

Crowdsourcing Platforms

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<https://www.ischool.utexas.edu/~dannag/Courses/CrowdsourcingForCV/CourseContent.html>

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Review

- Last week:
 - Attribute labeling applications
 - Attributes: dataset creation approaches
 - Beyond binary classification: relative/indistinguishable pairs of attributes
- Assignments (Canvas)
 - Reading assignment 3 due yesterday
 - Reading assignment 4 due next week
 - Lab assignment 2 due in three weeks (due date changed)
- Questions?

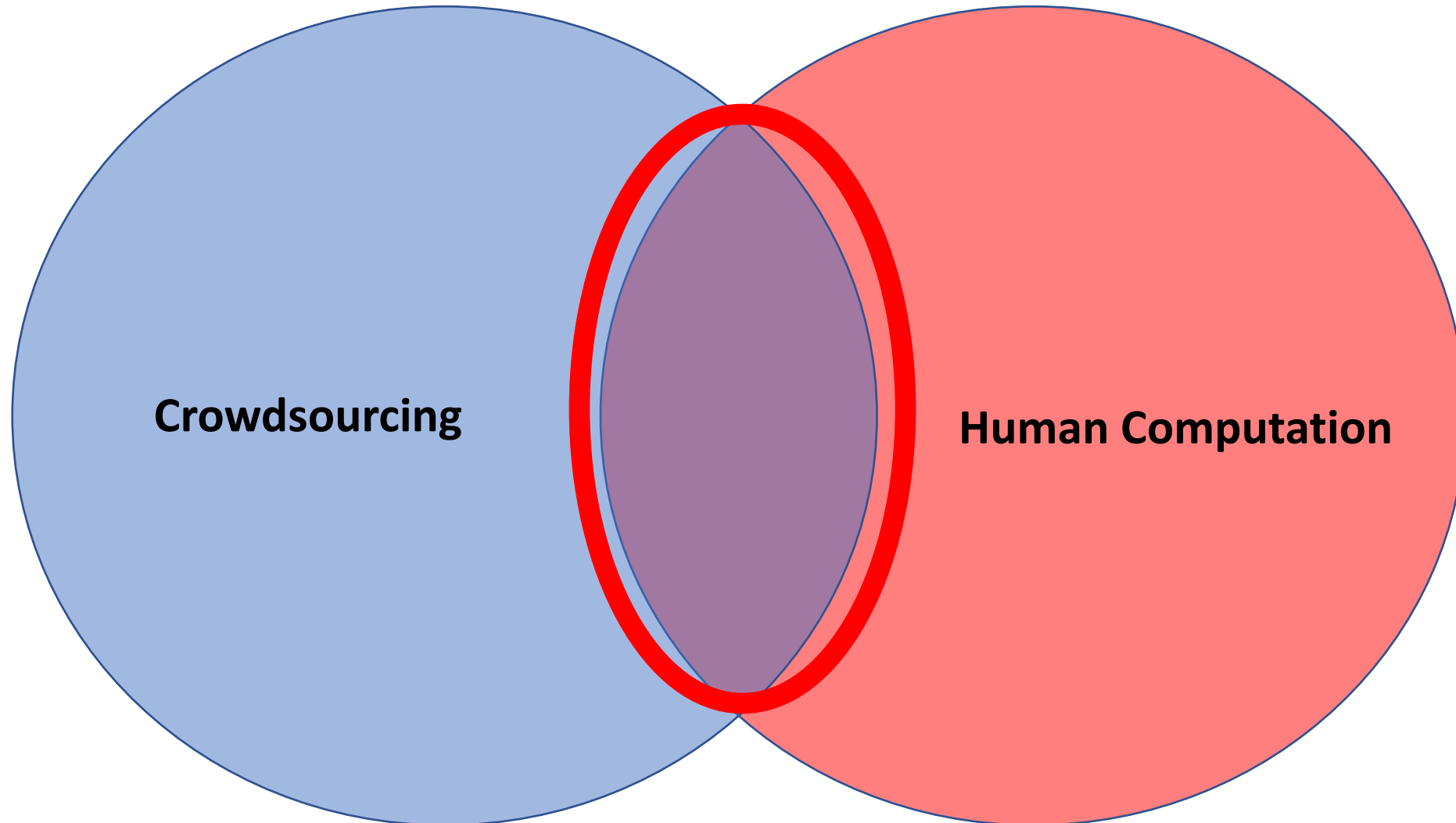
Today's Topics

- Scope of “crowdsourcing” in crowdsourcing for computer vision
- How to recruit a crowd?
- Who is the crowd?
- How to collect high quality results with a crowd?
- Lab: Alegion platform and connecting to Amazon Mechanical Turk

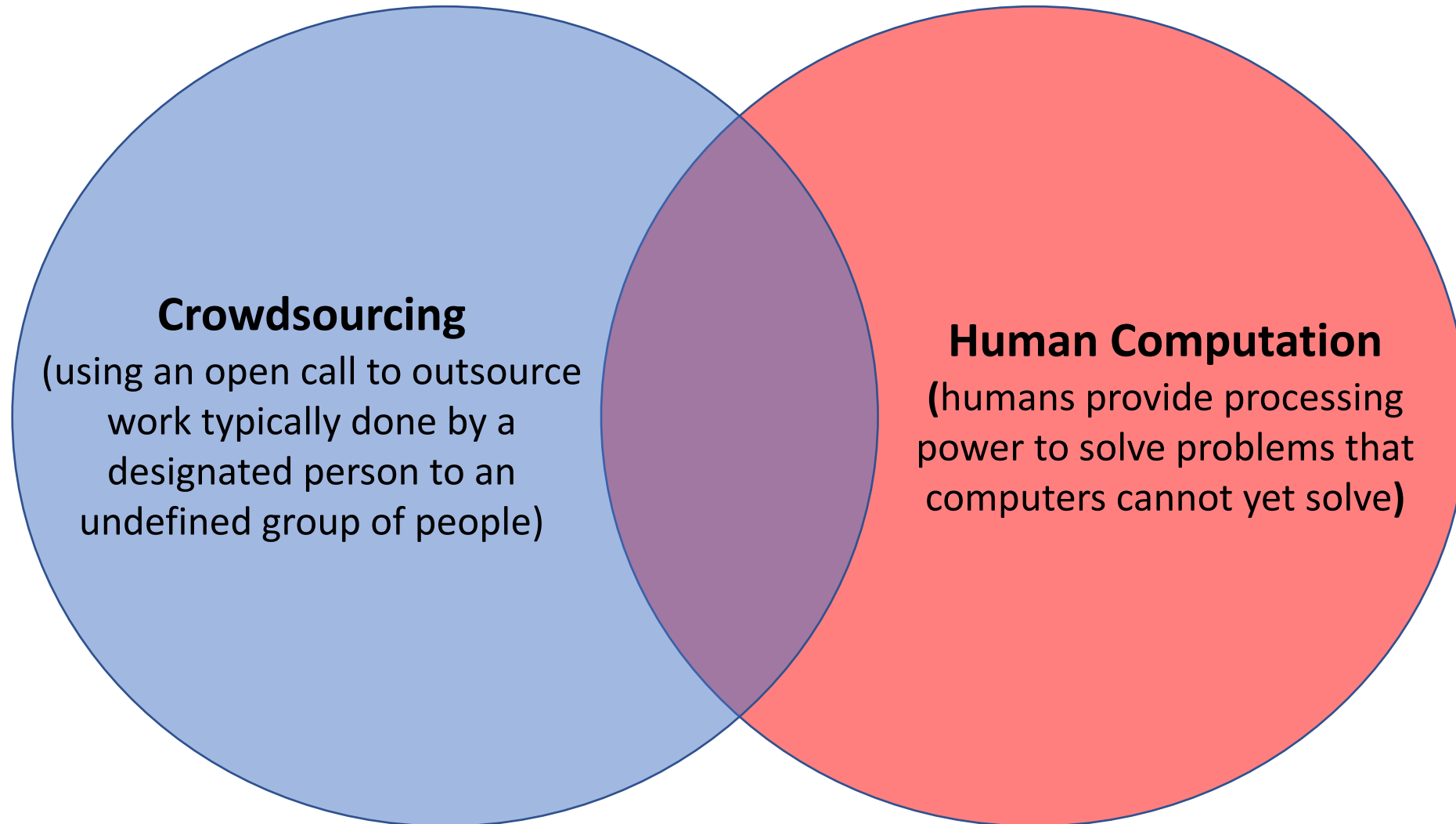
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Focus of Crowdsourcing for Computer Vision



Crowdsourcing Versus Human Computation



Crowdsourcing



Crowdsourcing

(using an open call to outsource work typically done by a designated person to an undefined group of people)

Crowdsourcing: Definition

Jeff Howe, 2006 Wired article:

- “outsourcing a specific set of functions of a company to an undefined set of people, instead of assigning it to designated employees”

Modified version:

- replace traditional “office” workers with “Internet” workers

Crowdsourcing: Examples



KICKSTARTER



Crowdsourcing: Examples



WIKIPEDIA
The Free Encyclopedia



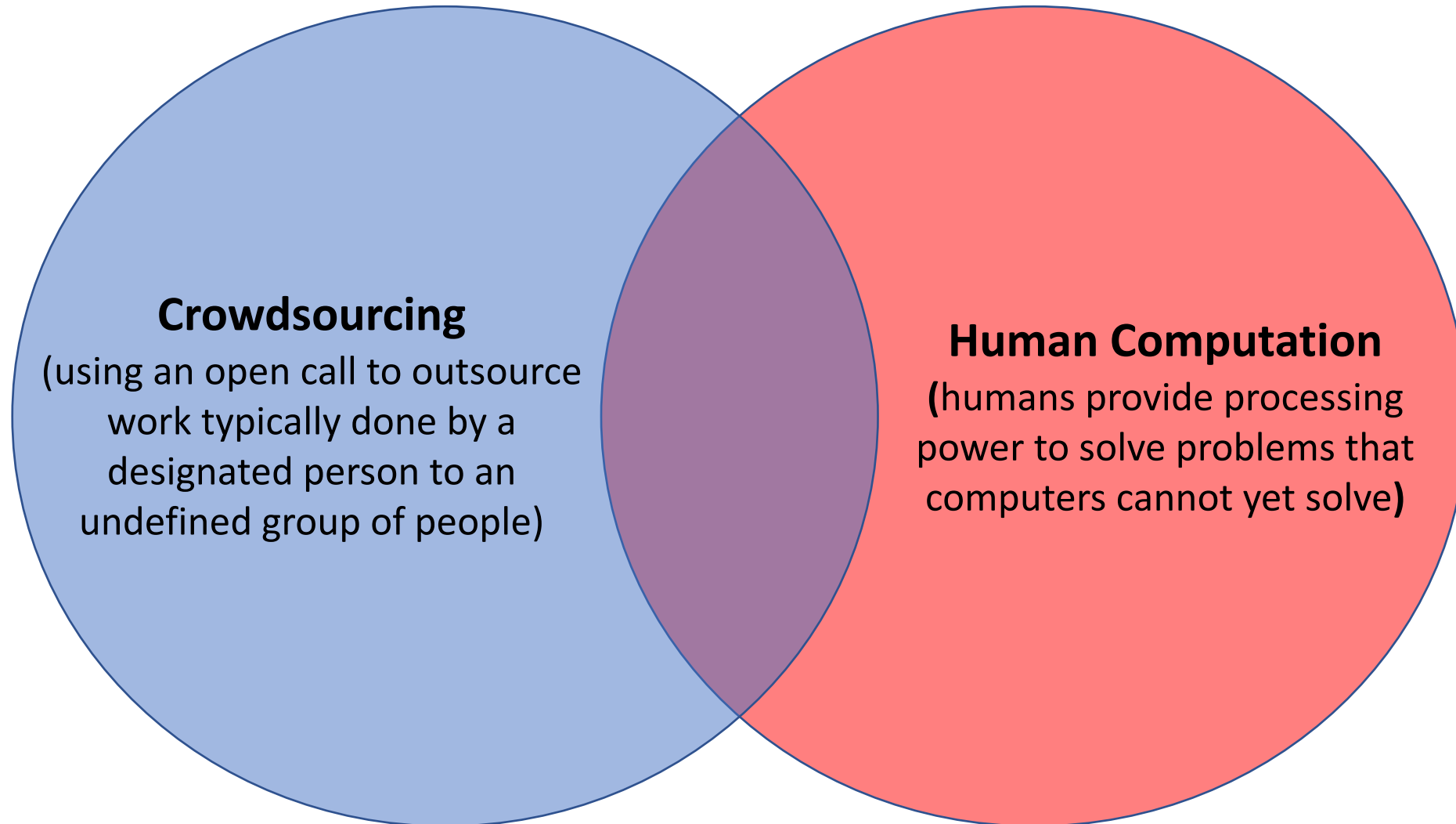
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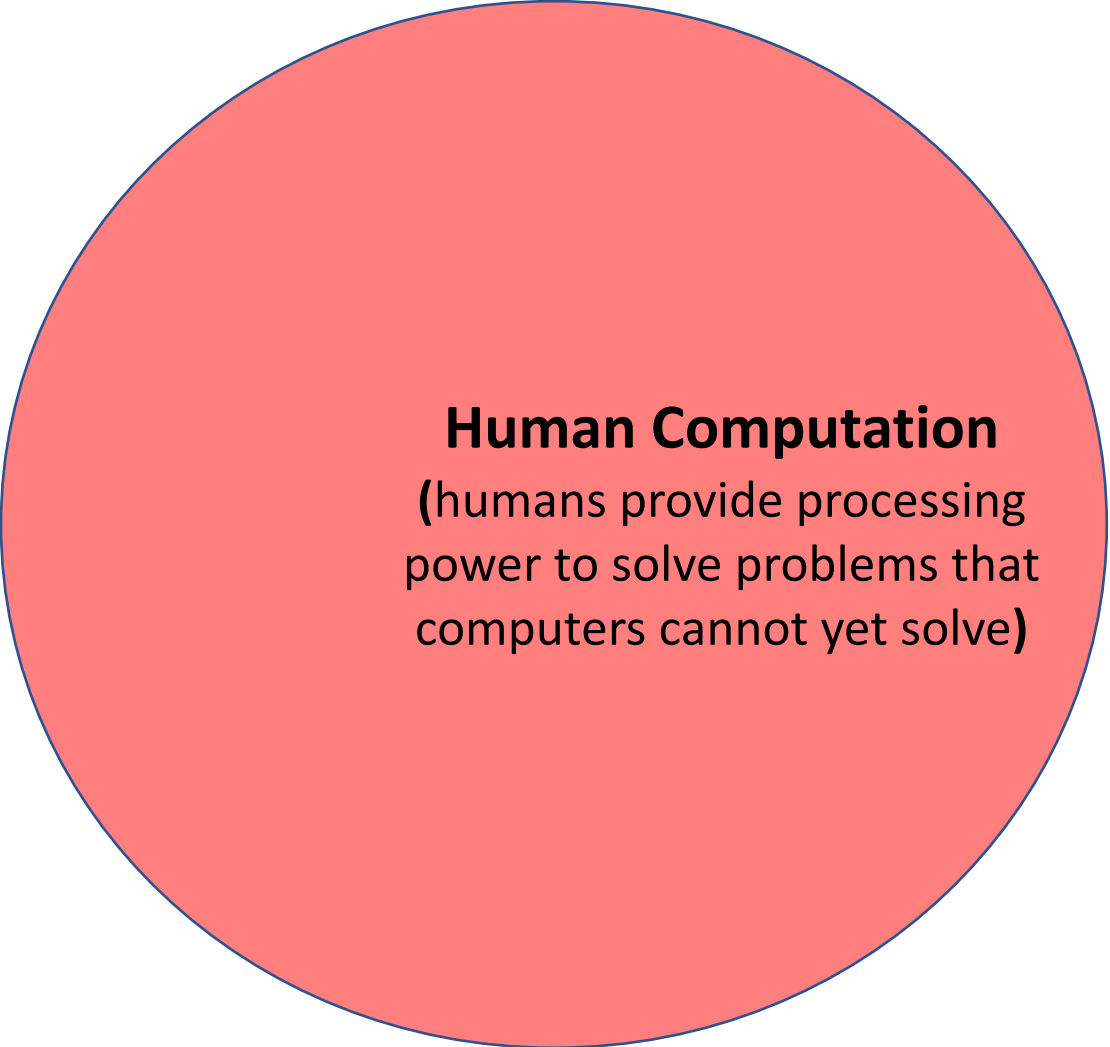


upwork™

Crowdsourcing Versus Human Computation



Human Computation



Human Computation
(humans provide processing
power to solve problems that
computers cannot yet solve)

Human Computation: Definition

1613

Human “Computers”: first reference to people who perform calculations towards solving complex problems

- e.g., for astronomy, fluid dynamics, nuclear fission, space travel



Dorothy Vaughan



Mary Jackson



Miriam Mann

Excellent summary: https://en.wikipedia.org/wiki/Human_computer

Human Computation: Replace with Machines

1613

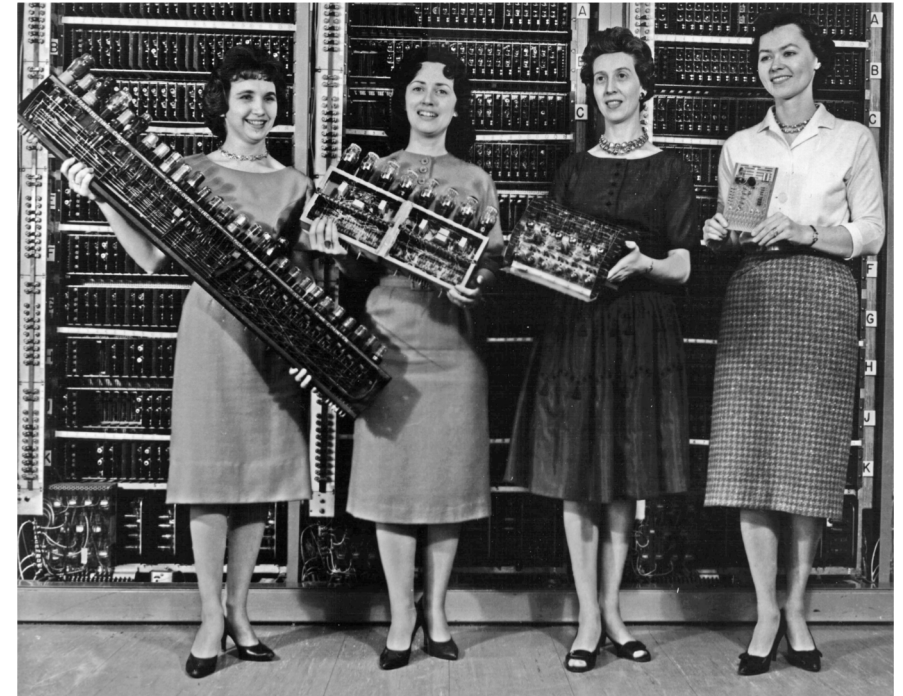
Human “Computers”



ENIAC (Electronic Numerical Integrator and Computer) created during World War II

1945

First programmable machine



Human computers became first programmers

Human Computation: Replace with Machines

1613

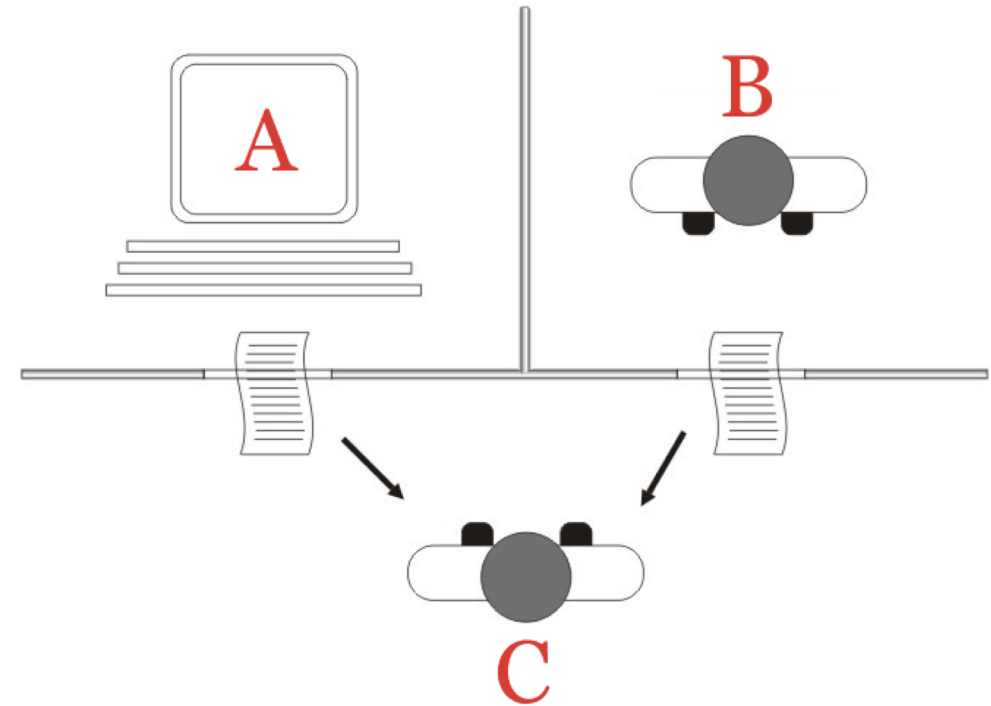
Human "Computers"

1945 1950

First programmable machine Turing Test



Alan Turing
(1912-1954)



Turing Test: can "C" decide whether text responses come from a machine or human

Human Computation: Replace with Machines

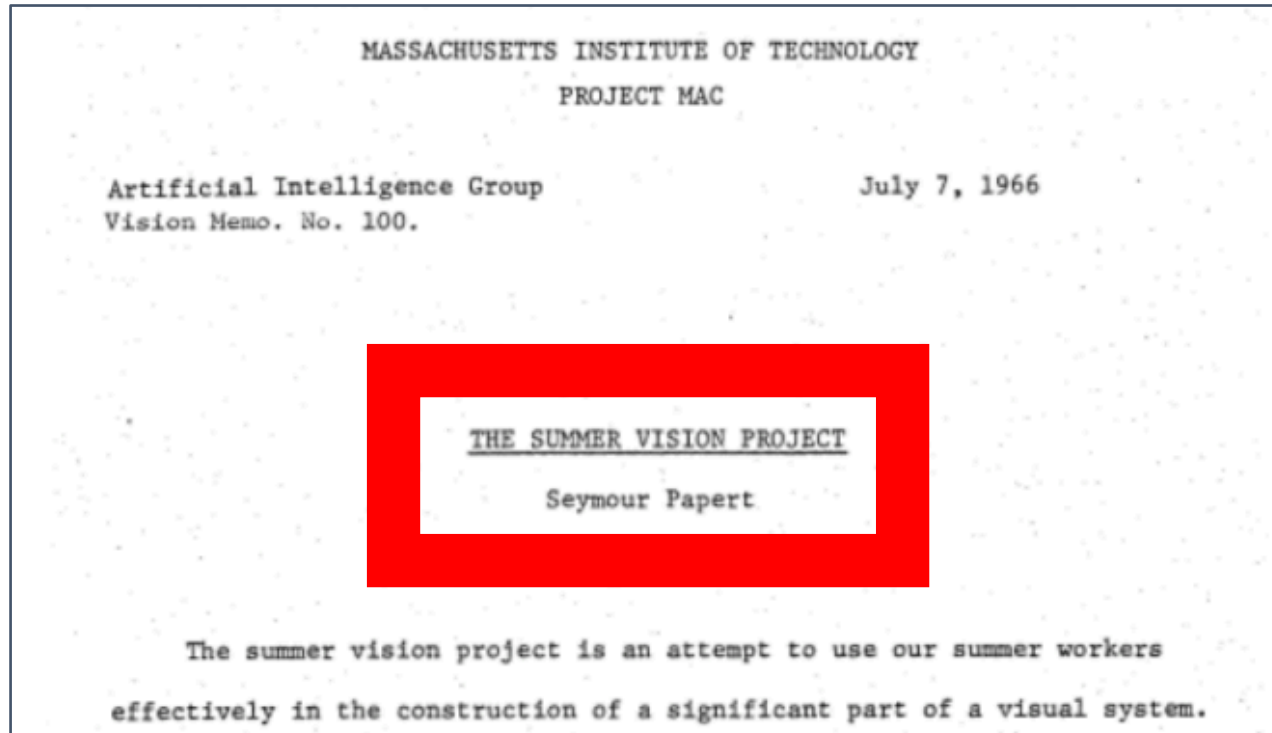
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Human "Computers"

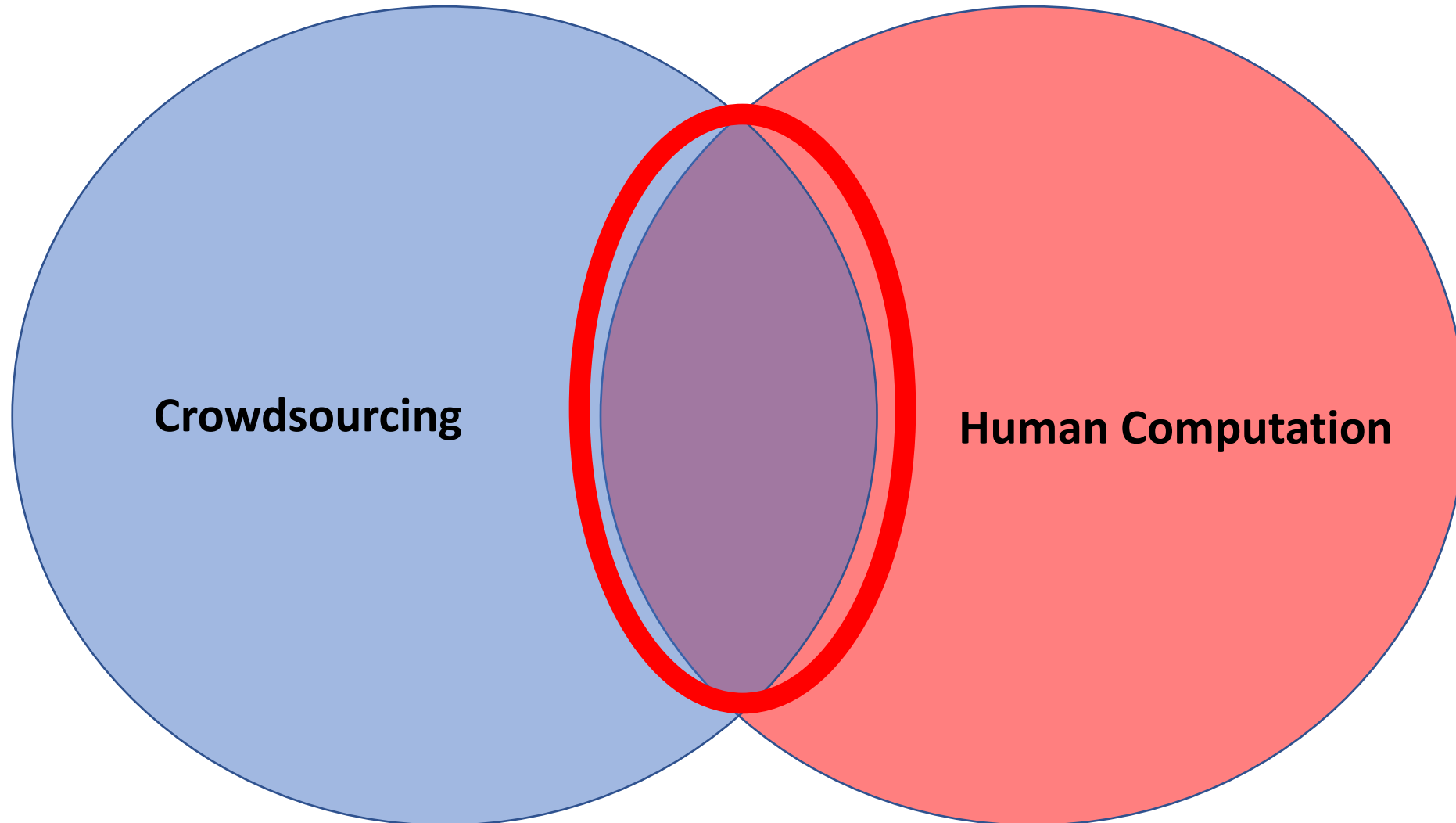
1945 1950 1966

First programmable machine Turing Test

Birth of Computer Vision



Our Scope: Crowdsourcing for Computer Vision



Today's Topics

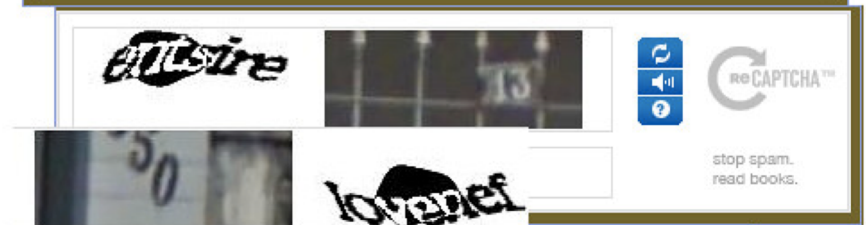
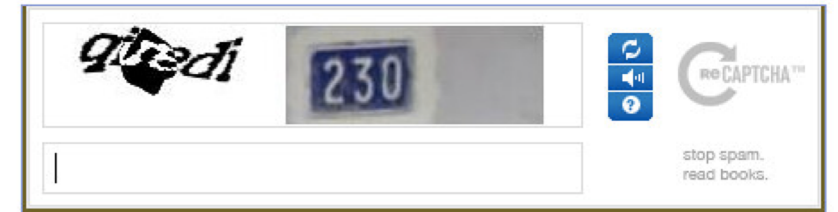
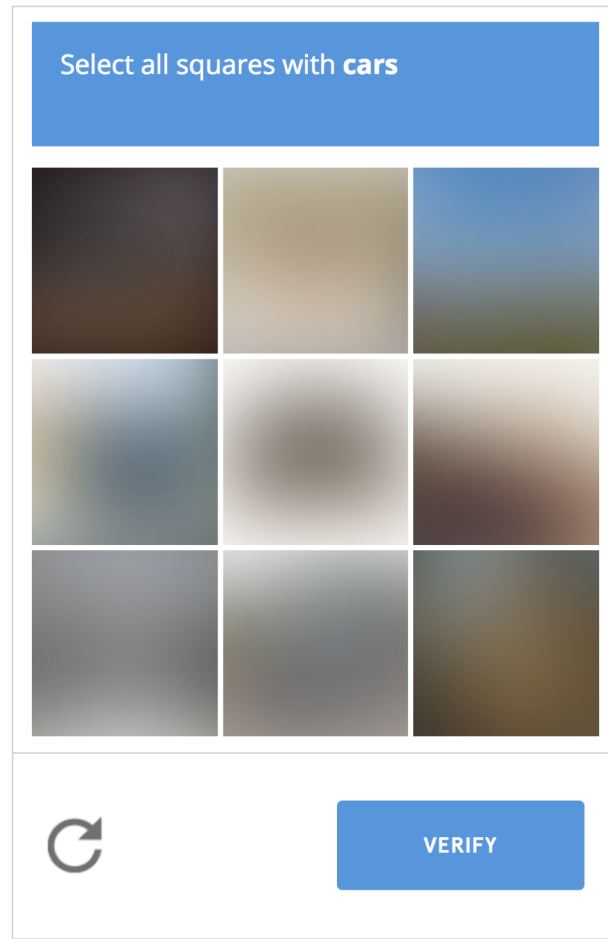
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How to Recruit a Crowd

- Security Questions
- Gamification
- Citizen Science
- Pay

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[von Ahn & Dabbish; 2004]



anisha
@akeshavan_

Are you at work but feel like playing Tinder? Why not play braindr (braindr.us) instead, and help neuroscientists rate the quality of brain images? Swipe left to fail bad quality images! Built with [@vuejs](#) and [@Firebase](#) [#citizenscience](#)

A screenshot of the braindr interface. It shows a central image of a brain scan. Below the image are three buttons: a red "Fail" button, a grey "Fail or Pass" button, and a green "Pass" button. The interface also includes a "board", "Play", and "Upload" menu at the top.

GIF

3:44 PM - 7 Feb 2018

395 Retweets 587 Likes

20 395 587

A hand-drawn illustration with a banner that says "QUICK, DRAW!". Below the banner are several small doodle icons: a slice of pizza, a cup, a bicycle, a lightbulb, a key, a globe, a pair of glasses, a pencil, and a hand pointing. Below the illustration is the text: "Can a neural network learn to recognize doodling? Help teach it by adding your drawings to the [world's largest doodling data set](#), shared publicly to help with machine learning research."

A dark blue banner for the Eyewire website. At the top left is the "Eyewire" logo. In the center is a stylized blue brain icon. Below it, the text reads "A GAME TO MAP THE BRAIN". At the bottom center is a yellow "PLAY NOW" button. The background features a glowing blue brain scan image.

How to Recruit a Crowd

- Security Questions
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How to Recruit a Crowd

- Security Questions



- Gamification



- Citizen Science



- Pay



How to Recruit a Crowd

- Security Questions

When and why would you choose this approach?

- Gamification
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When and why would you choose this approach?

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How to Learn About the Crowd?

- Surveys
 - e.g., request/pay workers to share their reasons
- Analyze users' comments on forums
 - Turkopticon
 - TurkerNation
 - mturk forum
 - reddit
- Ethnographic studies

Surveys on AMT

20 month study: \$0.10 per HIT

Survey Date	Sample Size
Mar. 2008 [10]	<i>n = 300</i>
Nov. 2008 [11]	<i>n = 1010</i>
Feb. 2009	<i>n = 878</i>
May 2009	<i>n = 512</i>
Aug. 2009	<i>n = 578</i>
Nov. 2009	<i>n = 733</i>

[Ross et al, CHI 2010]

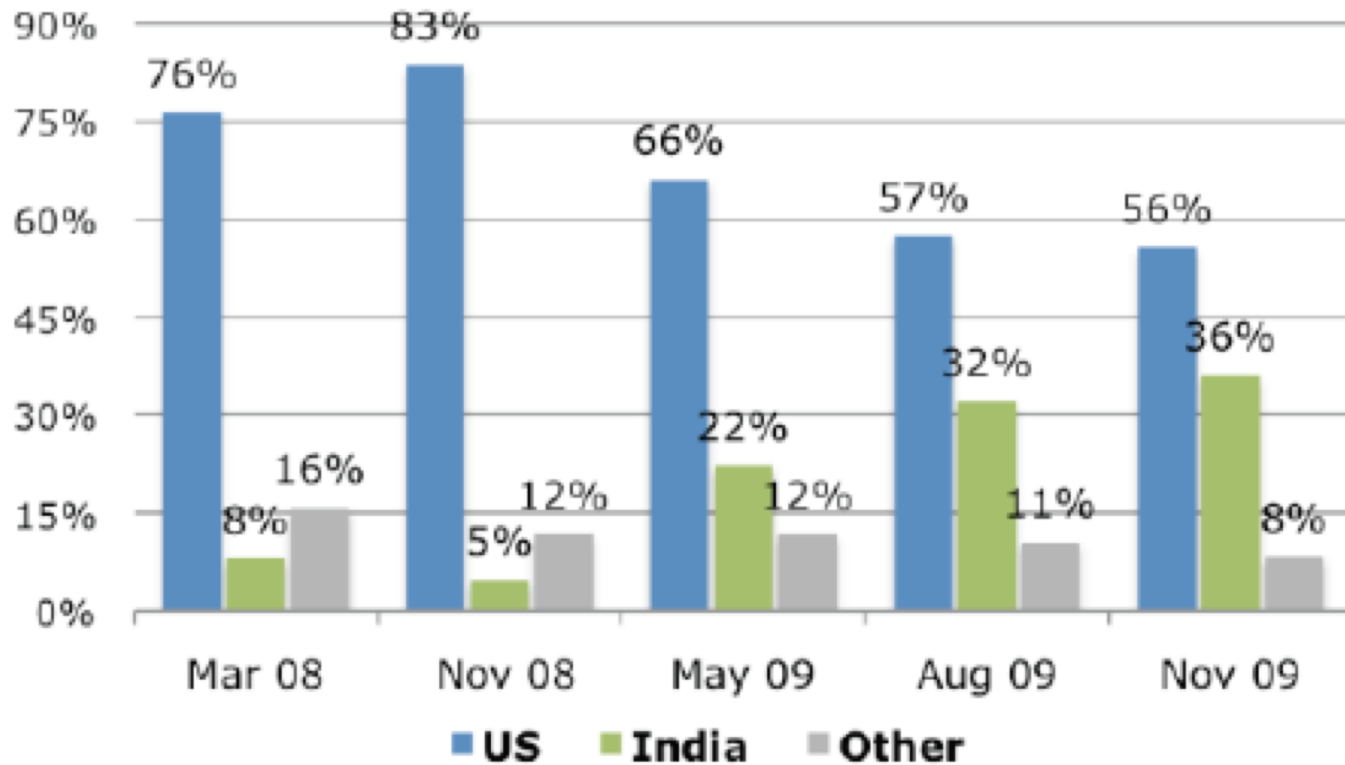
1000 AMT workers
over 3 weeks in Feb.
2010; \$0.10 per HIT

[Ipeirotis, 2010]

One survey posted every
15 minutes between
March 2015 and July
2017 resulting in 84,511
responses from 39,461
workers; \$0.05 per HIT

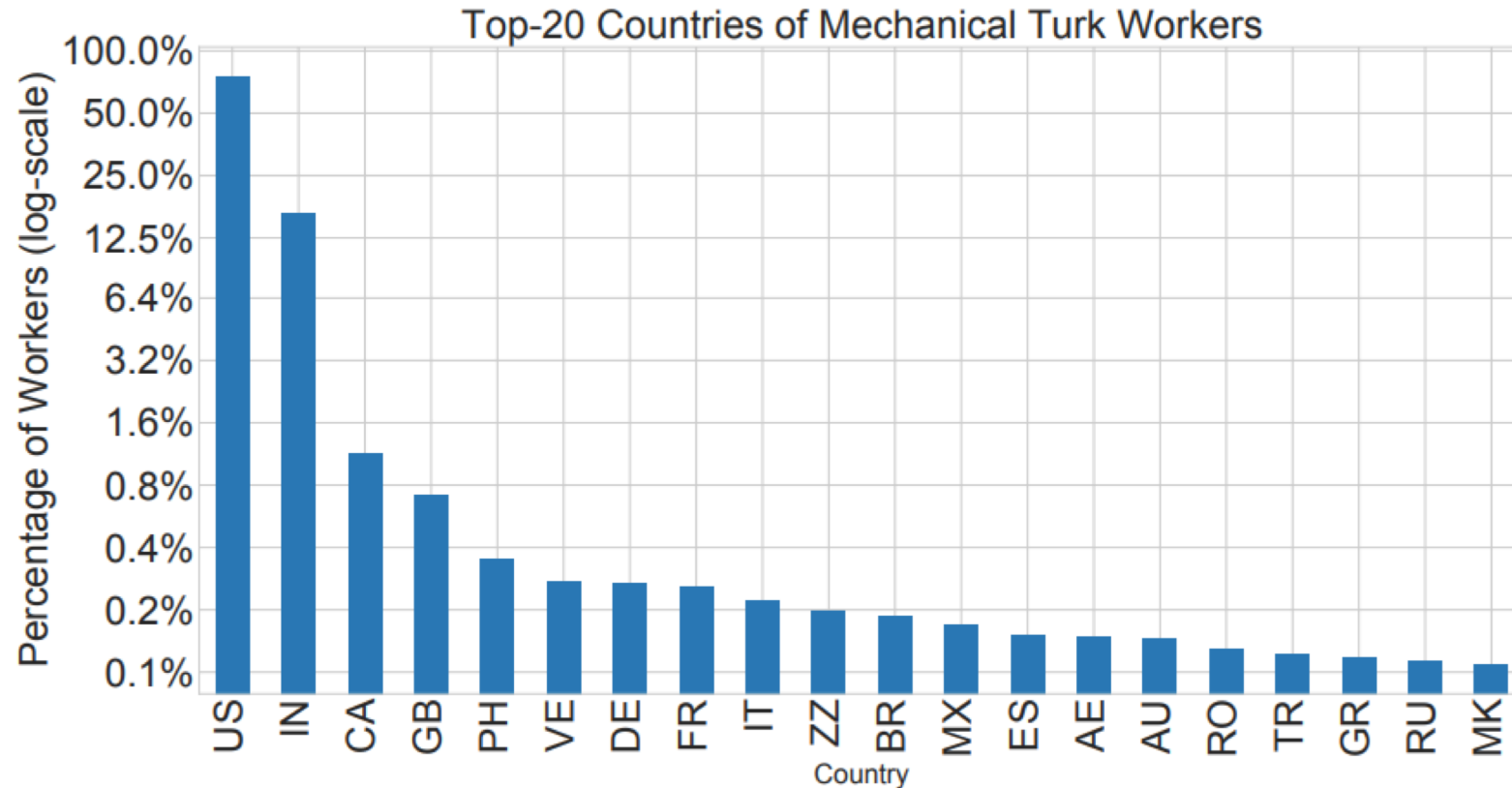
[Difallah, 2018]

Surveys on AMT: Country of Origin



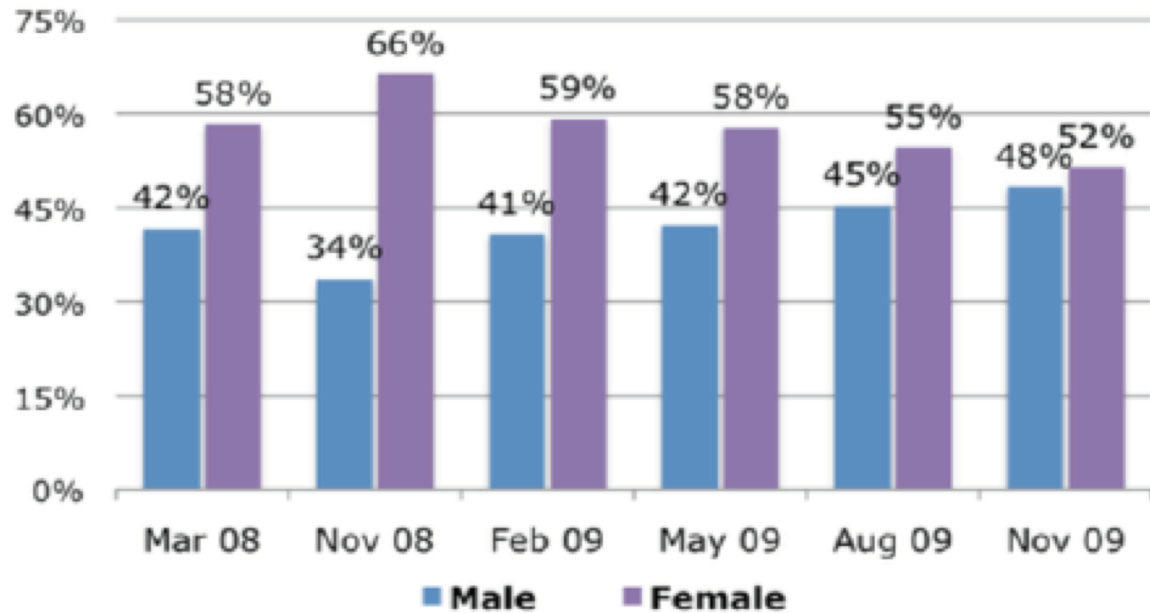
The population was predominantly from the US, but increasingly becoming international (especially from India)

Surveys on AMT: Country of Origin

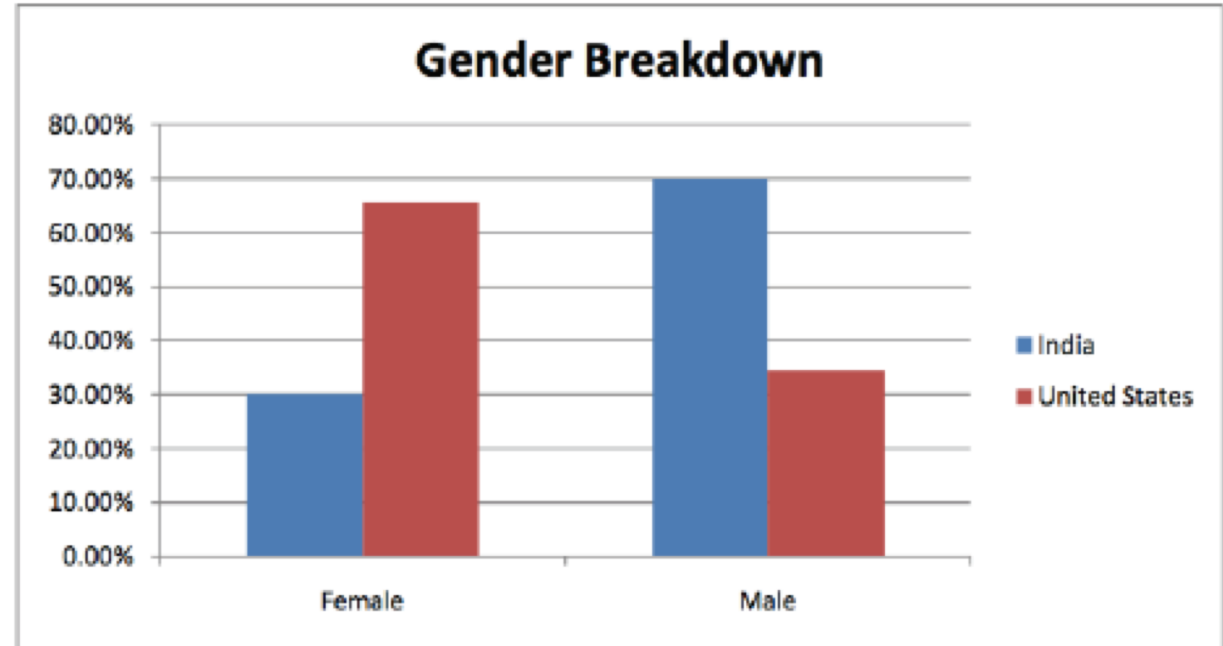


Most workers were from the USA (75%), followed by India (16%), Canada (1.1%), Great Britain (0.7%), Philippines (0.35%), and Germany (0.27%)

Surveys on AMT: Self-Identified Gender



[Ross et al, CHI 2010]



[Ipeirotis, 2010]

Steady increase in % of male workers to nearly even split of genders, likely due to increase in Indian population which is largely male

Surveys on AMT: Self-Identified Gender

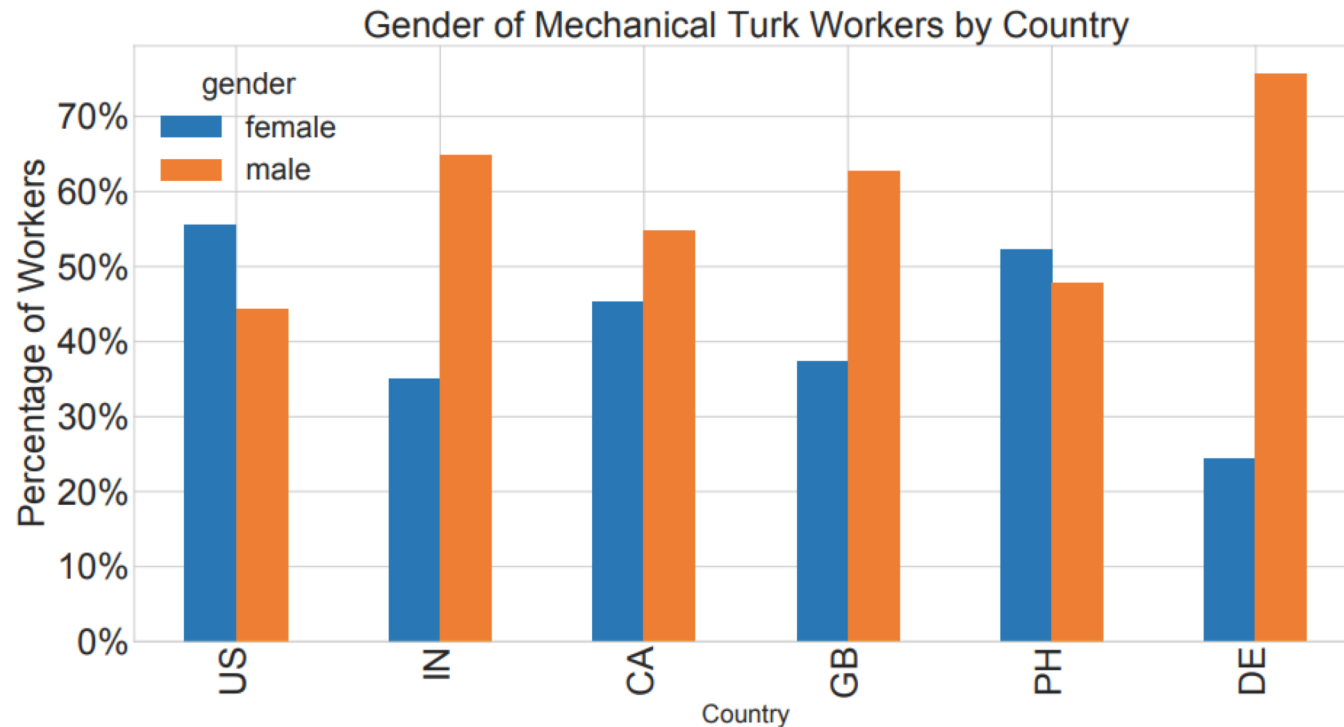
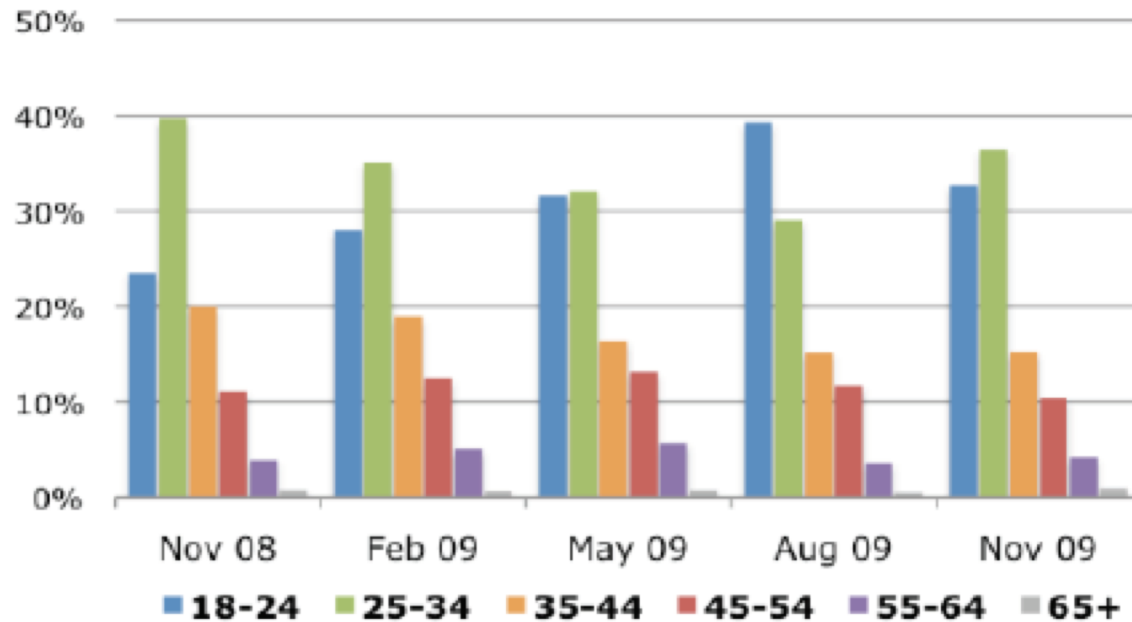


Figure 3: Gender breakdown across countries.

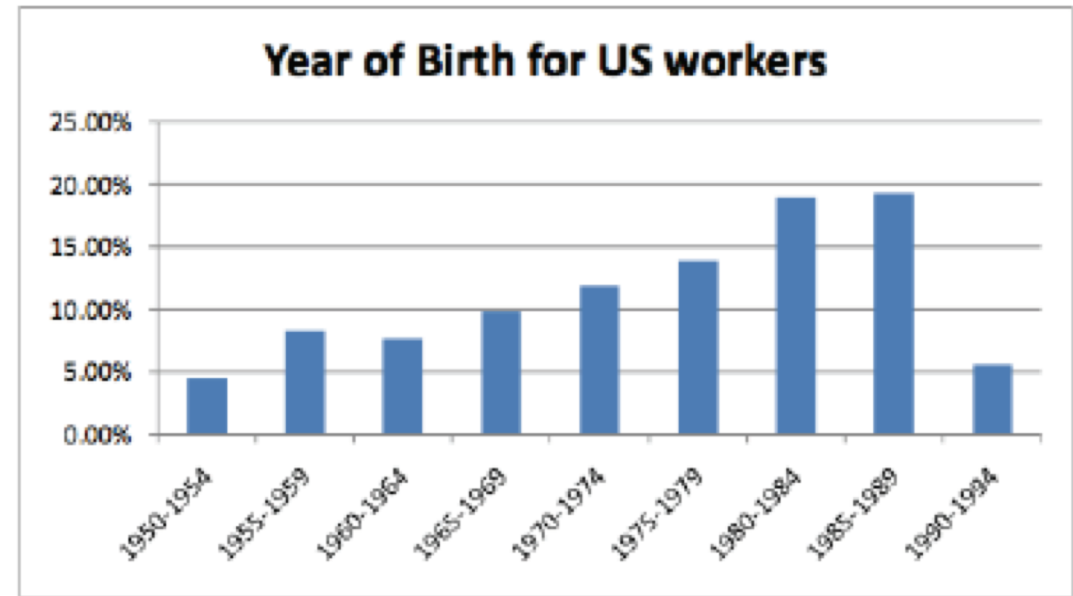
Gender distributions in USA and India matched earlier survey

Surveys on AMT: Age



[Ross et al, CHI 2010]

Steady fall in age, likely due to increase in Indian population which often includes younger workers



[Ipeirotis, 2010]

Surveys on AMT: Age

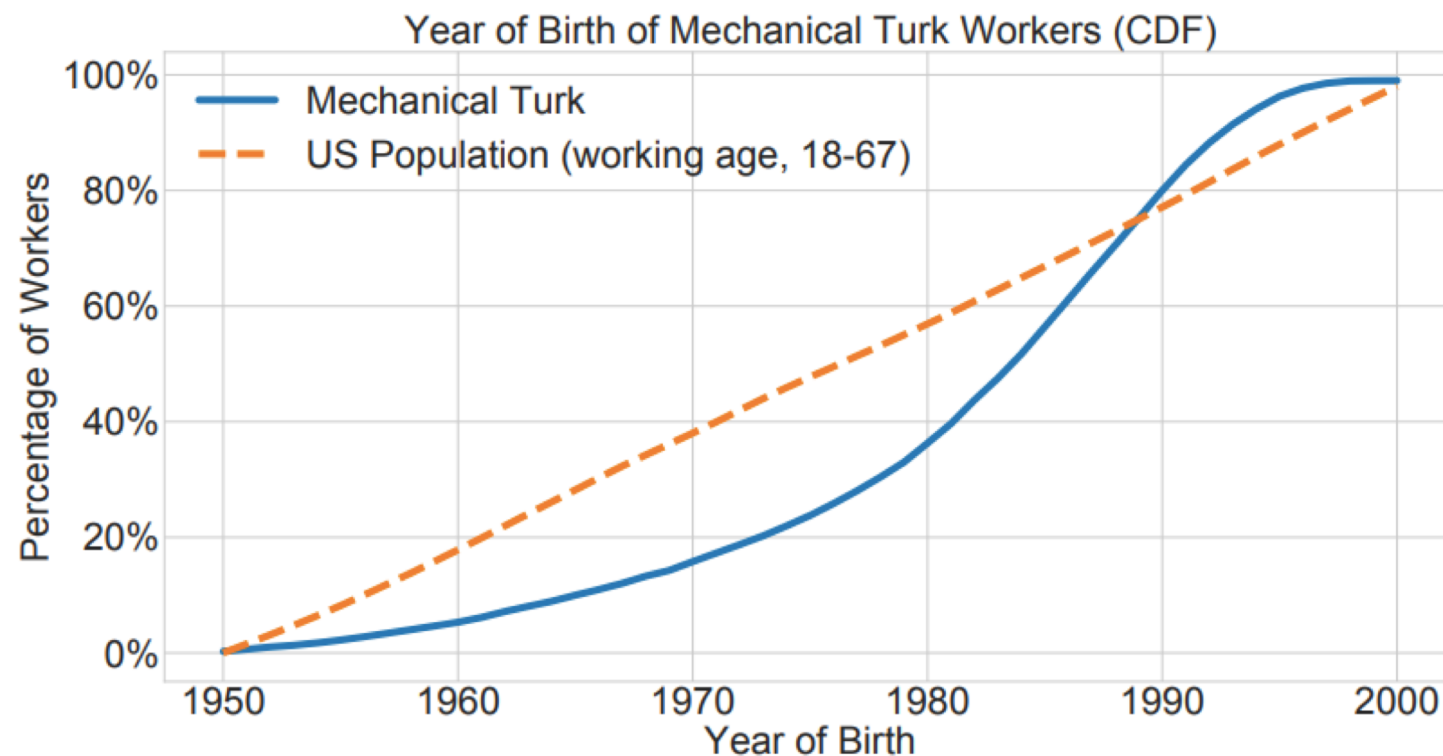


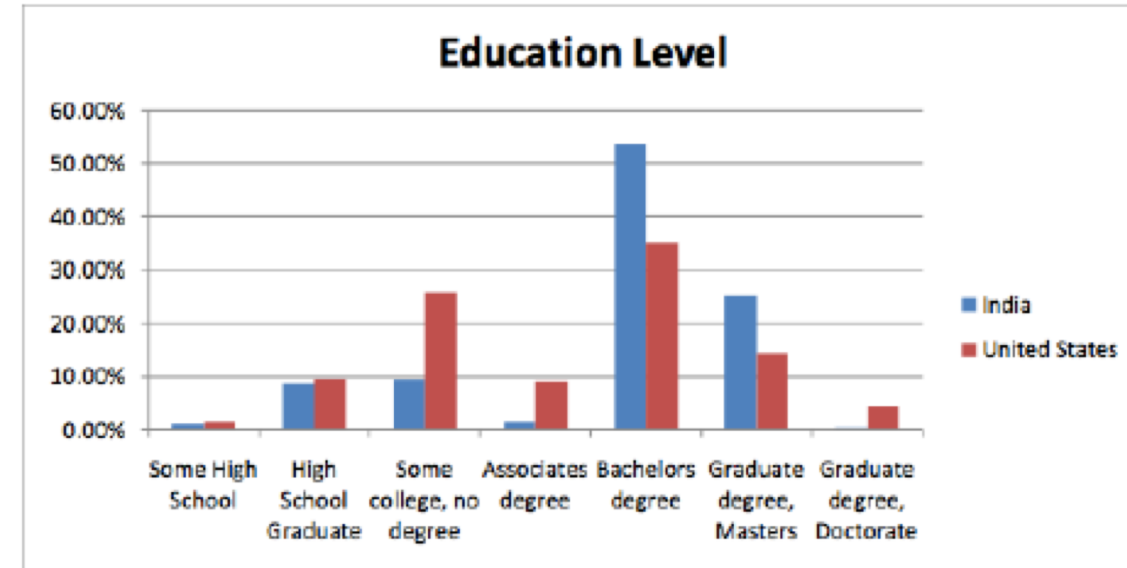
Figure 5: Year of birth.

MTurk workers tend to be younger than the overall population

Surveys on AMT: Education

		Nov 08	May 09	Aug 09	Nov 09
Education	US	32% Bachelors, 11% Graduate	34% Bachelors, 14% Graduate	34% Bachelors, 19% Graduate	38% Bachelors, 17% Graduate
	India	69% Bachelors, 29% Graduate	56% Bachelors, 18% Graduate	56% Bachelors, 13% Graduate	45% Bachelors, 21% Graduate

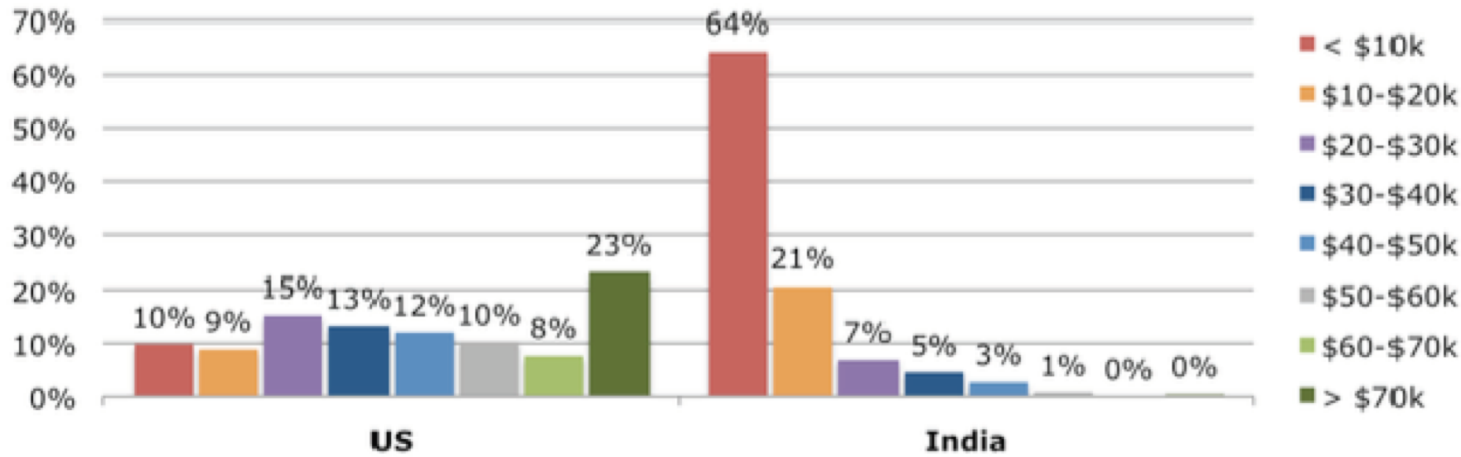
[Ross et al, CHI 2010]



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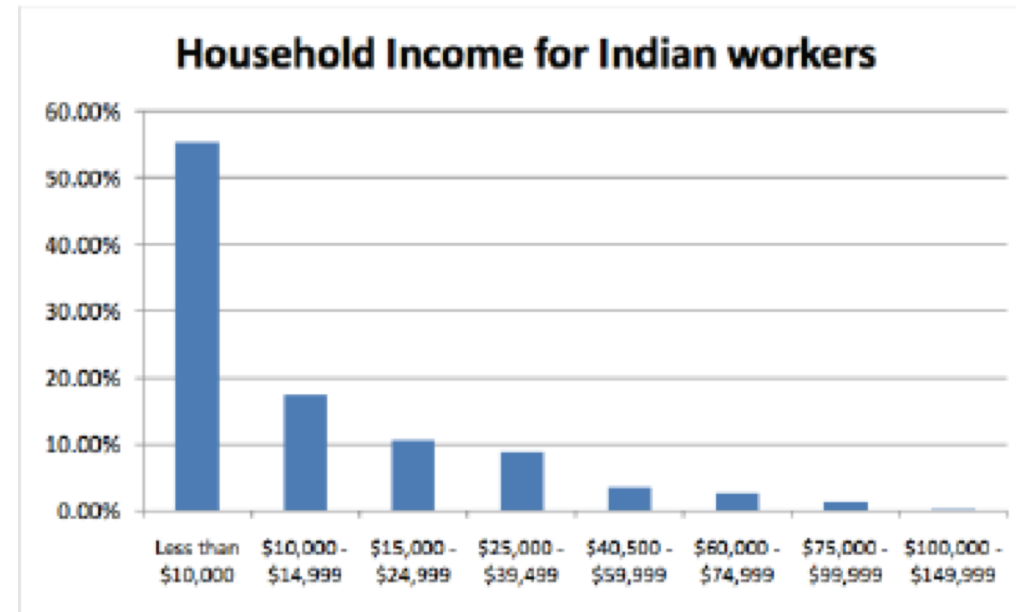
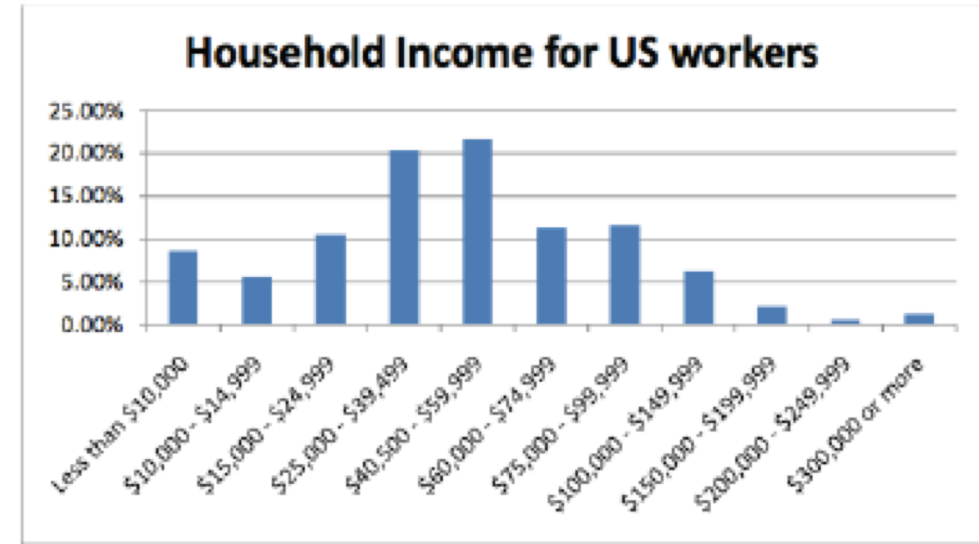
Overall, AMT population was more educated than the average US or Indian population

Surveys on AMT: Income



[Ross et al, CHI 2010]

Steady fall in household income, likely due to increase in Indian population which has a different currency valuation



[Ipeirotis, 2010]

Surveys on AMT: Income

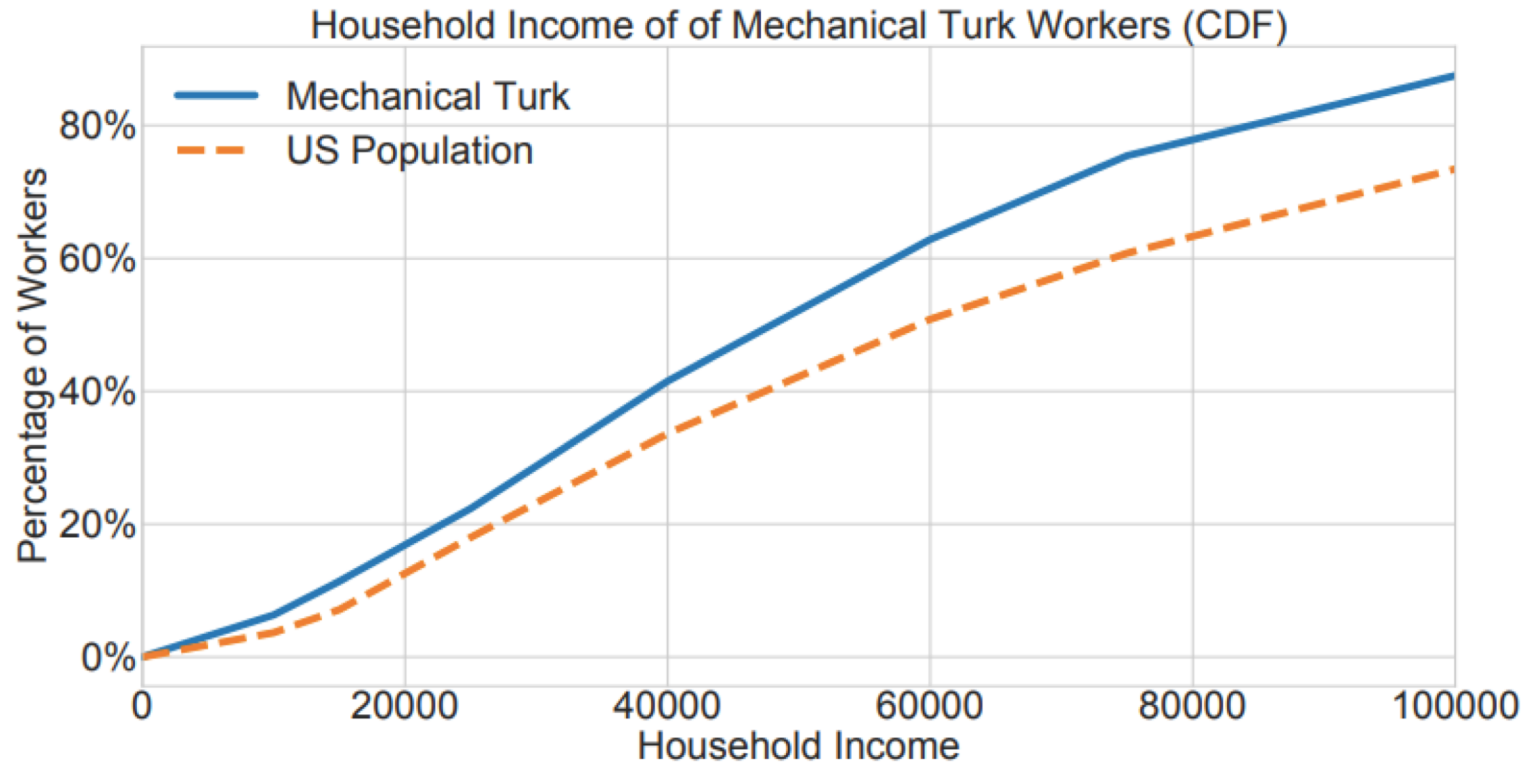
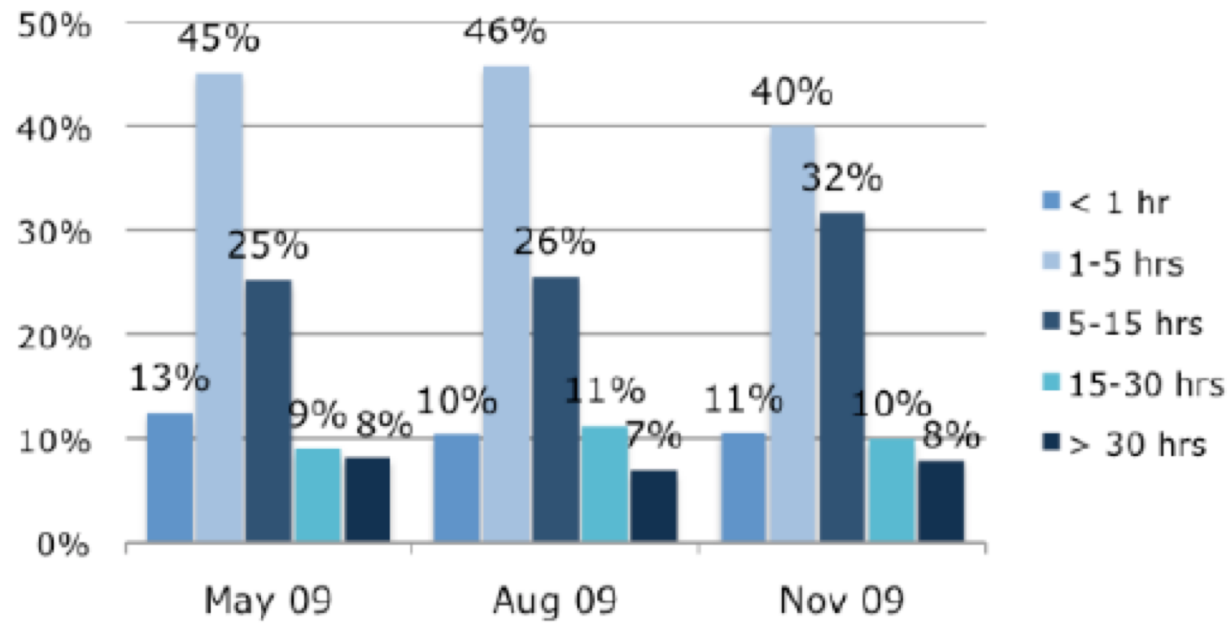


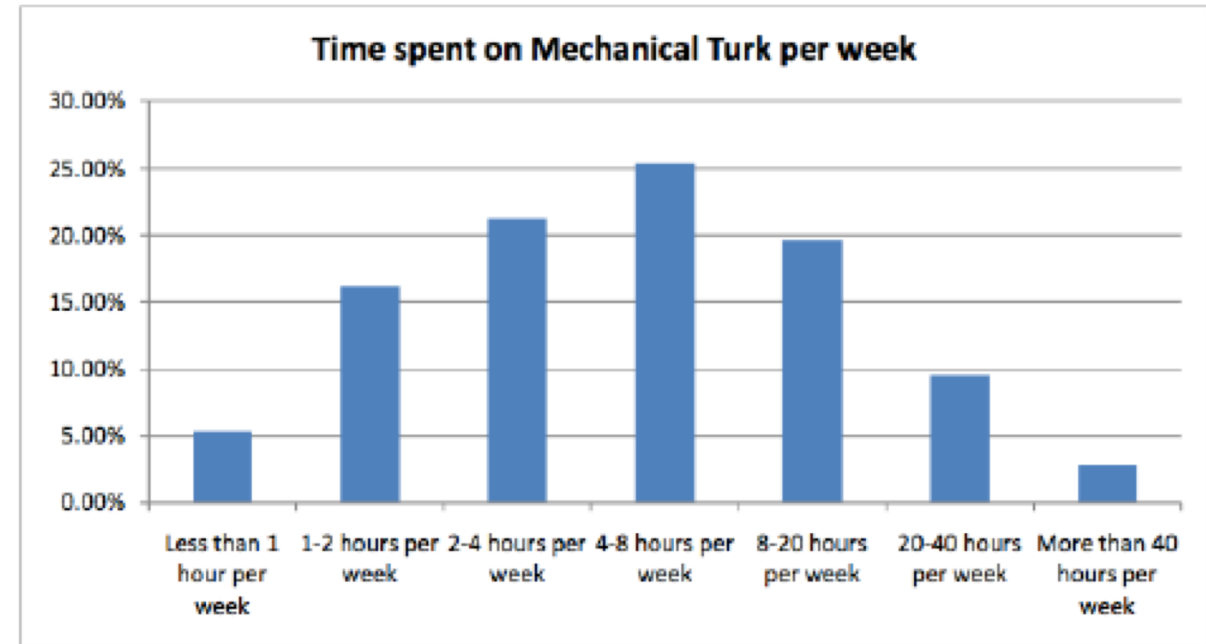
Figure 6: Household Income.

Household incomes for US workers tend to be more than for US population

Surveys on AMT: Time Spent



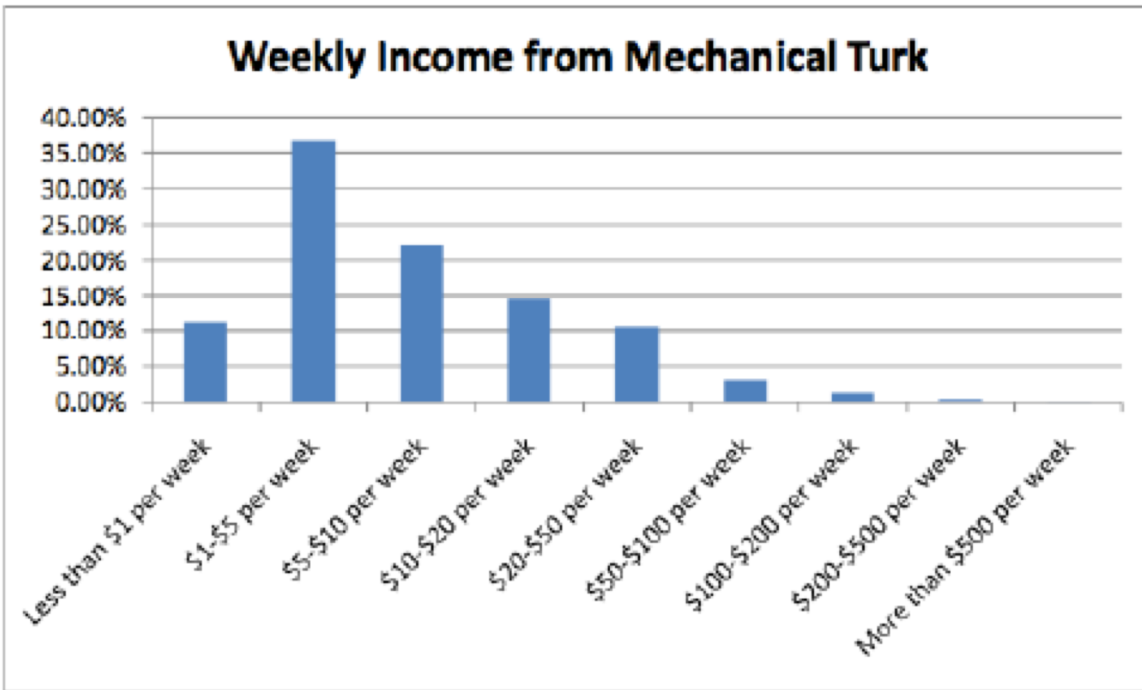
[Ross et al, CHI 2010]



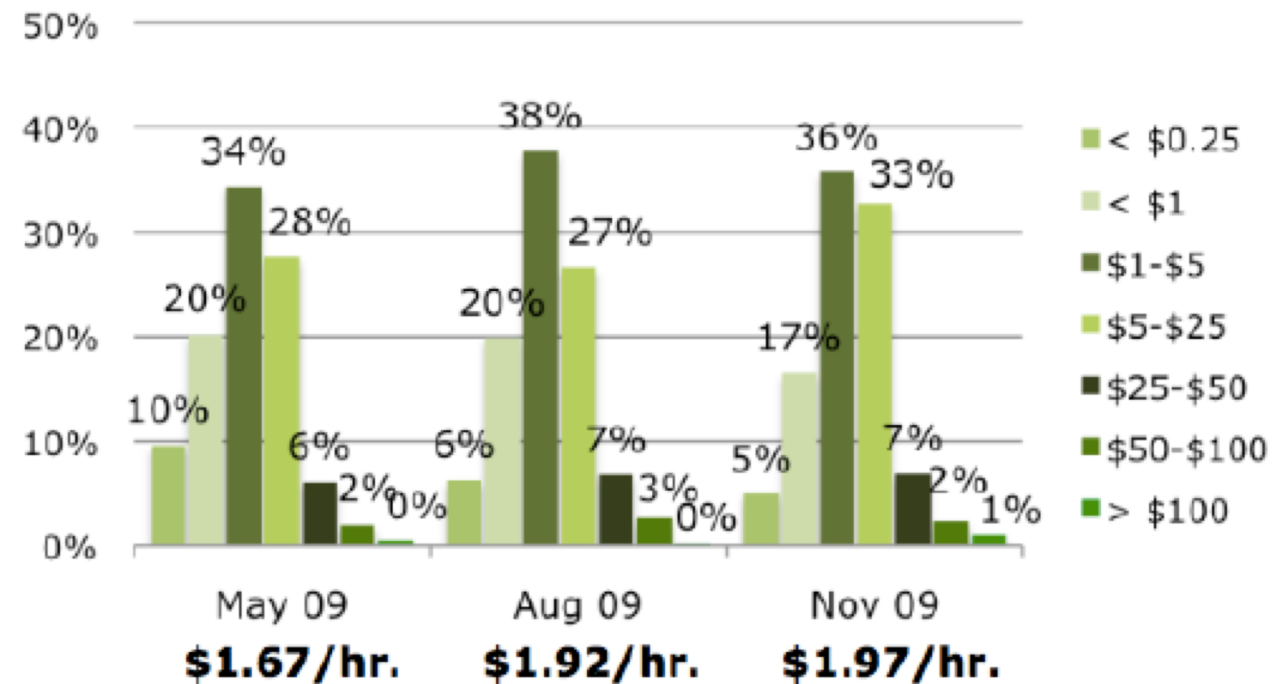
[Ipeirotis, 2010]

Most workers spend a day or less per week working on AMT

Surveys on AMT: Time Spent

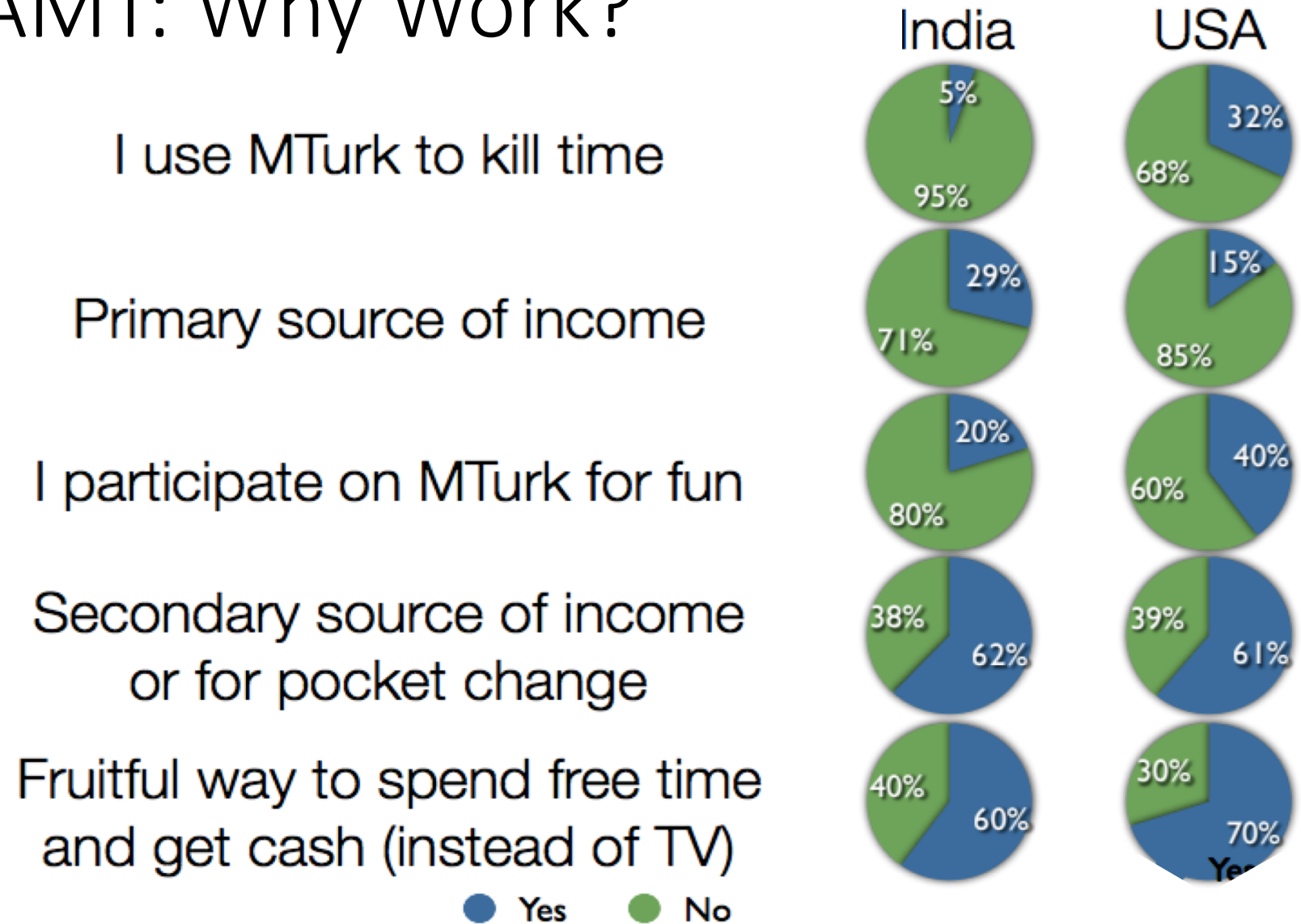


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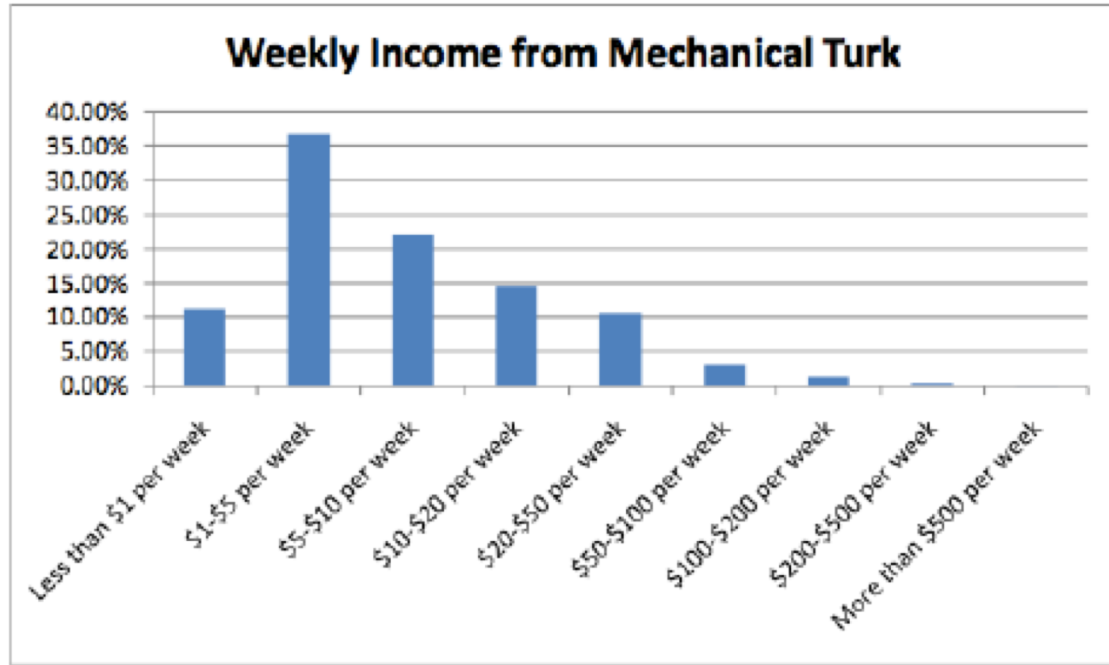


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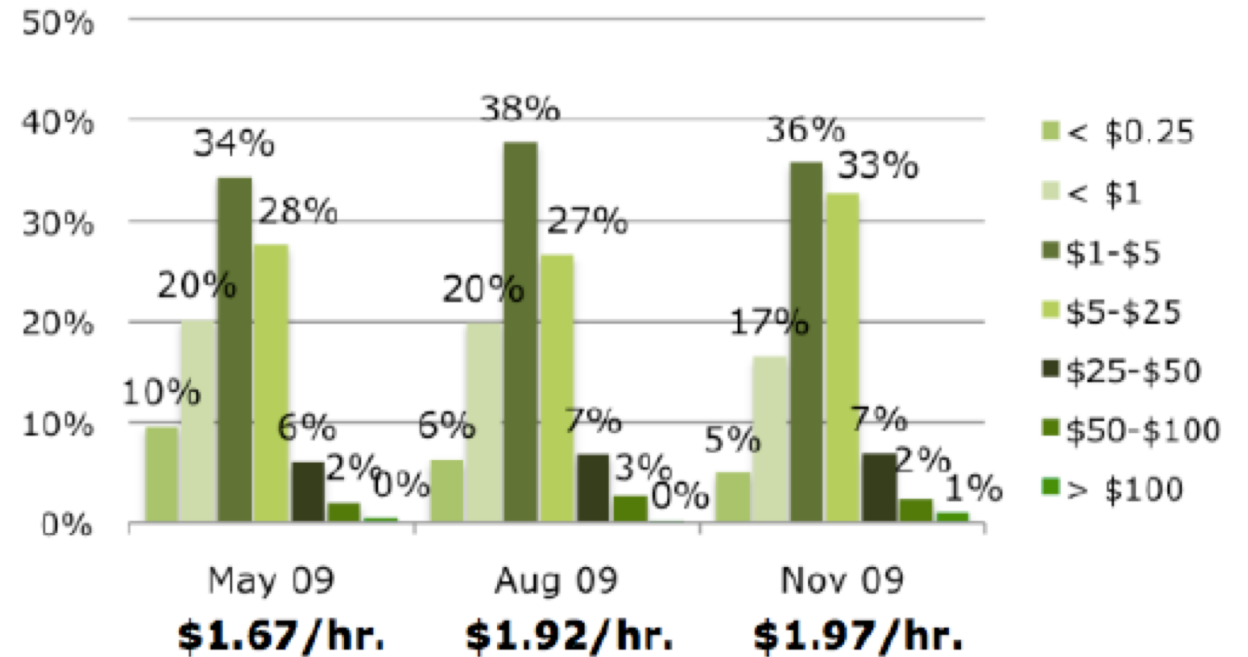
Surveys of AMT: Why Work?



Surveys of AMT: AMT Wages



[Ross et al, CHI 2010]



[Ipeirotis, 2010]

On average, Turkers earn just under \$2.00/hour, with Indian workers earning less than U.S. workers (\$1.58/hour vs. \$2.30/hour on average in Nov. 2009); labor laws do NOT apply since crowd workers are considered “contractors”

AMT Wages

(results from 3 methods to compute wages using task from Sep 2014 to Jan 2017; 3,808,020 HITs performed by 2,676 unique workers)

	Per-HIT/Cluster (\$/h)		
	Median	Mean	SD
Interval (N=3,471,580)	2.54	5.66	24.1
Cluster (D=0; N=2,560,066)	3.18	6.19	26.4
Cluster (D=1; N=635,198)	1.77	4.80	43.4

Table 1. Summary of per-HIT/cluster hourly wage statistics.

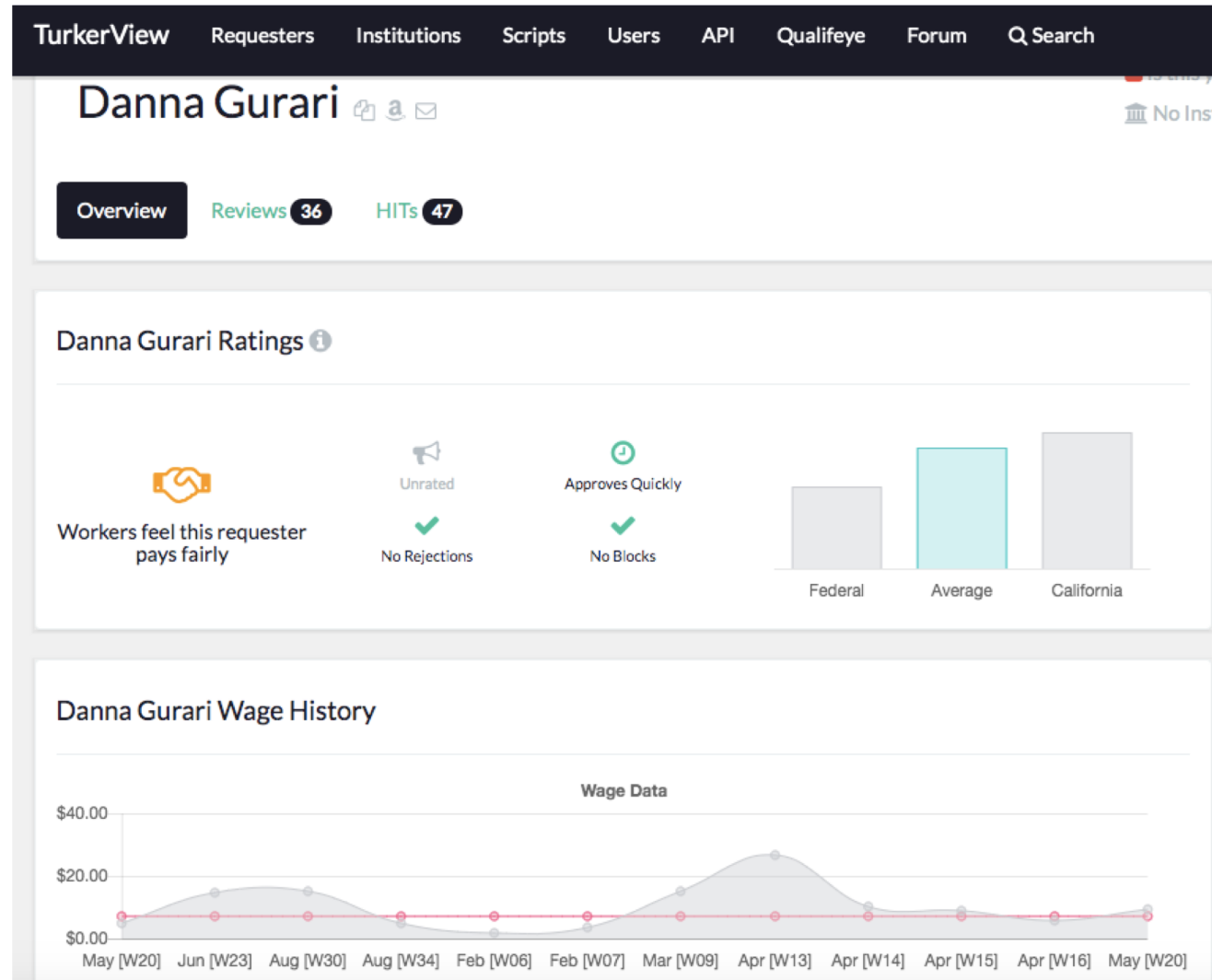
Mean wages ranged between \$4.80 and %6.19

AMT Wages: Strategies to Boost Them

Table 1: Description of Mechanical Turk related browser extension tools (as of February 2018)

Extension name	Description
Turkopticon	A web platform (with API) for reviewing and evaluating requesters and HITs. Also refers to a browser extension that displays pop-ups of the evaluation status on AMT search pages.
Panda Crazy	A userscript that provides an interface for managing and Panda-ing batches of HITs.
MTurk Suite	An extension enhancing AMT pages with features from various scripts and extensions. Includes of Turkopticon, Turkerview, and minor work history and earnings tracking features.
HIT Scraper	A userscript that provides a an augmented search interface for HITs. Hit Scraper includes additional search filters and can automation search for new HITs at set intervals.
MTurk Engine	An extension combining HIT Scraper and Panda Crazy features, with an automatic HIT watcher and improved dashboard for managing earnings.
Turkmaster	A userscript that adds a side bar in Mechanical Turk dashboard page. Automatically runs a watcher for new HITs based saved requesters and search keywords. Also supports Panda-ing HITs.
Greasemonkey/ Tampermonkey	Extensions that enable userscripts. (Required for some userscripts, such as HIT Scraper, HIT-Forker, Overwatch, Panda Crazy and Turkmaster)

AMT Wages: Strategies to Boost Them; e.g.,



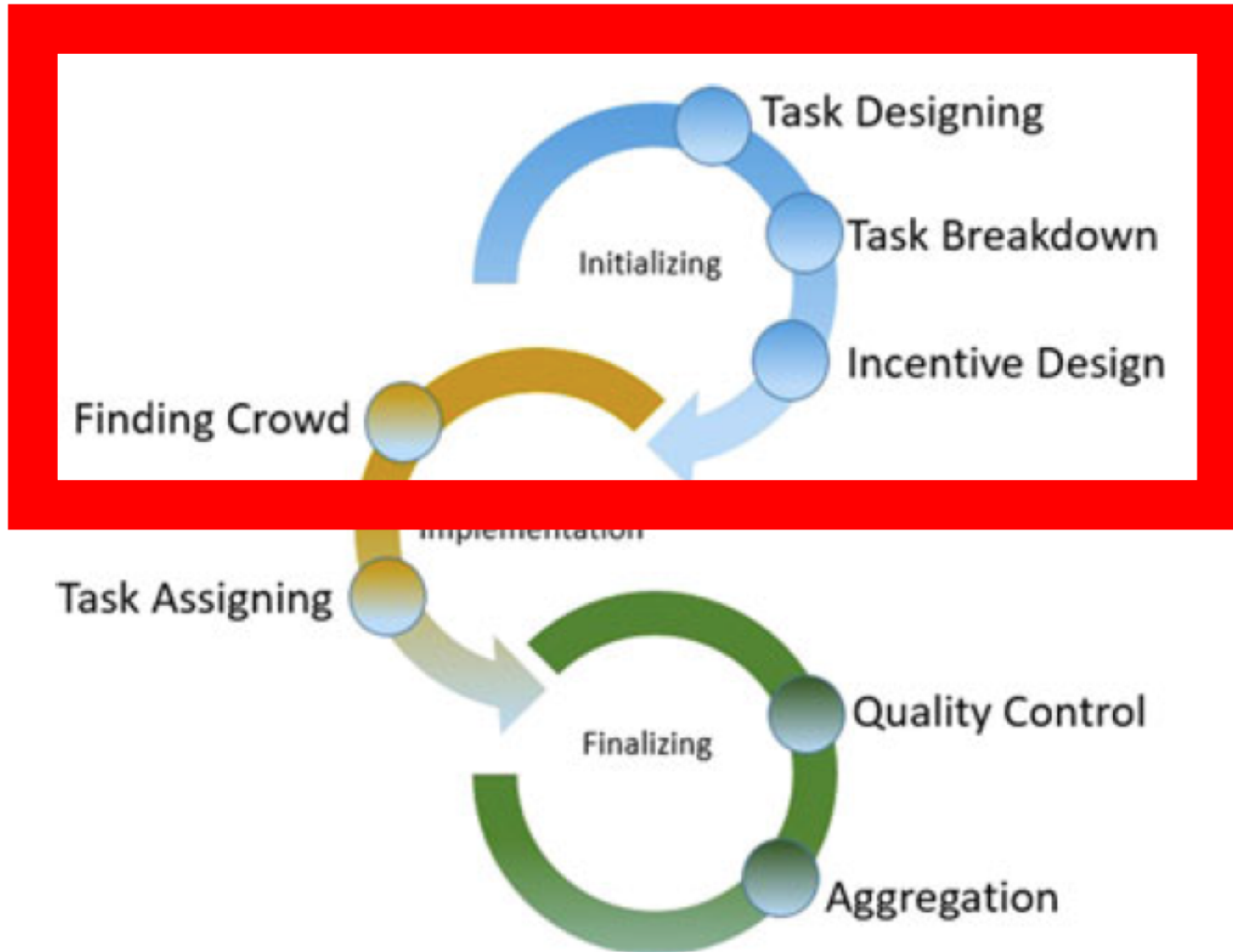
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Crowdsourcing System Design



Crowdsourcing System Design



Pre-Task

- Instructions
- Training/Qualification tests
- Incentives
- Required qualification/skills criteria
- Honeypot tasks

Crowdsourcing System Design



Post-Task

- Honey pot tasks
- Aggregate redundant responses
- Manual review
- Automated review

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