Deep Learning for Speech Processing

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https://home.cs.colorado.edu/~DrG/Courses/NeuralNetworksAndDeepLearning/AboutCourse.html

Review

- Last week:
 - Efficient learning: curriculum learning
 - Efficient learning: active learning
 - Reinforcement learning
- Assignments (Canvas):
 - Final project outline due Friday
 - Final project video due in two weeks
- Questions?

Today's Topics

- Problem
- Applications
- Speech recognition evaluation
- Speech recognition models
- Video making tutorial

Today's Topics

Problem

- Applications
- Speech recognition evaluation
- Speech recognition models
- Video making tutorial

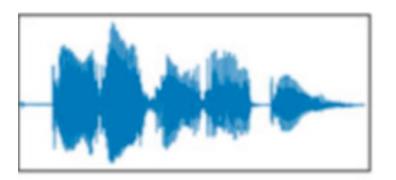
Problem Definition

Input: spoken language

Output: machine readable text



What Is Speech?

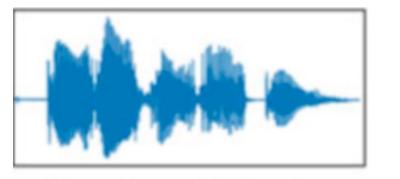


Raw Speech Signal

Compression waves created by pushing air from one's lungs and modulating it using one's tongue, teeth, and lips

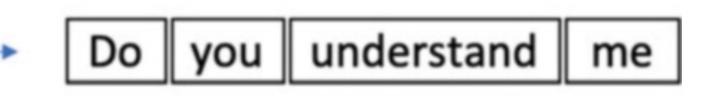
Why Is Speech Processing Challenging?

Input can be diverse including different accents, volumes, pace, and cadence



Raw Speech Signal

Temporal data needs to be segmented into distinct words



Transcription

Technology can result in many artifacts including varying quality, echos, and background noise

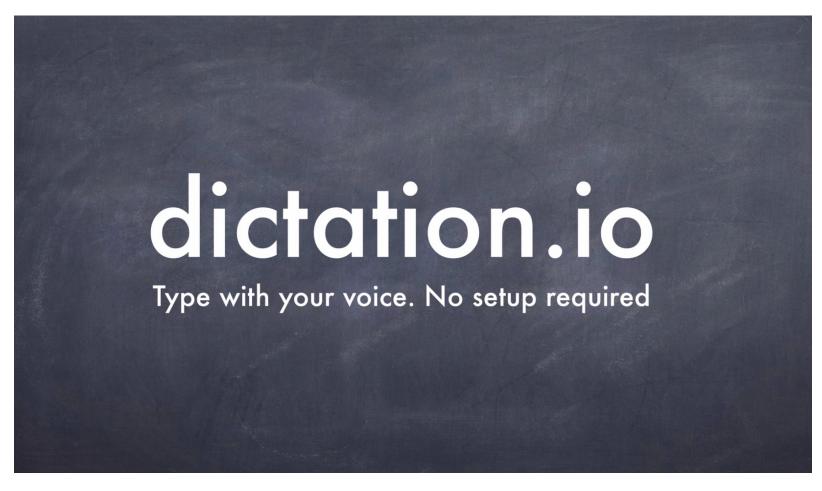
Today's Topics

- Problem
- Applications
- Speech representation
- Speech recognition models and evaluation
- Video making tutorial

Voice Typing on Mobile Devices



Voice Typing for Productivity Applications



Demo starting at 2:00: https://www.youtube.com/watch?v=5UK4vLzU9co&t=76s

Virtual Assistant





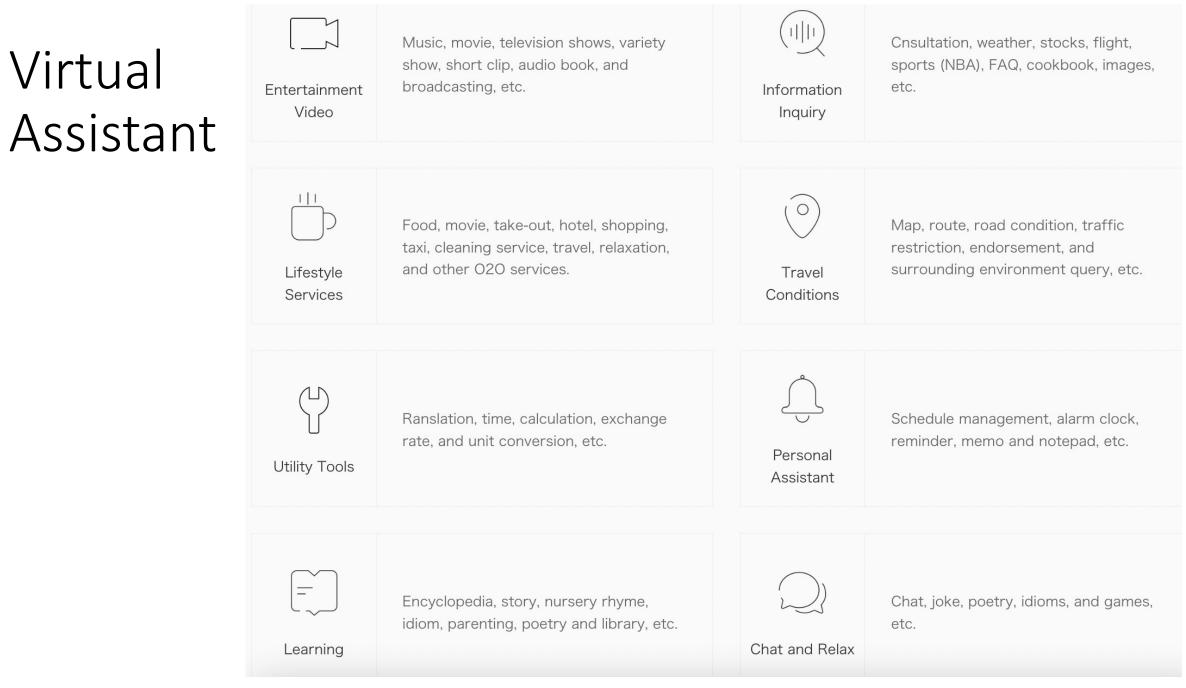






e.g., Baidu DuerOS

https://dueros.baidu.com/en/html/dueros/index.html



https://dueros.baidu.com/en/html/dueros/index.html

Audio Transcription (e.g., for Analysis & Situational/Permanent Hearing Impairments)



https://www.gmrtranscription.com/blog/podcast-transcription

Video/Movie Captioning (e.g., for Translation & Situational/Permanent Hearing Impairments)



https://www.techsmith.com/blog/add-captions-subtitles-video/

Speech Emotion Recognition (e.g., for Help Desks and Negotiators)



Speaker Identification (e.g., for Security)

PRODUCTS

USE CASES

PARTNERS

SERVICES

Speaker Identification

PHONEXIA

Phonexia Speaker Identification (SID) technology uses the power of voice biometrics to recognize a speaker automatically and with high accuracy based on their voice. Its latest generation, called Deep Embeddings™, uses deep neural networks for even greater performance.

Language Identification

(t) translated LABS

Research and Publications Contact us Visit Translated

Automatic language identifier

Insert any text or pick a random example

Bonjour!

Speech Enhancement



Fakin' The Funk? is a tool that helps you to detect the true quality of your audio files in one batch.

What are other potential applications for speech processing?

Today's Topics

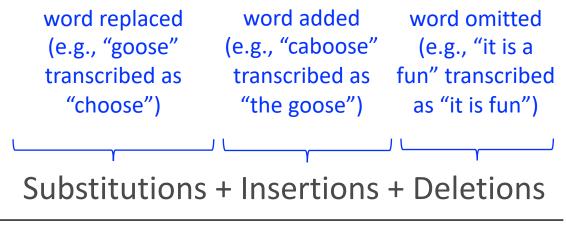
- Problem
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Spectrum of Tasks



Word Error Rate

• Indicates edit distance between the prediction and the target as follows:



Number of Words Spoken

• What indicates better performance: larger or smaller values?

Word Error Rate: Example

- Correct: The sun makes it look like uh a warm, day to go outside to adventure.
- Predicted: The son makes it to bike with a swarm to go outside to Denver today.
- Number of words spoken?
 - 15
- WER?

Substitutions + Insertions + Deletions

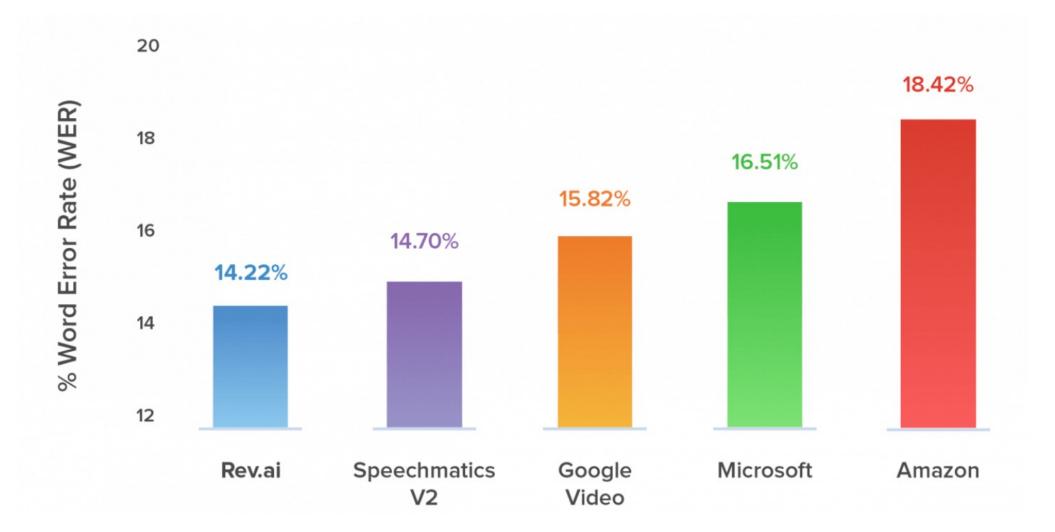
Number of Words Spoken

Word Error Rate: Example

- Correct: The sun makes it look like uh a warm, day to go outside to adventure.
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 - 15
- WER?

$$\frac{6+1+1}{15} = 0.53$$

Word Error Rate: Comparison Example



https://www.rev.com/blog/resources/what-is-wer-what-does-word-error-rate-mean

Word Error Rate: What Are Its Limitations as an Evaluation Metric?

- Does not indicate why errors occur
 - Background noise (e.g., music, other talking)
 - Specialized language (i.e., words reflecting domain expertise)
 - Speaker pronunciations/accent
- Does not reflect whether transcription correctly captures:
 - Capitalization
 - Punctuation
 - Numbers
 - Paragraphs
- May indicate poor quality when humans could understand the content
- Weights all word errors equally

Today's Topics

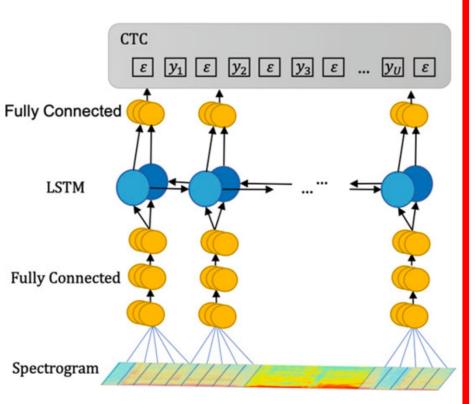
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Popular Methods

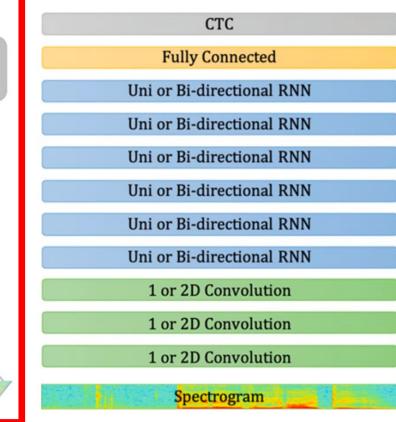
- Connectionist Temporal Classification (CTC)
- DeepSpeech
- DeepSpeech 2
- Listen, Attend, and Spell

Popular Methods

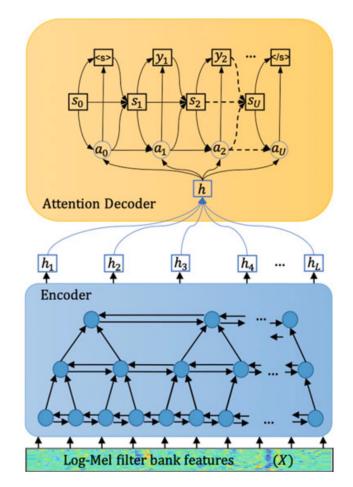
DeepSpeech

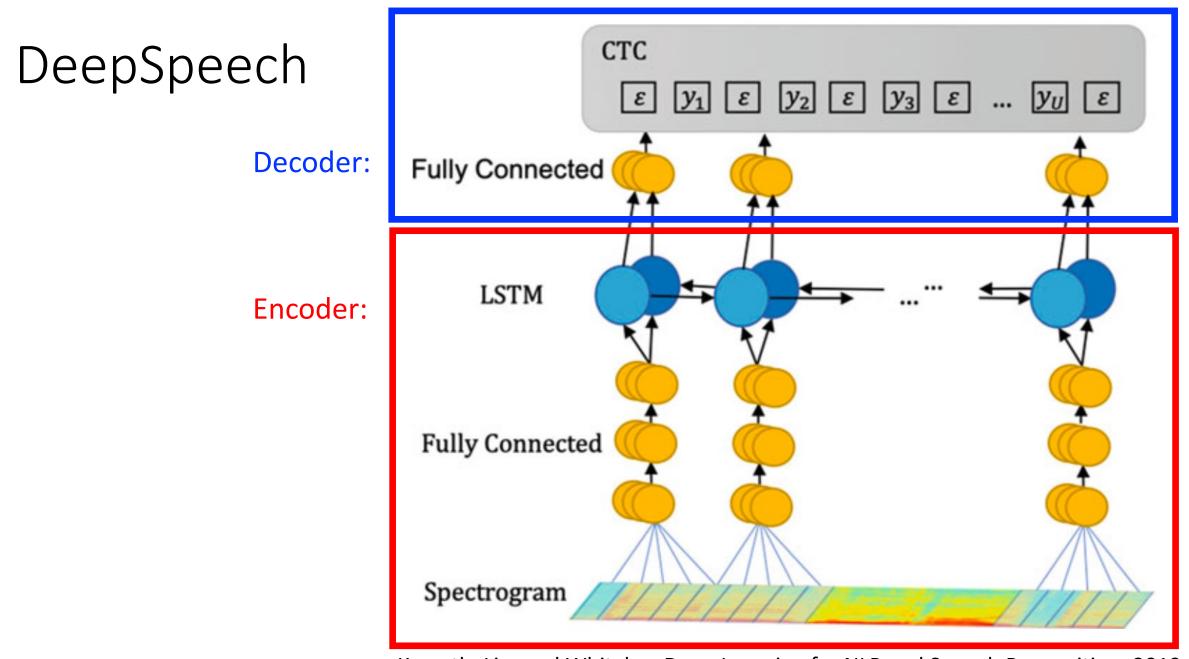


DeepSpeech2

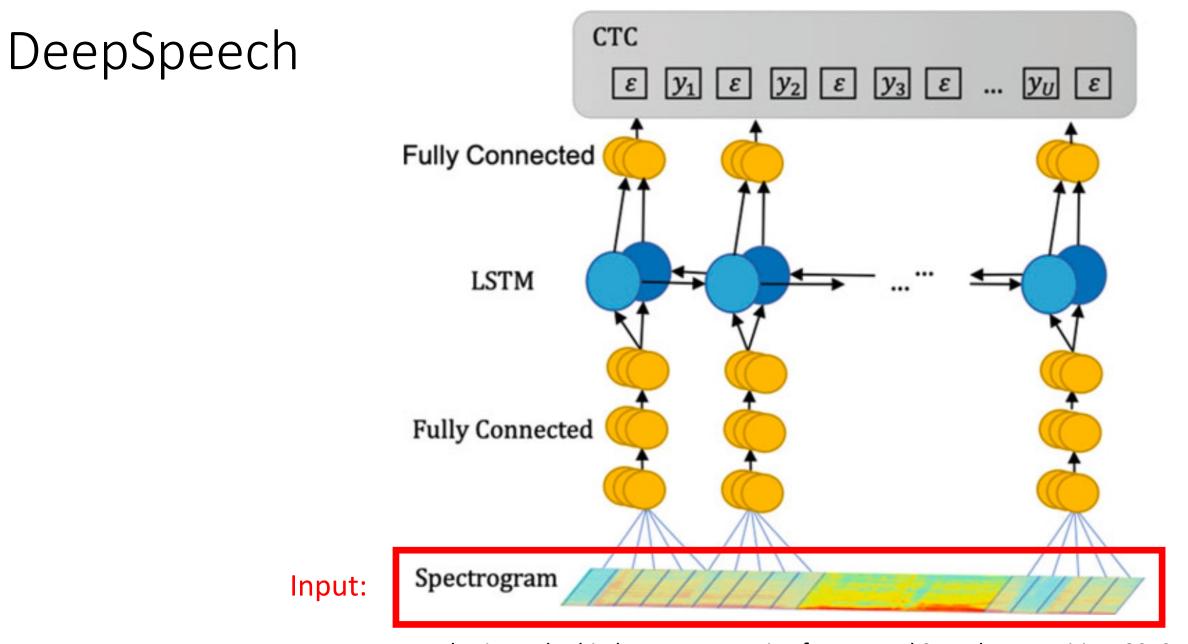


Listen, Attend, and Spell



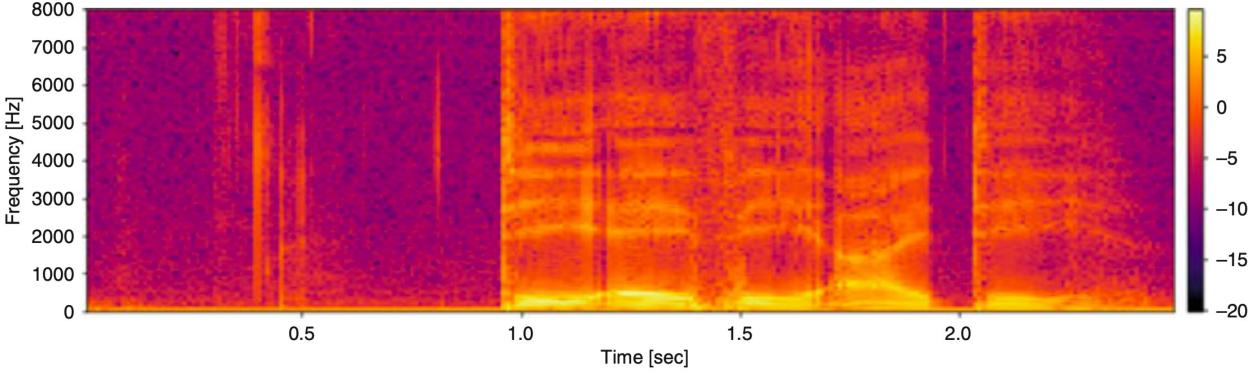


Kamath, Liu, and Whitaker. Deep Learning for NLP and Speech Recognition. 2019.



Spectrogram: Visual Representation of Audio

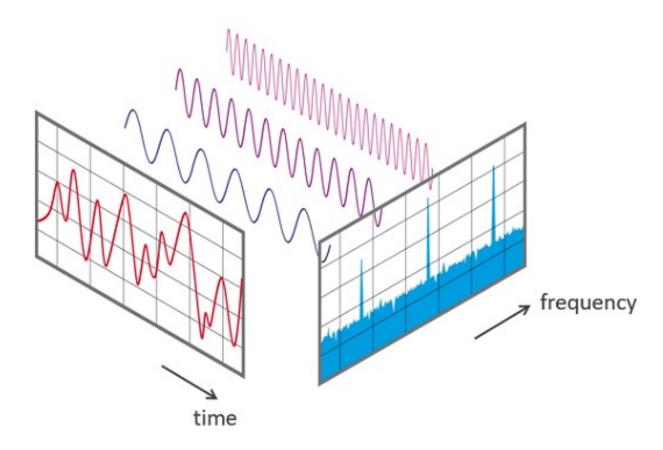
Color: amplitude of frequency at a given time point



Created by sliding a short window across the audio signal and applying a Fourier transform to each window

Background: Frequency Analysis of Audio Clip

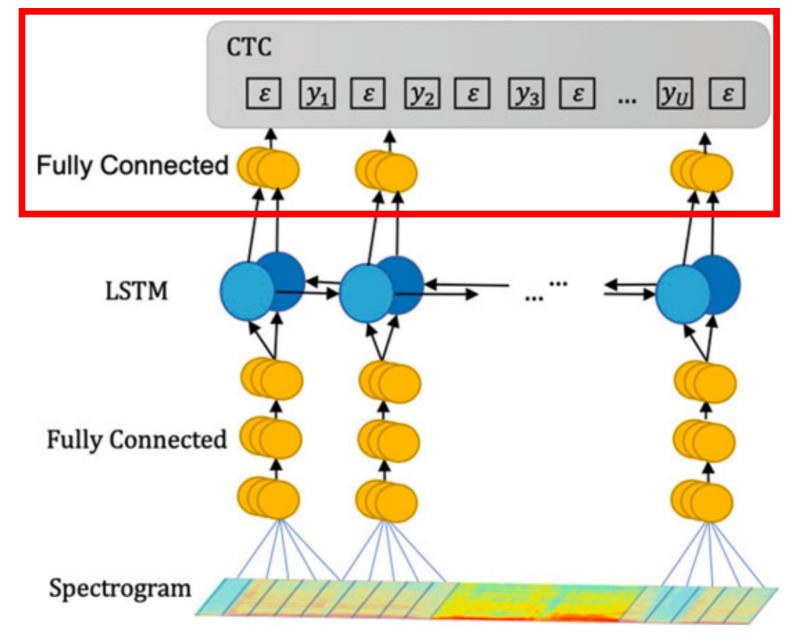
Fourier transform: represents a signal as a sum of sines and cosines (*frequency-domain*):



https://dev.to/trekhleb/playing-with-discrete-fourier-transform-algorithm-in-javascript-53n5

DeepSpeech

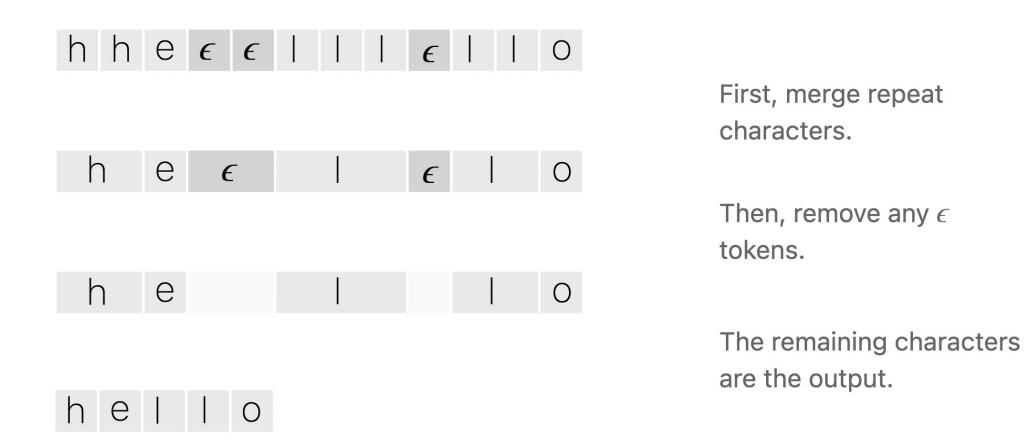
Output: character sequence predicted by a softmax layer



CTC: Input-Output Representation А D D 7000 6000 Frequency [Hz] 5000 4000 3000 2000 1000 0 0.5 2.0 1.5 1.0 Time [sec]

CTC: Input-Output Representation

Key idea: blank token supports silent stretches and letter repeats (e.g., "hello" vs "helo")



https://distill.pub/2017/ctc/

CTC: Input-Output Representation

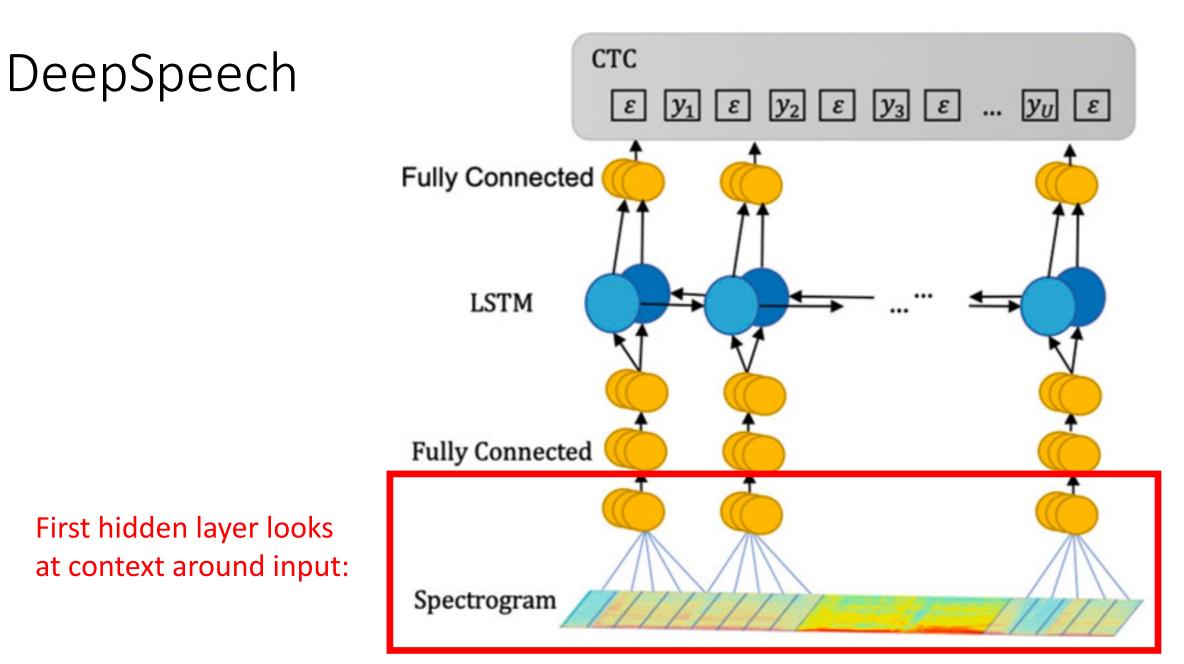
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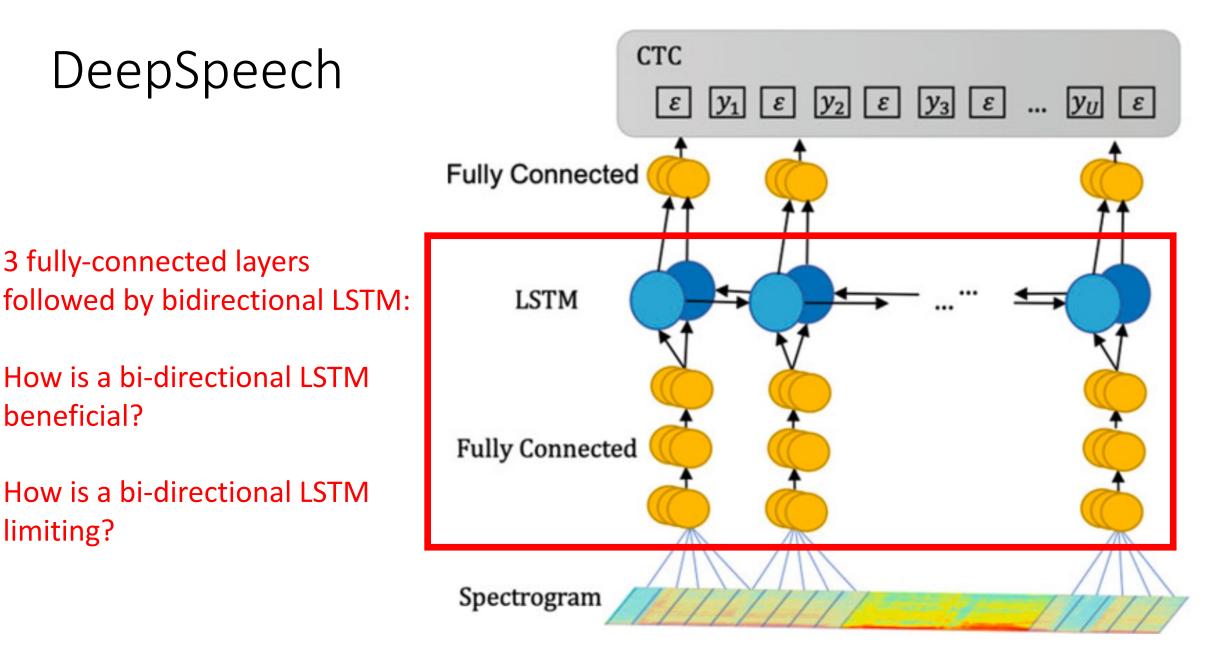
$$\epsilon$$
 C C ϵ a t

Ca
$$\epsilon$$
 ϵ ϵ t

Supports recognizing the same word when spoken differently!

https://distill.pub/2017/ctc/



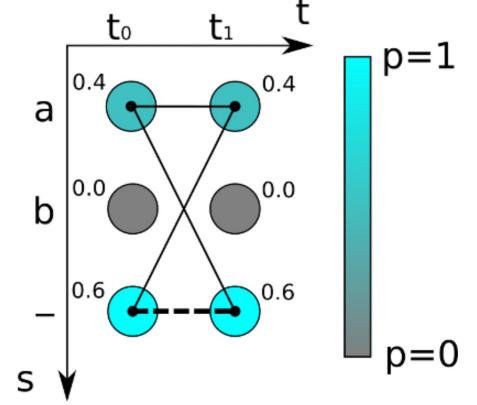


DeepSpeech: Optimization Function (CTC) А D 7000 6000 Frequency [Hz] 5000 4000 3000 2000 1000 0 0.5 1.5 2.0 1.0 Time [sec]

The CTC loss function enables learning output alignment without a per input label

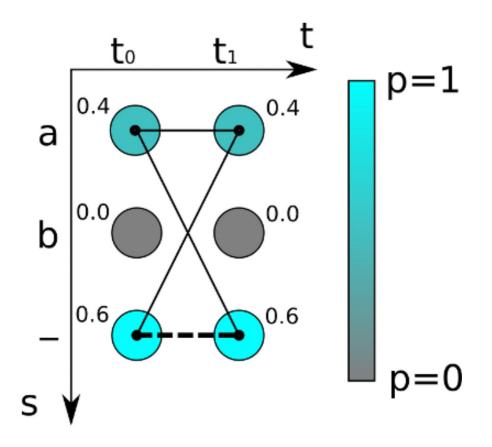
Most plausible from all possible alignments learned; e.g., 2 time steps with 2 potential characters and a blank token ("-")

- Probability of "a" is sum of all "a" representations
 - Probability of "aa"?
 - $0.4 \times 0.4 = 0.16$
 - Probability of "a-"?
 - $0.4 \times 0.6 = 0.24$
 - Probability of "-a"?
 - $0.6 \times 0.4 = 0.24$
 - Sum: 0.16 + 0.24 + 0.24 = 0.64



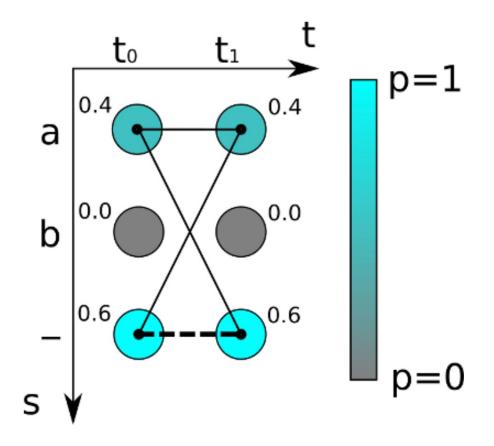
Most plausible from all possible alignments learned; e.g., 2 time steps with 2 potential characters and a blank token ("-")

- Probability of "a": 0.64
- Probability of "" is sum of all "" representations
 - Probability of "--"?
 - $0.6 \times 0.6 = 0.36$

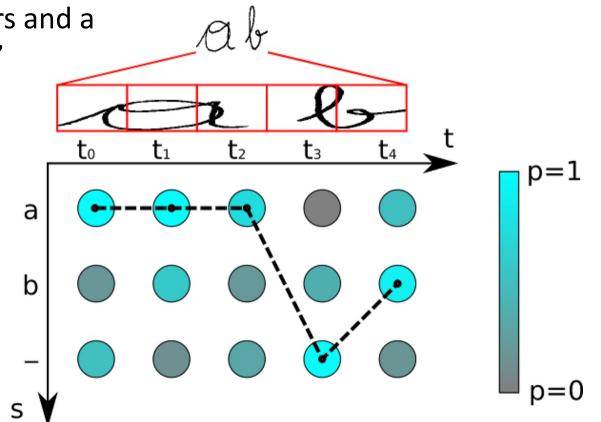


Most plausible from all possible alignments learned; e.g., 2 time steps with 2 potential characters and a blank token ("-")

- Probability of "a": 0.64
- Probability of "": 0.36
- And so on for all possible alignments...



Most plausible from all possible alignments learned; e.g., 2 time steps with 2 potential characters and a blank token ("-") with "best path decoding"



DeepSpeech: Optimization Function (CTC) А D 7000 6000 Frequency [Hz] 5000 4000 3000 2000 1000 0 0.5 1.5 2.0 1.0 Time [sec]

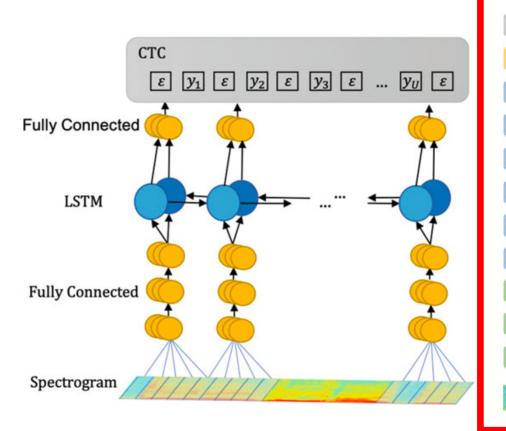
CTC uses dynamic programming to accelerate computation and is differentiable

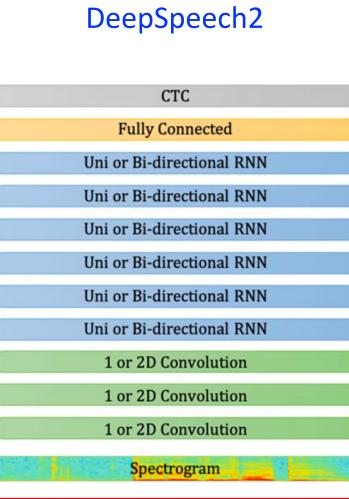
DeepSpeech: Training (Key Ideas)

- 5000 hours from 9600 speakers
- Regularization
 - Dropout
 - Data augmentation: audio file translated 5 ms forward and backward
- Results boosted by incorporating a language model

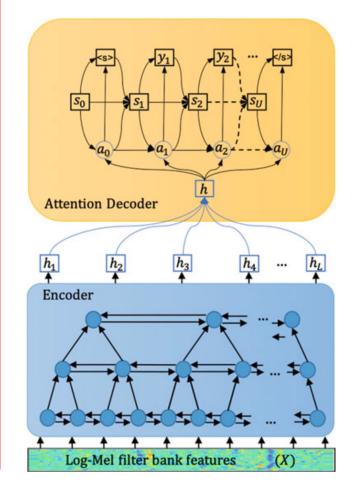
Popular Methods

DeepSpeech





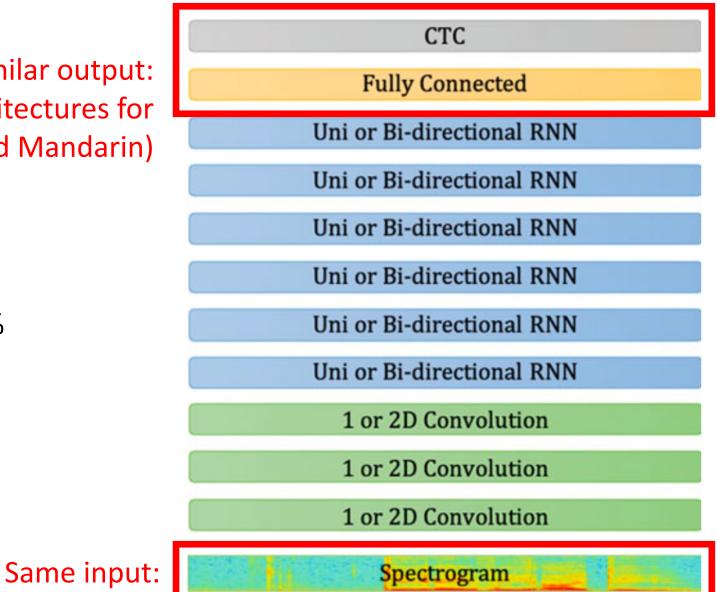
Listen, Attend, and Spell



DeepSpeech2

Similar output: (two architectures for **English and Mandarin**)

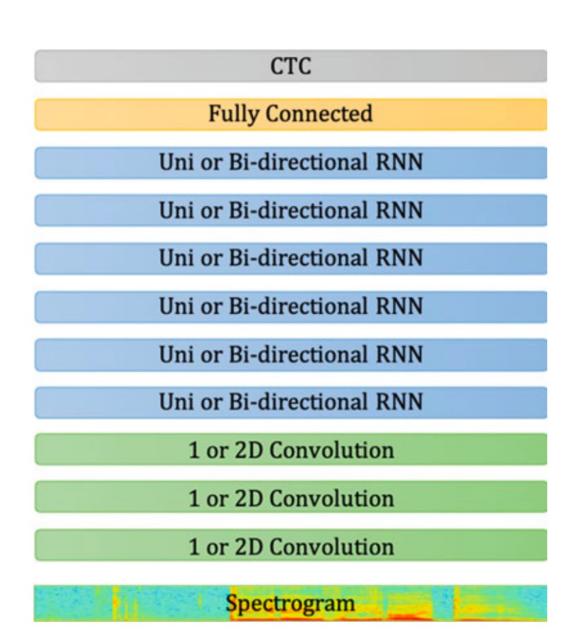
Extension of DeepSpeech that achieves a 7x speed-up and 43.4% relative WER improvement with a deeper architecture



DeepSpeech2

Training protocol difference from DeepSpeech:

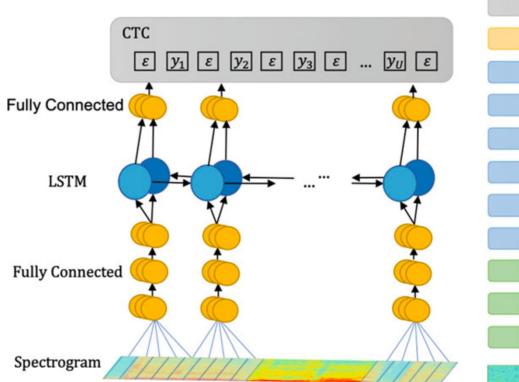
- More training data (11,940 hours for English and 9,400 hours for Mandarin)
- Curriculum learning: trains based on length of utterances for first epoch with shorter ones first (improves WER by over 1 point)

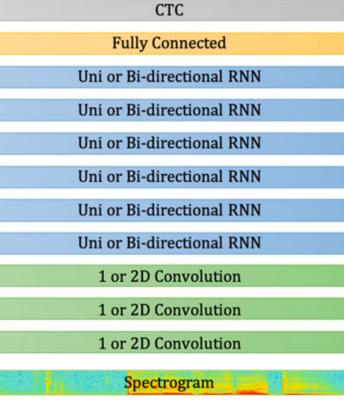


Popular Methods

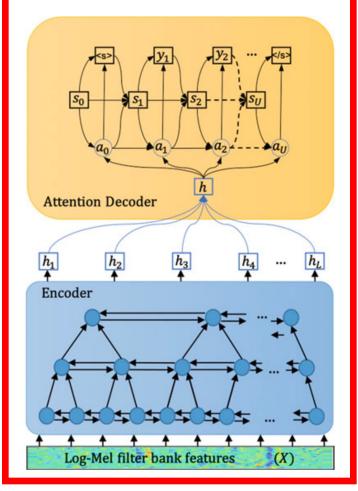
DeepSpeech

DeepSpeech2





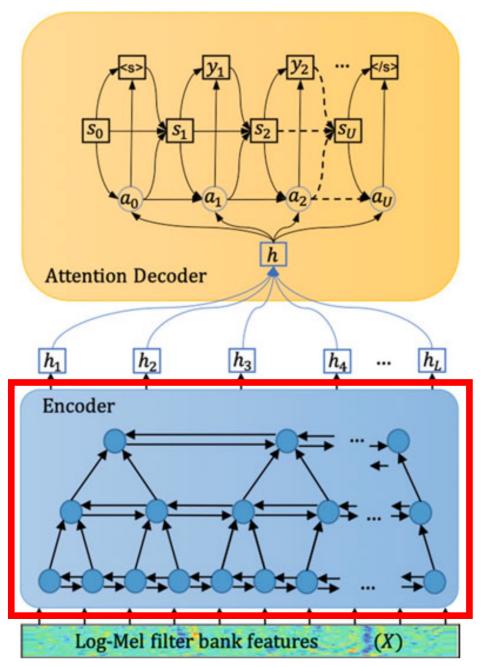
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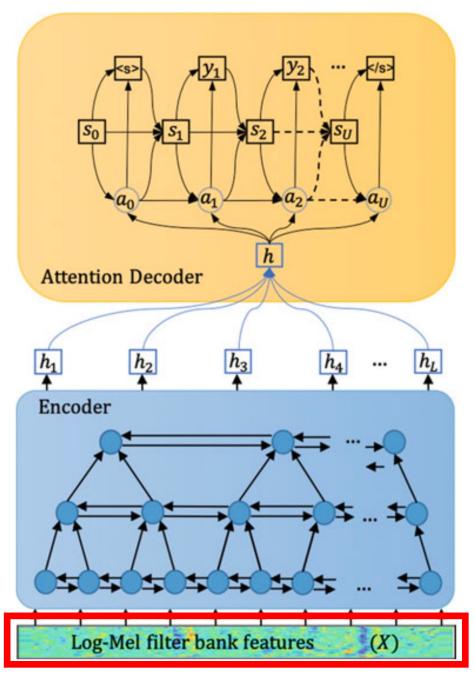
Listen, Attend, and Spell

Mimics original paper on sequence to sequence learning with attention where the decoder learns what to attend to in the encoded representation

> Pyramid structure reduces number of input time steps



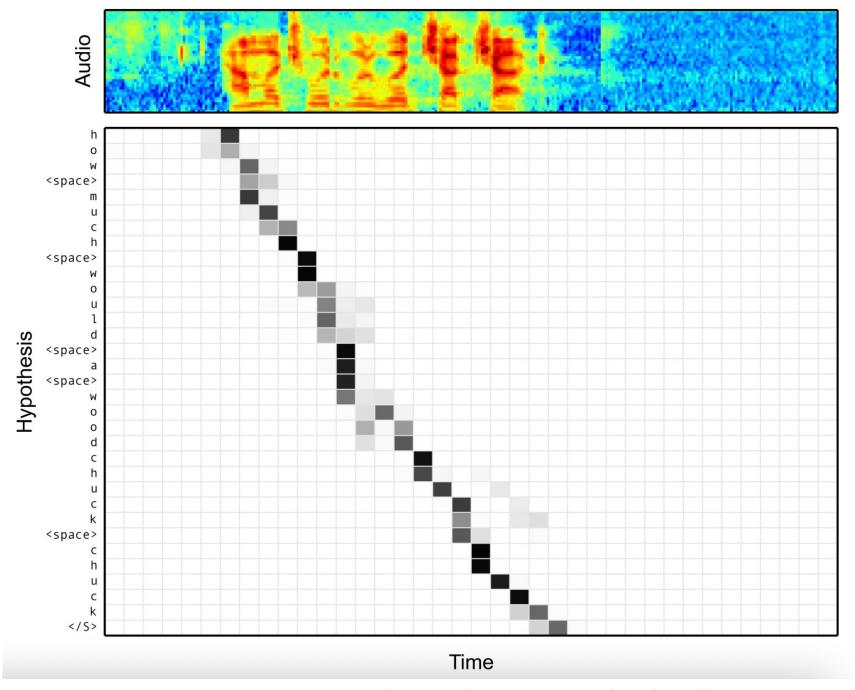
Listen, Attend, and Spell



Input: more sophisticated hand-crafted audio representation then spectrogram

Result

Attention enables visualizing alignment between audio signal and characters

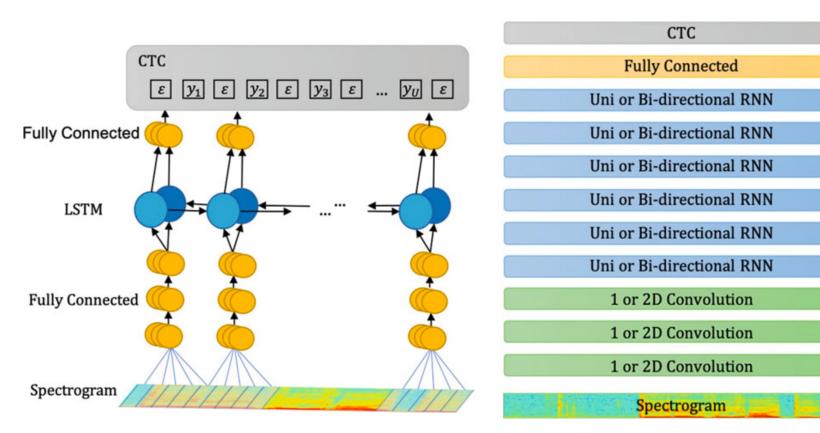


Chan et al. Listen, Attend and Spell. ICASSP 2016.

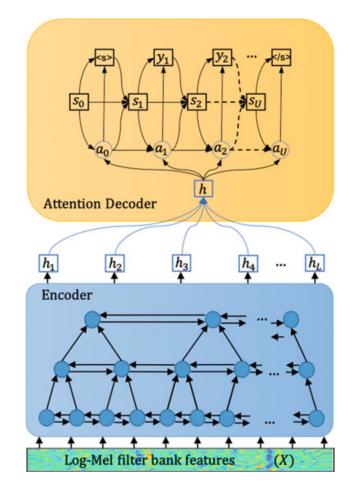
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Listen, Attend, and Spell



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