the NLP Field?

- **Spatial context**: predict relative positions of image patches
- **Timing context**: predict relative positions of video frames
- **Similarity context**: clustering

# Today's Topics

- Transfer learning definition
- Overview of self-supervised learning
- Generative-based methods
- Generative adversarial networks
- Context-based methods



*The End*