

Unsupervised Learning, Active Learning, Curriculum Learning, & Reinforcement Learning

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Review

- Last week:
 - Machine Learning Algorithms that Discriminate
 - FAT (Fair, Accountable, & Transparent) Algorithms
 - Ethics in Machine Learning
 - Guest: Dr. Mehrnoosh Sameki from Microsoft
- Assignments (Canvas):
 - Project video due next week
 - Final project report and code due next week
- Questions?

Today's Topics

- Machine Learning for Unlabeled Data
- Clustering
- Autoencoders
- Extra: Active Learning, Curriculum Learning, and Reinforcement Learning
- Course Summary

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How Have Machines Learned So Far in this Class?

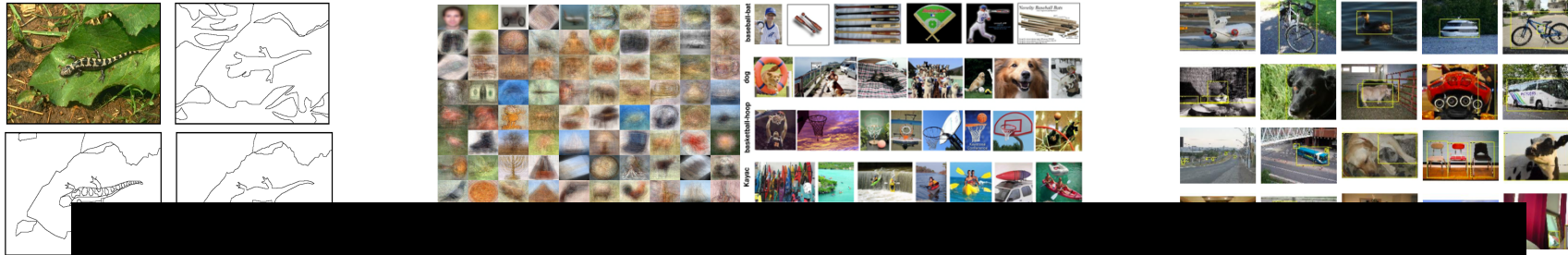
Large labelled datasets

Places (2014)

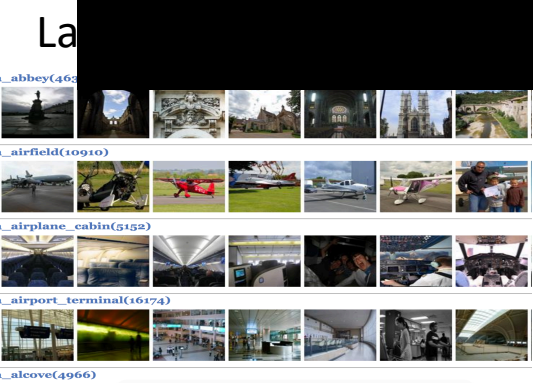
MS COCO (2014)

Visual Genome (2016)

Why Not Rely On Large Labelled Datasets?



- Expensive
- Relatively Slow
- Disconnect from Human Learning



Places (2014)



MS COCO (2014)



Visual Genome (2016)

Intuition: How Do Humans Learn?

With Supervision



No Supervision



<https://pixabay.com/en/toddler-learning-book-child-423227/>

<https://www.maxpixel.net/Father-Child-Family-Dad-Baby-Daughter-3046495>

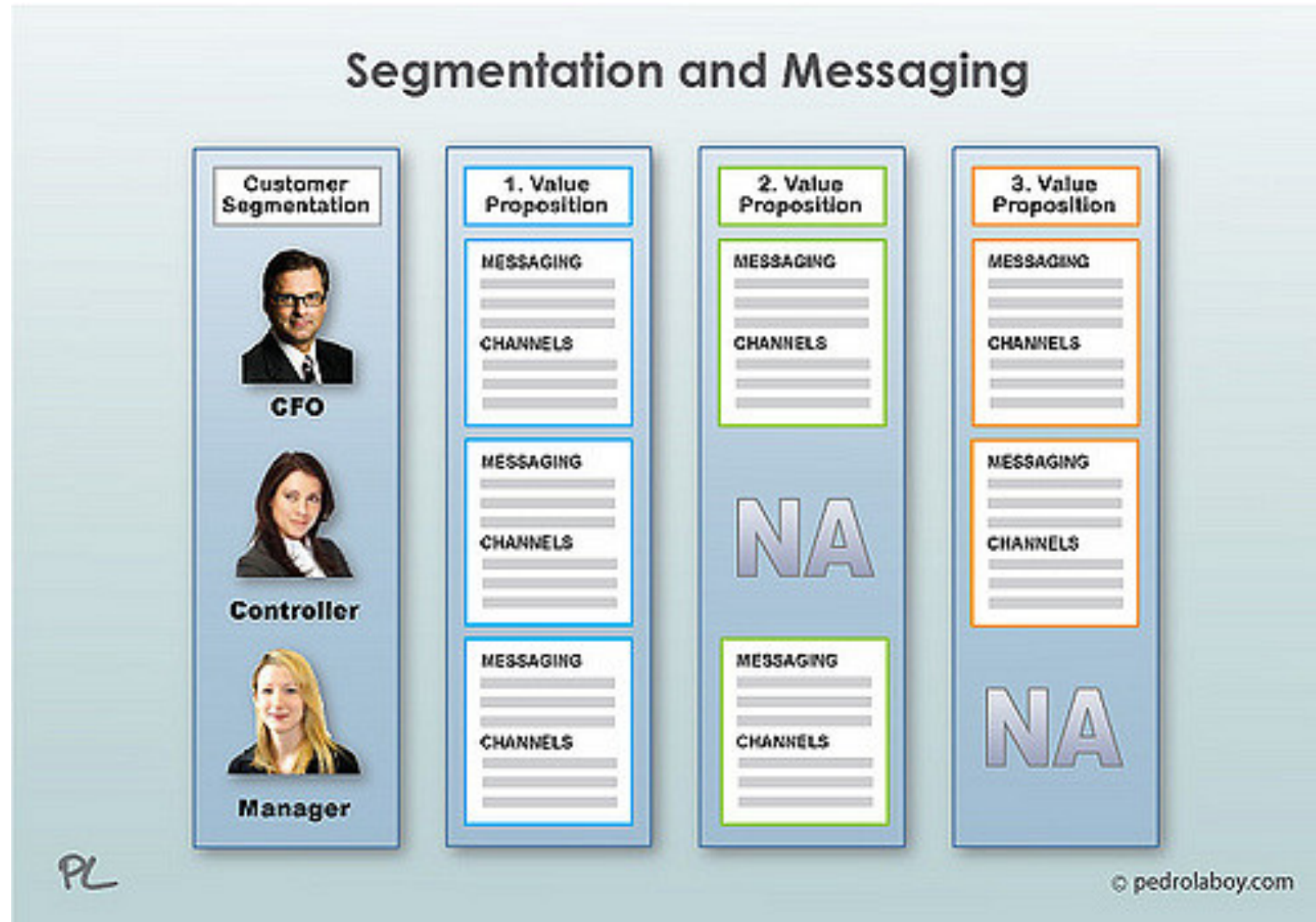
Goal: Learn from Experience To Organize Data



<https://pixabay.com/en/toddler-learning-book-child-423227/>

<https://www.maxpixel.net/Father-Child-Family-Dad-Baby-Daughter-3046495>

Real-World Applications: Customer Segmentation



Real-World Applications: Recommendations



Real-World Applications: Social Network Analysis



Real-World Applications: Fraud Detection



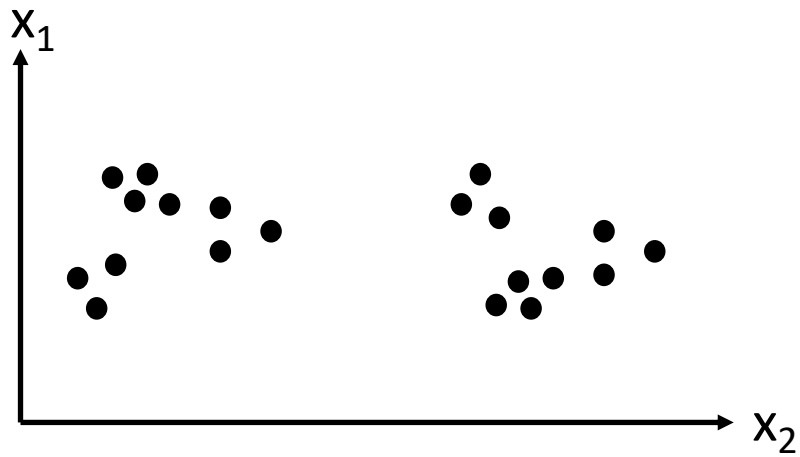
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Today's Topics

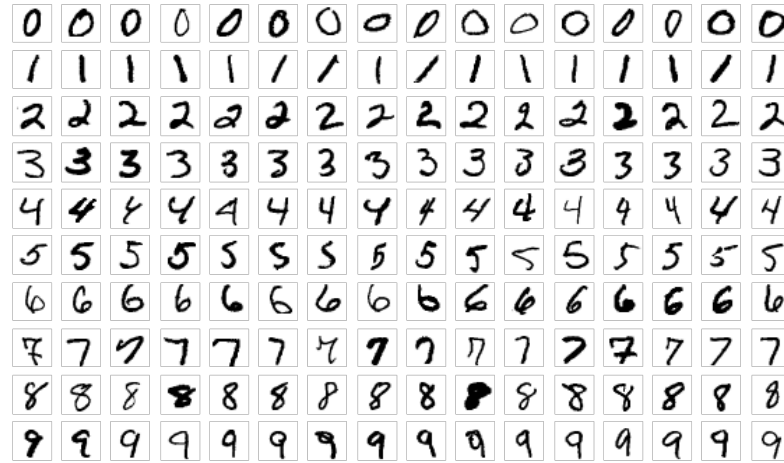
- Machine Learning for Unlabeled Data
- **Clustering**
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Clustering

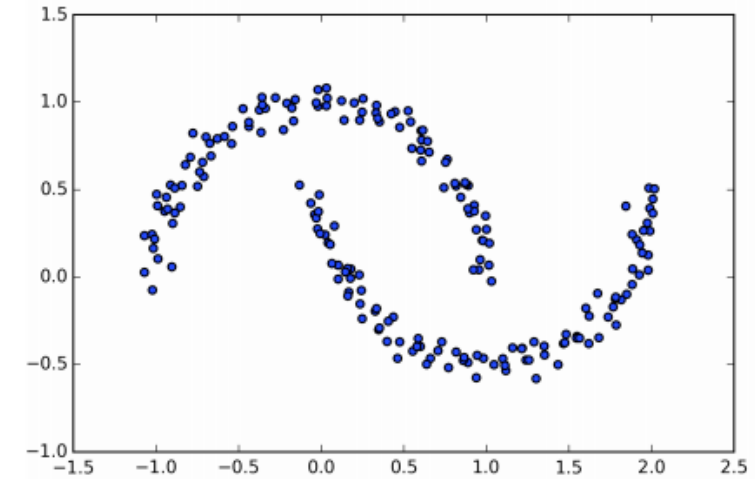
A.



B.



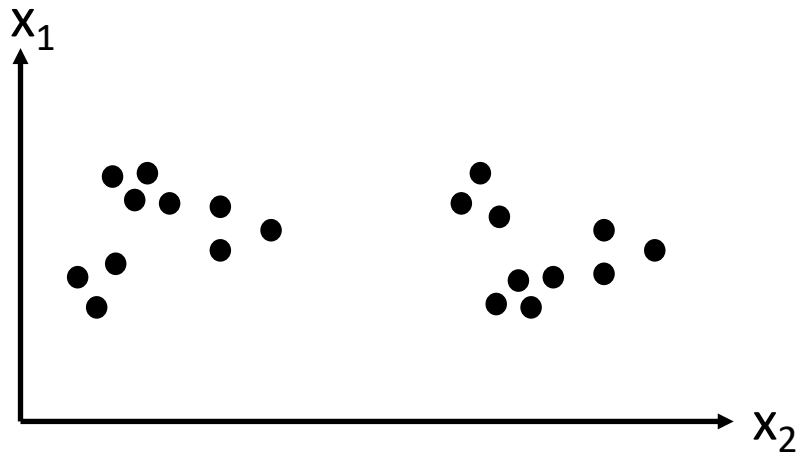
C.



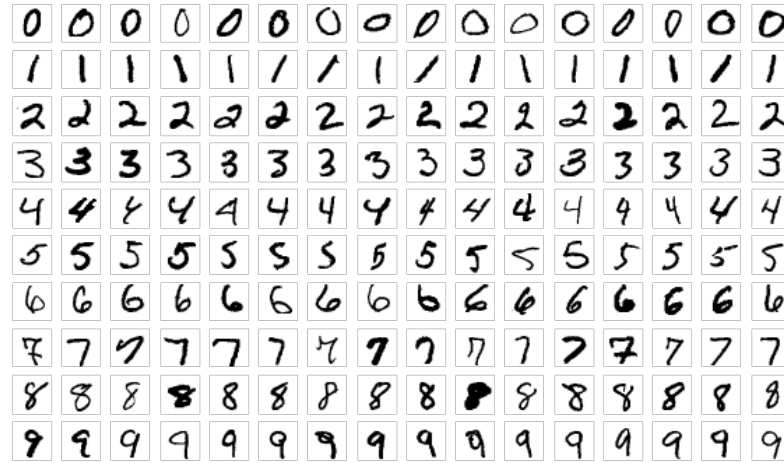
Find groupings such that entities in a group will be similar to each another and different from the entities in other groups.

Clustering: Key Questions

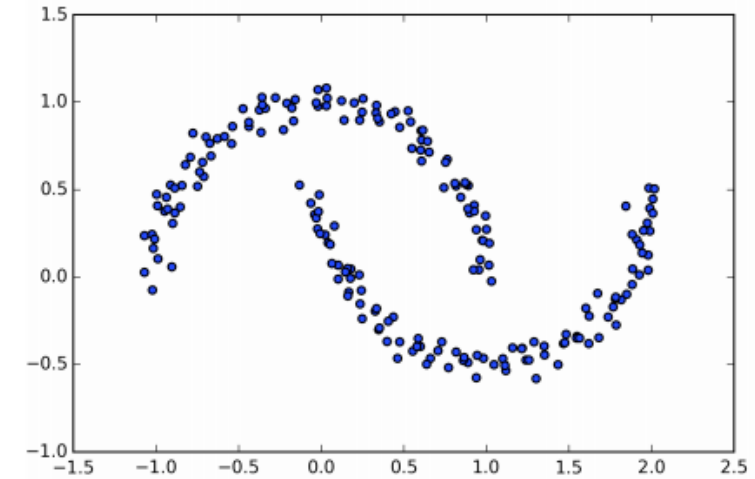
A.



B.

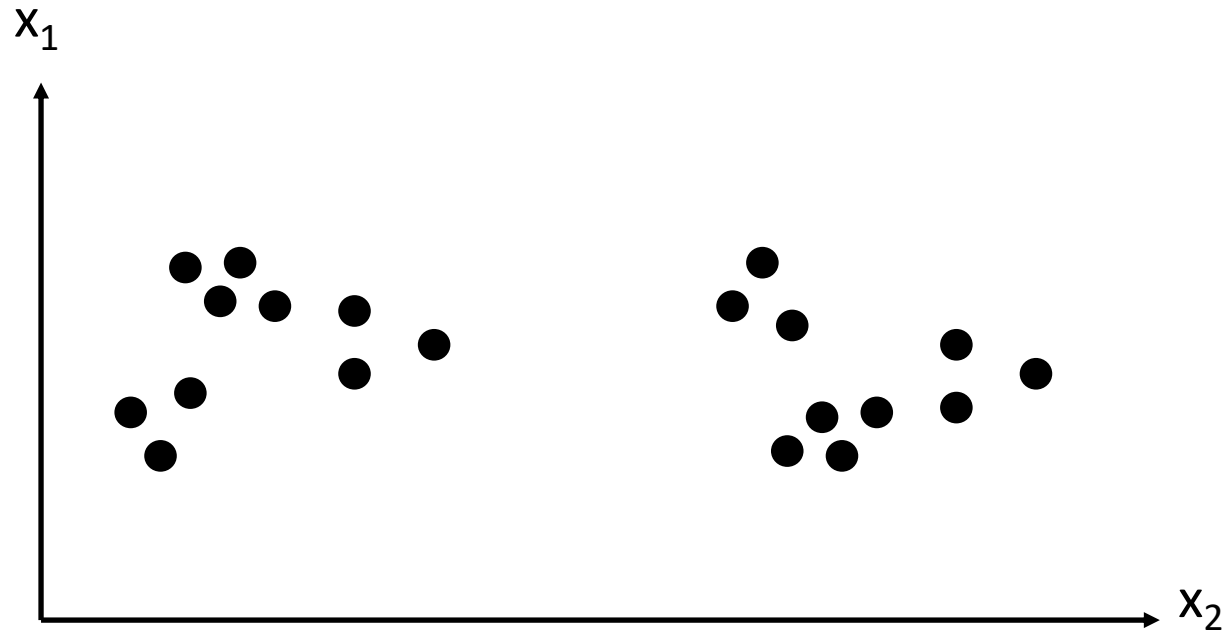


C.



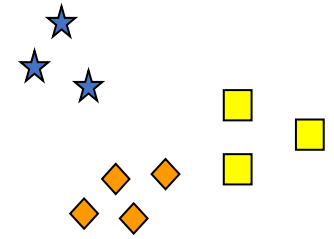
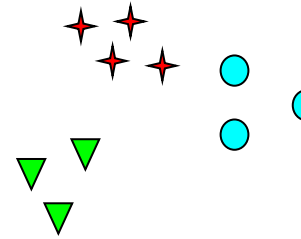
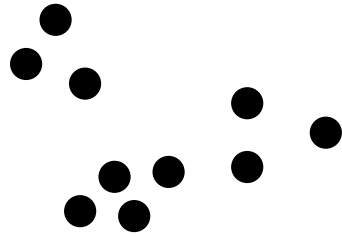
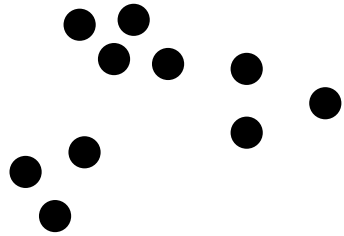
- How many data clusters to create?
- What “algorithm” to use to partition the data?

Breakout Discussion

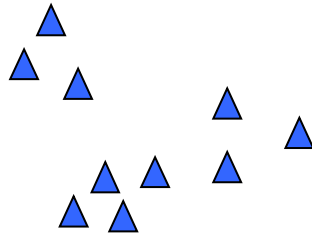
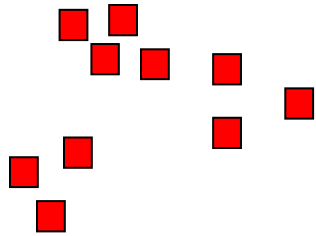


- How many data clusters to create?
- What “algorithm” to use to partition the data?

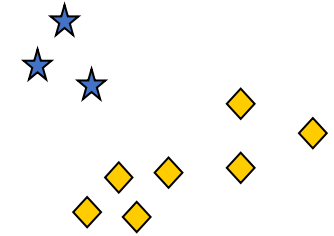
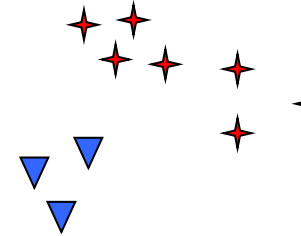
How Many Clusters?



Six Clusters



Two Clusters



Four Clusters

Number of clusters can be ambiguous.

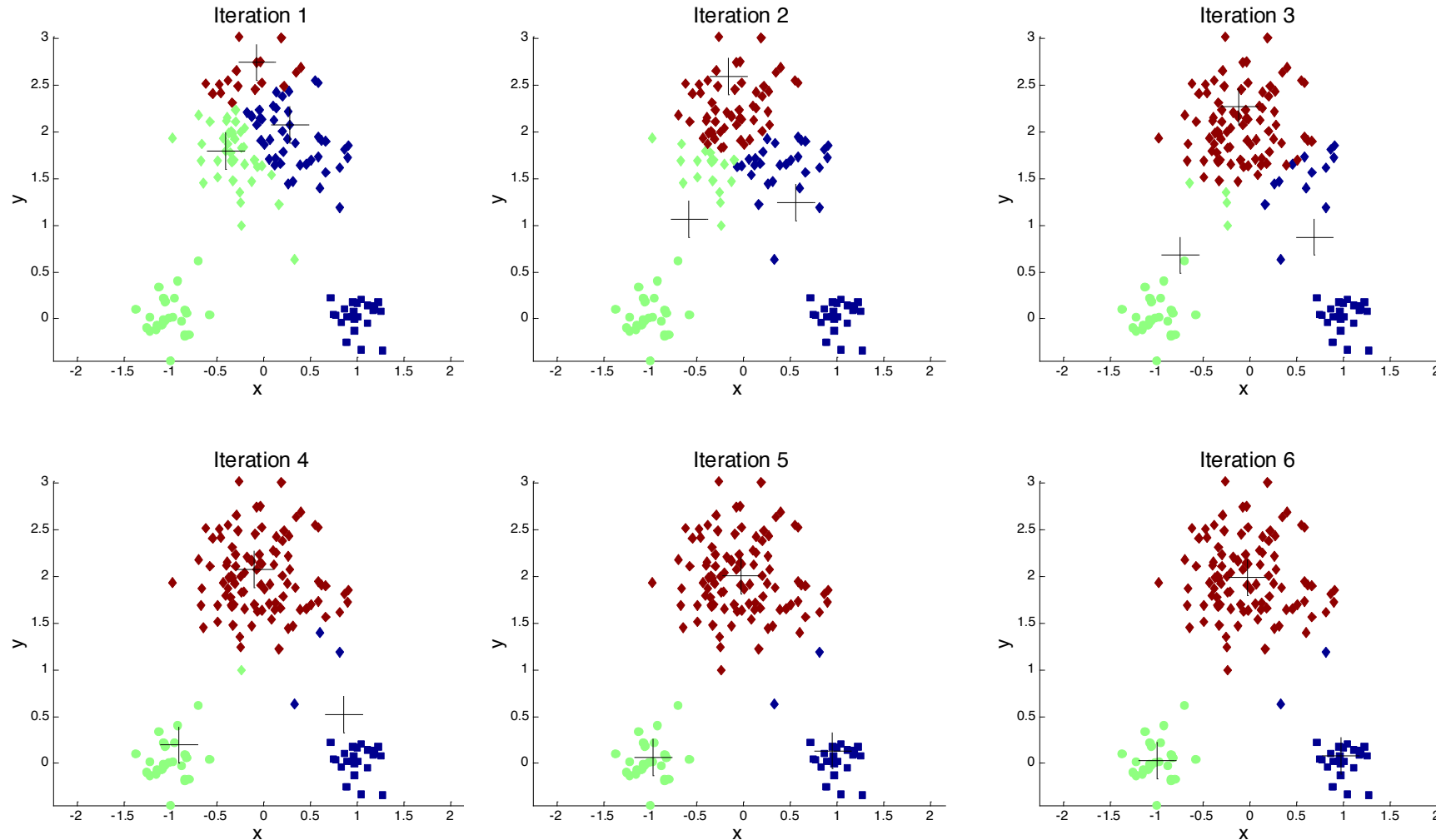
Types of Clustering

- **Partitional Clustering**
 - A division of data objects into non-overlapping subsets (clusters) such that each data object is in exactly one subset
- **Hierarchical clustering**
 - A set of nested clusters organized as a hierarchical tree

K-Means Clustering

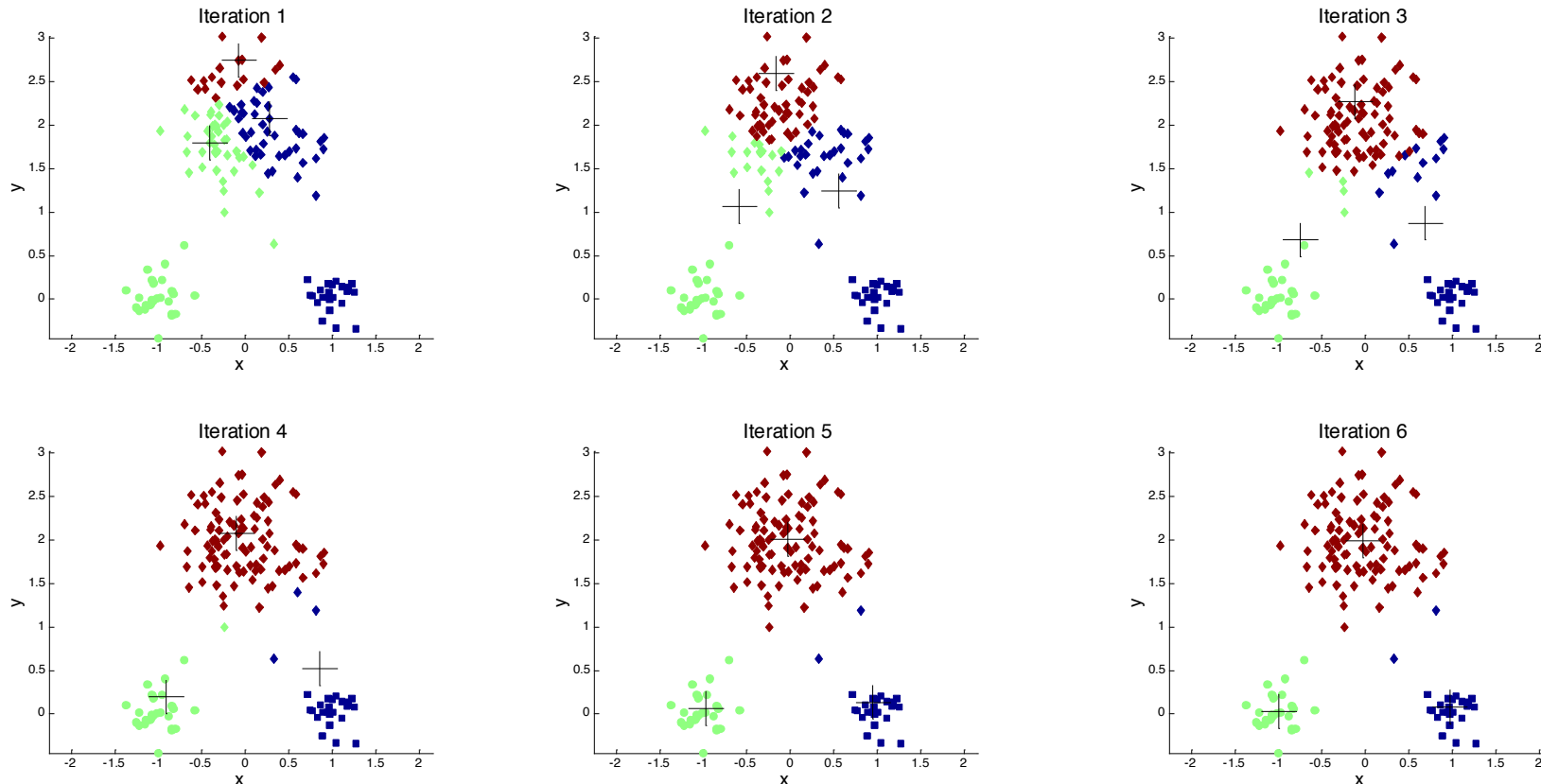
- 1: Select K points as the initial centroids.
 - 2: **repeat**
 - 3: Form K clusters by assigning all points to the closest centroid.
 - 4: Recompute the centroid of each cluster.
 - 5: **until** The centroids don't change
-

K-Means Clustering



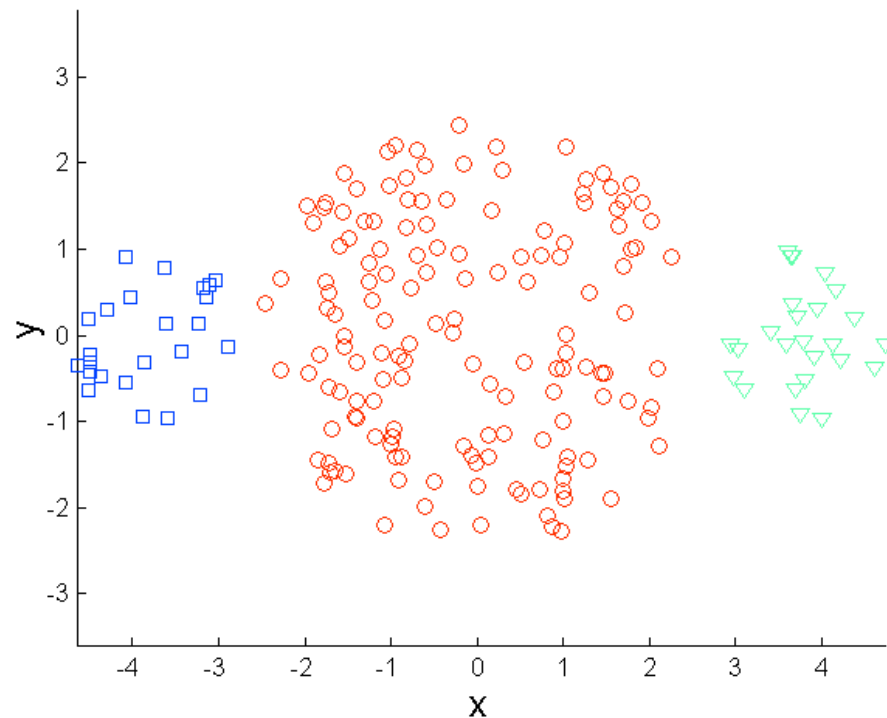
K-Means Clustering: Weaknesses?

- Sensitive to initial centroids: different outcomes for same data

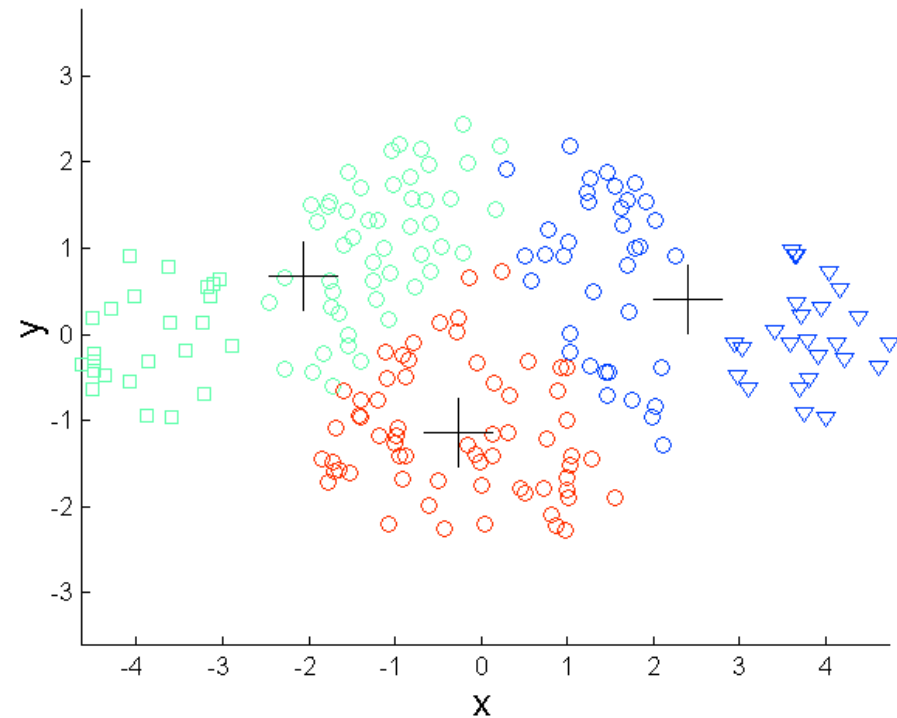


K-Means Clustering: Weaknesses?

- Not robust when clusters have different sizes:



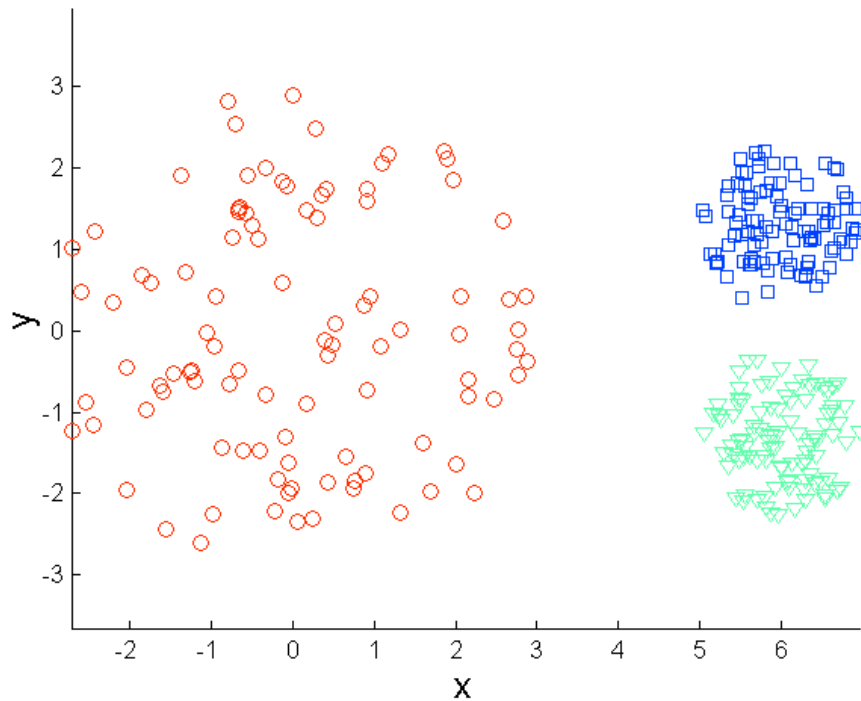
Original Points



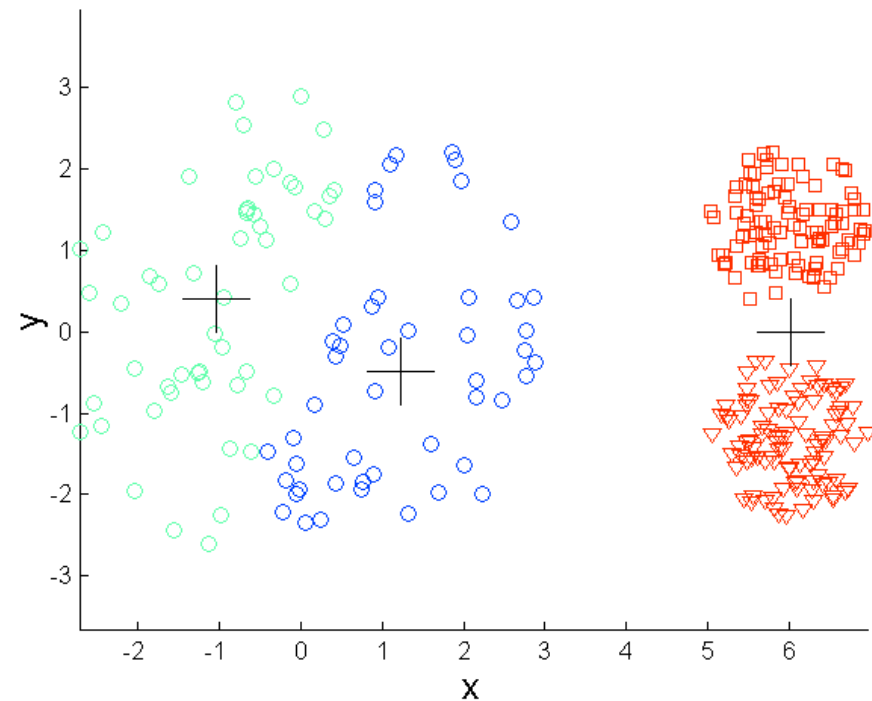
K-means (3 Clusters)

K-Means Clustering: Weaknesses?

- Not robust when clusters have different densities:



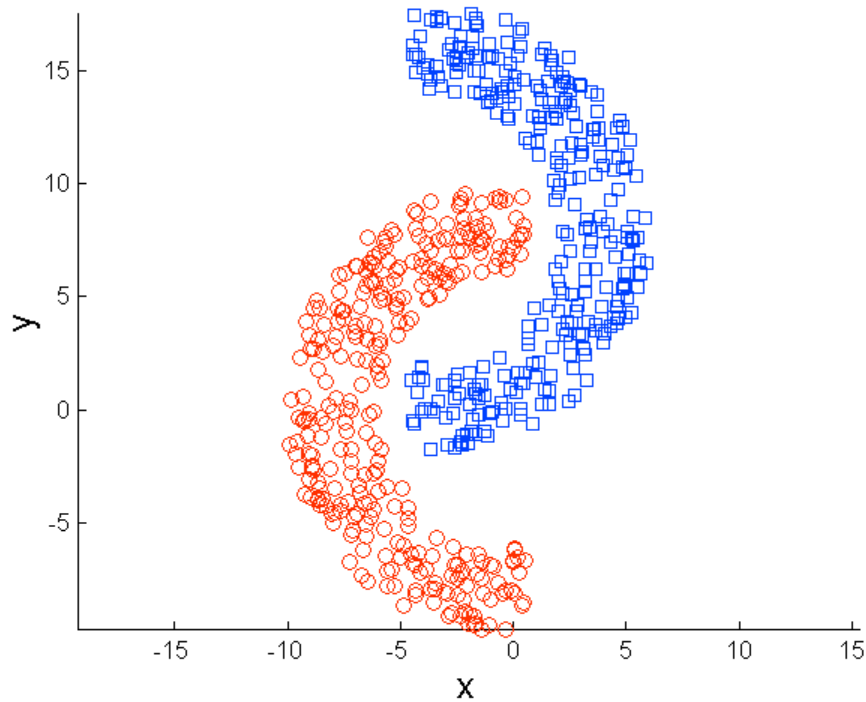
Original Points



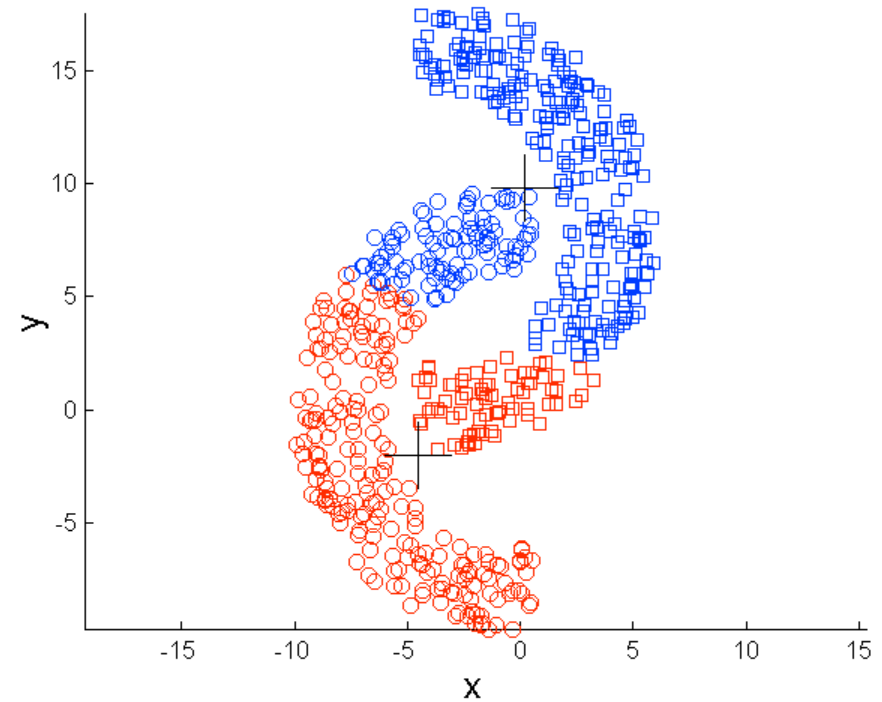
K-means (3 Clusters)

K-Means Clustering: Weaknesses?

- Not robust when clusters have different globular shapes:



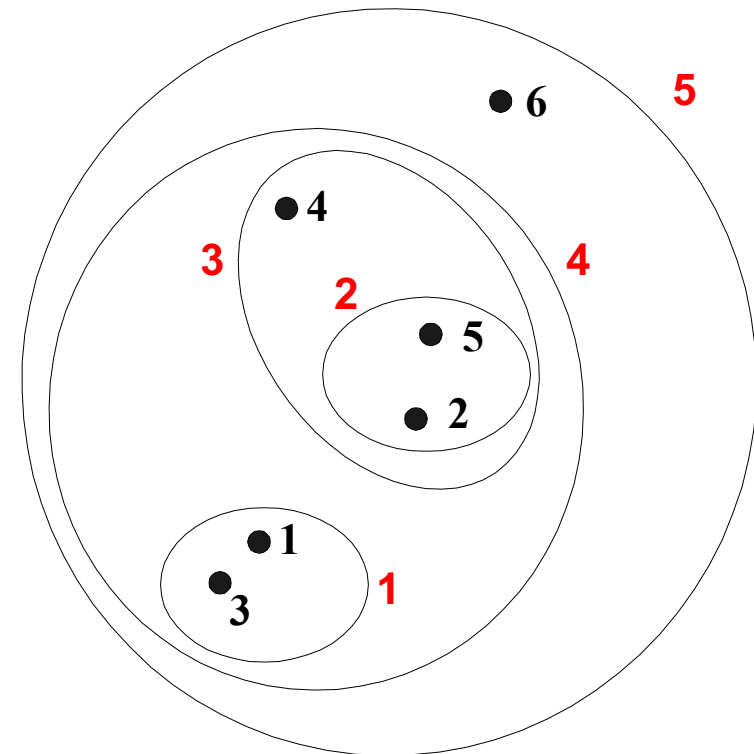
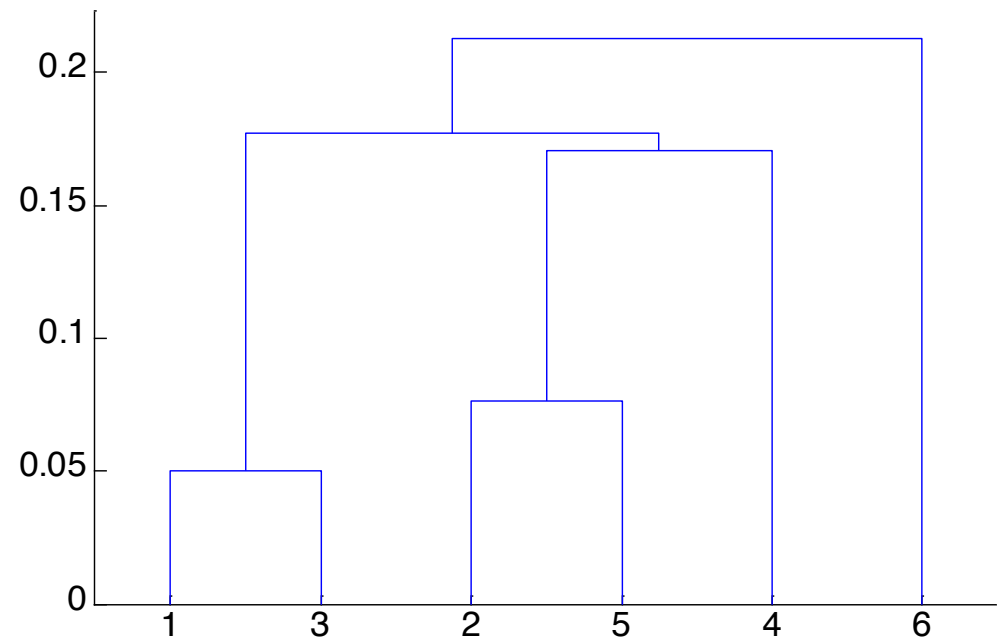
Original Points



K-means (3 Clusters)

Hierarchical Clustering

- Set of nested clusters organized in hierarchical tree by merging/splitting
- Dendrogram visualization: shows sequence of merges/splits



Hierarchical Clustering: Two Main Approaches

- Agglomerative:
 - Start with points as individual clusters
 - At each step, merge closest pair of clusters until only one cluster (or k clusters) left
- Divisive:
 - Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains an individual point (or there are k clusters)

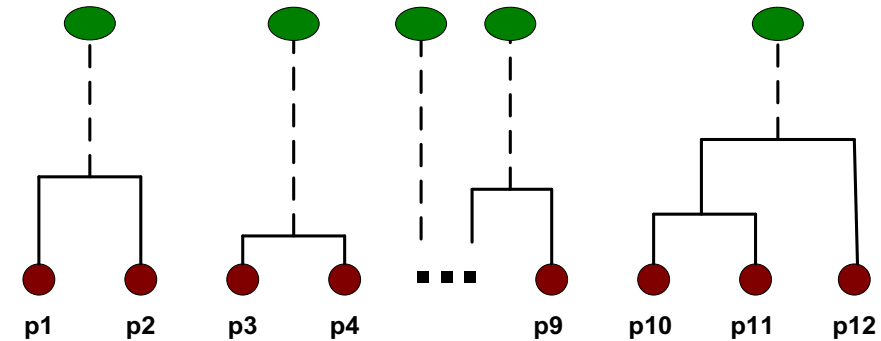
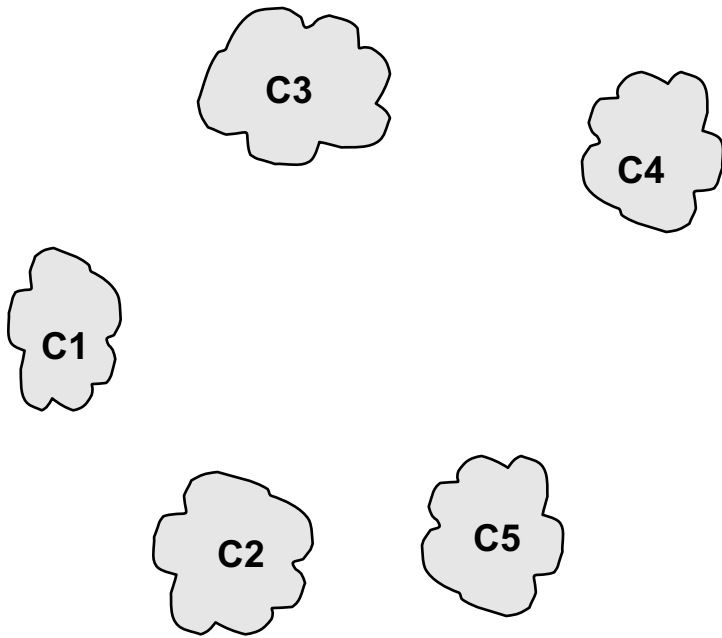
Agglomerative Clustering: First Step

- Start with clusters of individual points and a proximity matrix



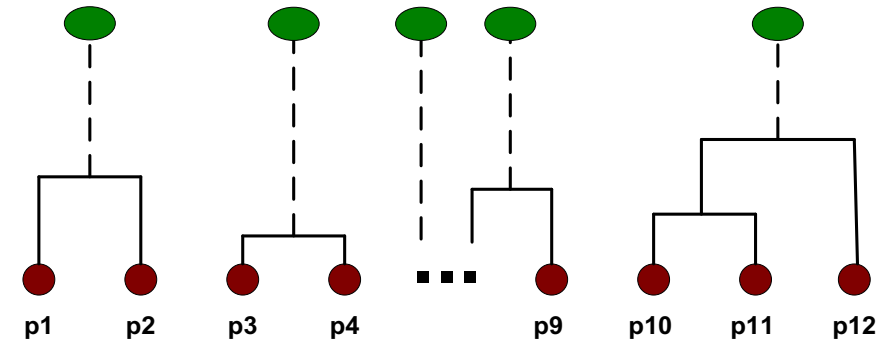
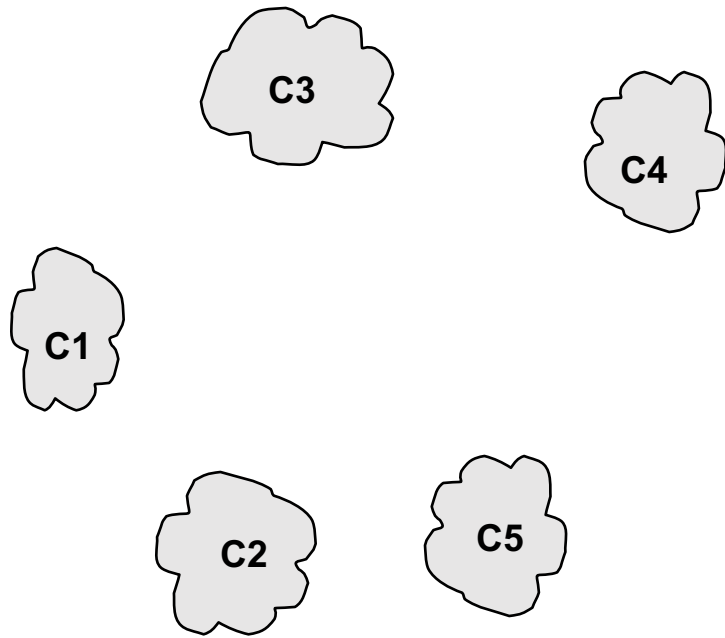
Agglomerative Clustering: Intermediate Step

- Start with clusters of individual points



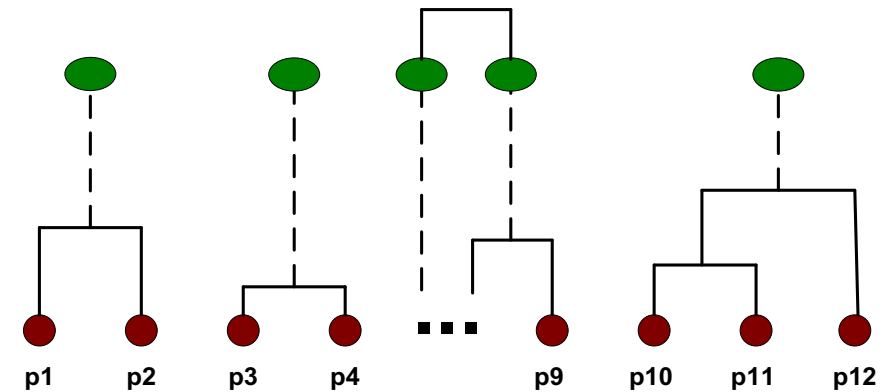
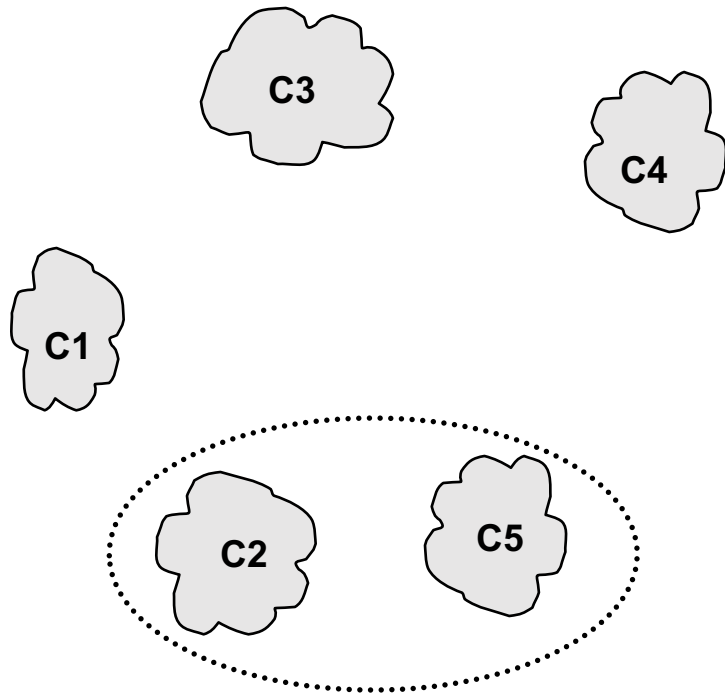
Agglomerative Clustering: Intermediate Step

- After several merging steps, we have some clusters

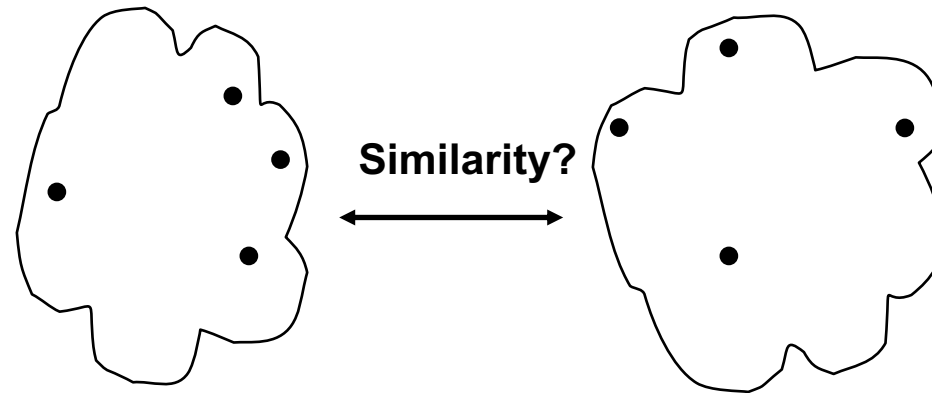
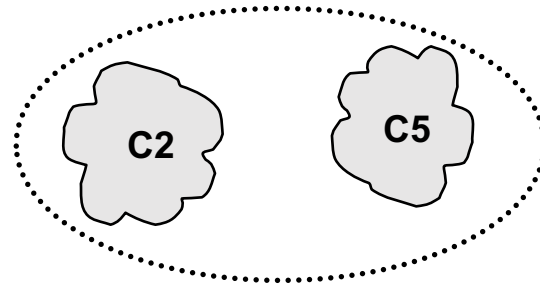


Agglomerative Clustering: Intermediate Step

- Merge two closest clusters (C2 and C5)

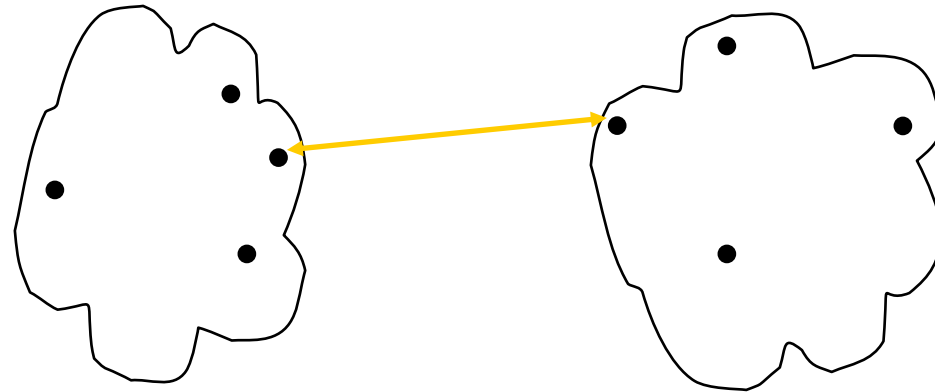


How to Measure Inter-Cluster Distance?



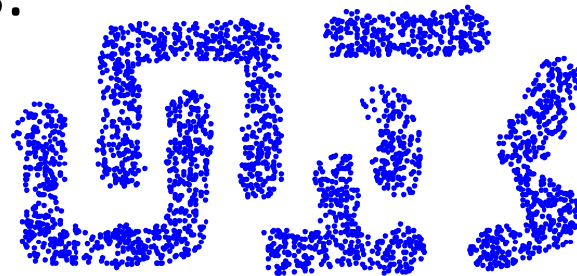
How to Measure Inter-Cluster Distance?

- Minimum distance

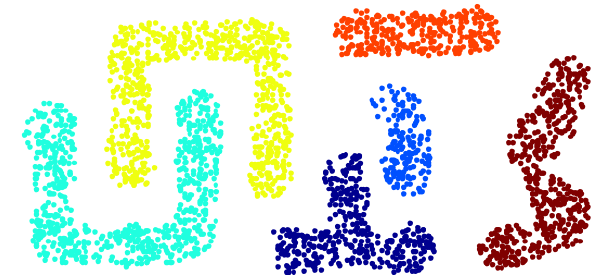


Minimum Distance: Strengths/Weaknesses?

- Can handle non-elliptical shapes:

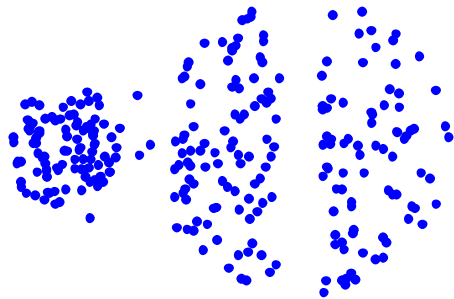


Original Points

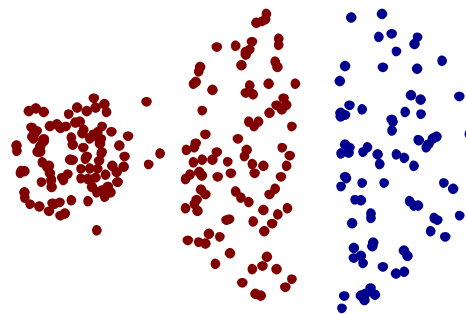


Six Clusters

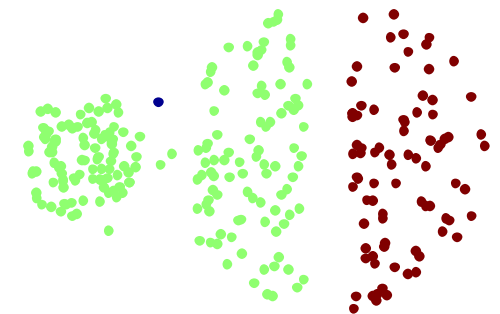
- Sensitive to noise and outliers:



Original Points



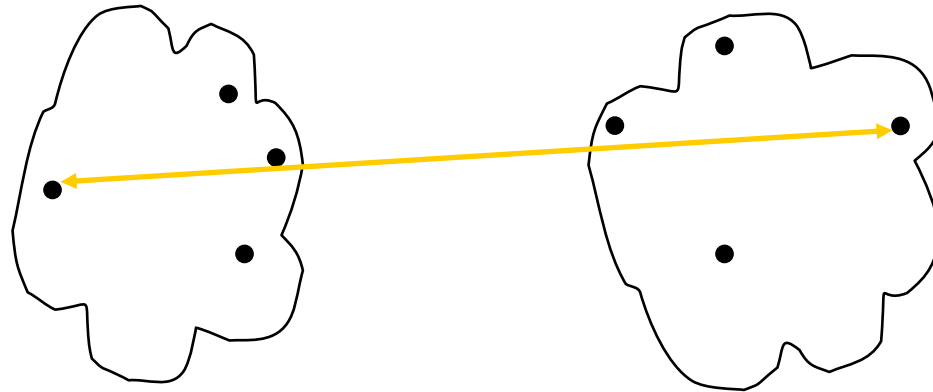
Two Clusters



Three Clusters

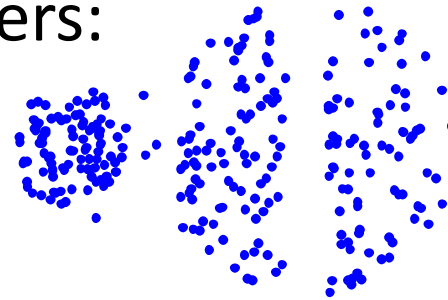
How to Measure Inter-Cluster Distance?

- Minimum distance
- Maximum distance

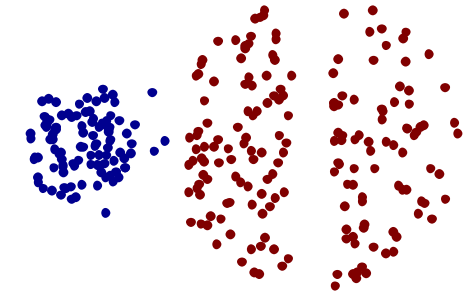


Maximum Distance: Strengths/Weaknesses?

- Less susceptible to noise and outliers:

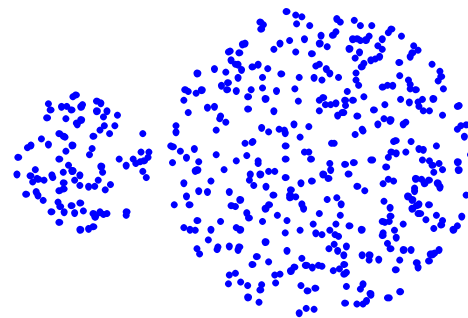


Original Points

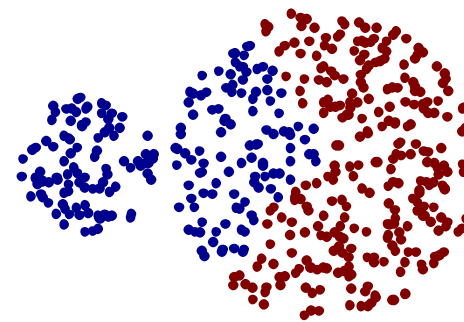


Two Clusters

- Tends to break large clusters:



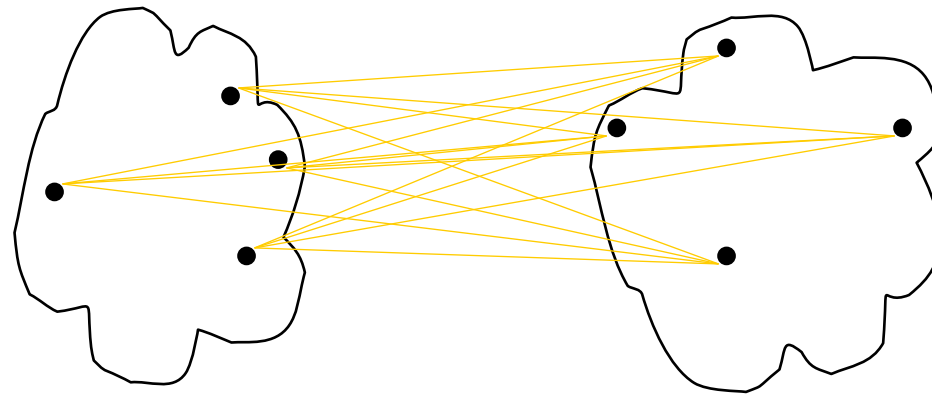
Original Points



Two Clusters

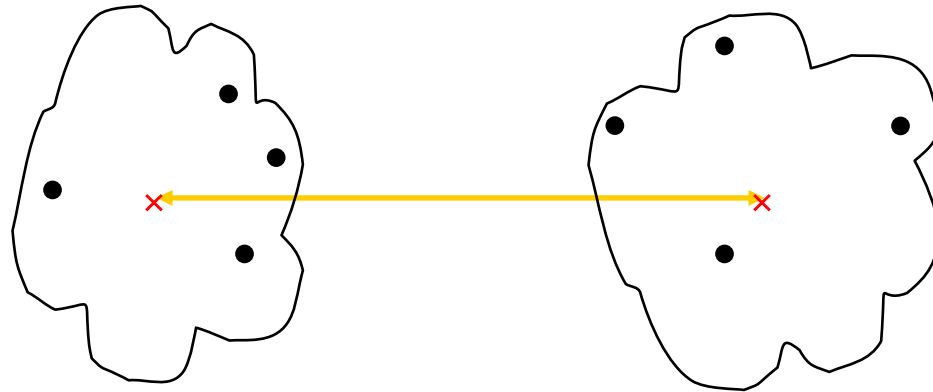
How to Measure Inter-Cluster Distance?

- Minimum distance
- Maximum distance
- Group average



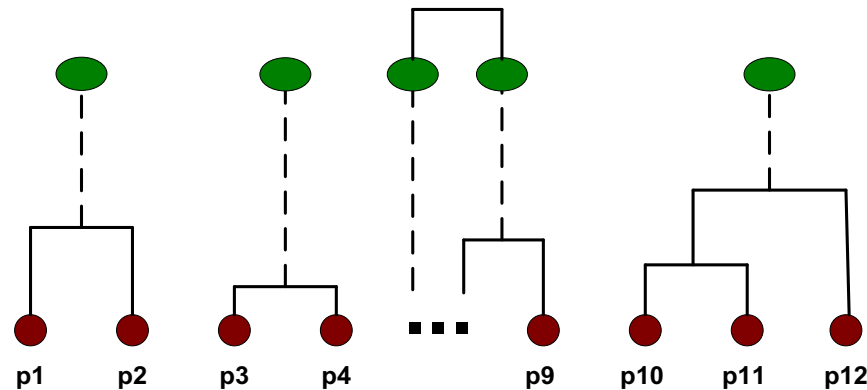
How to Measure Inter-Cluster Distance?

- Minimum distance
- Maximum distance
- Group average
- Distance Between Centroids



Hierarchical Clustering: Strengths?

- Any number of clusters can be obtained by 'cutting' the dendrogram at the proper level



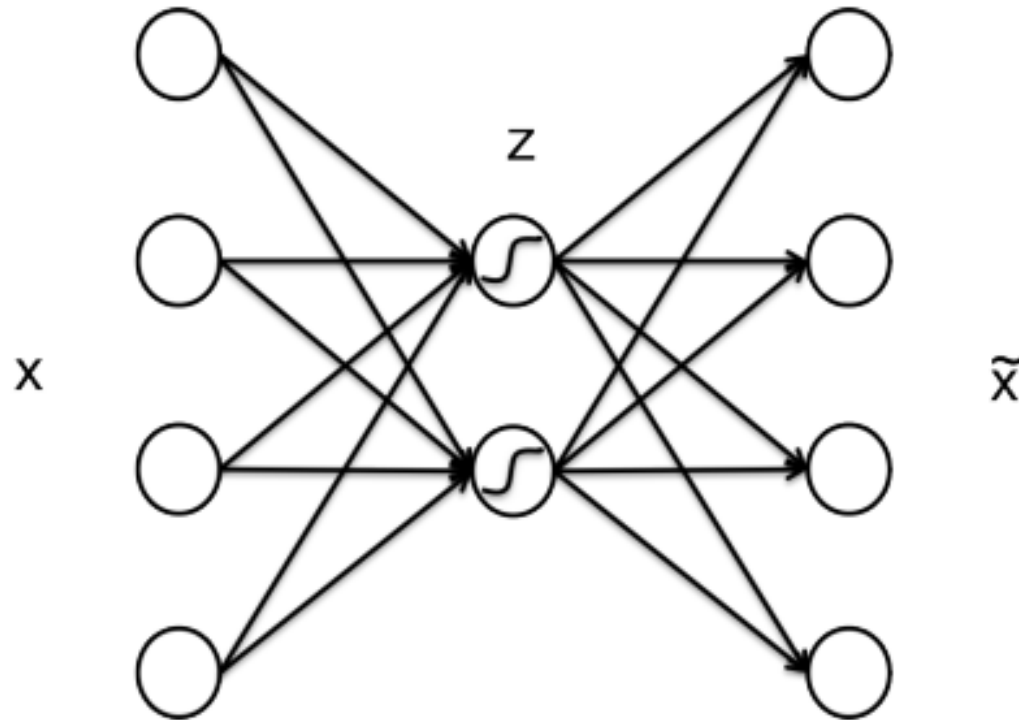
- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

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- **Autoencoders**
- Extra: Active Learning, Curriculum Learning, and Reinforcement Learning
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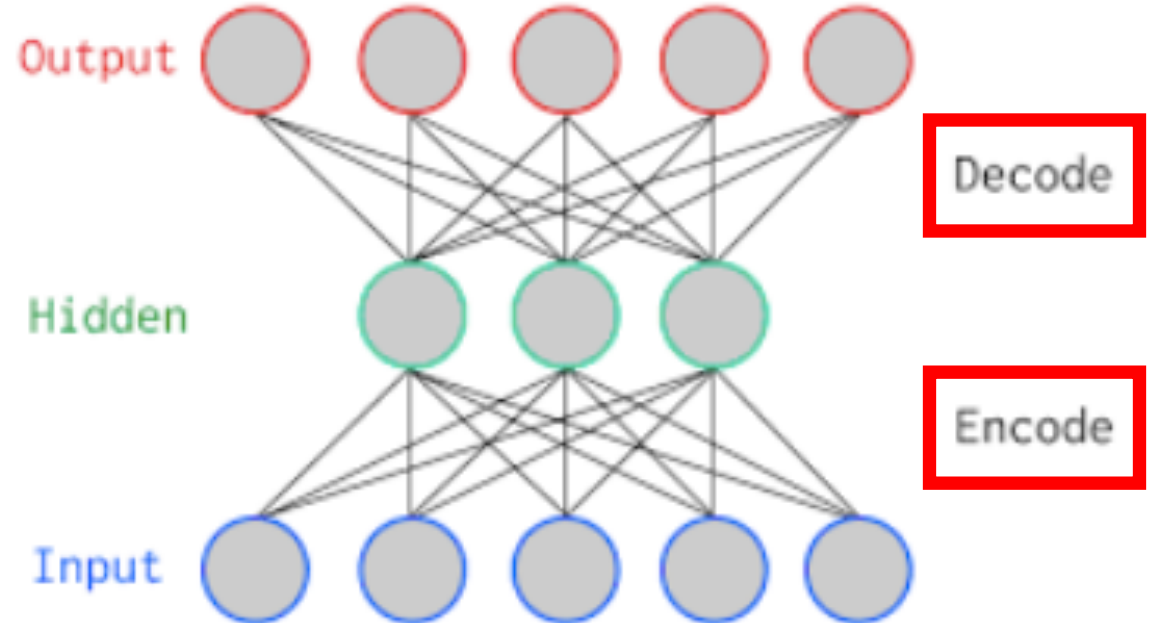
Autoencoder Architecture

- Learn to copy the input to the output



Autoencoder Architecture

- Consists of two parts:
 - **Encoder:** compresses inputs to an internal representation
 - **Decoder:** tries to reconstruct the input from the internal representation

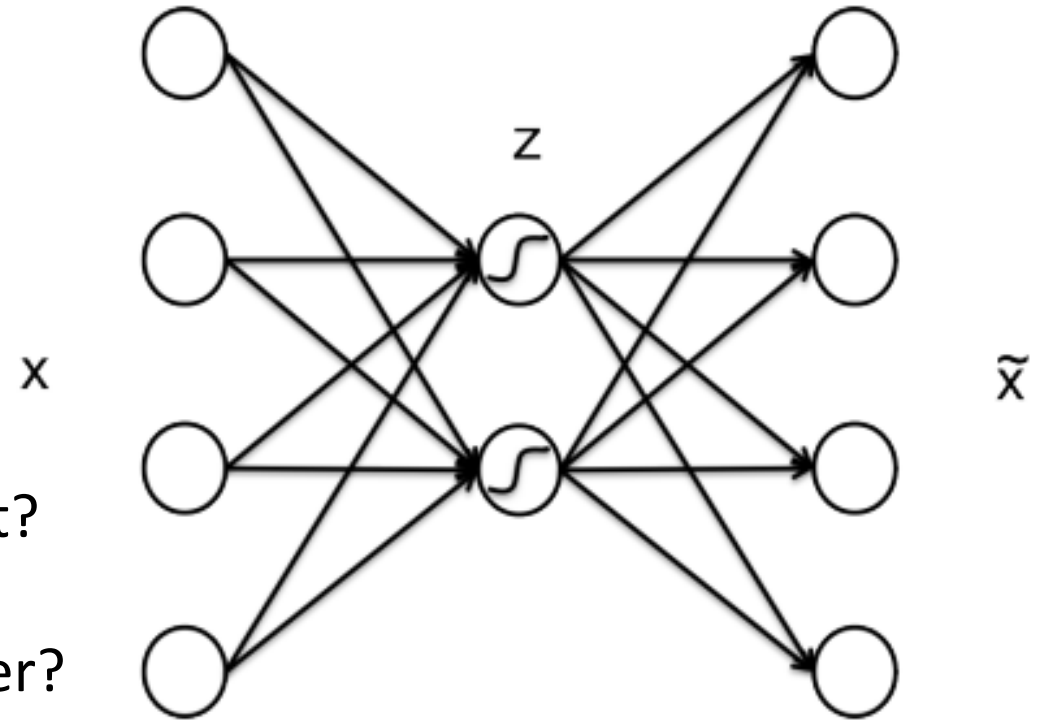


Autoencoder Architecture

- Given this input 620 x 426 image (264,120 pixels):



- What would a perfect autoencoder predict?
 - Itself
- What number of nodes are in the final layer?
 - 264,120



Autoencoder Training

How do you train a neural network?

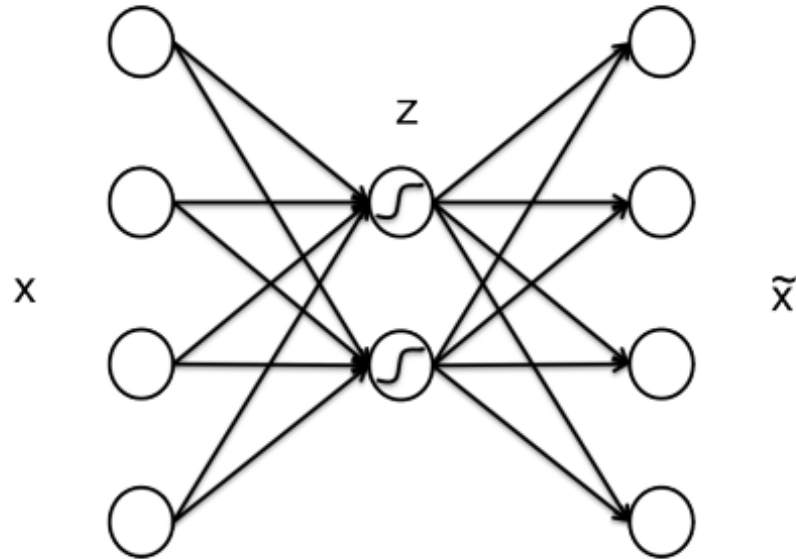
Autoencoder Training

Repeat until stopping criterion met:

1. **Forward pass:** propagate training data through network to make prediction
2. **Backward pass:** using predicted output, calculate error gradients backward
3. Update each weight using calculated gradients

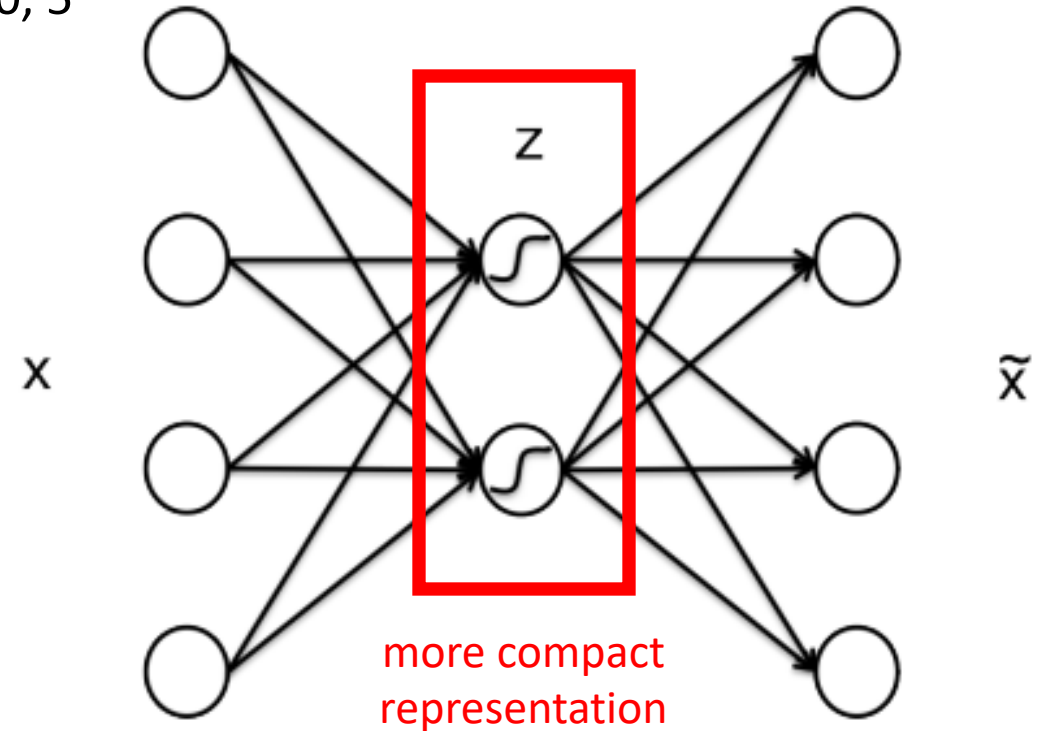
Autoencoder

What are useful applications for autoencoders?



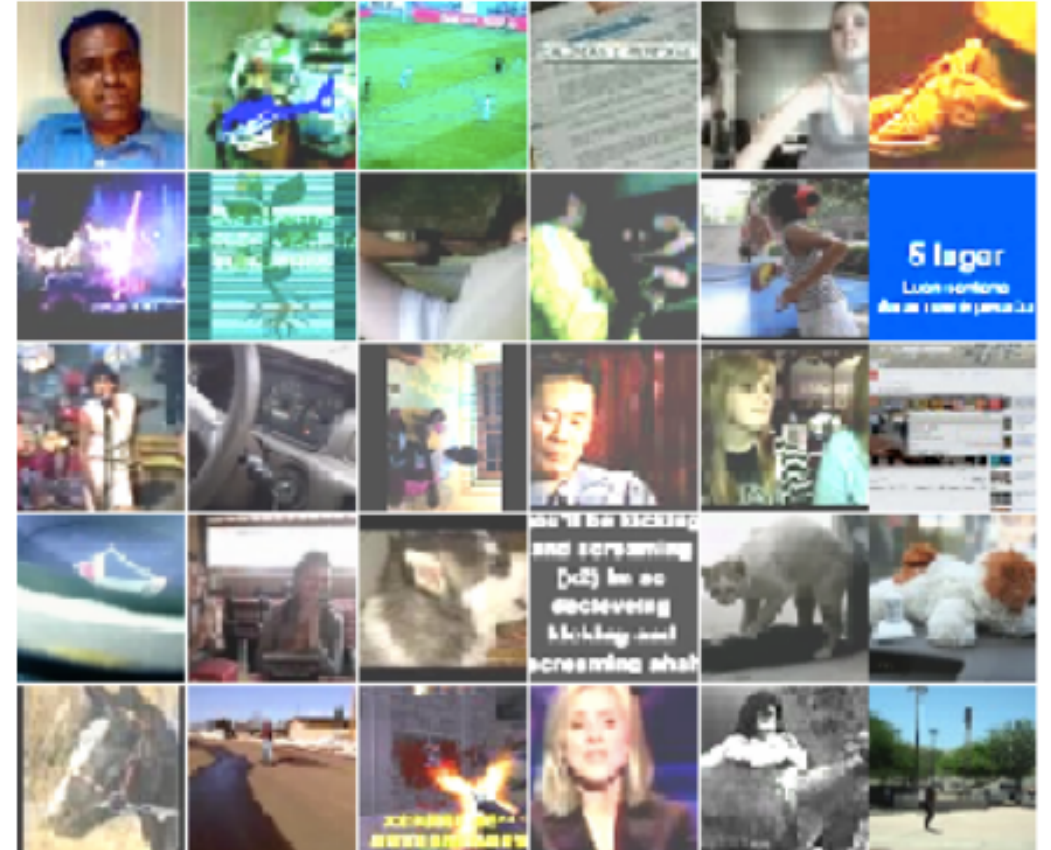
Autoencoders: Dimensionality Reduction

- Intuition: which number sequence is easier to remember?
 - **A:** 30, 27, 22, 11, 6, 8, 7, 2
 - **B:** 30, 15, 46, 23, 70, 35, 106, 53, 160, 80, 40, 20, 10, 5
- **B:** need learn only two rules
 - If even, divide by 2
 - If odd, multiply by 3 and add 1



Autoencoders: Feature Extraction

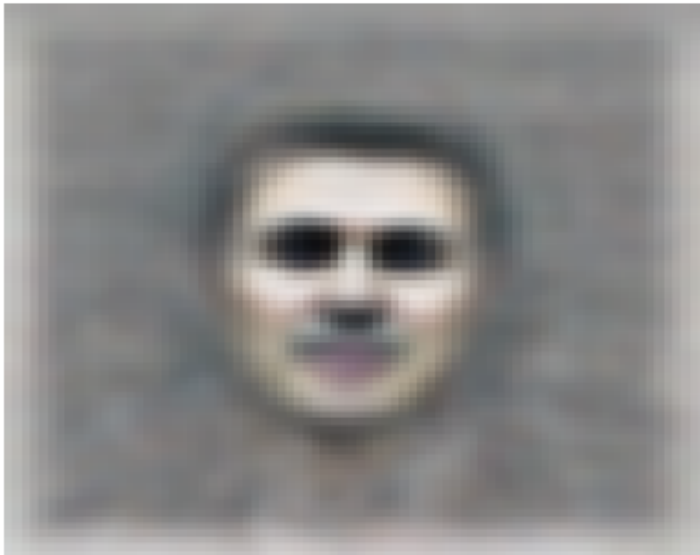
- e.g., training data:
 - 1 image taken from 10 million YouTube videos
 - Each image is in color and 200x200 pixels



- What features do you think it learned?

Autoencoders: Feature Extraction

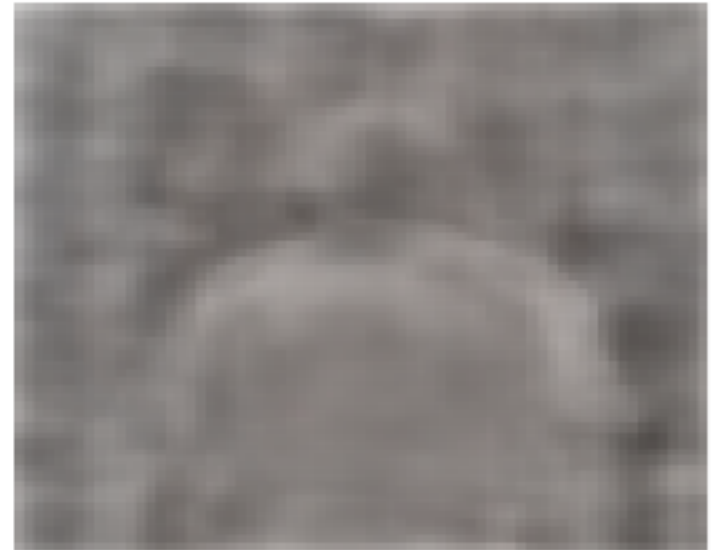
- e.g., features learned include:



human face



cat face



human body

Autoencoders: Unsupervised Pretraining

- Why use unsupervised pretraining?
 - Little training data is available
 - Too costly and slow to collect labels for exclusive supervised training
- e.g., add layer after highest layer of pretrained autoencoder network (fine-tuning)

Autoencoders: Generative Models

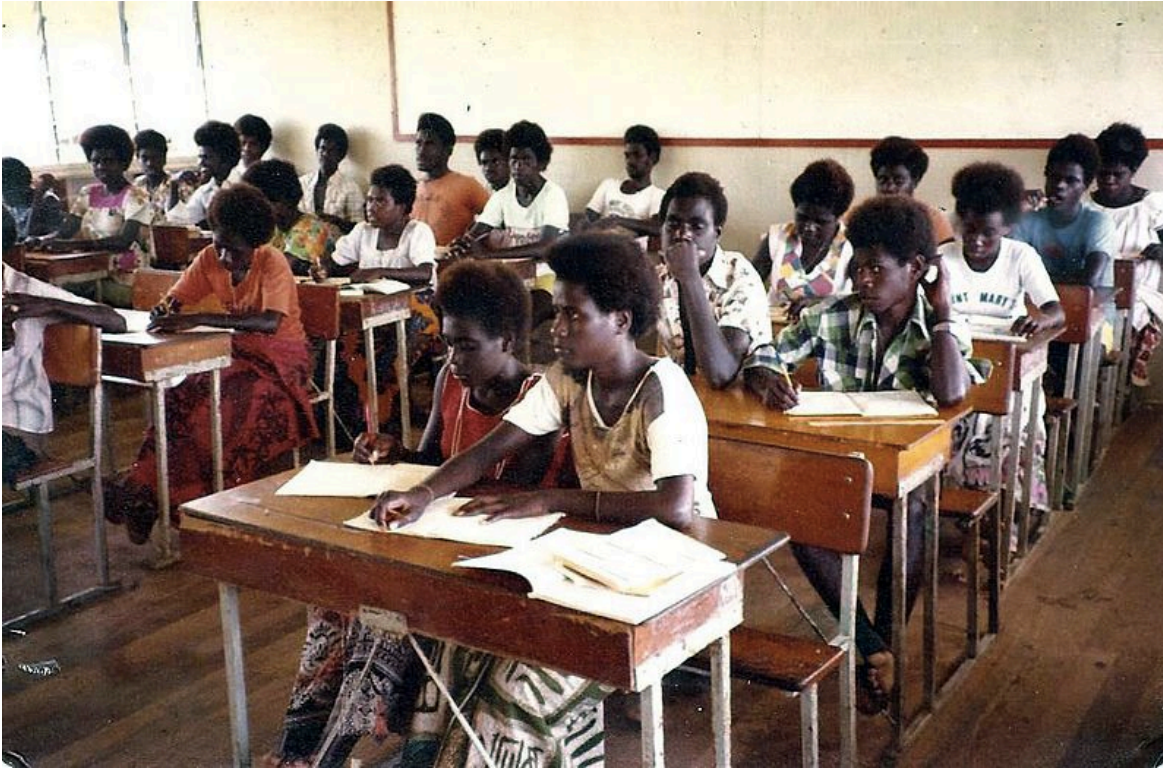


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Active Learning: Idea

Passive Learning

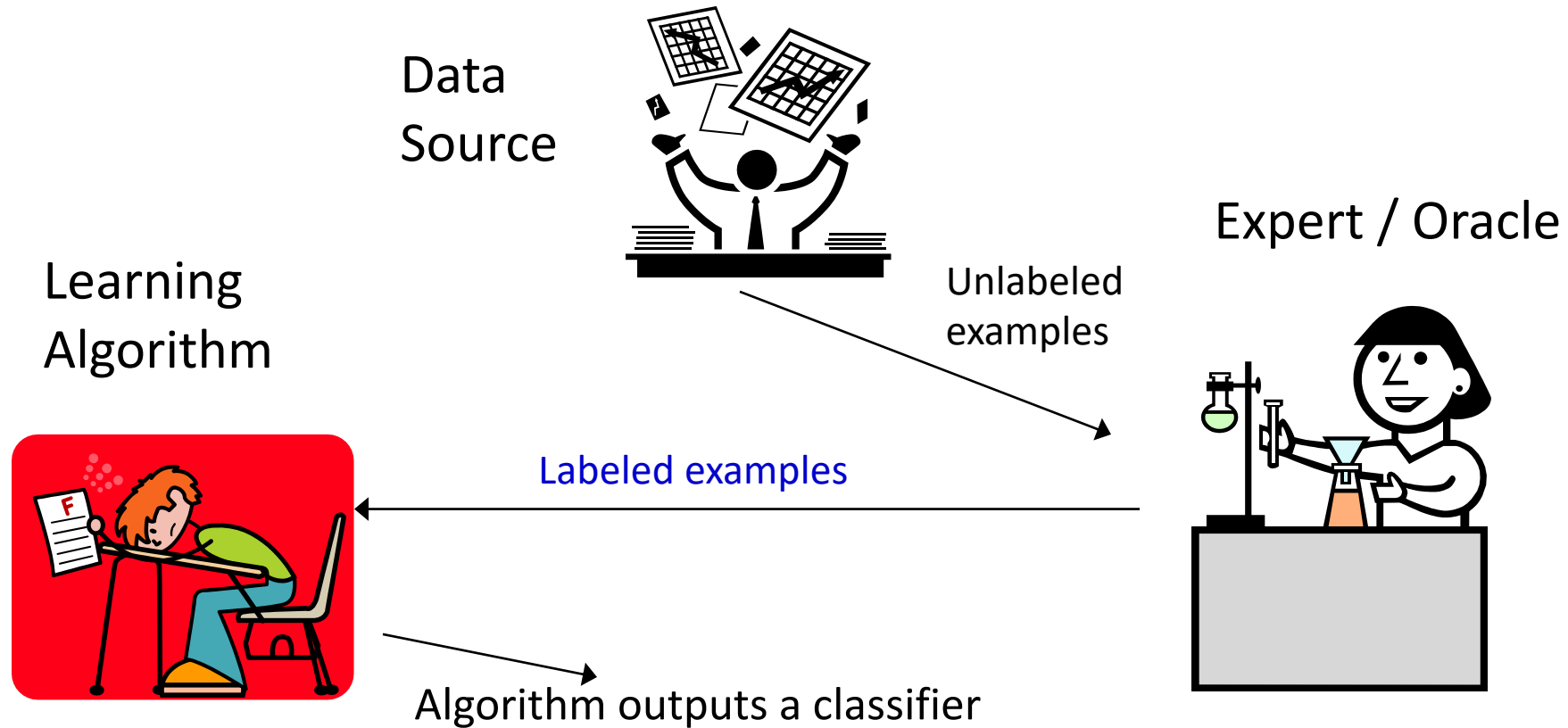


Active Learning

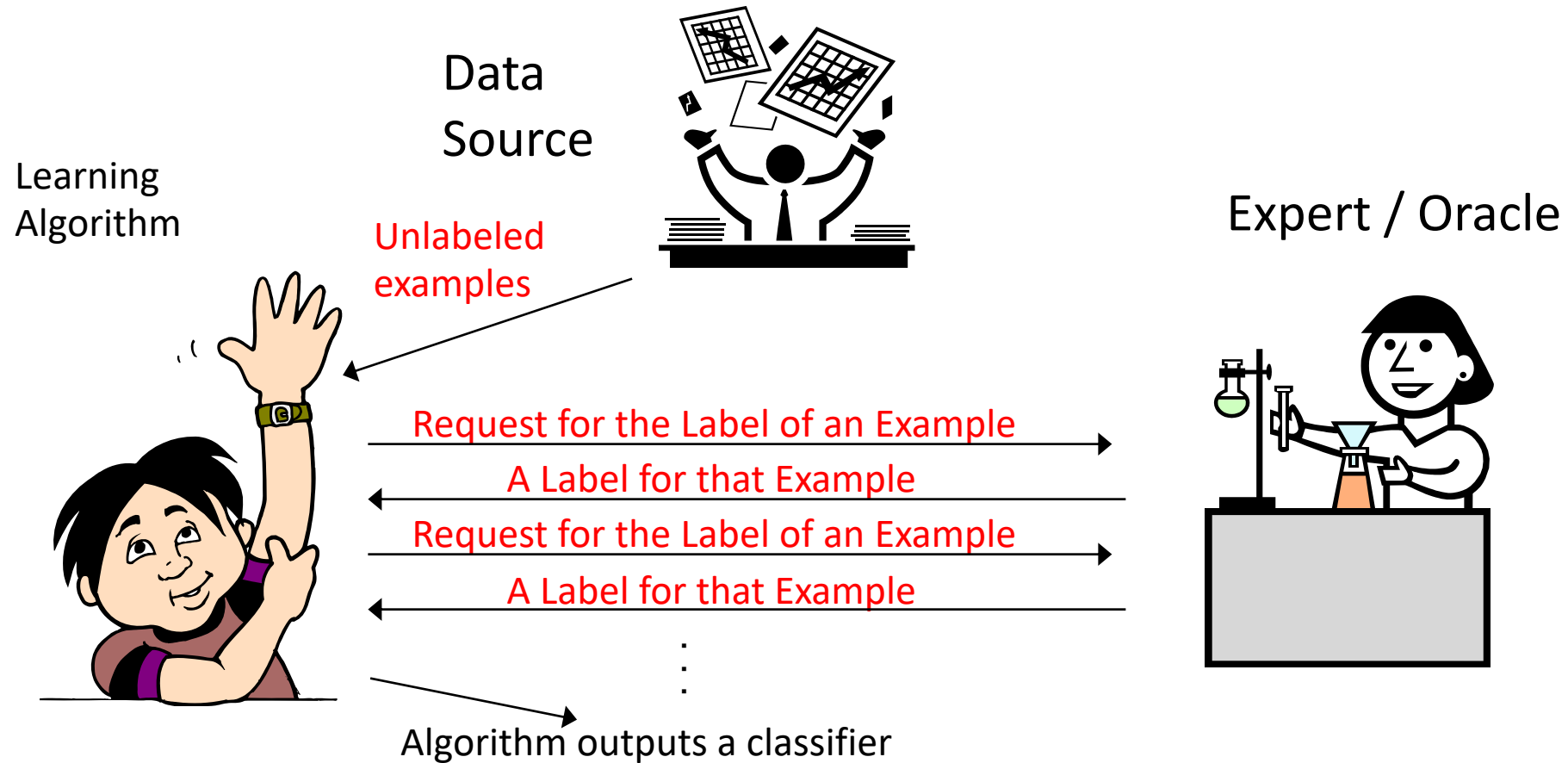


What is the difference between “passive” and “active” learning?

Passive Learning: Classical ML Approach

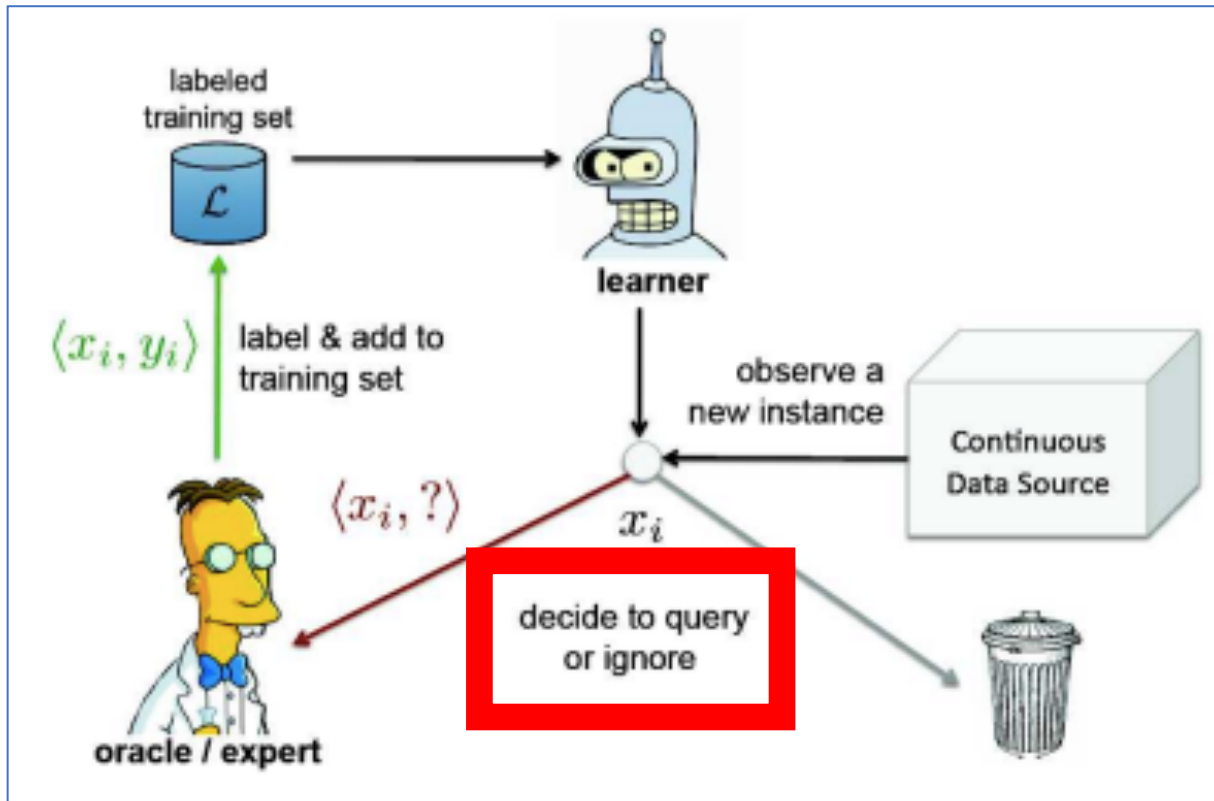


Active Learning



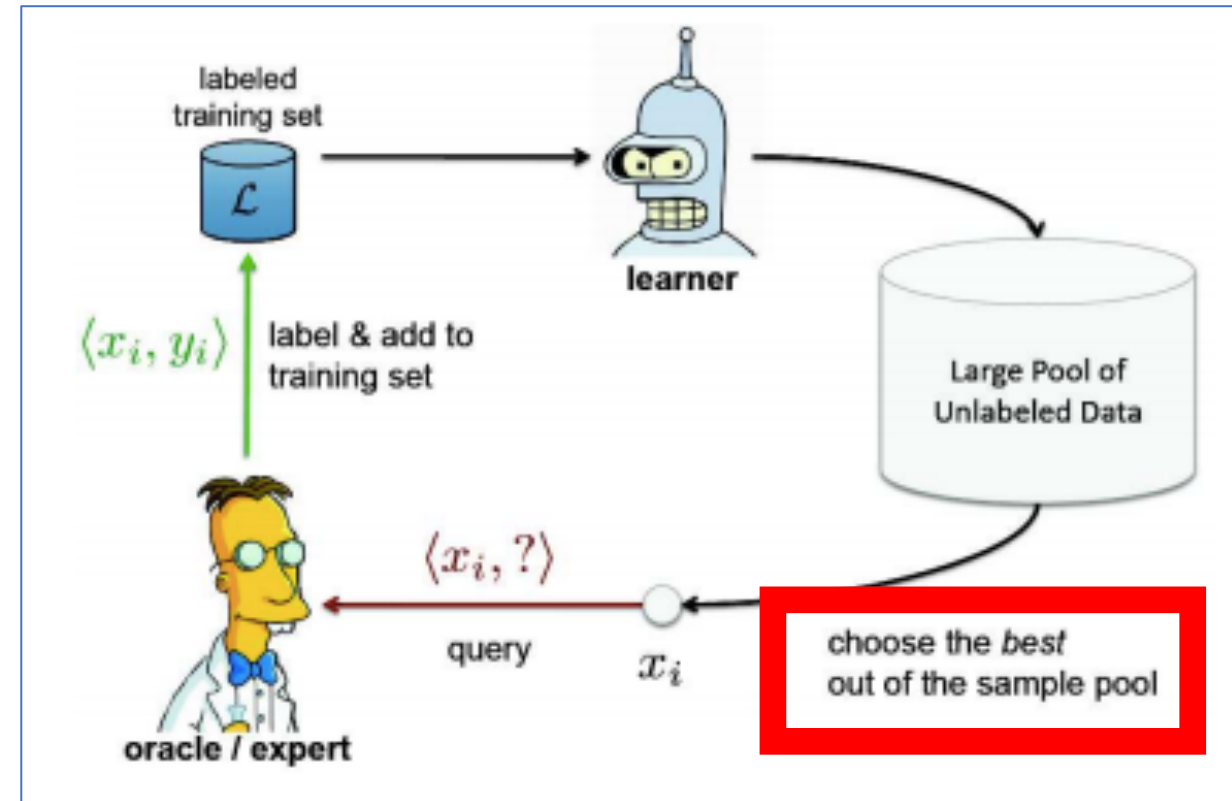
Types of Active Learning

Stream-Based



Consider one example at a time

Pool-Based



Consider many examples at a time

Active Learning Approach

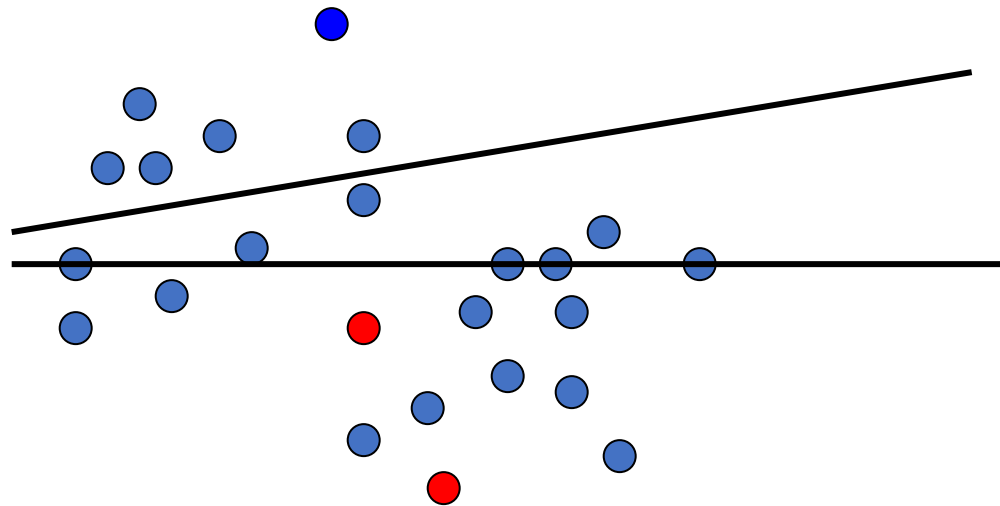
Approach: query instances based on past queries and their responses (labels)

Problem: how to choose most informative examples to query?

Active Learning: Uncertainty Sampling

Query instance(s) the classifier is most uncertain about.

e.g., for SVM, request label of example closest to the current separator



Active Learning: Query By Committee

Query instance(s) different classifiers disagree most about.



Prediction Model



Prediction



Prediction Model



Prediction



Prediction Model



Prediction



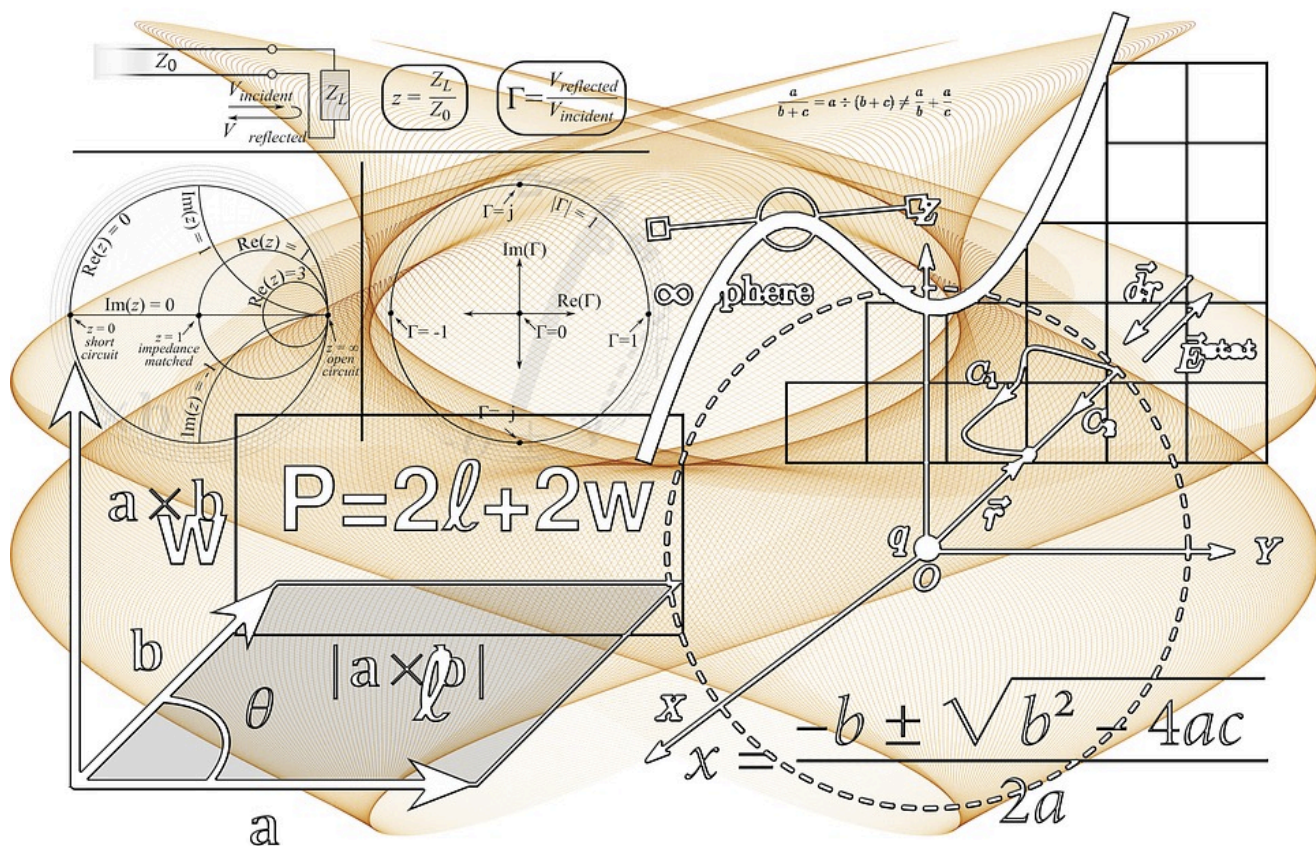
Curriculum Learning: Idea

How to teach machines to learn faster?



e.g., How to Teach a Child Math?

Random Order of Examples



Meaningful Order of Examples

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20-Page Foldables	xxx
21-Page Foldables	xxxi
22-Page Foldables	xxxii
23-Page Foldables	xxxiii
24-Page Foldables	xxxiv
25-Page Foldables	xxxv
26-Page Foldables	xxxvi
27-Page Foldables	xxxvii
28-Page Foldables	xxxviii
29-Page Foldables	xxxix
30-Page Foldables	xxxx
31-Page Foldables	xxxxi
32-Page Foldables	xxxxii
33-Page Foldables	xxxxiii
34-Page Foldables	xxxxiv
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57-Page Foldables	xxxxxxvii
58-Page Foldables	xxxxxxviii
59-Page Foldables	xxxxxxix
60-Page Foldables	xxxxxxx
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67-Page Foldables	xxxxxxxvii
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71-Page Foldables	xxxxxxxi
72-Page Foldables	xxxxxxxii
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75-Page Foldables	xxxxxxxv
76-Page Foldables	xxxxxxxvi
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78-Page Foldables	xxxxxxxviii
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81-Page Foldables	xxxxxxxi
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85-Page Foldables	xxxxxxxv
86-Page Foldables	xxxxxxxvi
87-Page Foldables	xxxxxxxvii
88-Page Foldables	xxxxxxxviii
89-Page Foldables	xxxxxxxix
90-Page Foldables	xxxxxxx
91-Page Foldables	xxxxxxxi
92-Page Foldables	xxxxxxxii
93-Page Foldables	xxxxxxxiii
94-Page Foldables	xxxxxxxiv
95-Page Foldables	xxxxxxxv
96-Page Foldables	xxxxxxxvi
97-Page Foldables	xxxxxxxvii
98-Page Foldables	xxxxxxxviii
99-Page Foldables	xxxxxxxix
100-Page Foldables	xxxxxxx

e.g., How to Teach a Child To Read?



Random Order of Examples

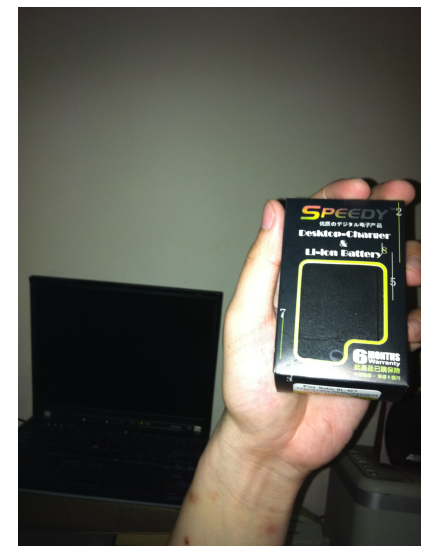


Meaningful Order of Examples



Curriculum Learning

Task: train algorithm to read text in images taken by people who are blind

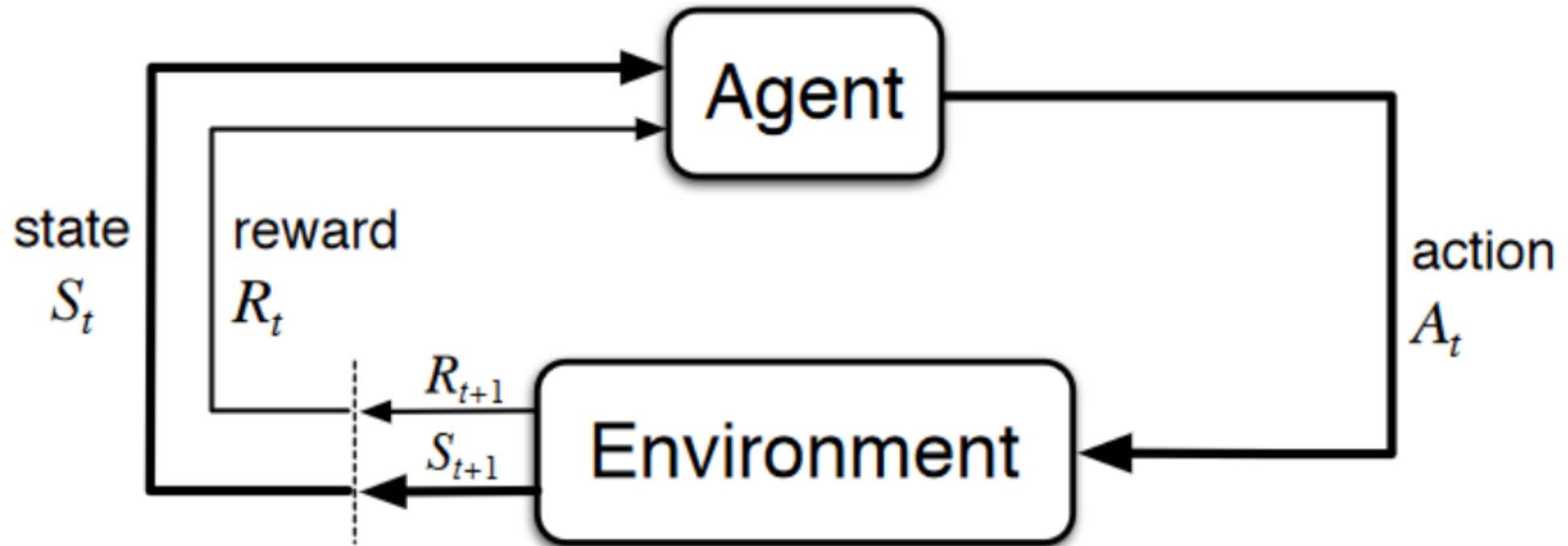


Questions

1. What criteria should be used to order examples?
2. After how long would you make updates to include harder examples?

Reinforcement Learning Overview

Agent takes actions in an environment so as to maximize the total reward.



Intuition: Learning to Walk by Trial-and Error



[https://en.wikipedia.org/wiki/Crawling_\(human\)](https://en.wikipedia.org/wiki/Crawling_(human))

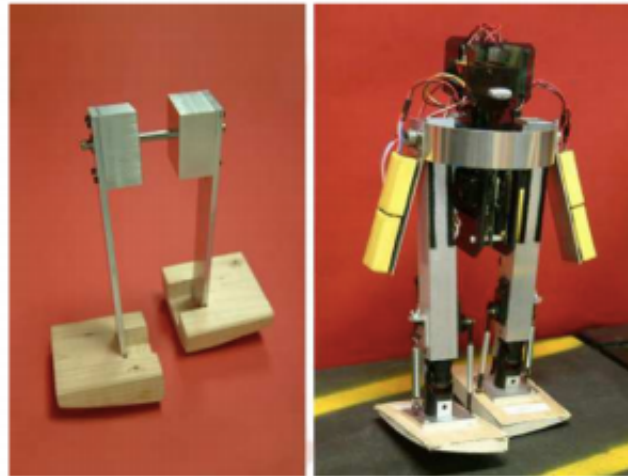
Reinforcement Learning Applications

Learning to Walk in 20 Minutes

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Reinforcement Learning Applications

Autonomous reinforcement learning on raw visual input data in a real world application

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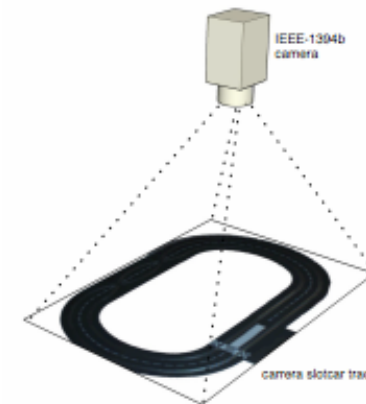
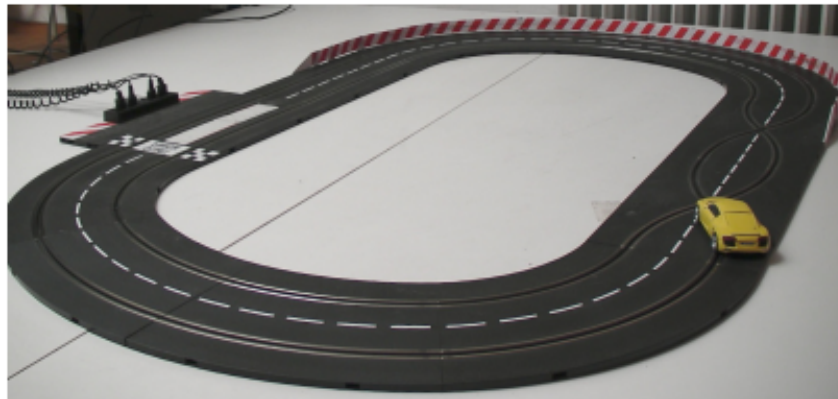
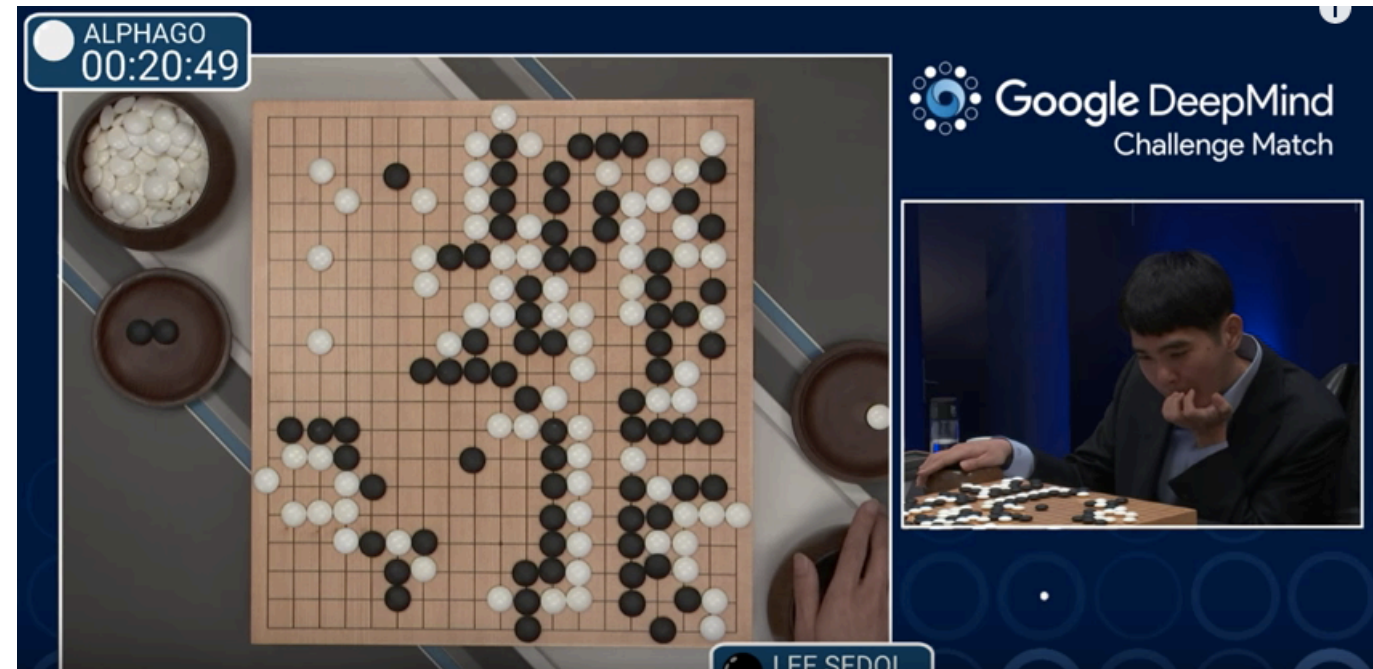
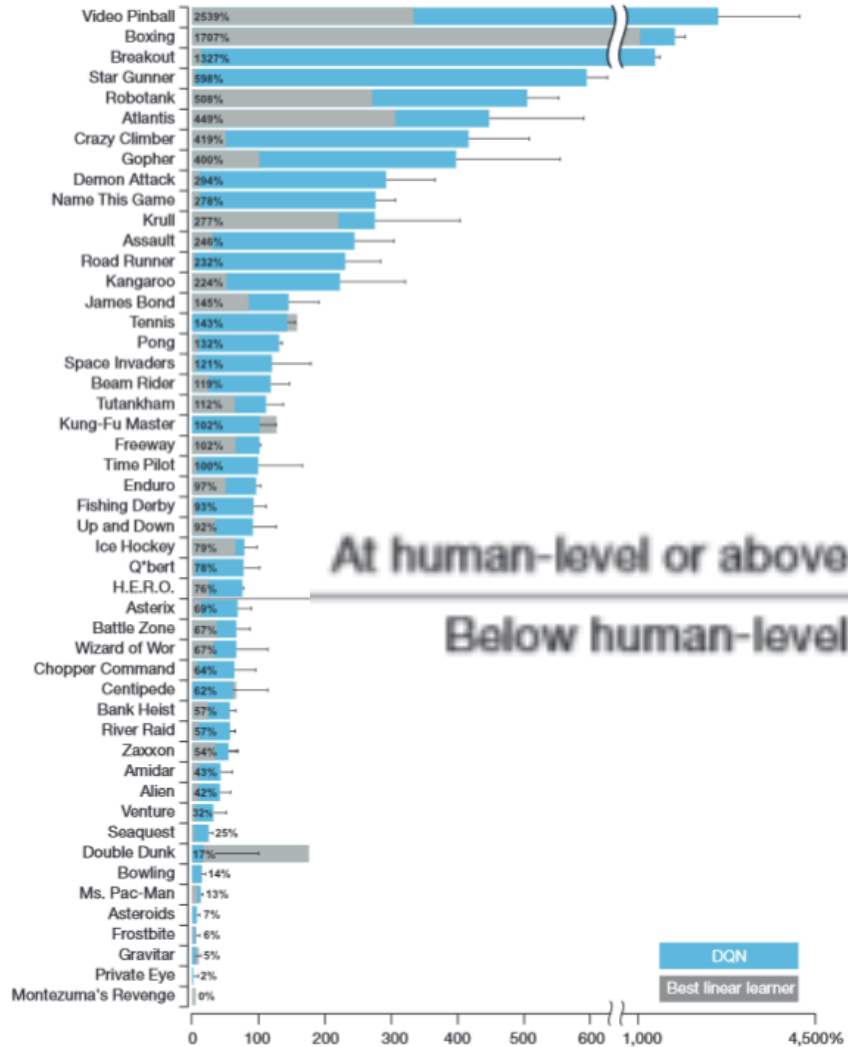


Fig. 1. The visual slot car racer task. The controller has to autonomously learn to steer the racing car by raw visual input of camera images.

Reinforcement Learning Applications

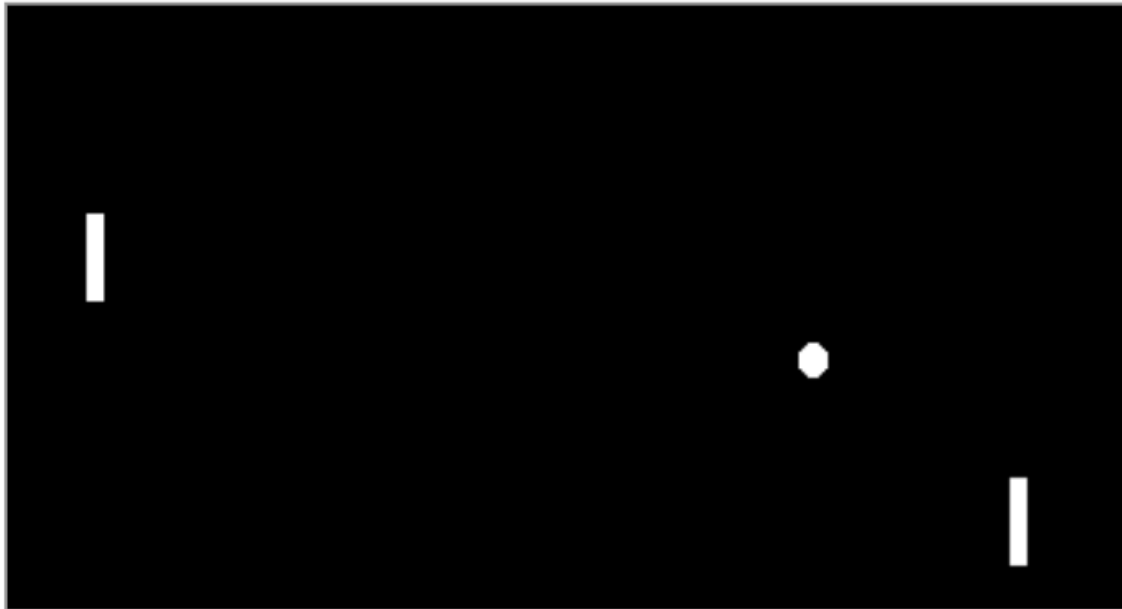


<https://www.tastehit.com/blog/google-deepmind-alphago-how-it-works/>

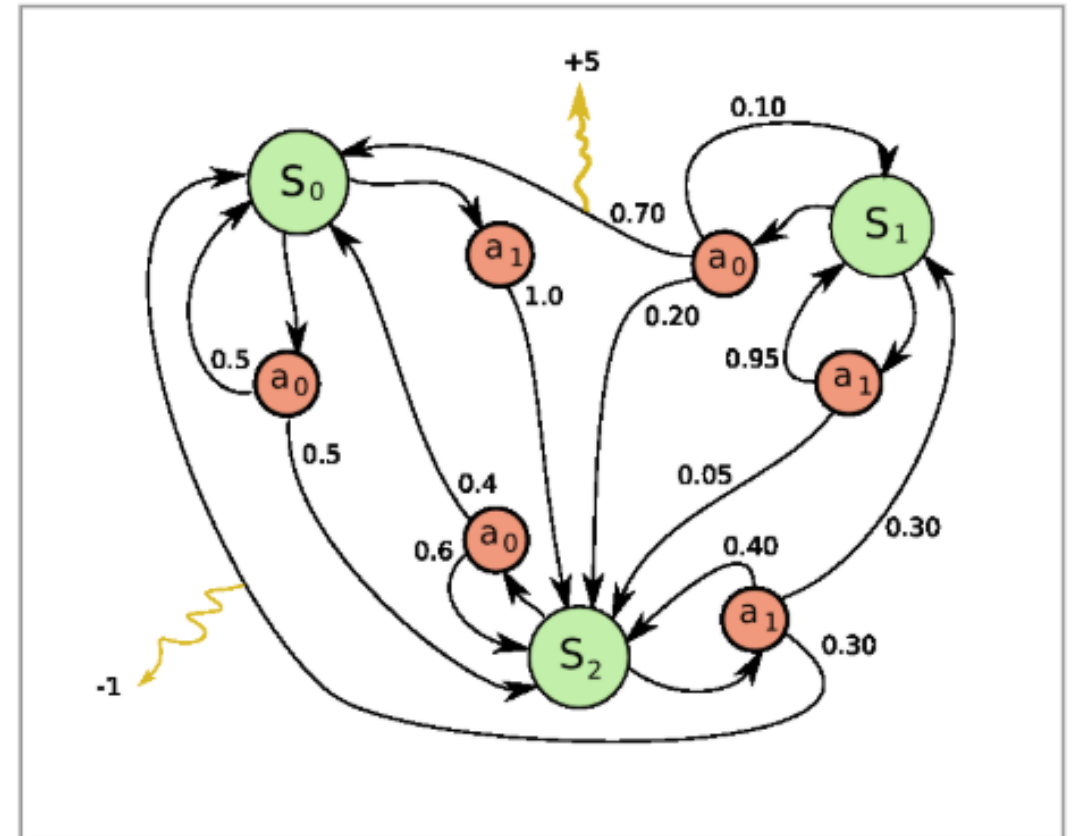
<https://web.stanford.edu/class/psych209/Readings/MnihEtAlHassibis15NatureControlDeepRL.pdf>

e.g., Pong Game - Learning Example

Move “up” or “down”

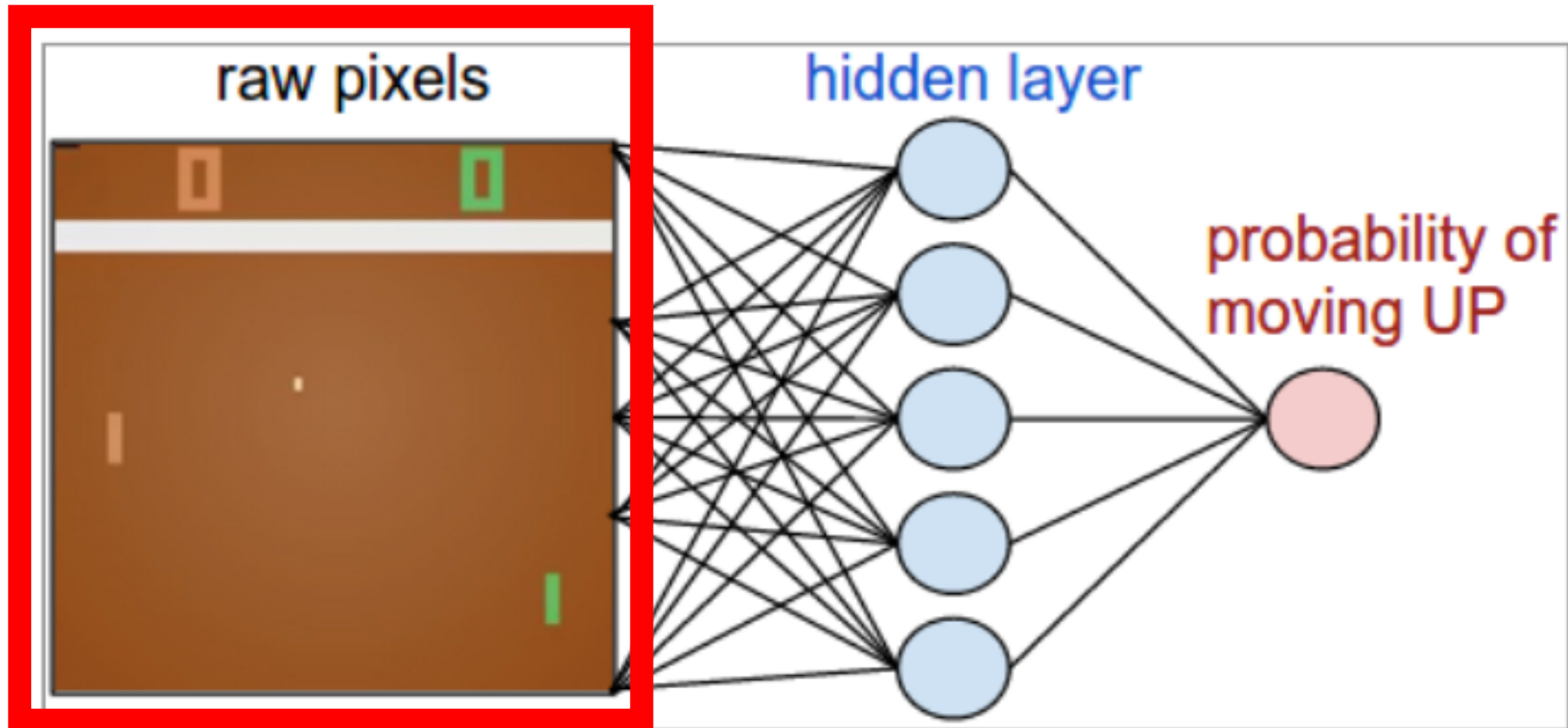


- 1 if missed the ball
- +1 reward if ball goes past opponent
- 0 otherwise



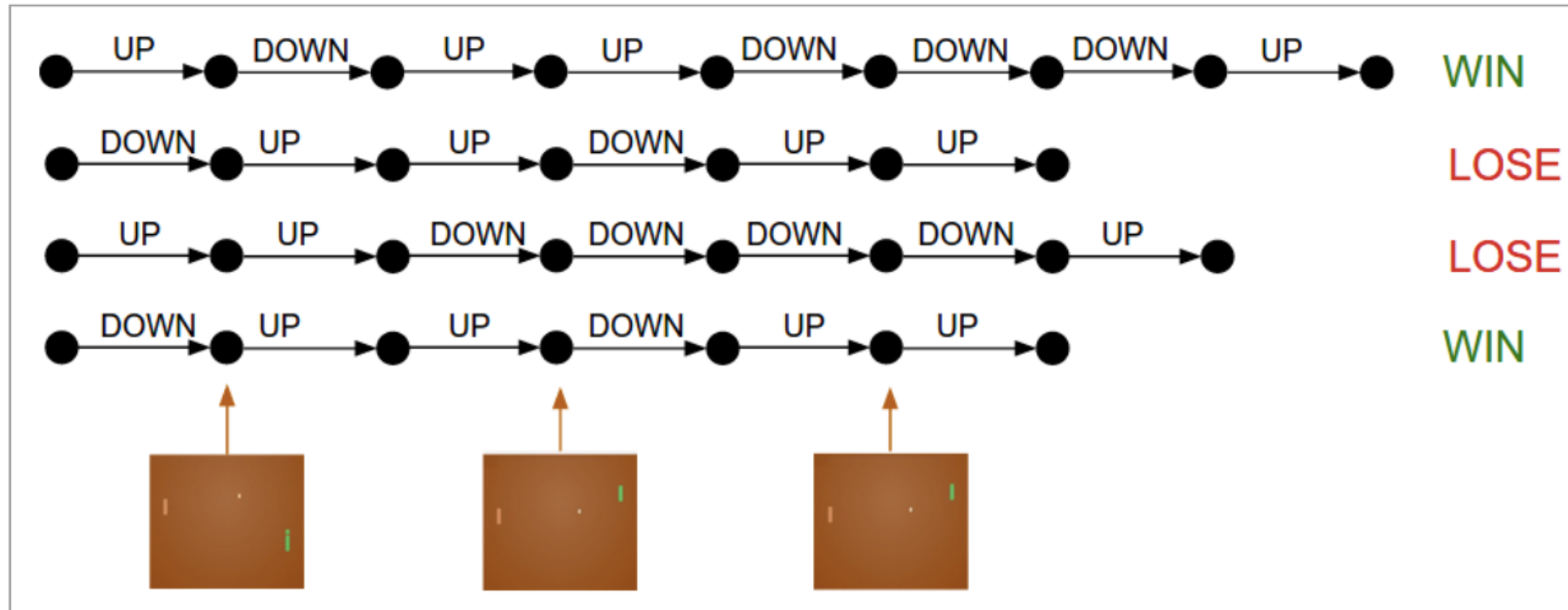
e.g., Pong Game: Policy Network

Implements our player (or “agent”)



Game State

e.g., Pong Game: Training Protocol



- Play 100 games of Pong; i.e., policy “rollouts” (200 images/game); Suppose: win 12 games, lose 88
- # Winning Decisions = $200 \times 12 = 2400$ decisions; positive update (fill in a +1.0 in the gradient for the sampled action, do backprop, and parameter update to encouraging the actions)
- # Losing Decisions: $200 \times 88 = 17600$; negative update (as above, but fill in -1.0 in the gradient)

e.g., Pong Game: Trained for Three Nights

Demo: https://www.youtube.com/watch?time_continue=16&v=YOW8m2YGtRg

e.g., Learning Dexterity

- Demo: <https://www.youtube.com/watch?v=jwSbzNHGfIM>

e.g., Learning to Flip Pancakes

Demo:

https://www.youtube.com/watch?v=W_gxLKSsSIE&list=PL5nBAYUyJTrM48dViiby68urttMIUv7e

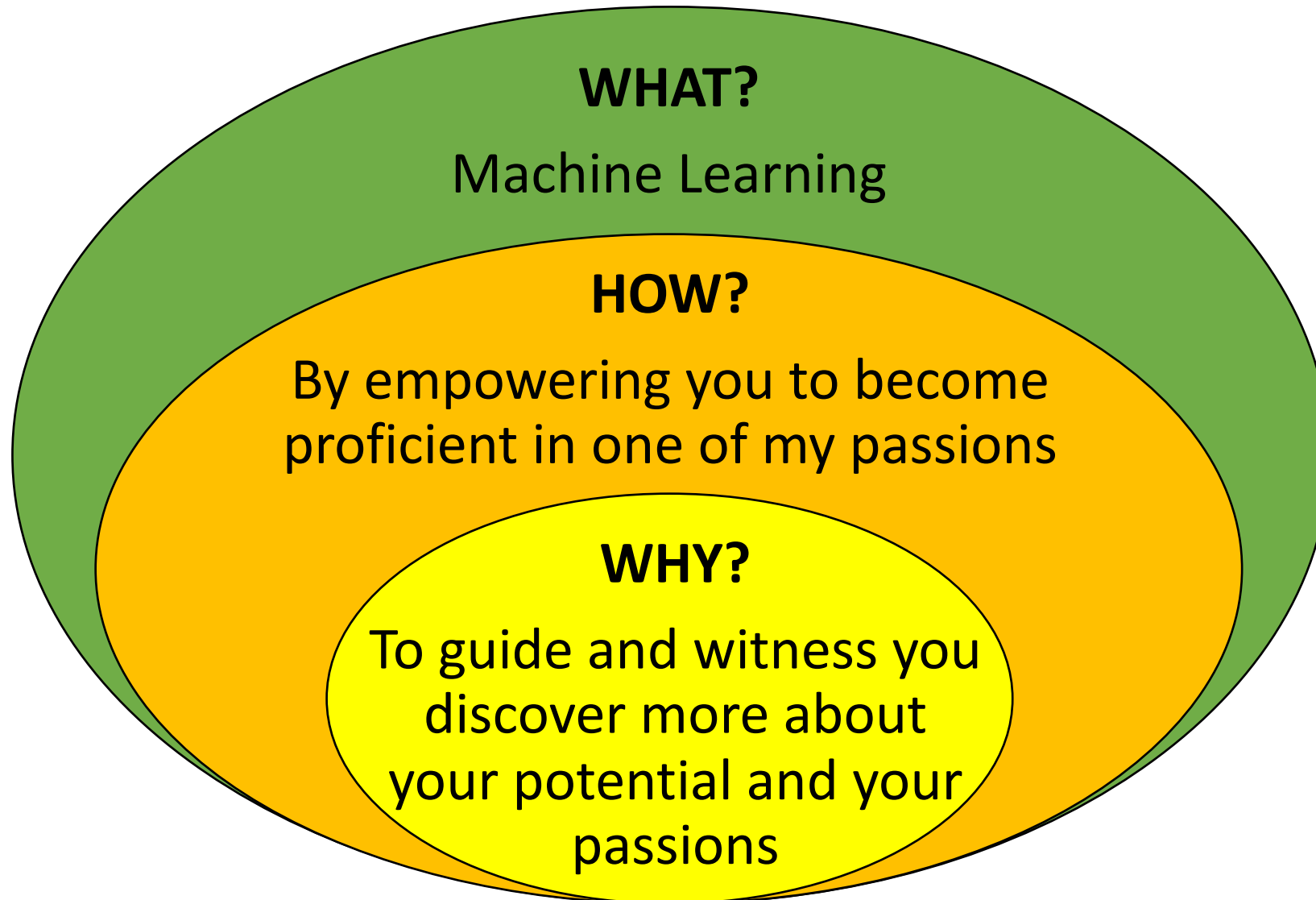
e.g., Learning to Walk

- Demo: <https://www.youtube.com/watch?v=gn4nRCC9TwQ>

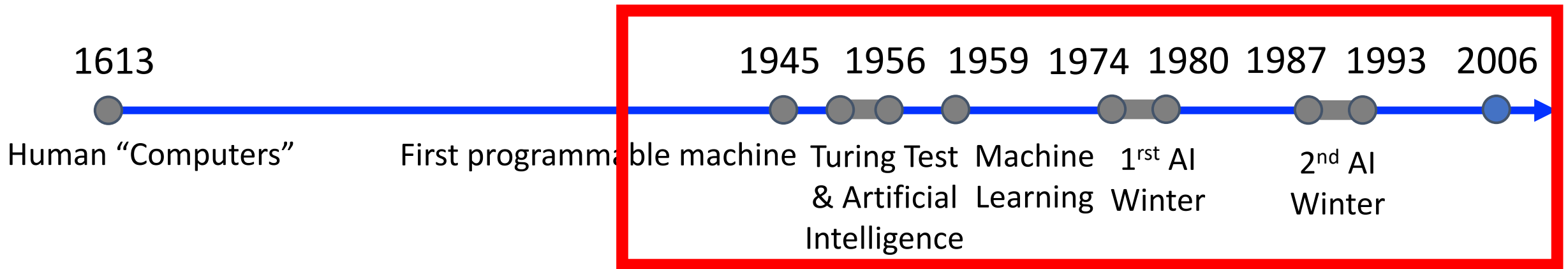
Today's Topics

- Machine Learning for Unlabeled Data
- Clustering
- Autoencoders
- Extra: Active Learning, Curriculum Learning, and Reinforcement Learning
- **Course Summary**

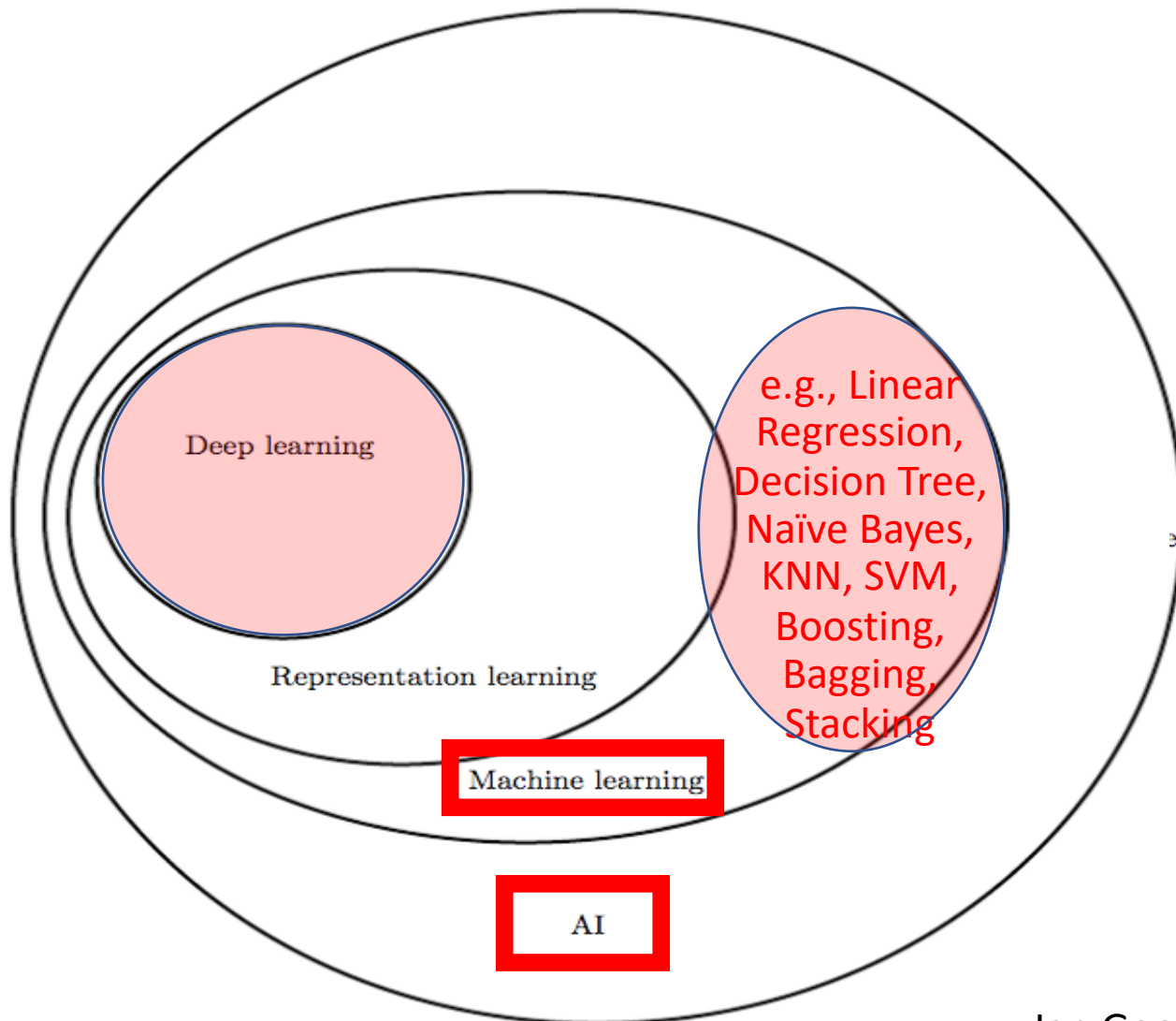
Closing Remarks: My “Why” for Teaching You...



Algorithm Scope for Course: Last 61 Years And More

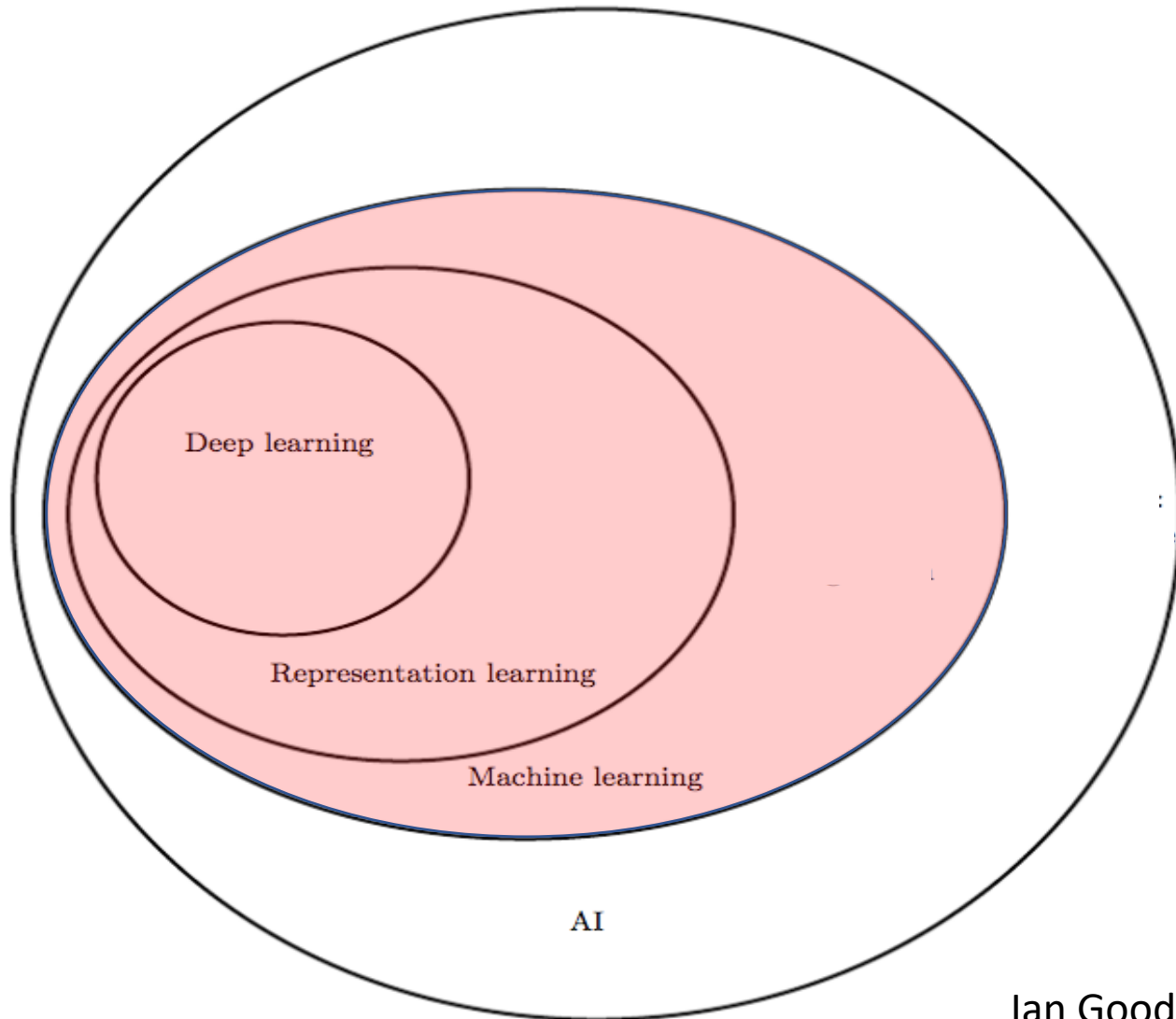


Review: AI, Classical Algorithms, & Deep Learning



- What is artificial intelligence?
 - 1956: machines that do intelligent things
- What is machine learning?
 - 1959: algorithms that learn on their own
- What machine learning algorithms did we study for the first half of the class?
 - Algorithms other than neural networks
- What machine learning algorithms did we study for the second half of the class?
 - Neural networks (deep learning)

Review: Other Topics



Lecture Topic(s)

Feature Representation, Dimensionality Reduction

Active Learning, Curriculum Learning, Reinforcement Learning

Algorithm Fairness, Accountability, Transparency, and Ethics

Review: Towards a More Responsible Future

- Move away from algorithms that discriminate to support diverse populations



Course Review

- Please complete the following:
 - Course review: <https://utdirect.utexas.edu/ctl/ecis/>
 - Please also consider providing feedback about our TA

Next Steps

Take other machine learning classes at UT Austin from other professors:

<http://ml.utexas.edu/index.html>

Stay connected on LinkedIn!

Happy Summer Break!

It's been my pleasure teaching each of you.

Thank you for choosing to take this class.